

IRIS: Dynamic Privacy Preserving Search in Authenticated Chord Peer-to-Peer Networks

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UNIVERSITY OF
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SCIENCE**

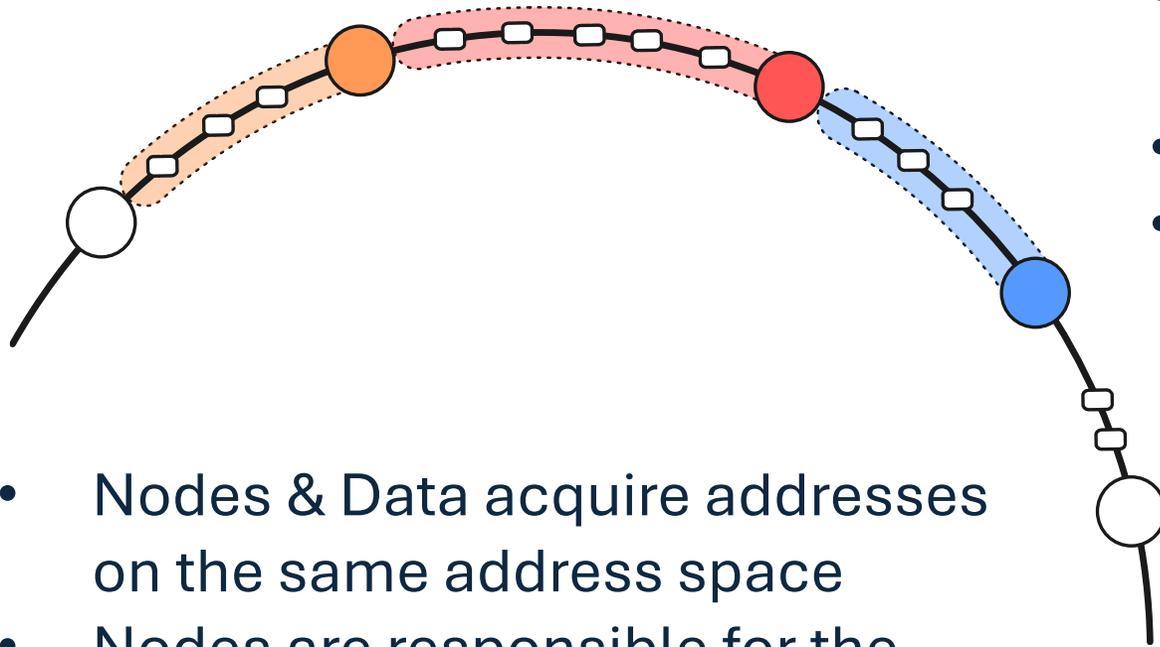


Privacy-Preserving Search in Chord

- Chord: a P2P lookup service
 - Protocols: BOOTSTRAP, LOOKUP, FETCH, PUSH, etc.
 - Algorithms: RETRIEVE, STORE, JOIN, LEAVE, etc.
- Acknowledged for its simplicity and high performance
- Goal: RETRIEVE (and STORE) does not leak **what** a requester searches for ... even if nodes have long-term identities



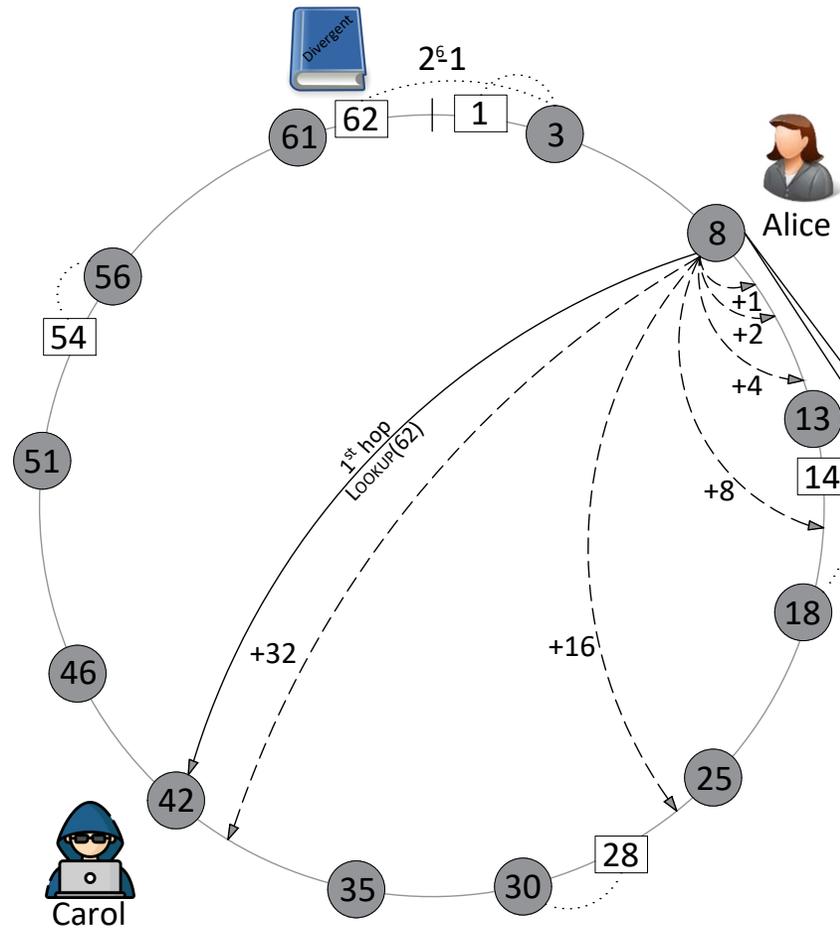
System & Adversary Model



- Nodes & Data acquire addresses on the same address space
- Nodes are responsible for the Data that are 'close' to them

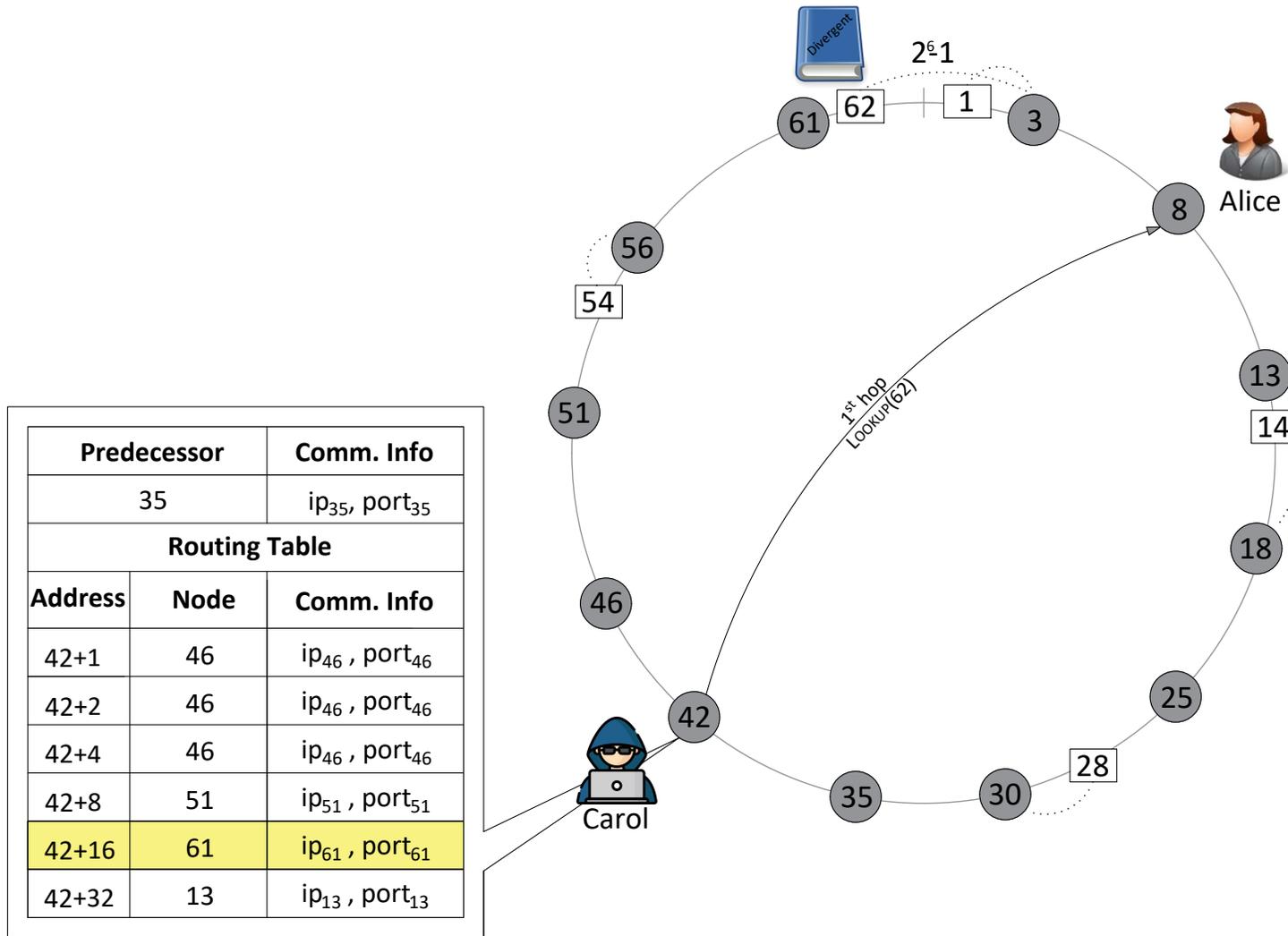
- **Internal colluding attacker** who knows all the Chord algorithms nodes use
- Nodes have **long-term** identities
- Communication is **confidential** and **integrity** protected

Chord RETRIEVE Algorithm

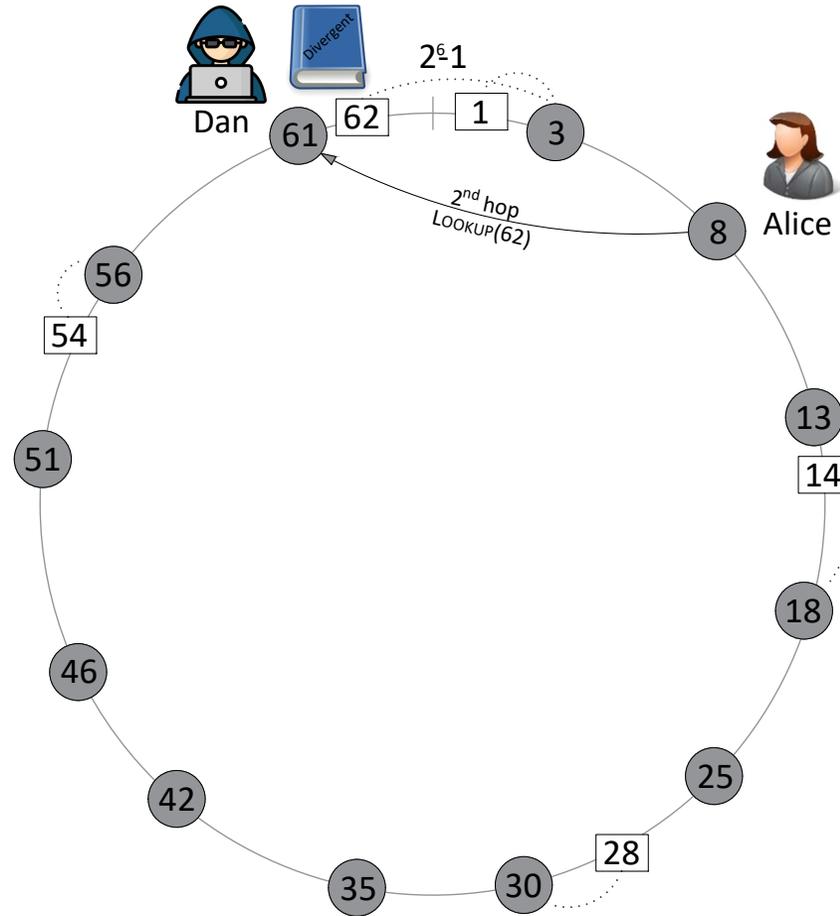


Predecessor		Comm. Info
3		ip ₃ , port ₃
Routing Table		
Address	Node	Comm. Info
8+1	13	ip ₁₃ , port ₁₃
8+2	13	ip ₁₃ , port ₁₃
8+4	13	ip ₁₃ , port ₁₃
8+8	18	ip ₁₈ , port ₁₈
8+16	30	ip ₃₀ , port ₃₀
8+32	42	ip ₄₂ , port ₄₂

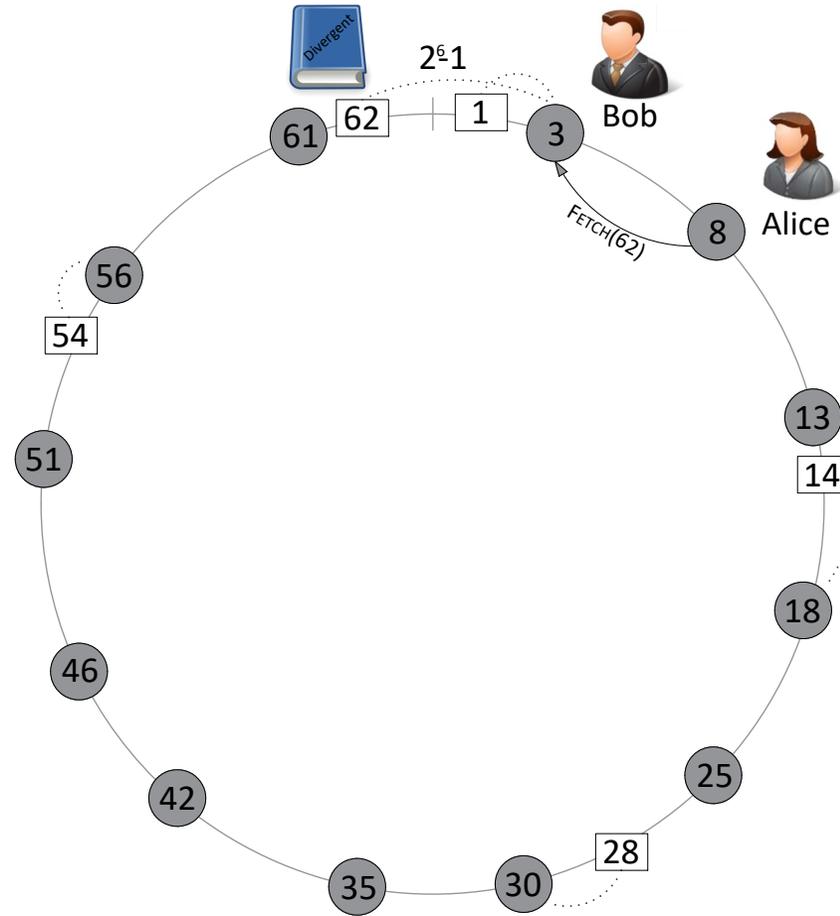
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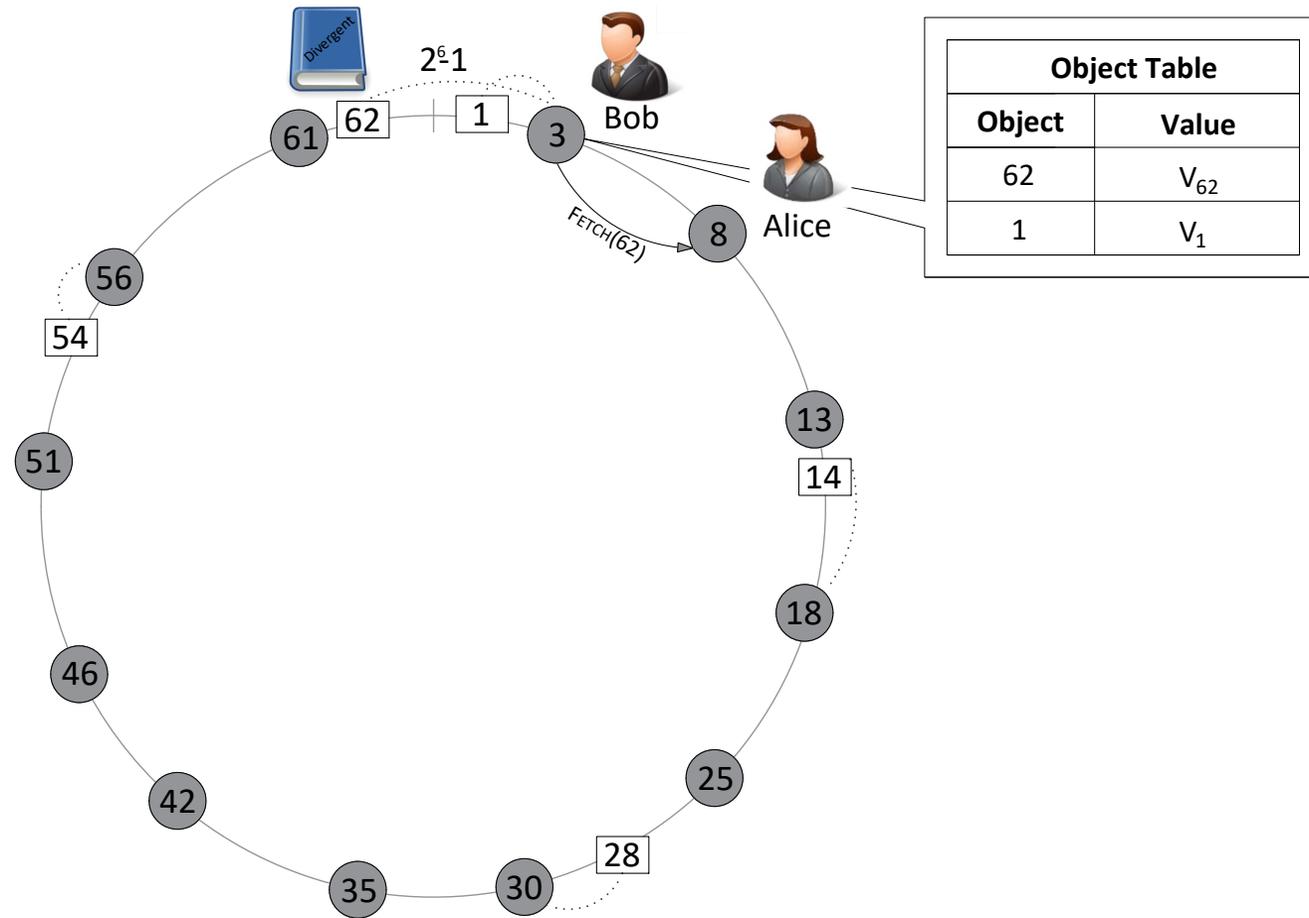
Chord RETRIEVE Algorithm



Chord RETRIEVE Algorithm



Chord RETRIEVE Algorithm



Privacy Problem

- All the nodes that take part in the RETRIEVE algorithm know **what** the requester is searching for
 - The nodes can request the same hash and see what comes back
- A malicious node can:
 - Log requests
 - Identify popular/new content
 - Track usage patterns

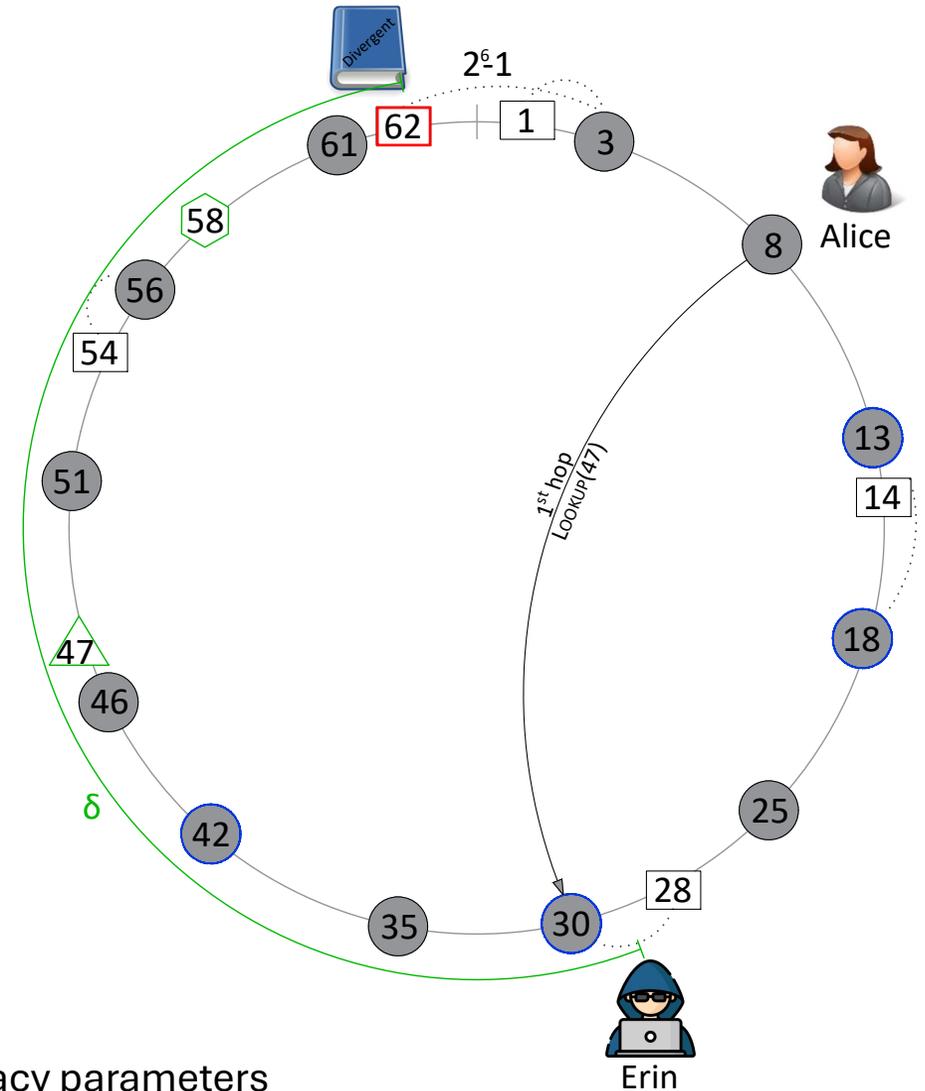
IRIS

```
1: function IRIS_RETRIEVE ( $RT_r$ ,  $O_p$ ,  $\alpha$ ,  $\delta$ )
2:    $N_i \leftarrow \text{SELECTSTARTNODE}(RT_r, O_p, \delta)$ 
3:   repeat
4:      $R_i \leftarrow \text{RANDOMADDRESSBETWEEN}(N_i, O_p)$ 
5:      $l_i = (1-\alpha)R_i + \alpha N_i$ 
6:      $N_i \leftarrow \text{LOOKUP}(N_i, l_i)$ 
7:   until  $N_i$  owns  $O_p$ 
8:   return  $\text{FETCH}(N_i, O_p)$ 
9: end function
```

RT_r : the requester's Routing Table, O_p : the target object, α & δ : the privacy parameters

IRIS

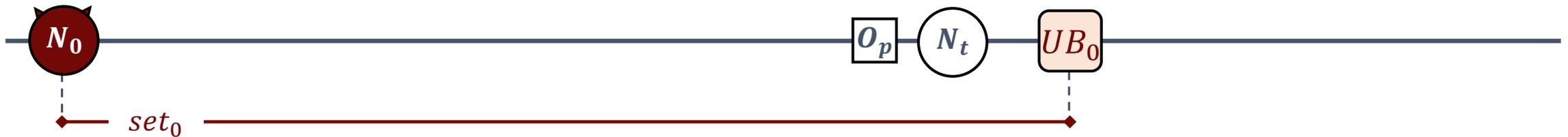
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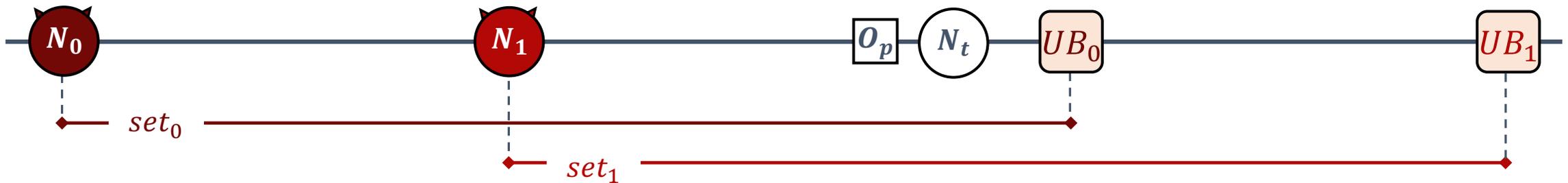
How to measure privacy?

- Iterative query process: smaller set of possible targets on every step
- A single privacy value: captures the privacy on every step
- Adopting k -anonymity: final set tiny, reflects the worst-case scenario



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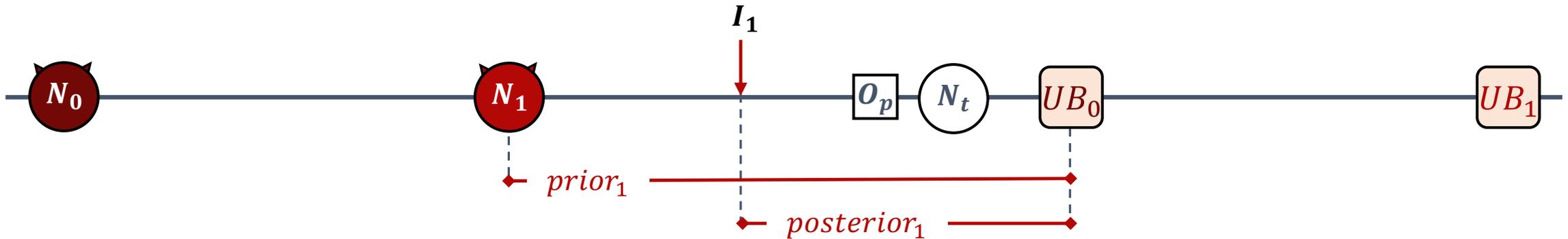
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(α, δ) -privacy

- A RETRIEVE algorithm is (α, δ) -private if the following two conditions hold:
 - ✓ $prior_0 \geq \delta$ for the first queried node N_0
 - ✓ $posterior_i / prior_i \geq \alpha$ for every iteration $i > 0$



IRIS Analysis

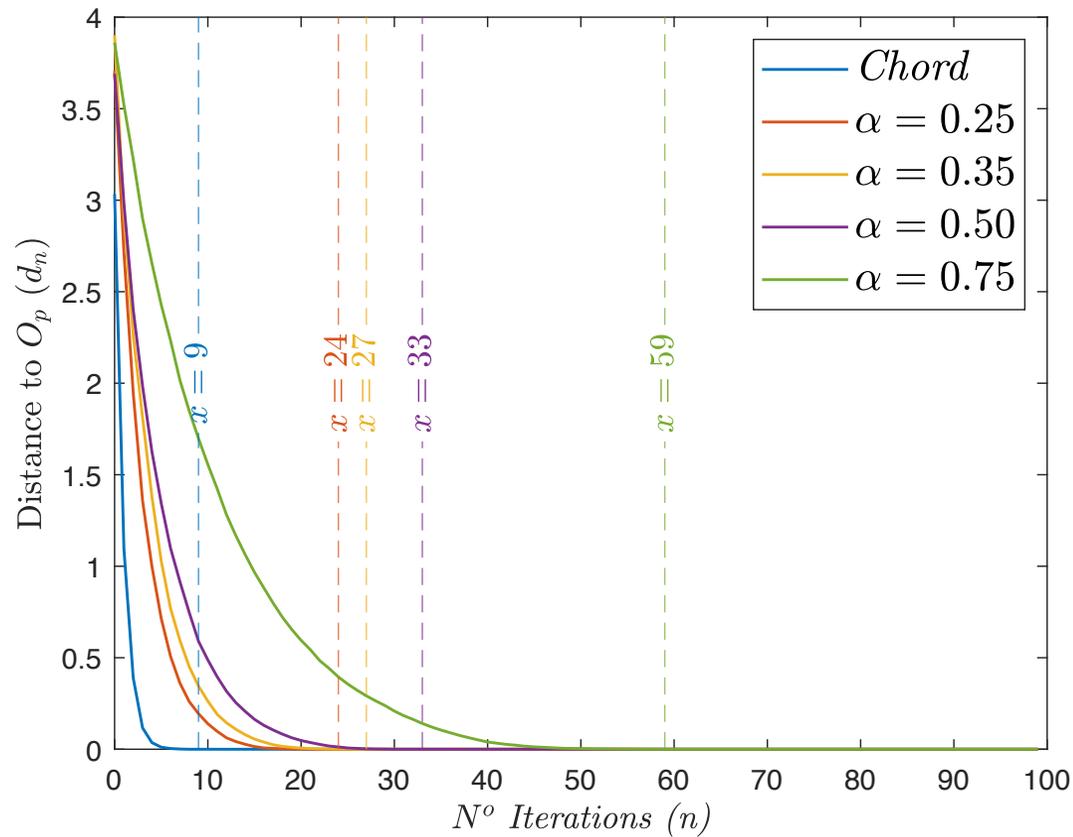
- ✓ Correctness - IRIS converges on the target
- ✓ Privacy - IRIS is an (α, δ) -private algorithm

(Q1) How do the (α, δ) -privacy parameters influence IRIS's convergence?

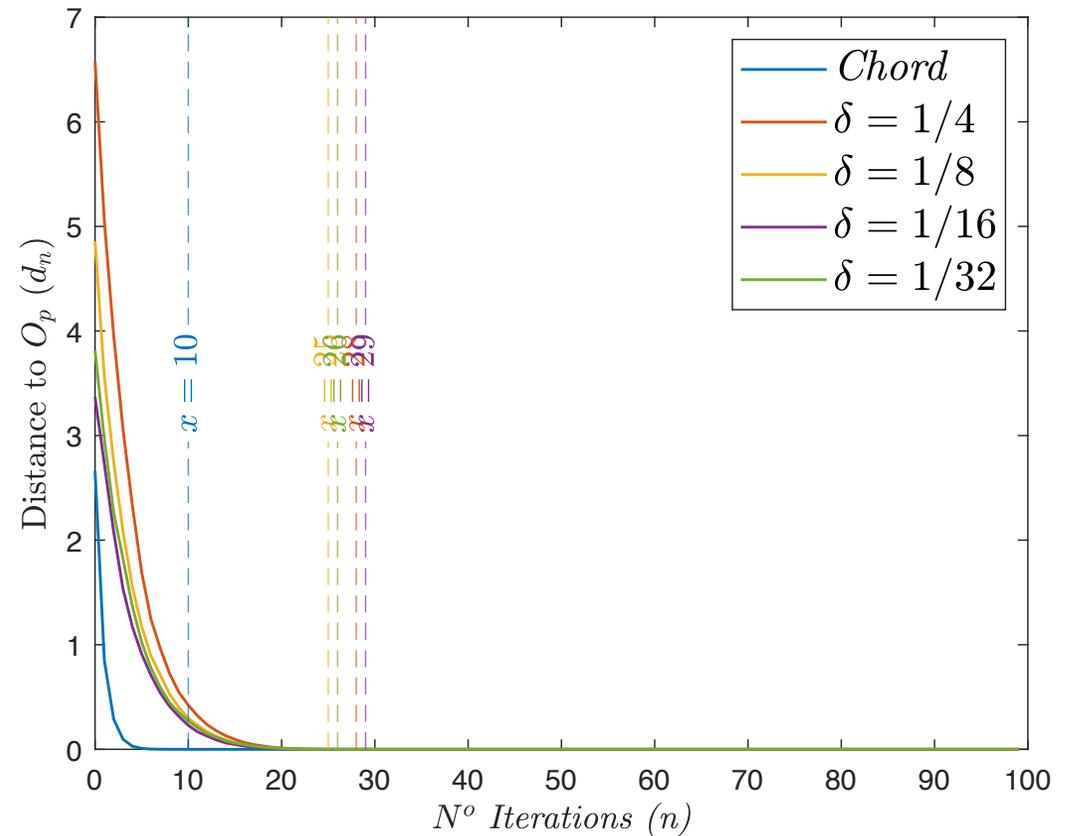
(Q2) What is the queried nodes' privacy ratio distribution?

- We simulate Chord and IRIS algorithms on MATLAB:
 - Address space of 2^{23}
 - 1000 participating nodes
 - Steady state network
 - Random requester and target object
 - Open-sourced: <https://github.com/angakt/iris>

Convergence Speed – Dependence on α and δ

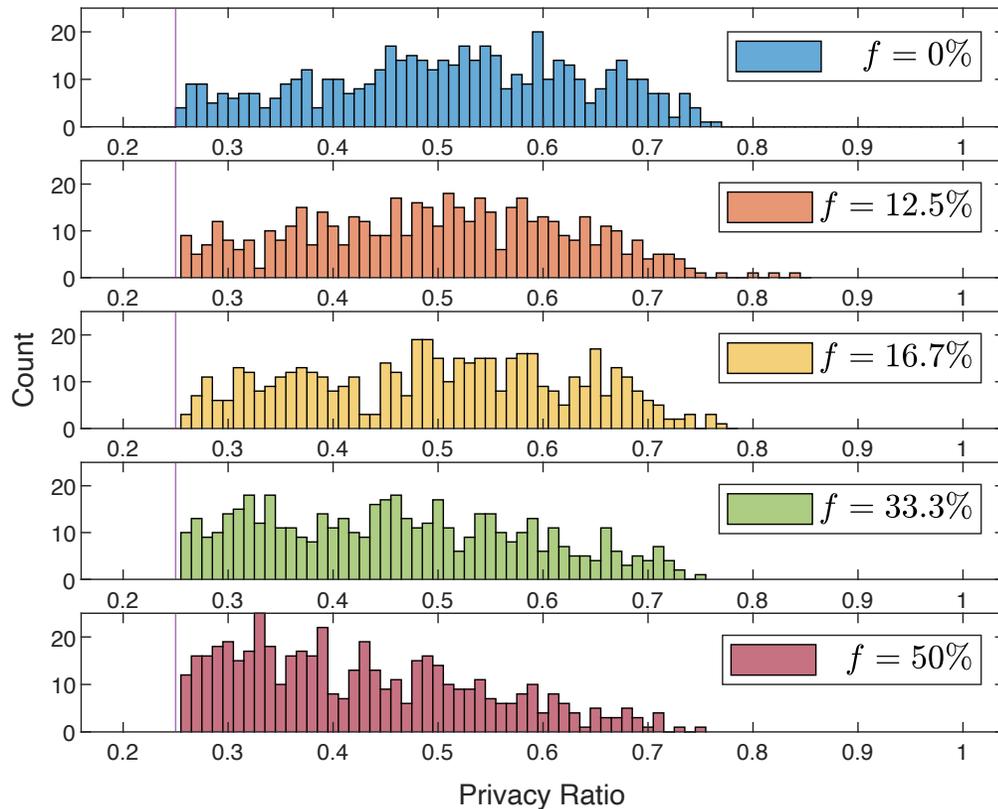


experiments done with $\delta = 2^{23}/16$



experiments done with $\alpha = 0.35$

Privacy – Actually we do better!



- α **limits** the information loss per iteration
- an attacker gains only a small amount of **extra** information from each request
- in most cases the information gain is **less** than α

Summary

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Adjustable trade-off between privacy and efficiency

Works with vanilla Chord – facilitates adoption by already deployments

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Thank you!

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IRIS - Correctness

At each iteration, the distance to the final object is (on average) given by:

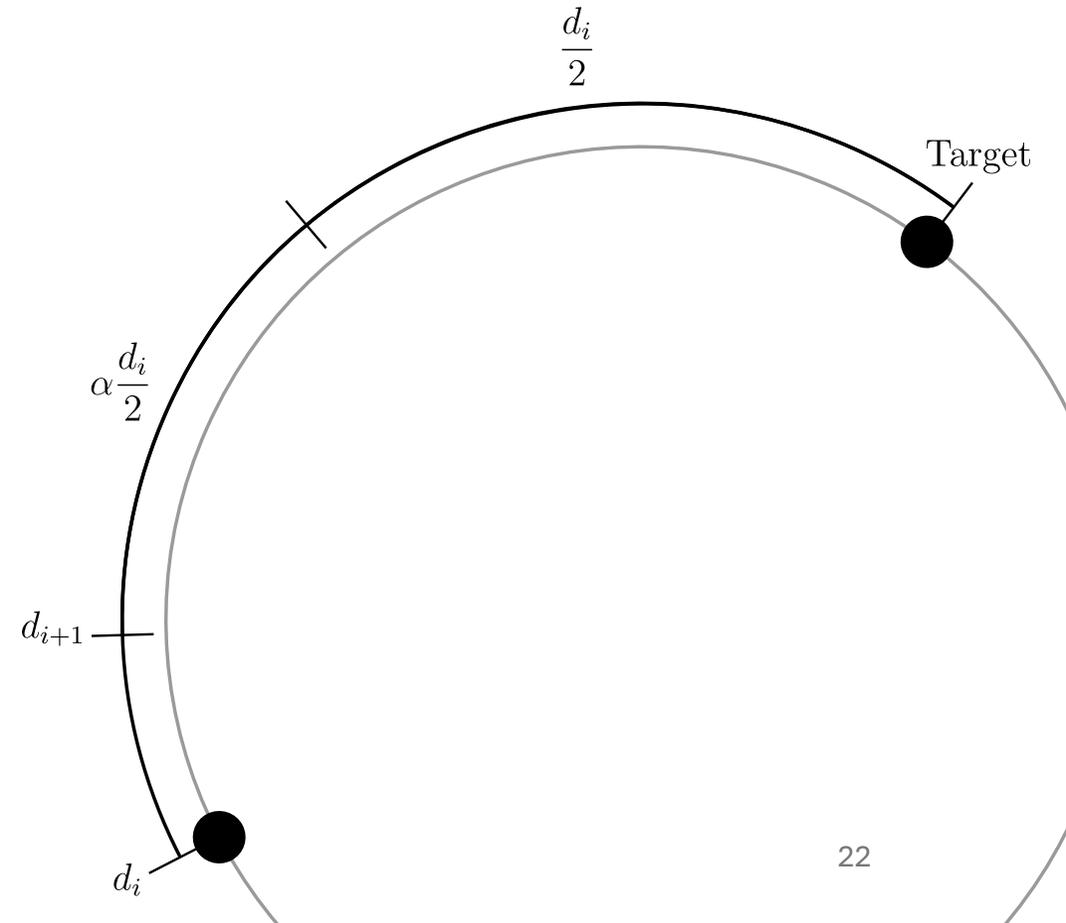
$$d_{i+1} = \frac{d_i}{2} + a \frac{d_i}{2} = d_i \left(\frac{1+a}{2} \right)$$

Given $d_0 = \delta$, after n iteration the distance is:

$$d_n = \delta \left(\frac{1+a}{2} \right)^n$$

IRIS converges on the target:

$$\alpha \in [0,1) \Rightarrow \lim_{n \rightarrow \infty} d_n = 0$$



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