

TwinFuzz: Differential Testing of Video Hardware Acceleration Stacks

***Matteo Leonelli**, Addison Crump, Meng Wang, Florian Bauckholt,
Keno Hassler, Ali Abbasi, Thorsten Holz*

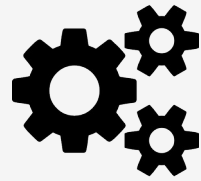




Software Fuzzing



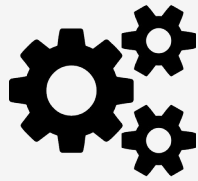
Software Fuzzing



Fuzzer



Software Fuzzing



Fuzzer



Instrumented
Binary

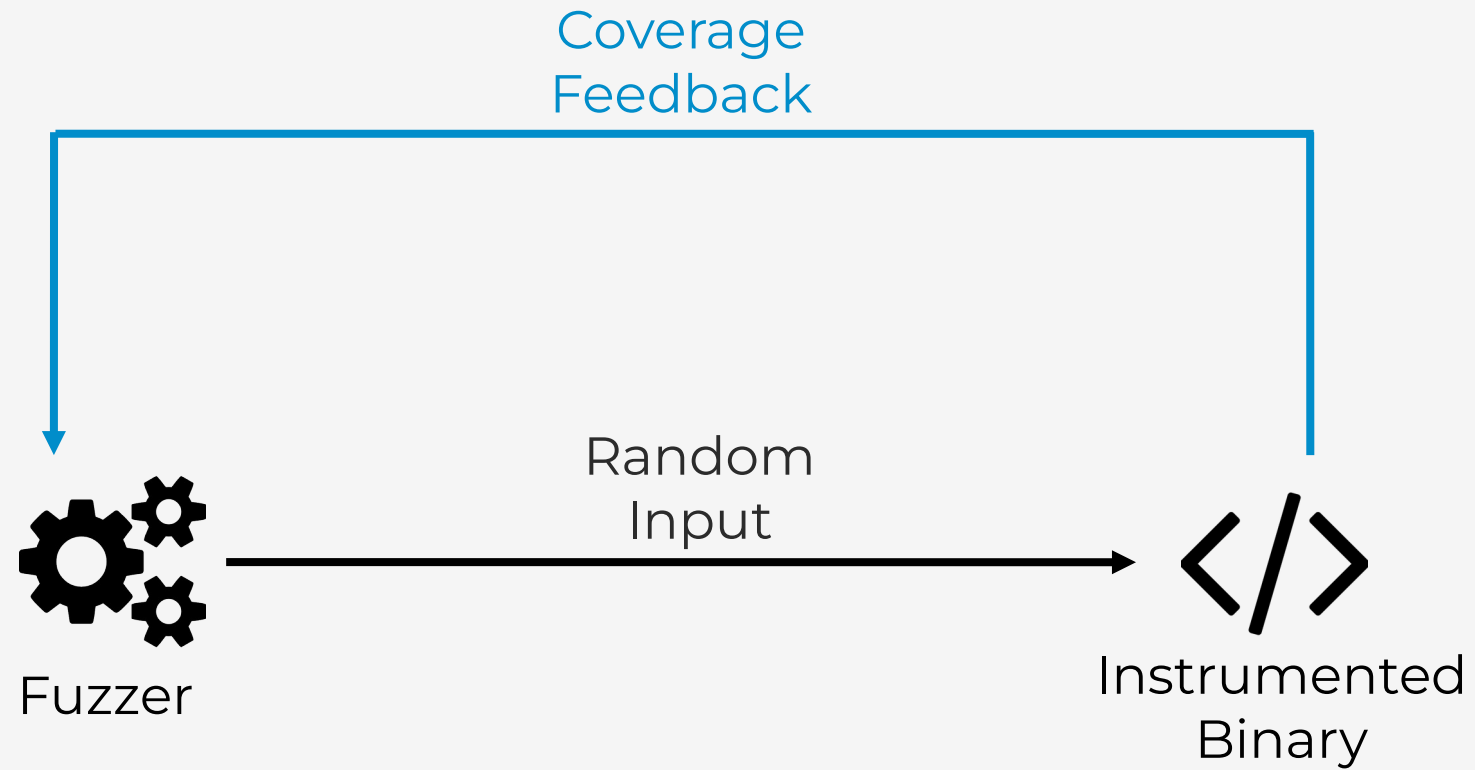


Software Fuzzing



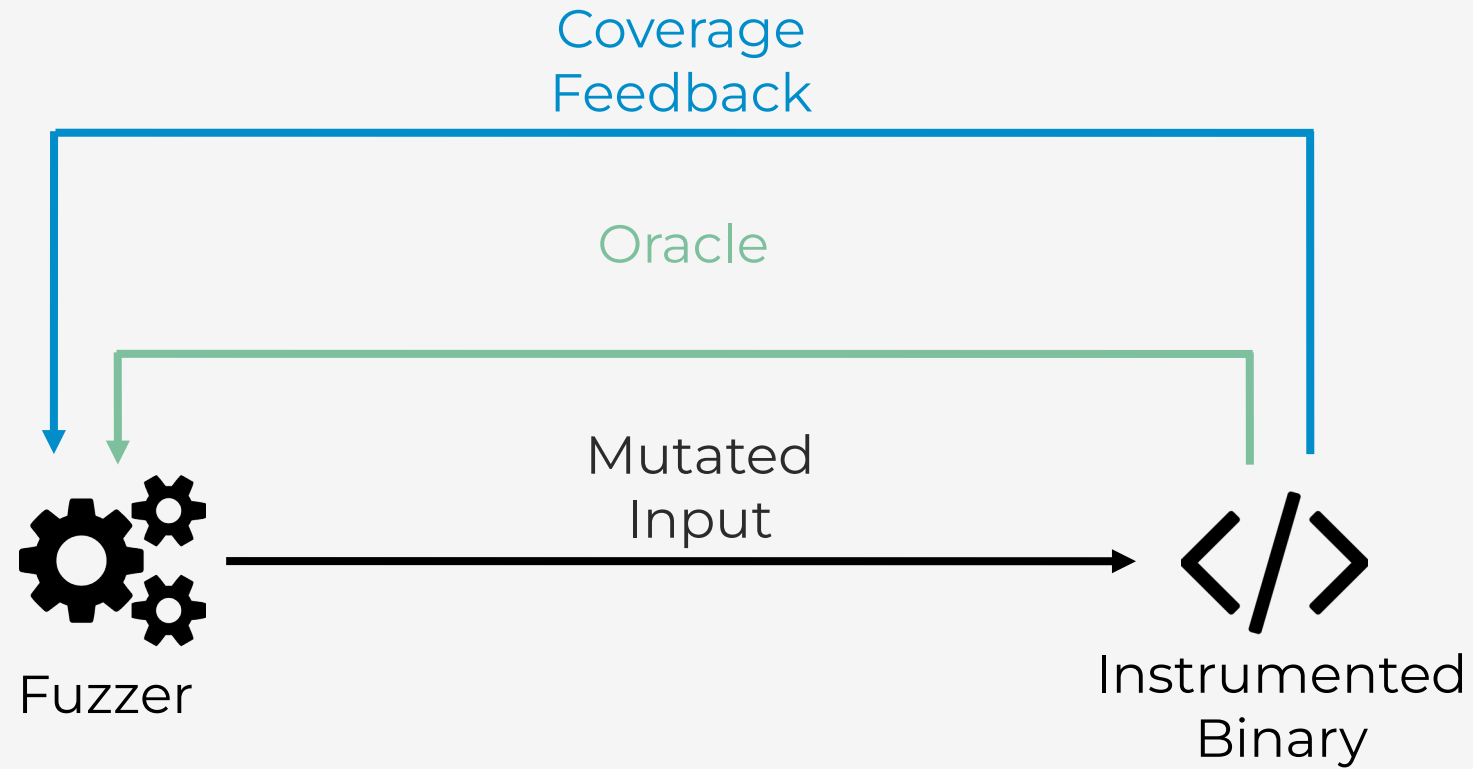


Software Fuzzing



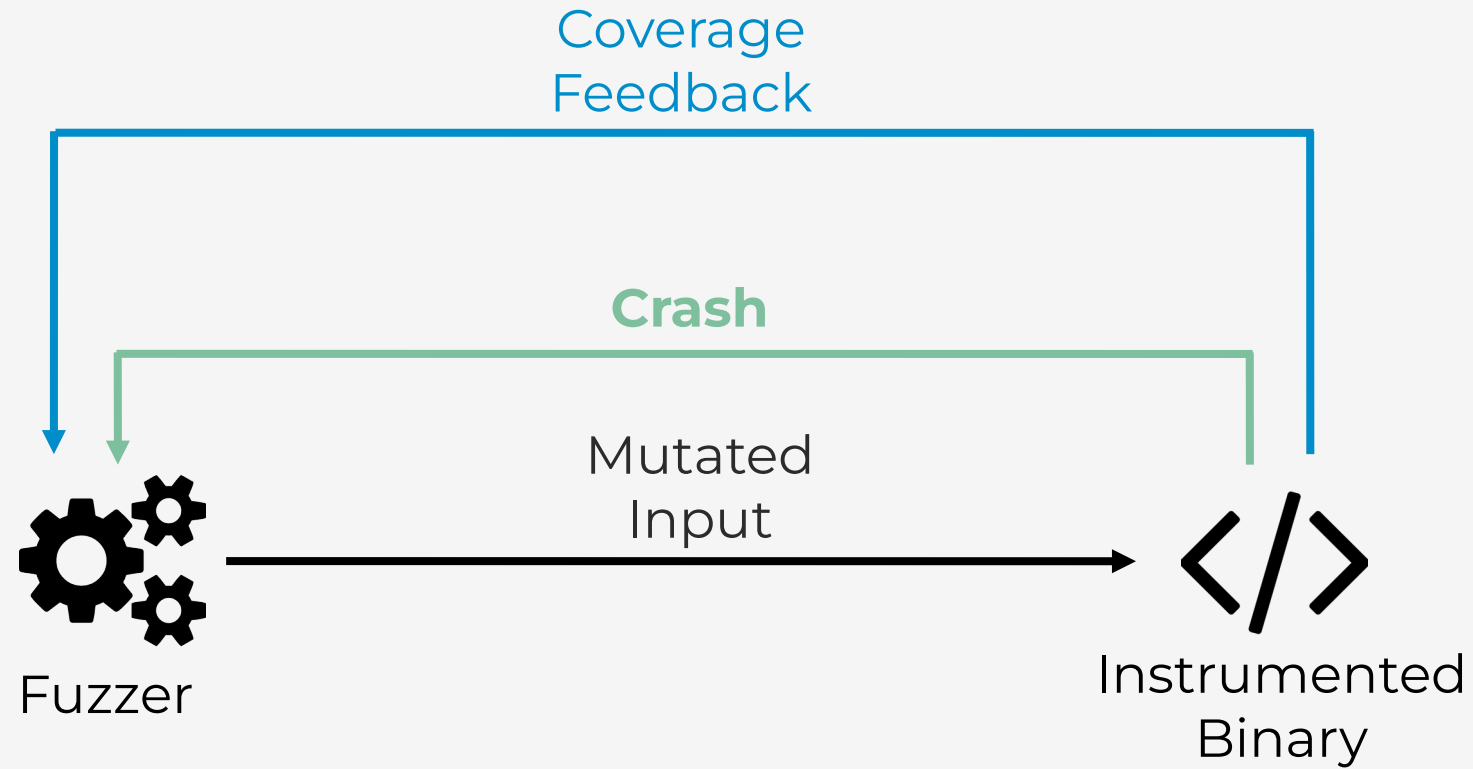


Software Fuzzing





Software Fuzzing

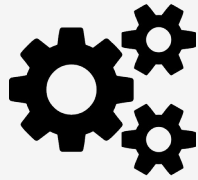




Hardware Fuzzing



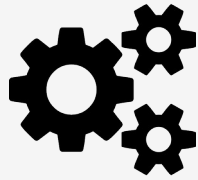
Hardware Fuzzing



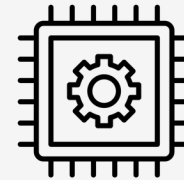
Fuzzer



Hardware Fuzzing



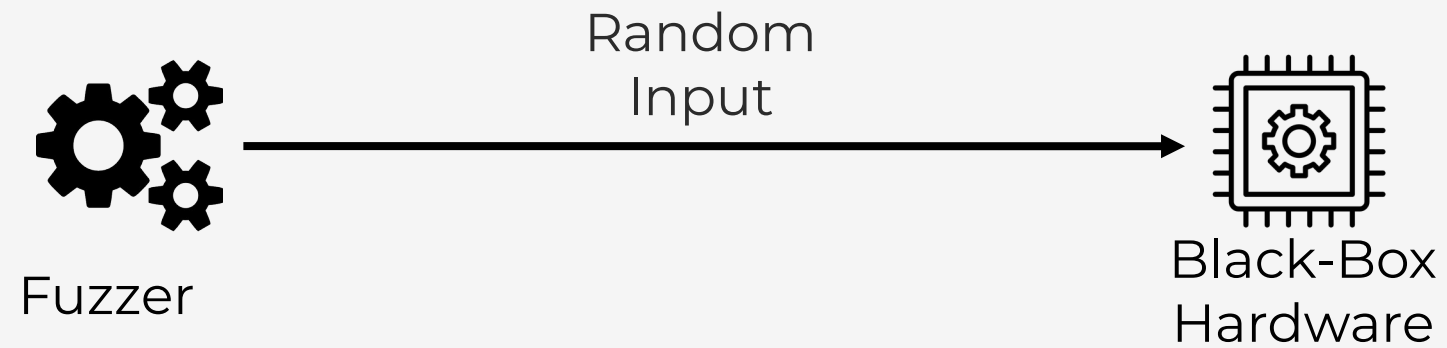
Fuzzer



Black-Box
Hardware

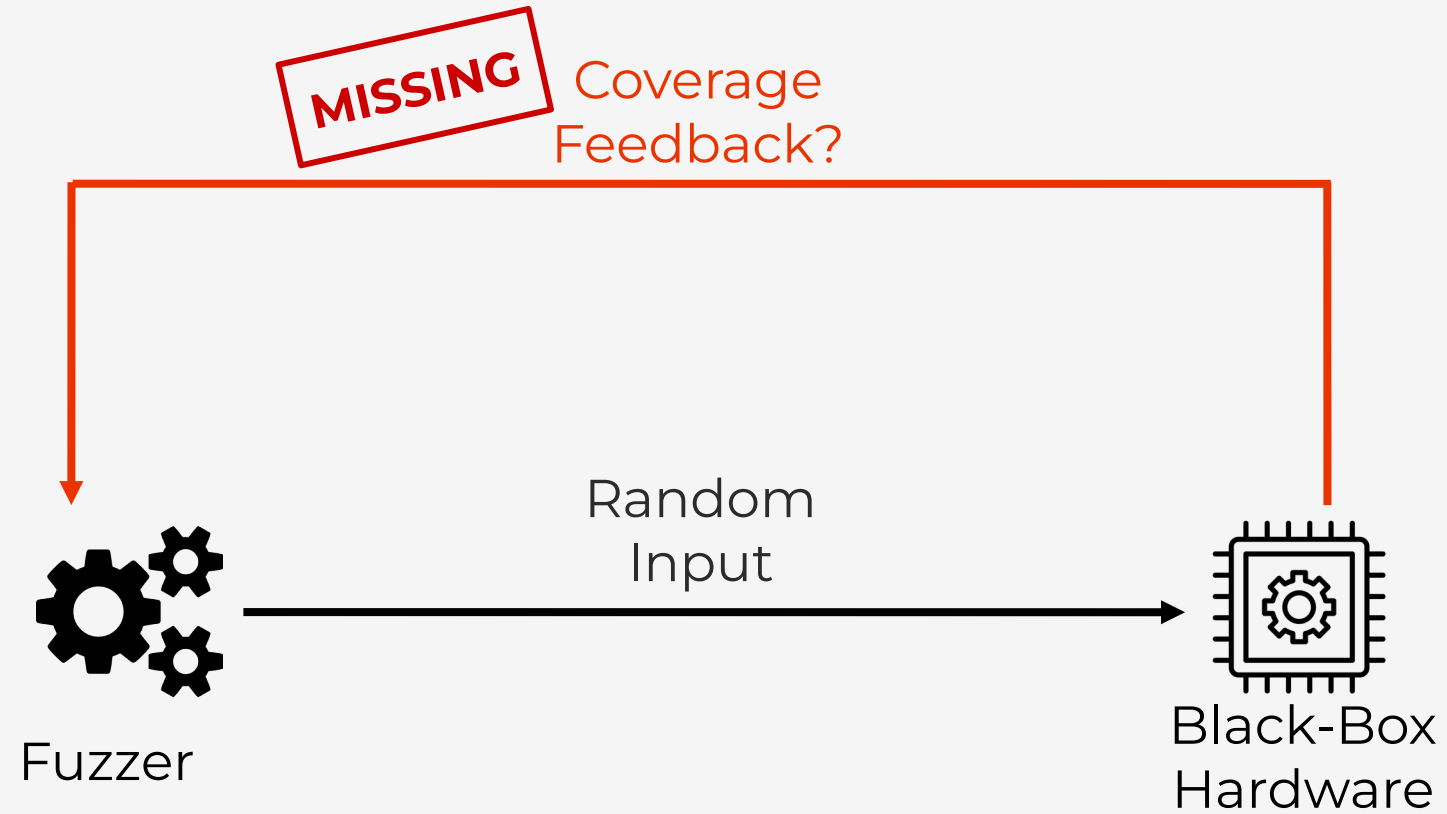


Hardware Fuzzing



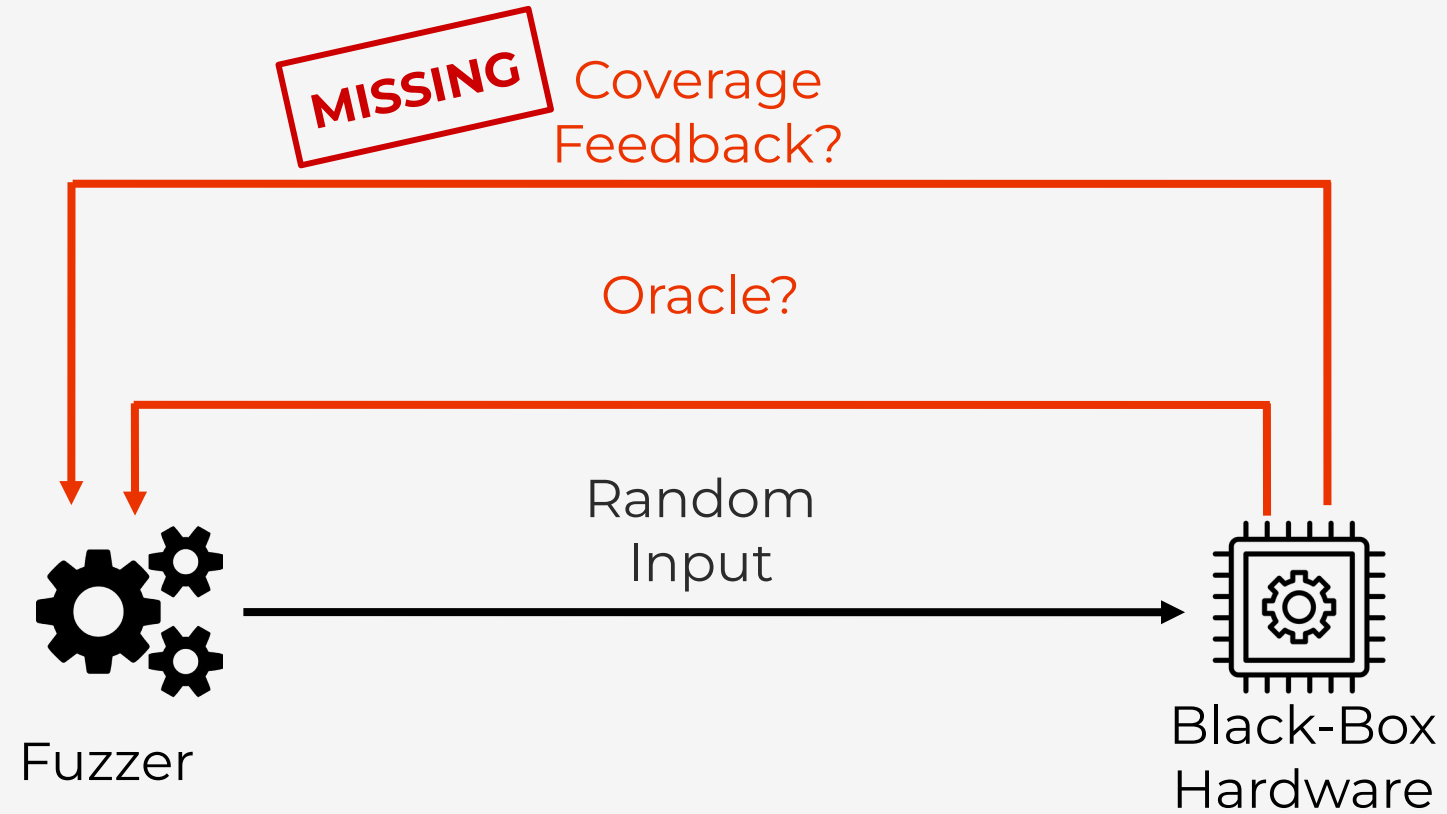


Hardware Fuzzing



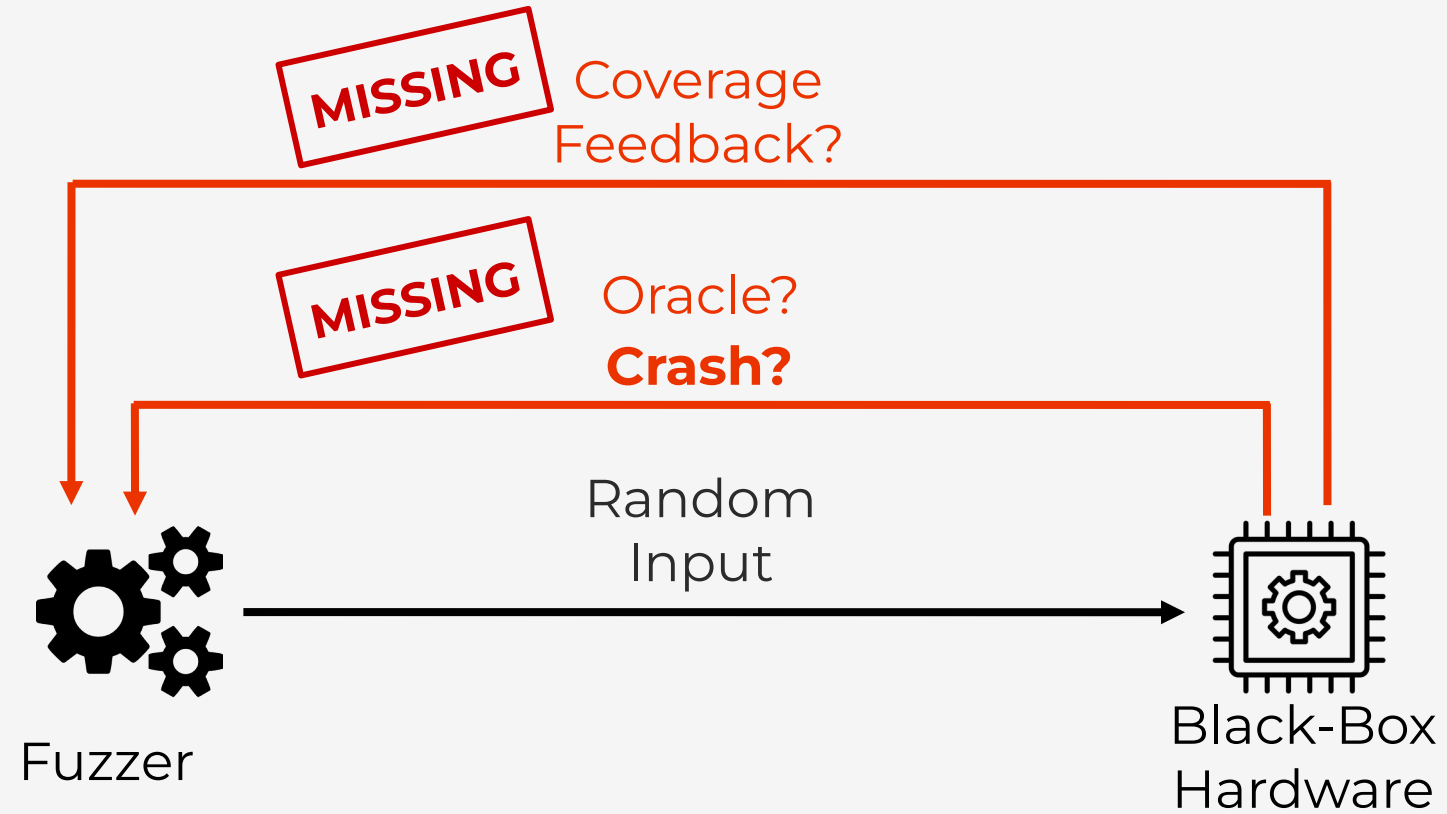


Hardware Fuzzing





Hardware Fuzzing

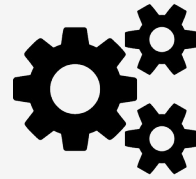




Differential Testing



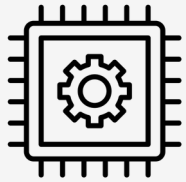
Differential Testing



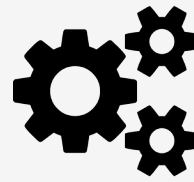
Fuzzer



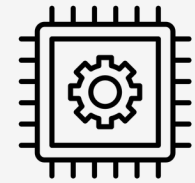
Differential Testing



Hardware'



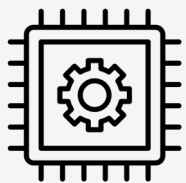
Fuzzer



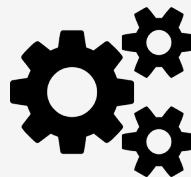
Hardware''



Differential Testing

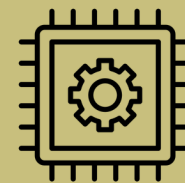


Hardware'



Fuzzer

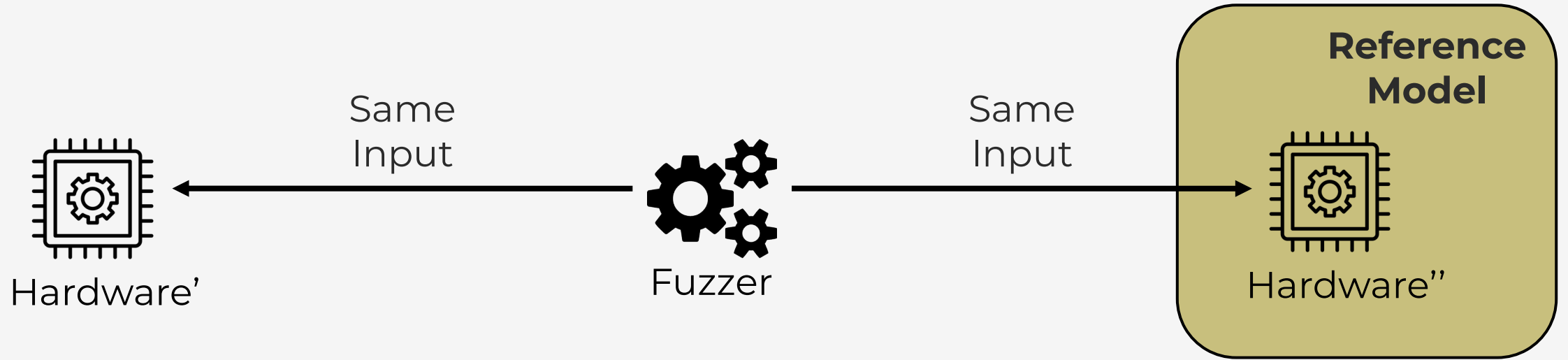
**Reference
Model**



Hardware''

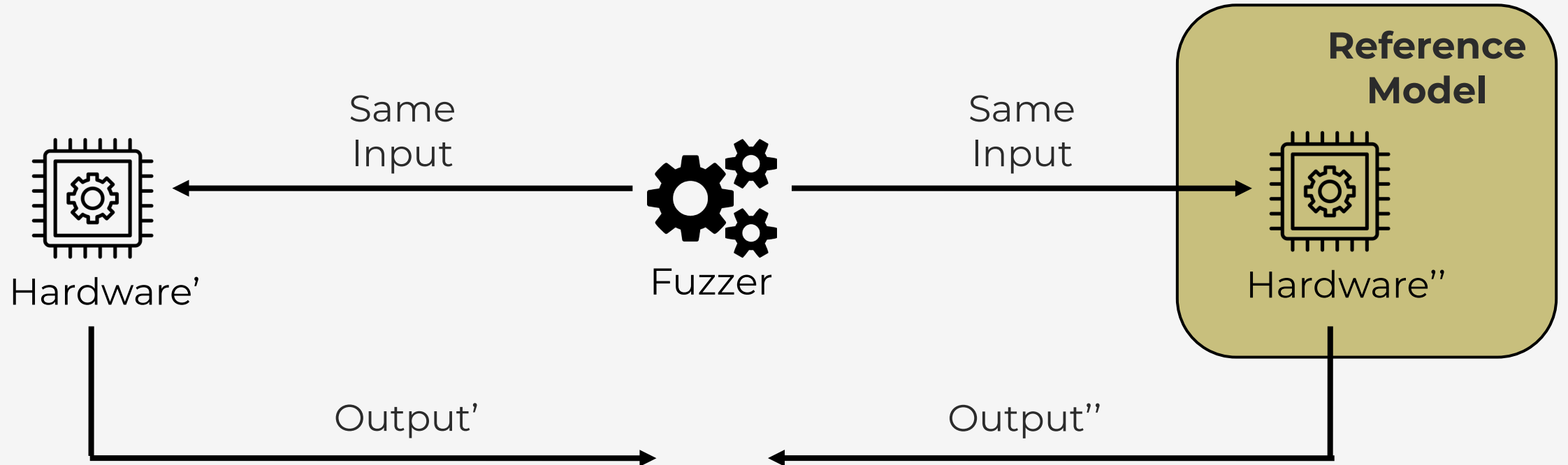


Differential Testing



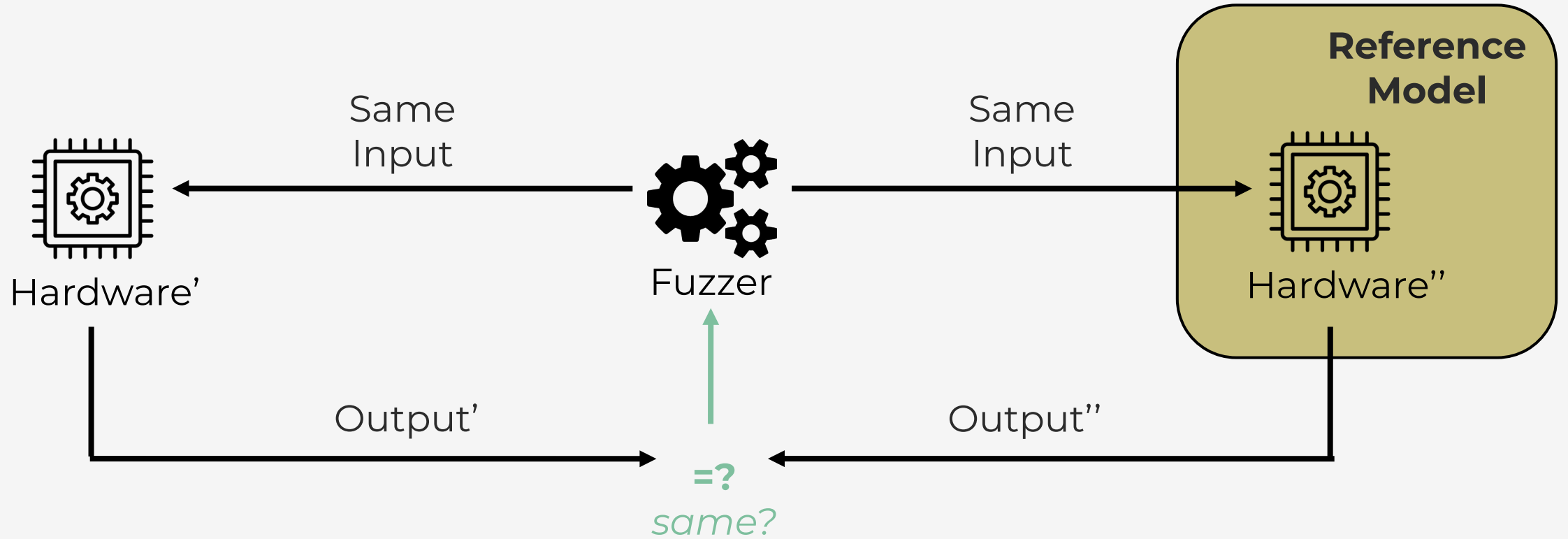


Differential Testing





Differential Testing

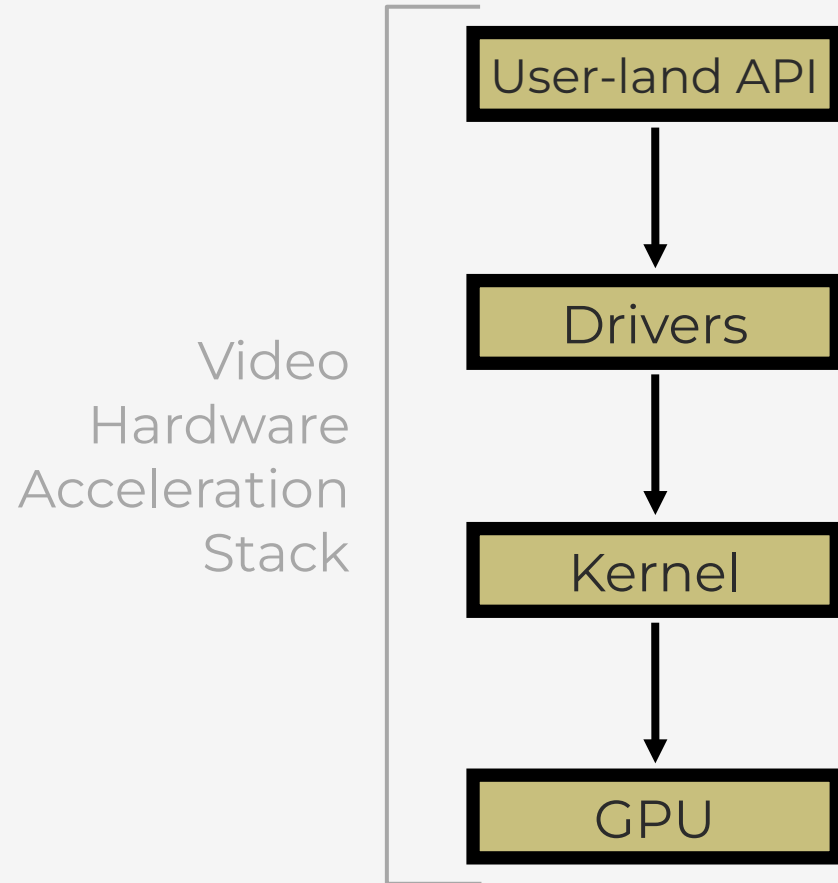




Video Decoding Models

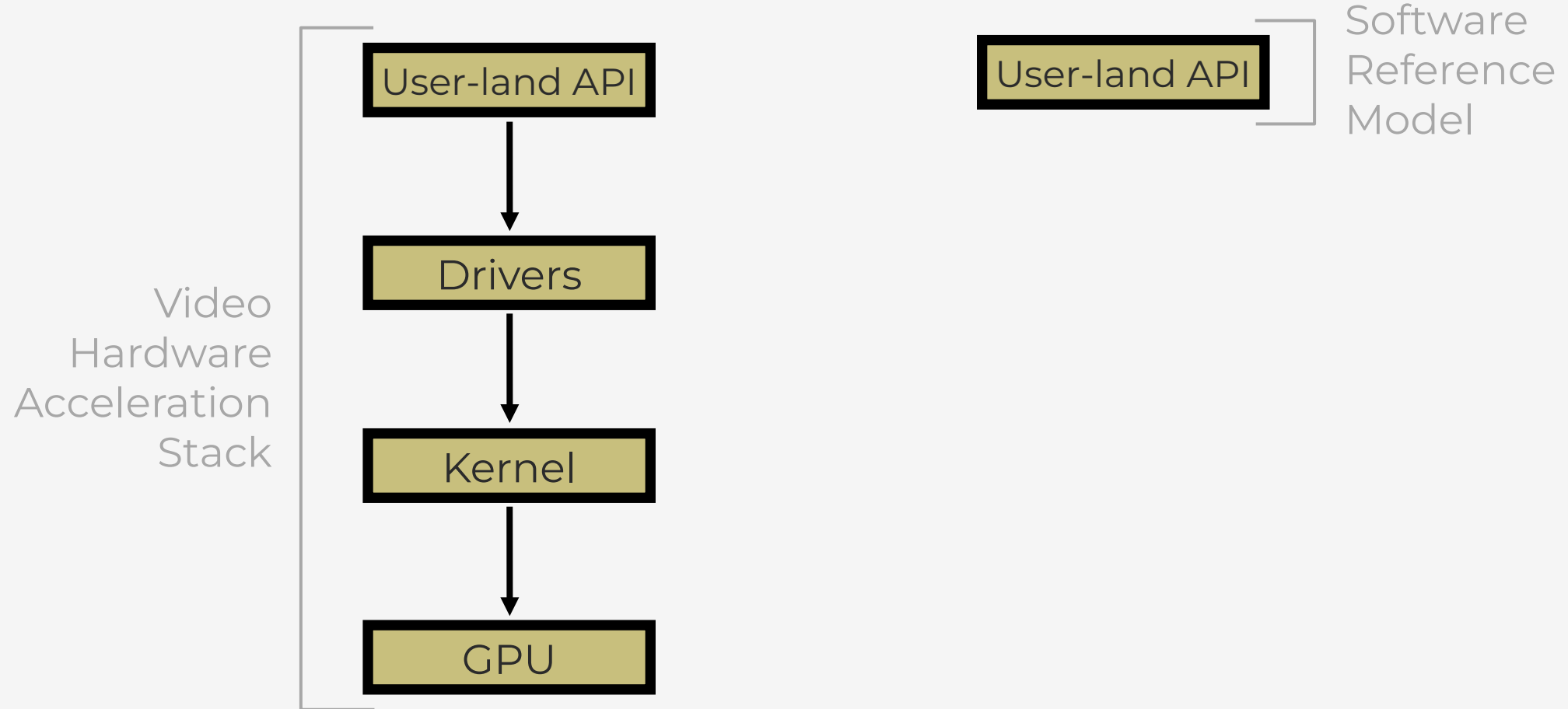


Video Decoding Models





Video Decoding Models





TwinFuzz Challenges



TwinFuzz Challenges

CH 1

Define a **new oracle** for hardware-accelerated stack



TwinFuzz Challenges

CH 1

Define a **new oracle** for hardware-accelerated stack

CH 2

Define a **feedback mechanism** for hardware-accelerated stack



TwinFuzz Challenges

CH 1

Define a **new oracle** for hardware-accelerated stack

CH 2

Define a **feedback mechanism** for hardware-accelerated stack

CH 3

Analyze the **observable differences**



CH 1: Differential Oracle for Video Hardware Acceleration Stack



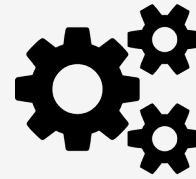
CH 1: Differential Oracle for Video Hardware Acceleration Stack

CH 1

Define a **new oracle** for hardware-accelerated stack



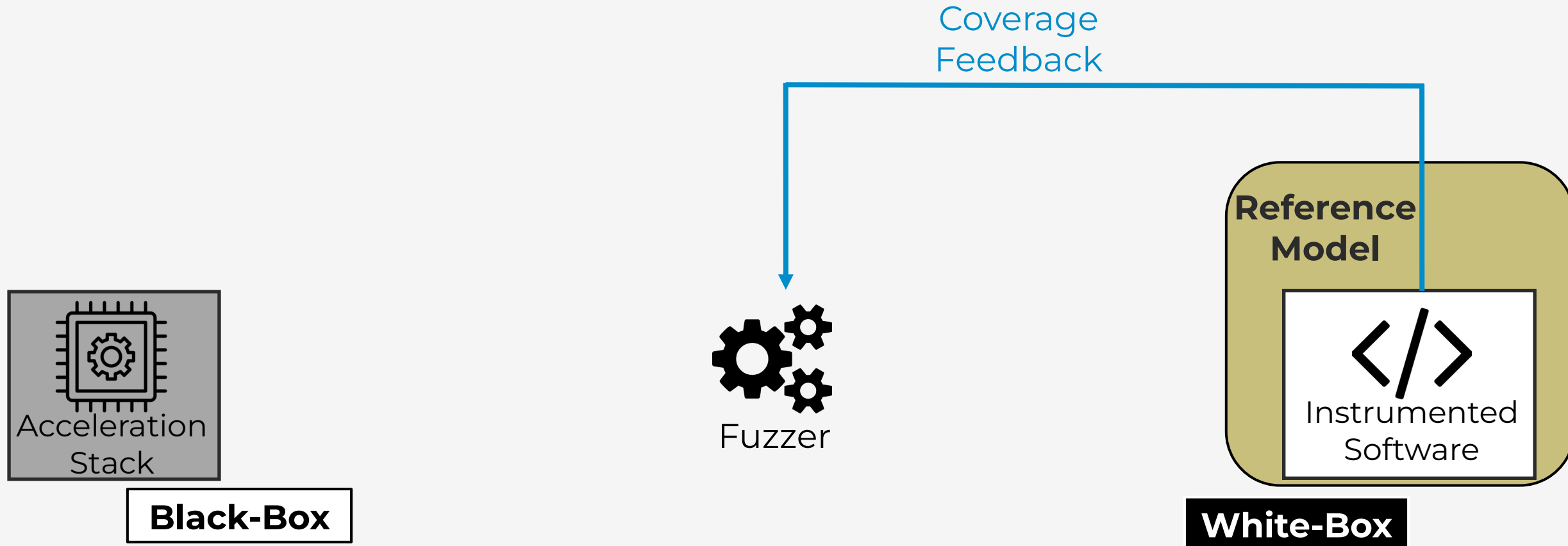
CH 1: Differential Oracle for Video Hardware Acceleration Stack



Fuzzer

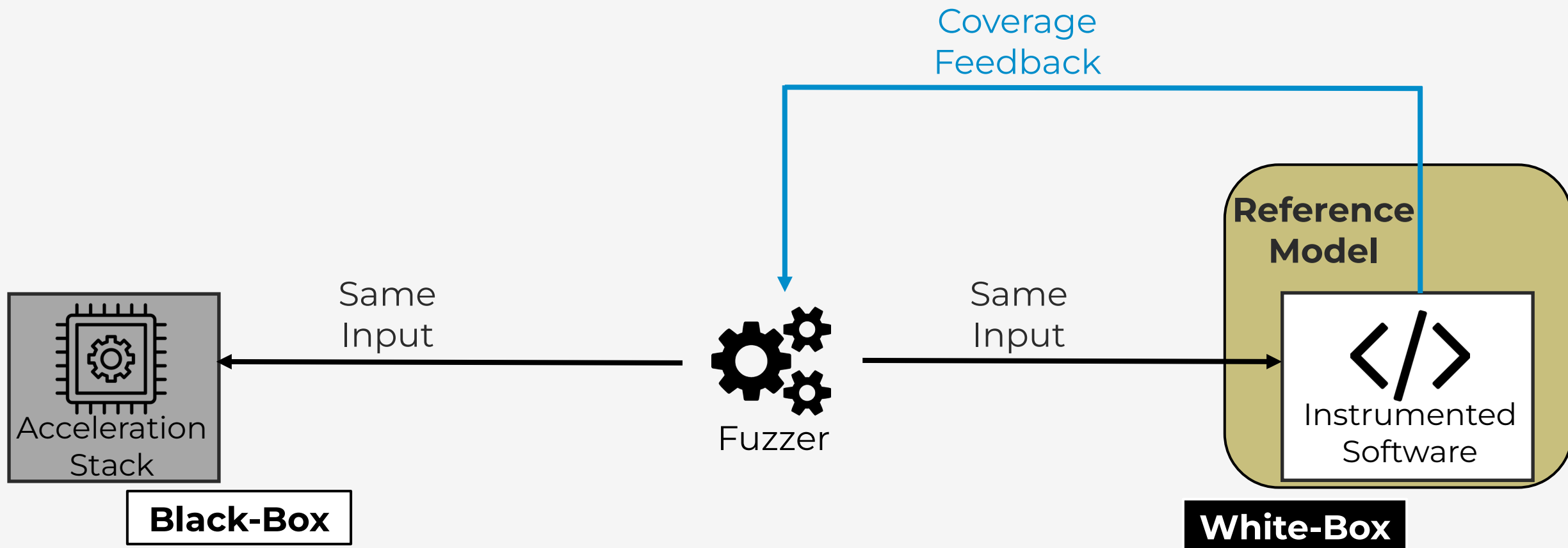


CH 1: Differential Oracle for Video Hardware Acceleration Stack



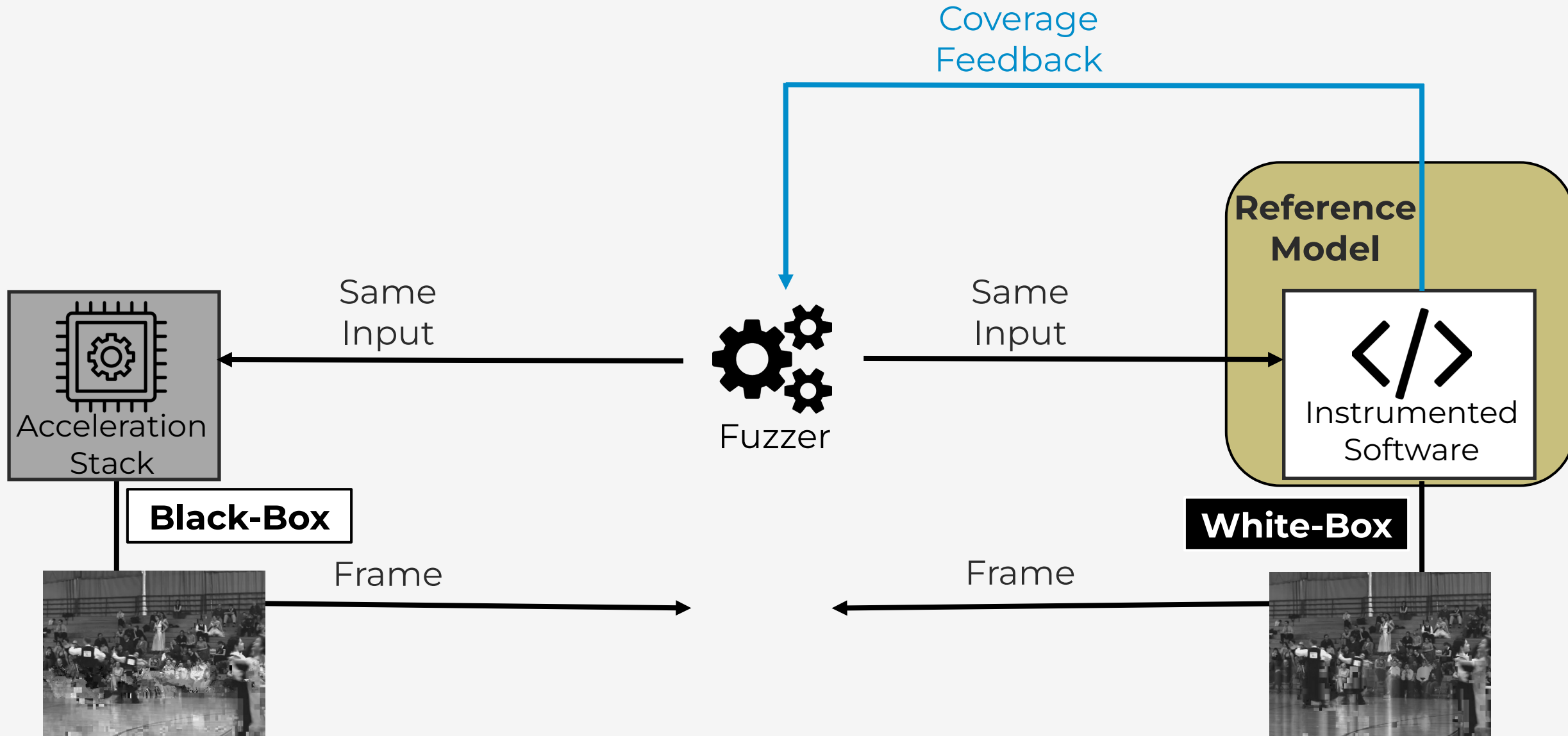


CH 1: Differential Oracle for Video Hardware Acceleration Stack



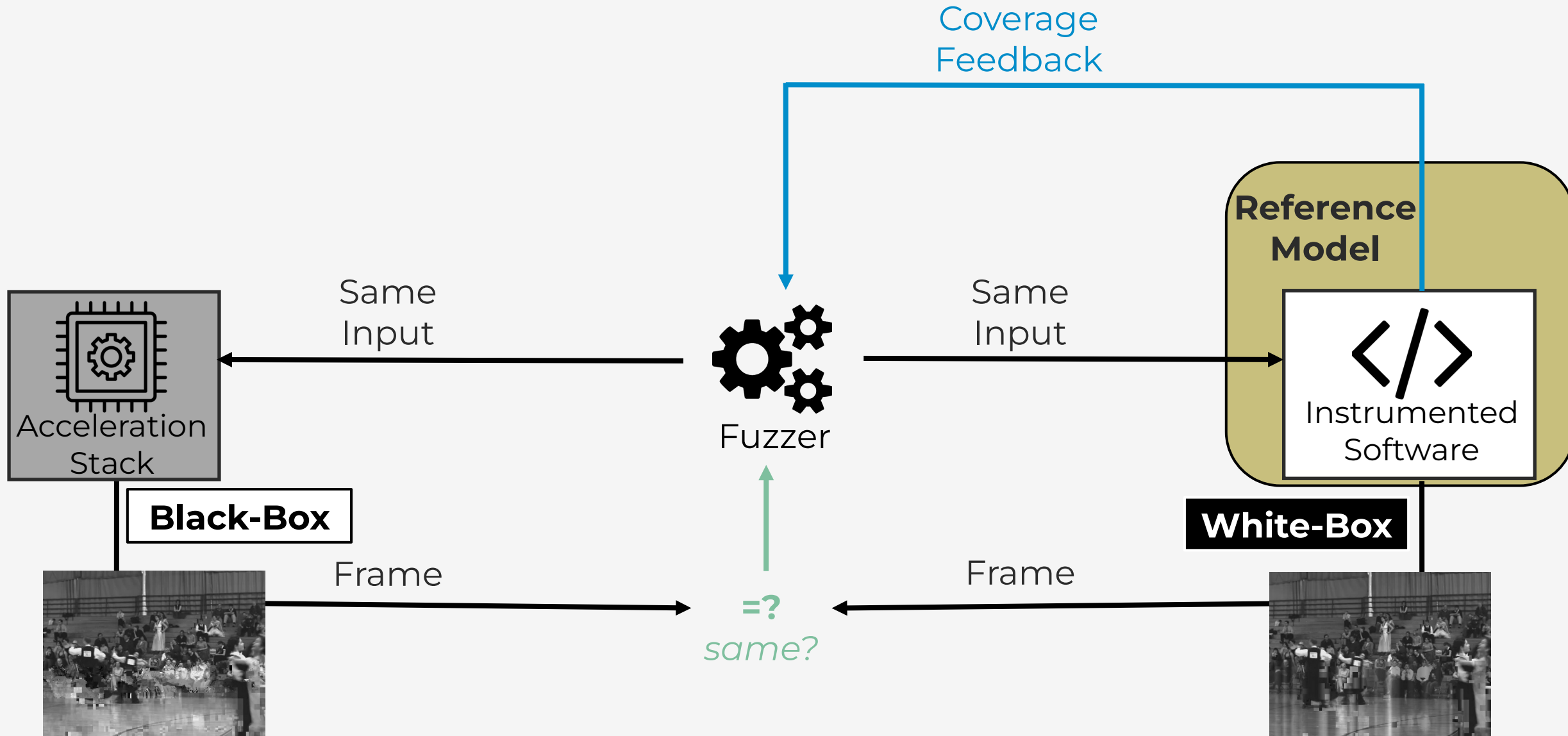


CH 1: Differential Oracle for Video Hardware Acceleration Stack





CH 1: Differential Oracle for Video Hardware Acceleration Stack





Observable Differences



Observable Differences



HW Output Frame



Observable Differences



HW Output Frame



SW Output Frame



Frame Rendered in Web Browser



Frame rendered using
hardware acceleration



CH 2: Indirect Proxy Coverage

CH 1

Define a **new oracle** for hardware-accelerated stack



CH 2: Indirect Proxy Coverage

CH 1

Define a **new oracle** for hardware-accelerated stack

CH 2

Define a **feedback mechanism** for hardware-accelerated stack



CH 2: Indirect Proxy Coverage

Hardware
Acceleration
Stack

Software



CH 2: Indirect Proxy Coverage

Hardware
Acceleration
Stack

Software

Hardware acceleration stack
should **behave as closely** as
possible to **software** stack



CH 2: Indirect Proxy Coverage

Hardware
Acceleration
Stack



NVIDIA®

Software

Hardware acceleration stack
should **behave as closely** as
possible to **software** stack



CH 2: Indirect Proxy Coverage

HW Initialization

Hardware
Acceleration
Stack



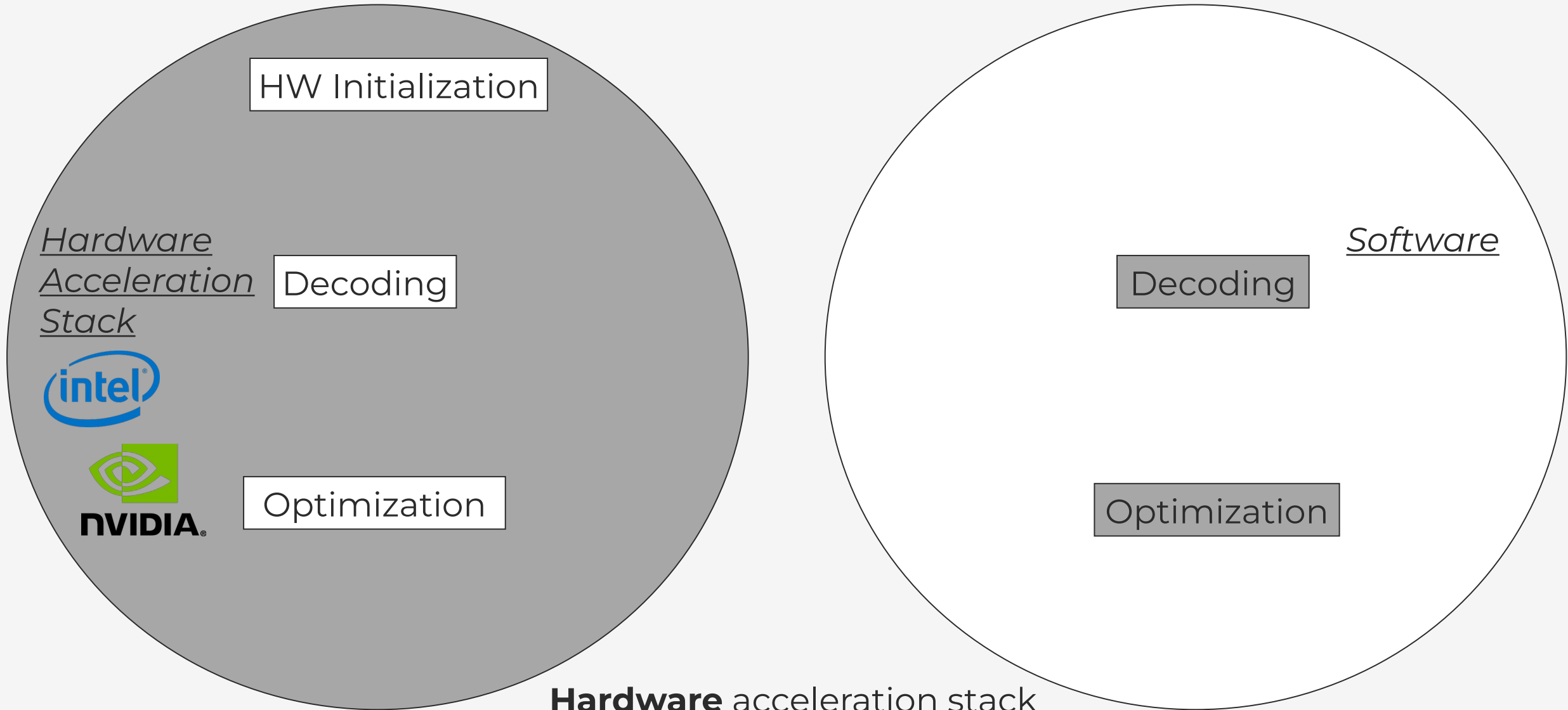
NVIDIA®

Software

Hardware acceleration stack
should **behave as closely** as
possible to **software** stack



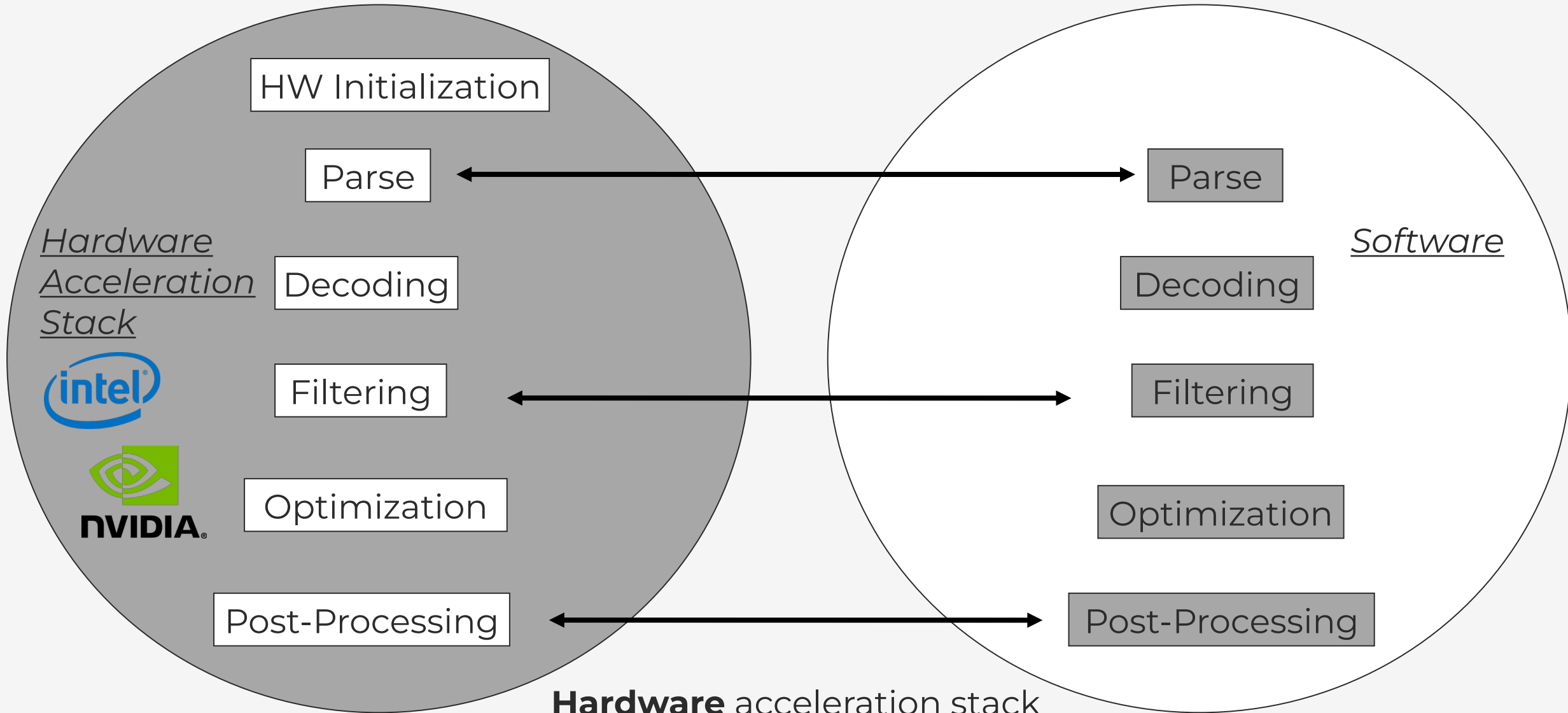
CH 2: Indirect Proxy Coverage



Hardware acceleration stack
should **behave as closely** as
possible to **software** stack



CH 2: Indirect Proxy Coverage



Hardware acceleration stack should **behave as closely** as possible to **software** stack



CH 3: Root Cause with Hardware-accelerated Stack

CH 1

Define a **new oracle** for hardware-accelerated stack

CH 2

Define a **feedback mechanism** for hardware-accelerated stack



CH 3: Root Cause with Hardware-accelerated Stack

CH 1

Define a **new oracle** for hardware-accelerated stack

CH 2

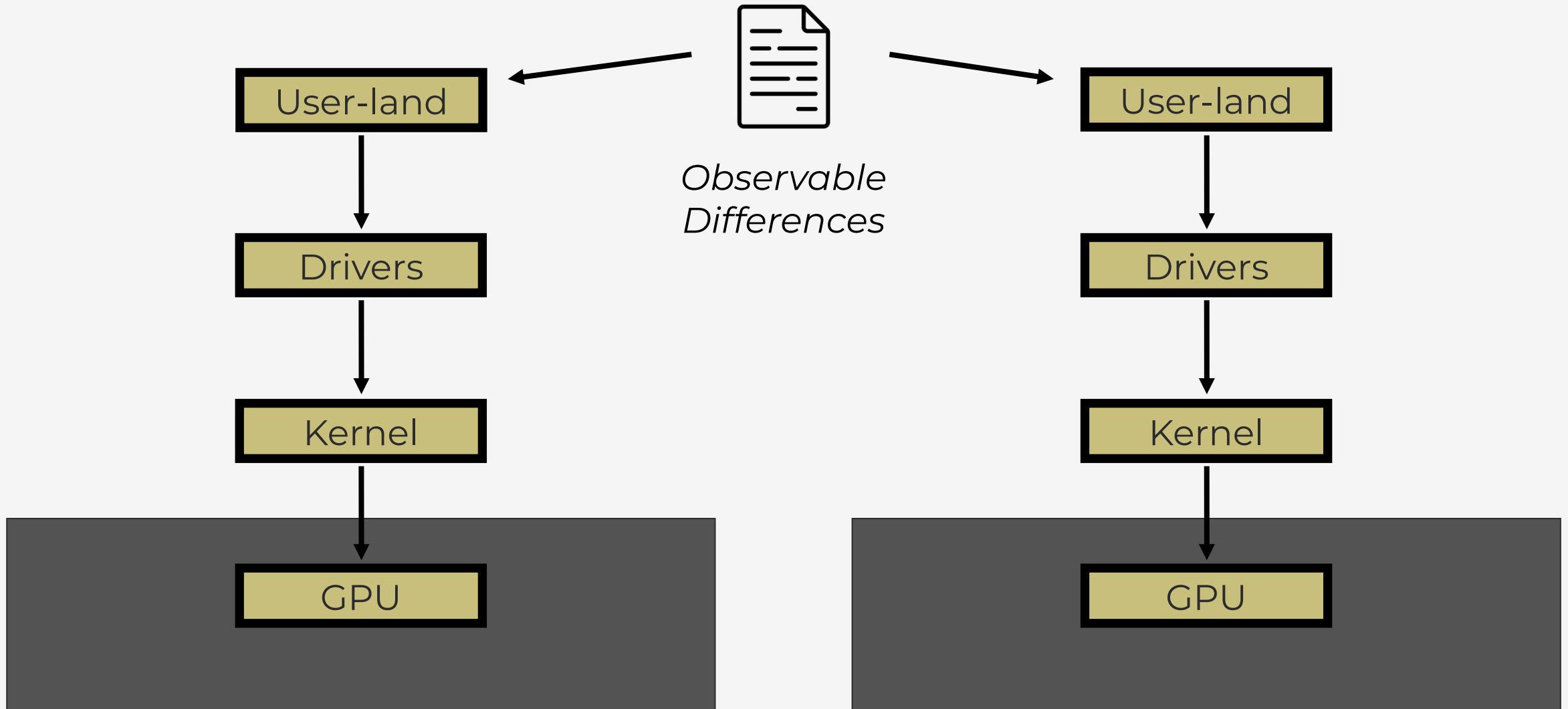
Define a **feedback mechanism** for hardware-accelerated stack

CH 3

Analyze the **observable differences**

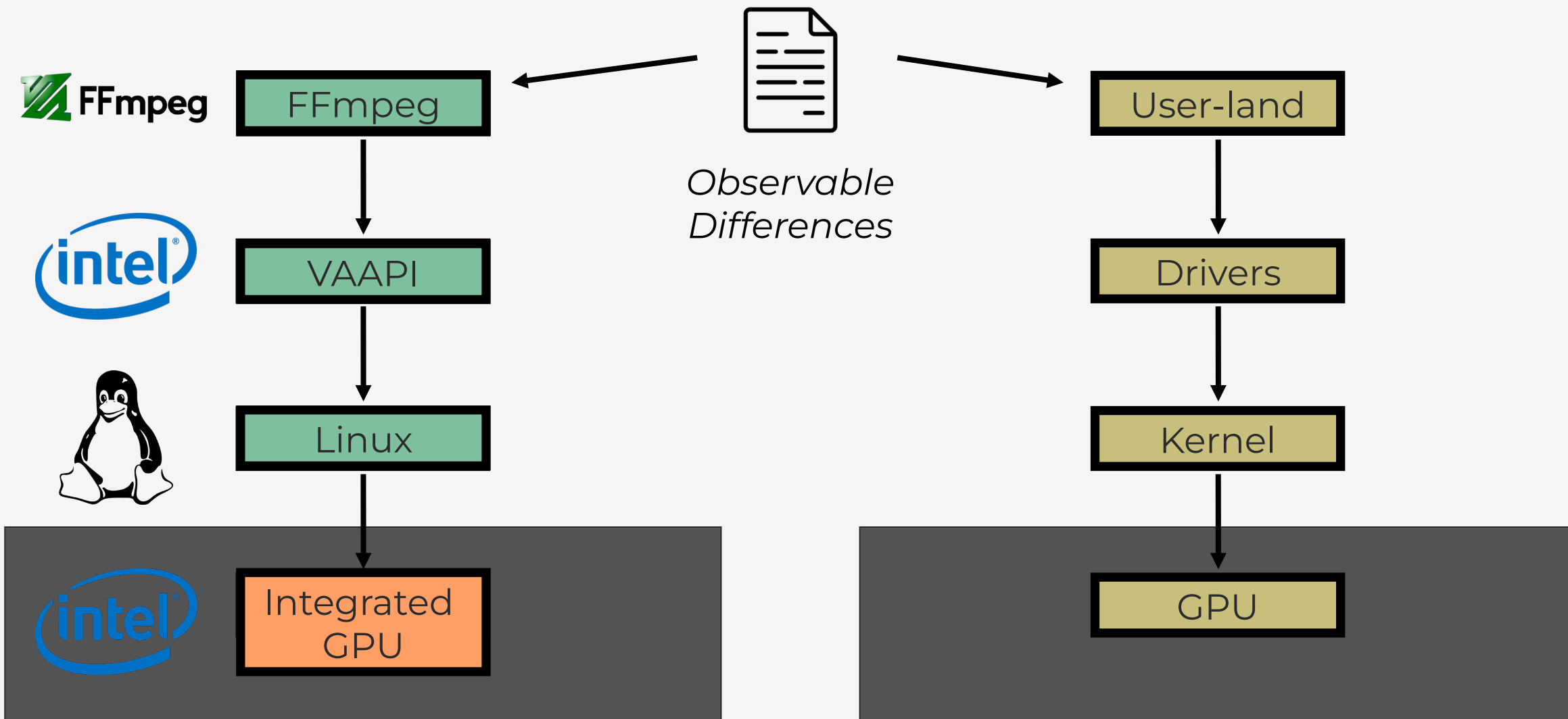


CH 3: Root Cause with Hardware-accelerated Stack



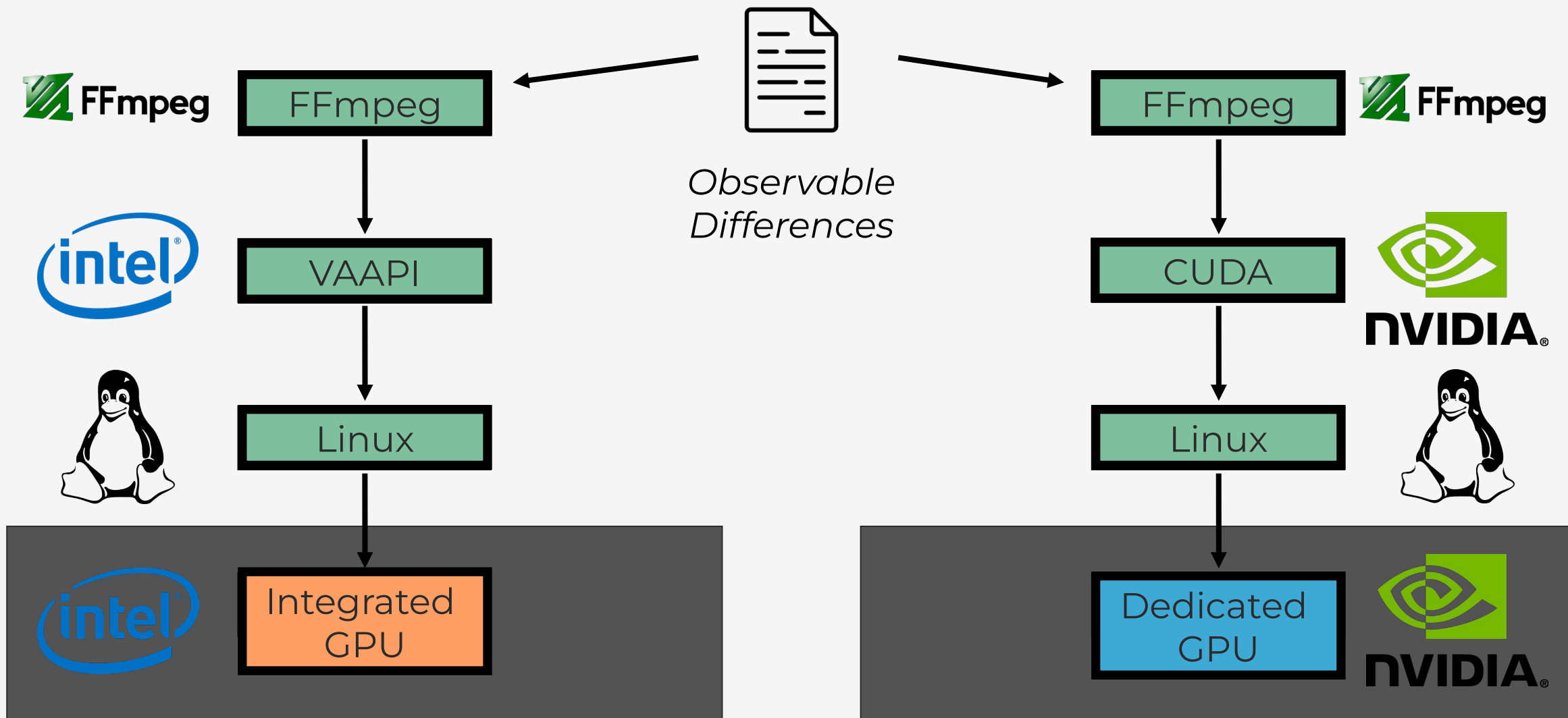


CH 3: Root Cause with Hardware-accelerated Stack





CH 3: Root Cause with Hardware-accelerated Stack





Bug Findings

Bug ID	Platform	Description	CWE IDs [45]	Layer	Discovery Method	Status
1.a-d	All platforms	Observable difference	204, 474	Undetermined	Fuzzing	Unconfirmed
2	<i>linux-intel</i>	Timing-dependent observable difference	204, 362, 474	Undetermined	Fuzzing	Unconfirmed
3	<i>linux-intel</i>	Global buffer overflow	126	Application	Fuzzing	Patched
4	<i>linux-intel</i>	Heap buffer overflow	122, 787	Driver	Fuzzing	Patched w/ bounty
5	<i>linux-intel</i>	Wild pointer dereference	824	Driver	Fuzzing	Disputed
6	<i>linux-nvidia</i>	Invalid pointer free	415	Application	Fuzzing	Patched before report
7	<i>linux-nvidia</i>	Near-null pointer dereference	824	Application/Driver	Fuzzing	Patched
8	<i>windows-nvidia</i>	Information leak on Firefox	908	Application/Driver	Input replay	Confirmed
9	<i>windows-nvidia</i>	Windows driver interaction with VLC	476	Application/Driver	Input replay	Reported



Bug Findings

Bug ID	Platform	Description	CWE IDs [45]	Layer	Discovery Method	Status
1.a-d	All platforms	Observable difference	204, 474	Undetermined	Fuzzing	Unconfirmed
2	<i>linux-intel</i>	Timing-dependent observable difference	204, 362, 474	Undetermined	Fuzzing	Unconfirmed
3	<i>linux-intel</i>	Global buffer overflow	126	Application	Fuzzing	Patched
4	<i>linux-intel</i>	Heap buffer overflow	122, 787	Driver	Fuzzing	Patched w/ bounty
5	<i>linux-intel</i>	Wild pointer dereference	824	Driver	Fuzzing	Disputed
6	<i>linux-nvidia</i>	Invalid pointer free	415	Application	Fuzzing	Patched before report
7	<i>linux-nvidia</i>	Near-null pointer dereference	824	Application/Driver	Fuzzing	Patched
8	<i>windows-nvidia</i>	Information leak on Firefox	908	Application/Driver	Input replay	Confirmed
9	<i>windows-nvidia</i>	Windows driver interaction with VLC	476	Application/Driver	Input replay	Reported



Bug Findings

Bug ID	Platform	Description	CWE IDs [45]	Layer	Discovery Method	Status
1.a-d	All platforms	Observable difference	204, 474	Undetermined	Fuzzing	Unconfirmed
2	<i>linux-intel</i>	Timing-dependent observable difference	204, 362, 474	Undetermined	Fuzzing	Unconfirmed
3	<i>linux-intel</i>	Global buffer overflow	126	Application	Fuzzing	Patched
4	<i>linux-intel</i>	Heap buffer overflow	122, 787	Driver	Fuzzing	Patched w/ bounty
5	<i>linux-intel</i>	Wild pointer dereference	824	Driver	Fuzzing	Disputed
6	<i>linux-nvidia</i>	Invalid pointer free	415	Application	Fuzzing	Patched before report
7	<i>linux-nvidia</i>	Near-null pointer dereference	824	Application/Driver	Fuzzing	Patched
8	<i>windows-nvidia</i>	Information leak on Firefox	908	Application/Driver	Input replay	Confirmed
9	<i>windows-nvidia</i>	Windows driver interaction with VLC	476	Application/Driver	Input replay	Reported



Bug Findings

Bug ID	Platform	Description	CWE IDs [45]	Layer	Discovery Method	Status
1.a-d	All platforms	Observable difference	204, 474	Undetermined	Fuzzing	Unconfirmed
2	<i>linux-intel</i>	Timing-dependent observable difference	204, 362, 474	Undetermined	Fuzzing	Unconfirmed
3	<i>linux-intel</i>	Global buffer overflow	126	Application	Fuzzing	Patched
4	<i>linux-intel</i>	Heap buffer overflow	122, 787	Driver	Fuzzing	Patched w/ bounty
5	<i>linux-intel</i>	Wild pointer dereference	824	Driver	Fuzzing	Disputed
6	<i>linux-nvidia</i>	Invalid pointer free	415	Application	Fuzzing	Patched before report
7	<i>linux-nvidia</i>	Near-null pointer dereference	824	Application/Driver	Fuzzing	Patched
8	<i>windows-nvidia</i>	Information leak on Firefox	908	Application/Driver	Input replay	Confirmed
9	<i>windows-nvidia</i>	Windows driver interaction with VLC	476	Application/Driver	Input replay	Reported



Limitations

- ❑ Uses **unspecialized** fuzzer
- ❑ Targets hardware-accelerated **post-silicon video decoding**
- ❑ **Limited** root-cause analysis on observable differences
- ❑ Drivers and GPUs are **bundled**



Take Away

- ❑ We present a **new method for testing video hardware acceleration stacks**. We derive a **differential oracle** that may indicate the presence of both correctness and security-relevant faults
- ❑ We propose a technique for **indirectly guiding** an unmodified **fuzzer** to abstract **over a hardware acceleration stack** that is otherwise difficult to introspect
- ❑ We **implement a prototype called TwinFuzz** capable of fuzzing a specific hardware acceleration stack

