ERW-Radar: An Adaptive Detection System against Evasive Ransomware by Contextual Behavior Detection and Fine-grained Content Analysis

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Traditional ransomware

Encrypt a large number of files in short time, and demand ransom from victims to restore the encrypted files



Anomalous I/O behaviors

- High frequency of I/O requests
- Specific behavior patterns (e.g., read-encrypt-delete)
- High entropy values of files



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Evasive ransomware

Successfully encrypt the files and bypass ransomware detection systems





Weakened or even hidden malicious features of I/O behaviors











Evasive ransomware-a

- Evasive strategy: adjust I/O strategy to make operations less intensive or regular
- E.g., split short-duration encryption tasks and run sub-tasks intermittently



Existing approaches

Features:

- ➤ Number of read, write, delete ... operations
- Sequence of operations

Limit:

Rely heavily on predefined features or specific patterns (fixed detection threshold)



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Evasive ransomware-b

- Evasive strategy: achieve encryption goal by imitating benign programs
- **E.g.**, extract behavior templates and use them to orchestrate attack

									1		
		•		Temp]_						
		Time	Proc	Operation	Path	ath Entropy	R/W Size				
		T_0+t_i	P _i	QueryInfo	Dir ₁	/	/				
		$T_0 + t_j$	P _j	Read	F ₁	/	4096B				
		T_0+t_k	P _k	DirControl	F ₂	/	/				
		T_0+t_l	P _I	Create	F ₃	/	/				
Ť		T_0+t_m	P _m	Write	F ₄	6.12	1024B				
		T_0+t_n	P _n …	CleanUp	F ₅	/	/				

Limit of existing approaches:

Assume that ransomware behaves very differently from benign programs due to frequently encrypting files and erasing original content

Evasive ransomware-c

- **Evasive strategy:** use partial encryption or pad low-entropy data to reduce entropy values
- E.g., The Blackcat ransomware, which adjusts N, B, and P to implement various encryption methods, including Full Pattern, Head Only Pattern, Dot Pattern, and Smart Pattern



Limits of existing approaches:

Rely heavily on high entropy values of encrypted files

Threat model

Evasive ransomware

Evade detection systems by adopting mainstream evasive techniques rather than simplifying encryption operations (directly deleting files)

Crypto ransomware

Encrypt the majority of file content to ensure that files cannot be read or recovered by victims, rather than using non-encryption content hiding techniques (setting passwords for files)

Exclusion ransomware

Encrypt at extremely slow speeds (one byte/hour speed)

System shutdown

The detection system is monitored and managed in secure environment (entrust the management of ERW-Radar to the ASP, which has the highest privilege of the system)

Can we design a system that can defend against these attacks?

Observation & Opportunity-1



Imitation attacks

Observation:

Step 1: A series of similar behavior segments (123)

Step 2: A series of similar operations over a period of time

Observation & Opportunity-1



Observation:

Step 3: Repetitive behavior segments are also observed in splitting attacks and intermittent attacks

Opportunity:

Evasive ransomware repetitively executes similar operations based on various templates, which results in its I/O behaviors exhibiting a unique repetitiveness characteristic over the long term **Observation:**

- Step 1: The χ2 test results can distinguish between encrypted files and benignly modified files to some extent
- > Step 2: The probability distribution of bytes
 - uniform in encrypted files
 - slightly fluctuate in files padded with low-entropy data
 - exhibit numerous peaks in benignly modified files

Opportunity:

Combining the probability distribution of bytes with the χ2 test helps distinguish encrypted files more accurately, especially when the differences in the χ2 test are not significant

Our approach: ERW-Radar



Component

- ✓ I/O Monitor
- ✓ Behavior Detector
- ✓ Content Analyzer

Function

- \checkmark extract behavior information
- \checkmark process behavior detection
- \checkmark file content analysis

I/O Monitor-Challenge 1



Challenge 1-1	 There are over 30 types of IRPs The frequency of IRPs reaches up to 3,000/s 	•	Parsing all IRPs incurs a huge overhead	

I/O Monitor-Challenge 1



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I/O Monitor-Challenge 1



Challenge 1-1	 There are over 30 types of IRPs The frequency of IRPs reaches up to 3,000/s 	Parsing all IRPs incurs a huge overhead	

✓ To alleviate the burden of the system, the key is to reduce the parsed IRPs and the frequency of transmitting data

S Lightweight and customized information extraction

◆ Parse IRPs that are most relevant to ransomware behaviors

- step 1: Let most IRPs pass through directly except for file-related operations
- ➤ step 2: Filter out those IRPs with low frequency

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◆ Parse IRPs that are most relevant to ransomware behaviors

- step 1: Let most IRPs pass through directly except for file-related operations
- step 2: Filter out those IRPs with low frequency
- ◆ Cache the behavioral information in the queue and send it periodically
 - > Eight types of IRPs are retained:
 - ✓ IRP_MJ_CREATE
 - ✓ IRP_MJ_READ
 - ✓ IRP_MJ_WRITE
 - ✓ IRP_MJ_CLEANUP
 - ✓ IRP_MJ_QUERY_INFORMATION
 - ✓ IRP_MJ_SET_INFORMATION
 - ✓ IRP_MJ_ QUERY_VOLUME_INFORMATION
 - ✓ IRP_MJ_DIRECTORY_CONTROL

- > The behavioral information
- ✓ Timestamp
- ✓ Process ID
- ✓ Type of IRP
- ✓ Full path of file/directory
- ✓ Size of write/read buffer



Challenge 2-1

System noise
➤ repetitive behavior segments are not always entirely consistent



Rule-based solutions are not feasible (pre-define patterns or features)





✓ The recent behavior segments provide precise information about the ongoing operations, the historical ones offer contextual references, their correlation can reflect the behavioral repetitiveness

Behavior Detector-Solution 2

Solution Correlation mechanism

- ♦ Key idea: Context-based detection approach
- Step 1: break down the latest behavior sequence into progressive sub-sequences
- Step 2: conduct sequence-wise analysis with historical sequence



How to determine a feasible size for the detection window?



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Challenge 3-1 Short detection window ▶ Fail to provide enough contextual information ▲ ▶ High efficiency ▲	ors
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How to determine a feasible size for the detection window?

Challenge 3-1Short detection window> Fail to provide enough contextual information> High efficiency	ual Attackers weaken encryption behaviors to evade detection	
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✓ A variable-length detection window can balance detection cost and security guarantees

Dynamic detection windows

- **♦** Key idea: Adjust the window size based on recent detection results (idle)
- **Case 1:** Both behavior detection and content analysis prompt positive results consistently
- > Inference: The window size is sufficient to distinguish between malicious and benign behaviors effectively.
- > Approach: A shorter but more feasible size is probably needed to detect ransomware.

Dynamic detection windows

- **♦** Key idea: Adjust the window size based on recent detection results (idle)
- **Case 1: Both behavior detection and content analysis prompt positive results consistently**
- > Inference: The window size is sufficient to distinguish between malicious and benign behaviors effectively.
- > Approach: A shorter but more feasible size is probably needed to detect ransomware.
- **Case 2:** The two results remain inconsistent
- Inference: The window size is too small, making malicious behaviors hard to identify or resulting in too many FPs.
- Approach: Expanding the detection window might capture more contextual information to help identify ransomware accurately.

Content Analyzer-Challenge 4





Content Analyzer-Challenge 4





✓ Instead of analyzing the write buffers individually, randomly analyzing a series of file segments is more effective in capturing encrypted file content

Solution Fine-grained analysis

Insight

Perform content analysis in user space at the granularity of file segments

Target

♦ A series of segments with different size from modified files

-the
$$\chi^2$$
 test: $\sum_{i=0}^{k} \frac{(N_i - E_i)^2}{E_i}$, $k = 255$

-the probability: $p(i) = \frac{N_i}{L}$

•
$$E_i = \frac{L}{256}$$

- N_i is the actual number of samples assuming value *i*
- *L* is the file content length

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$$E_i = \frac{L}{256}$$

- N_i is the actual number of samples assuming value *i*
- *L* is the file content length
- ✓ Compared to entropy value, these features are fine-grained indicators because they consider both the overall randomness and the detailed probability distribution of file content

Idle analysis

Insight

♦ To lessen I/O traffic in a busy system, we can trigger content analysis at idle I/O cycles

Time

Sustained high intervals between I/O requests imply the arrival of an appropriate analysis time

-I/O Trend:
$$\frac{x_t + (1-\beta)x_{t-1} + (1-\beta)^2 x_{t-2} + \dots + (1-\beta)^n x_{t-n}}{1 + (1-\beta) + (1-\beta)^2 + \dots + (1-\beta)^n}$$

- β is the exponential smoothing factor
- x_i is the interval between I/O requests at time *i* and i 1
- n is the number of I/O requests

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✓ Given that the latest values of time intervals carry greater weight relative to historical values, I/O Trend is sensitive to reflecting the recent trend of I/O busyness





Enough contextual information VS. computational latency

Analyze write buffers of IRPs



Analyze write buffers of IRPs



Evasive	Ransomware	Samples	Traditional	Ransomware	Samples
Family	Number	Rate	Family	Number	Rate
• ANI ^{MSOffice}			Revil	205	22.53%
• ANI^{WPS}			Cerber	201	22.09%
 ANI^{MSEdge} 			Chaos	196	21.54%
• ANI ^{Firefox}			Darkside	57	6.26%
• ANI ^{Chrome}	10	1 10%	Mespinoza	24	2.64%
• ANI^{WinRAR}	10	1.10%	Mountlocker	19	2.09%
• ANI^{7zip}			Wannacry	19	2.09%
• ANI ^{Golang}			Xorist	9	0.99%
• ANI^{Rustc}			HelloXD	9	0.99%
• ANI^{VS}			Virlock	7	0.77%
\star Blackcat	81	8.90%	Diavol	6	0.66%
\star Blackbasta	14	1.54%	Karma	5	0.55%
\star Lockfile	10	1.10%	Voidcrypt	5	0.55%
\star Play	5	0.55%	Badrabbit	5	0.55%
\star Lockergoga	5	0.55%	Zepplin	3	0.33%
$\diamond Conti$	3	0.33%			
$\diamond Ryuk$	2	0.22%	Other 8 families	8	0.88%
$\diamond \ SplittingProto.$	2	0.22%			
Tot. 18 families	132	14.51%	Tot. 23 families	778	85.49%

Ransom Data

- Traditional ransomware
- Evasive ransomware
- Wild samples & prototypes

Benign Data (Common programs)

- Document editing
- Web browsing
- Programming
- Compressing

Evaluation – Performance

]	Ransomware ERW-Radar		r	ERW-Fixed			ERW-Feat			ERW-Trans			ERW-ShieldFS		FS	
Families		Recall		Overall	Recall		Overall	Recall		Overall	Recall		Overall	Recall		Overall
Imitating	ANI ^{MSEdge} ANI ^{Firefox} ANI ^{Chrome} ANI ^{MSOffice} ANI ^{7zip} ANI ^{WinRAR} ANI ^{WinRAR} ANI ^{VS} ANI ^{Rustc} ANI ^{WPS}	94.25% 91.01% 94.21% 97.98% 93.79% 96.94% 96.33% 97.00% 98.33%	Averaged detection recall: 95.23%	Recall 96.24% FPR 5.36% Accuracy	94.03% 89.39% 93.95% 96.57% 94.02% 96.03% 95.93% 95.79% 97.97%	Averaged detection recall: 94.85%	Recall 94.98% FPR 6.79% Accuracy	69.88% 64.65% 77.77% 82.98% 80.20% 83.27% 90.97% 79.38% 86.28%	Averaged detection recall: 79.49%	Recall 88.82% FPR 7.95% Accuracy	88.35% 82.97% 87.03% 90.03% 88.87% 89.79% 89.96% 88.53% 91.07%	Averaged detection recall: 88.51%	Recall 91.10% FPR 8.79% Accuracy	37.38% 27.21% 42.34% 42.99% 50.82% 44.78% 74.61% 51.87% 56.23%	Averaged detection recall: 47.58%	Recall 73.85% FPR 8.92% Accuracy
Splitting Intermittent	Play Blackcat Blackbasta Lockfile Lockergoga Conti Ryuk SplittingProto.	96.07% 96.84% 97.94% 96.85% 97.28% 96.16% 97.46% 95.30%	Averaged detection recall: 97.00% Avg. recall: 96.31%	96.65%	94.97% 94.35% 96.44% 95.33% 96.88% 94.23% 96.75% 95.10%	Averaged detection recall: 95.59% Avg. recall: 95.36%	95.54%	97.12% 89.03% 96.99% 87.61% 95.36% 90.85% 92.48% 88.96%	Averaged detection recall: 93.22% Avg. recall: 90.76%	88.36%	93.00% 89.13% 92.65% 93.67% 92.58% 91.95% 93.21% 90.25%	Averaged detection recall: 92.21% Avg. recall: 91.80%	91.33%	89.23% 70.98% 90.85% 69.63% 69.12% 86.43% 82.57% 71.94%	Averaged detection recall: 77.96% Avg. recall: 80.31%	74.49%
*	Tradit. RW	96	5.12%		94	4.11%		91	.79%		91	1.89%		89	9.56%	

✓ Compared to ERW-ShieldFS, ERW-Radar increases recall by 6.56% (traditional ransomware) and 27.56% (evasive ransomware)

✓ Compared to ERW-Trans, ERW-Radar increases accuracy by 5.32%

Evaluation – Cost

Evasive RW.	Time(ms)	IRPs(Num.)	Files(Num.)	Bytes(KB)	Traditional RW.	Time(ms)	IRPs(Num.)	Files(Num.)	Bytes(KB)
		ERW-Radar				ERW-Rac	lar vs. ERW-Sh	ieldFS	
$ANI^{MSOffice}$	383	5	1	4	Badrabbit	370 vs. 290	65 vs. 40	3 vs. 3	67 vs. 42
ANI^{WPS}	392	3	1	3	Darkside	27 vs. 135	1 vs. 27	1 vs. 2	1 vs. 27
ANI^{MSEdge}	690	10	3	9	Diavol	400 vs. 269	963 vs. 599	8 vs. 5	1009 vs. 628
$ANI^{Firefox}$	695	4	1	4	HelloXD	137 vs. 970	1 vs. 175	1 vs. 10	1 vs. 175
ANI^{Chrome}	625	4	1	6	Karma	132 vs. 367	10 vs. 54	1 vs. 3	9 vs. 49
ANI^{WinRAR}	855	10	3	9	Mespinoza	101 vs. 189	34 vs. 67	3 vs. 4	37 vs. 73
ANI^{7zip}	847	120	6	131	Mountlocker	57 vs. 340	18 vs. 79	2 vs. 4	20 vs. 88
ANI^{Golang}	820	45	4	40	Revil	135 vs. 450	5 vs. 98	1 vs. 4	3 vs. 59
ANI^{Rustc}	945	9	3	12	Cerber	104 vs. 378	1 vs. 47	1 vs. 3	1 vs. 47
ANI^{VS}	1918	6	1	12	Virlock	398 vs. 279	890 vs. 563	8 vs. 5	874 vs. 553
Lockergoga	1350	1290	8	1252	Voidcrypt	126 vs. 568	17 vs. 124	2 vs. 5	35 vs. 255
Blackcat ¹	410	17	1(+3)	27(+0.009)	Xorist	1600 vs. 1879	703 vs. 862	11 vs. 16	726 vs. 890
Blackbasta	752	789	6	680	Zeppelin	1536 vs. 2075	693 vs. 839	6 vs. 9	712 vs. 862
Play ¹	260	19	1(+2)	20(+0.006)	Wannacry	121 vs. 561	1 vs. 130	1 vs. 10	1 vs. 130
Lockfile	320	34	2	33	Chaos	79 vs. 138	4 vs. 167	1 vs. 3	2 vs. 84
Conti	475	990	7	1249					
Ryuk	325	895	7	800	others	154 vs. 223	21 vs. 79	2 vs. 3	34 vs. 128
SplittingProto	255	85	2	62					

Evasive ransomware

- ➤ Time: 0.68s IRPs: 240.83
- ➢ Files: 3.22 Data: 0.24M

Traditional ransomware

- ➤ Time: 0.24s IRPs: 149.00
- ➢ Files: 2.26 Data: 0.15M

Conclusion

Questions: Evasive ransomware

- ?? Adjust I/O strategy to make operations less intensive or regular
- ?? Achieve encryption goal by imitating benign programs
- ?? Use partial encryption or pad low-entropy data to reduce entropy values

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Our approach: ERW-Radar

- \checkmark A context-based detector for real-time behavior detection
- \checkmark A fine-grained analyzer for file analysis at idle I/O
- ✓ Adaptive strategies to balance accuracy and efficiency