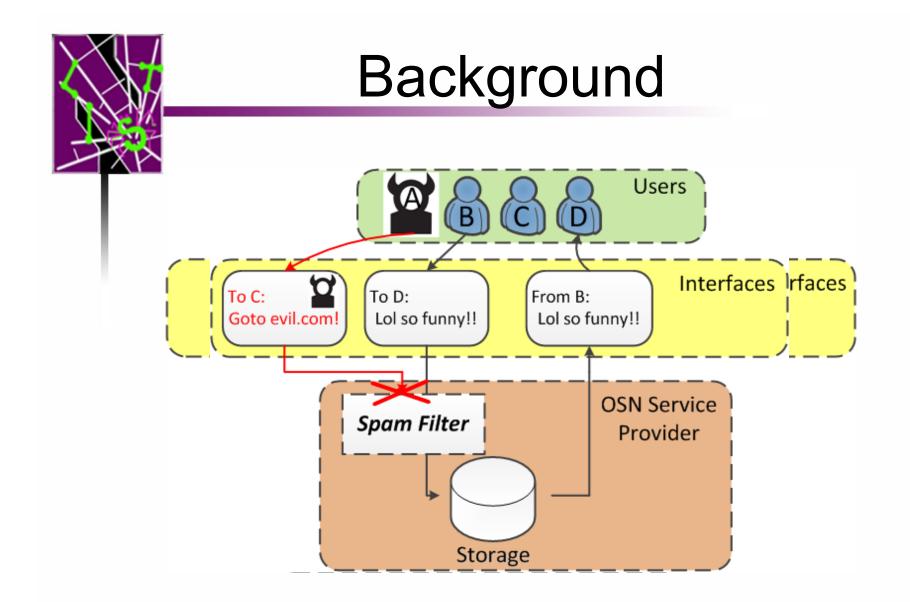


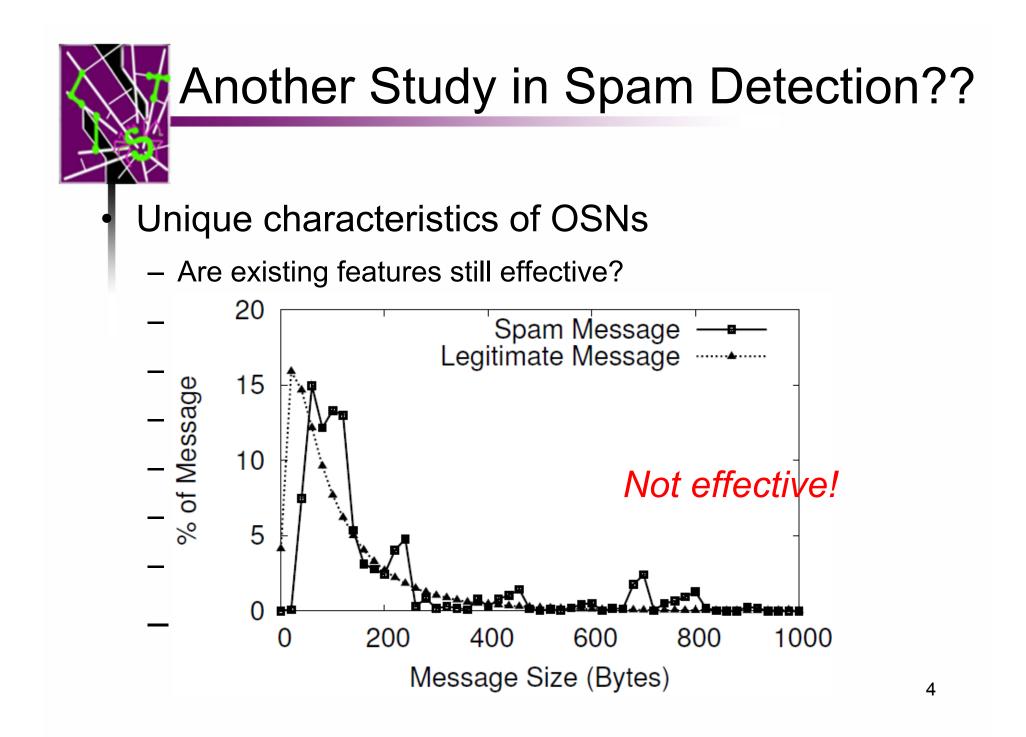
### Towards Online Spam Filtering in Social Networks

Hongyu Gao, Yan Chen, Kathy Lee, Diana Palsetia and Alok Choudhary

Lab for Internet and Security Technology (LIST) Department of EECS Northwestern University









#### Goals and Existing Work

An effort towards a system ready to deploy

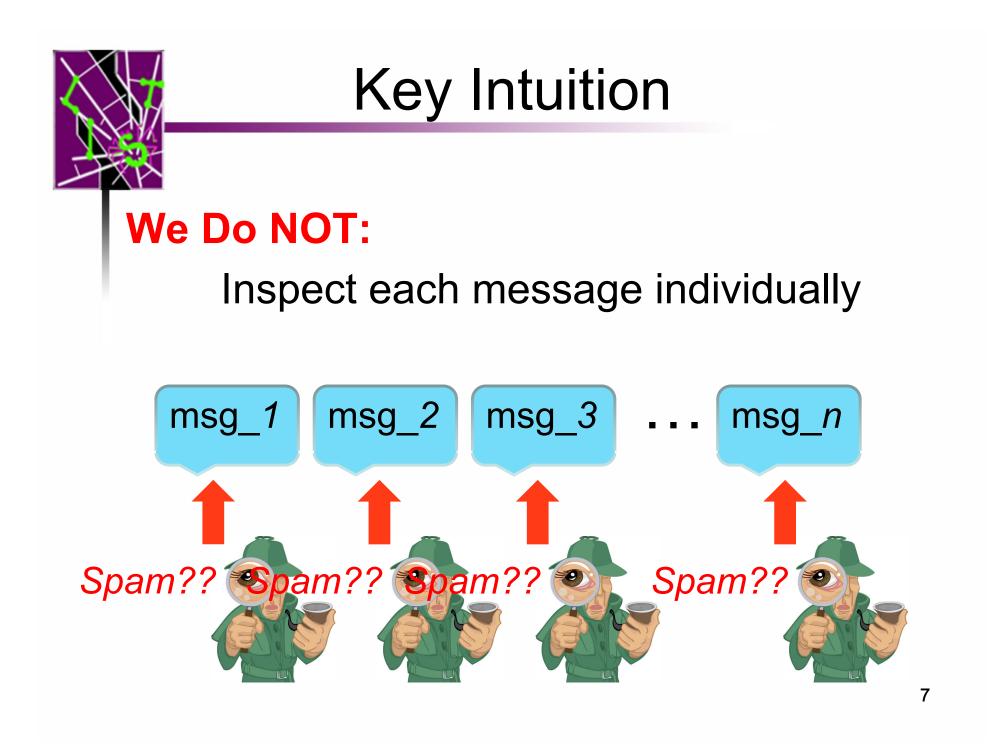
- Online detection
- High accuracy
- Low latency

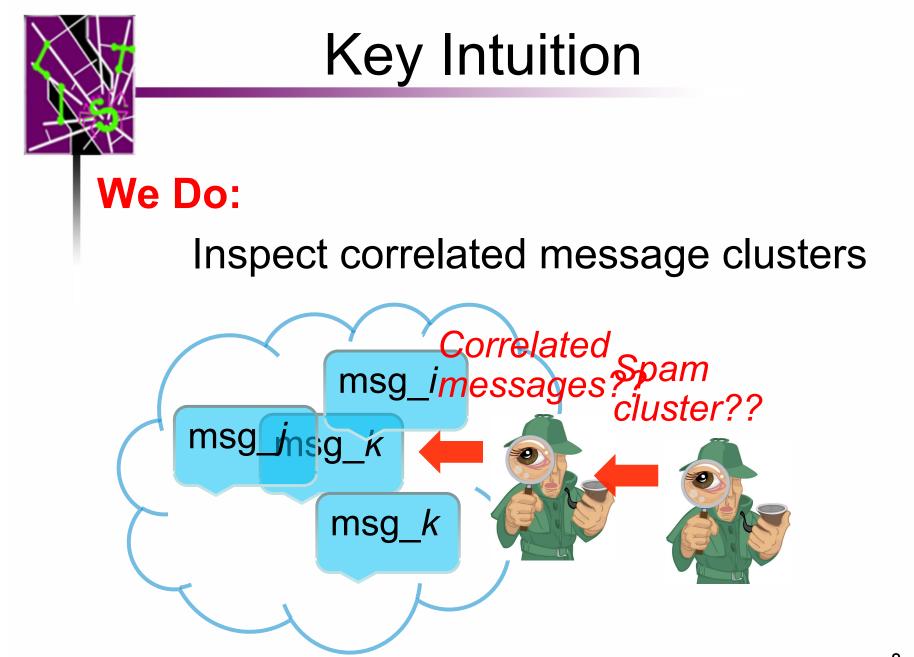
- Detection of campaigns absent from training set
- No need for frequent re-training
- Existing studies in OSN spam:
  - [Gao IMC10, Grier CCS10] offline analysis
  - [Thomas Oakland11] landing page vs. message content
  - Numerous work in spammer-faked account detection

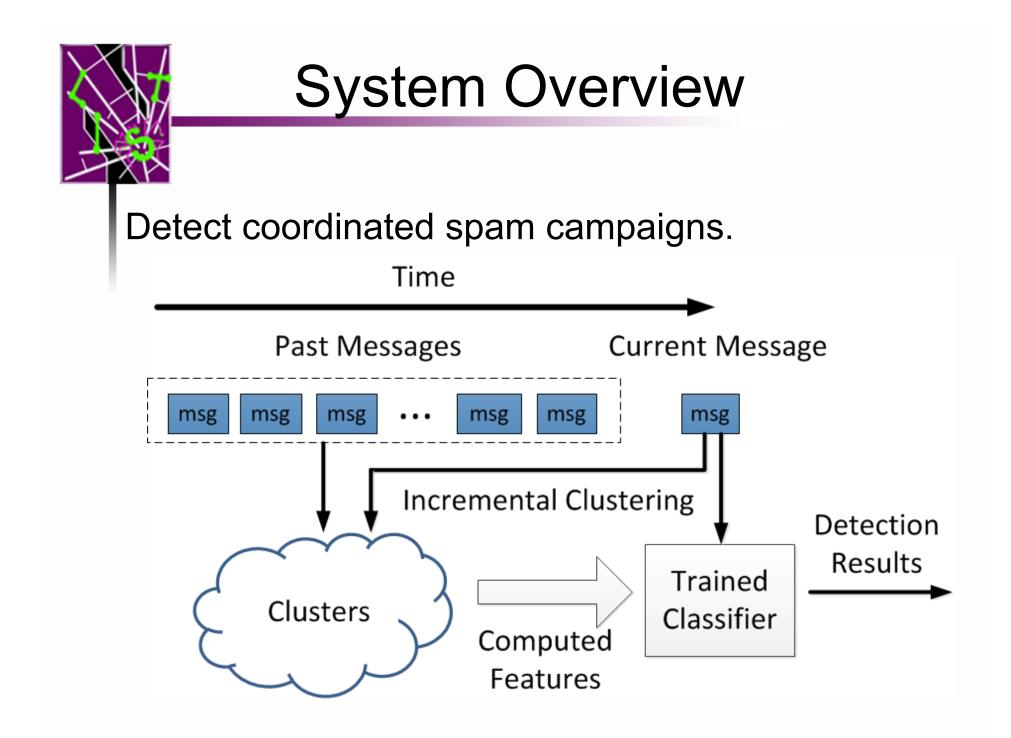


#### Roadmap

- Detection System Design
- Evaluation
- Conclusions & Future Work









# Incremental Clustering

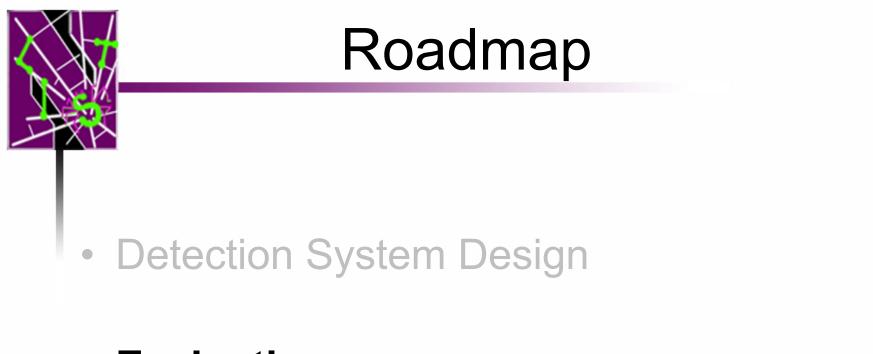
- Requirement:
  - Given the clustering result of the first k messages and (k+1)<sub>th</sub> message
  - Efficiently compute the result of the (k+1) messages
- Adopt text shingling technique
  - Pros: High efficiency
  - Cons: Syntactic method



# Feature Selection

- Feature selection criteria:
  - Cannot be easily maneuvered.
  - Grasp the commonality among campaigns.
- 6 identified features:
- Sender social degree
  Average time interval
- •••
- Cluster size

- Interaction history Average URL #
  - Unique URL #



- Evaluation
- Conclusions & Future Work



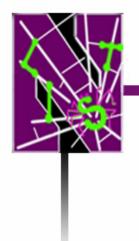
# **Dataset and Method**

Site	Size	Spam #	Time
Facebook	187M	217K	Jan. 2008 ~ Jun. 2009
Twitter	17 M	467K	Jun. 2011 ~ Jul. 2011

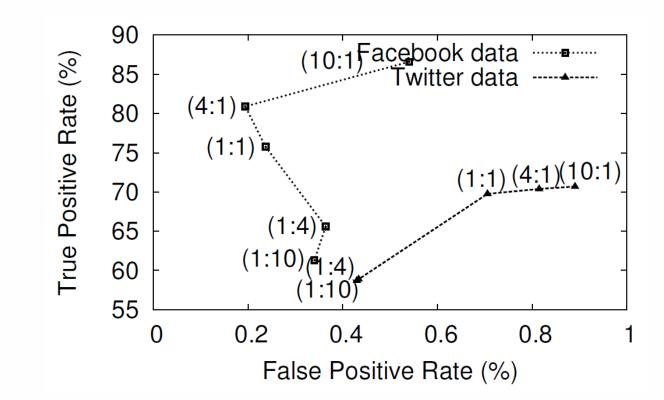
• All experiments obey the time order

- First 25% as training set, last 75% as testing set.

- Evaluated metrics:
- Overall accuracy
   Accuracy under attack
- ✤ Accuracy of feature subset ❖ Latency
- Accuracy over time
   Throughput



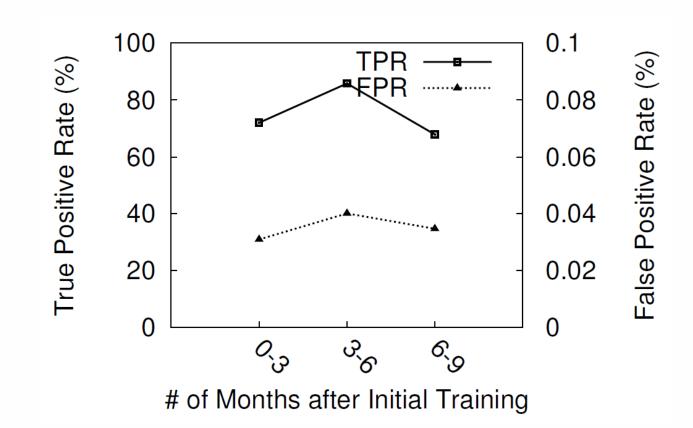
### **Overall Accuracy**



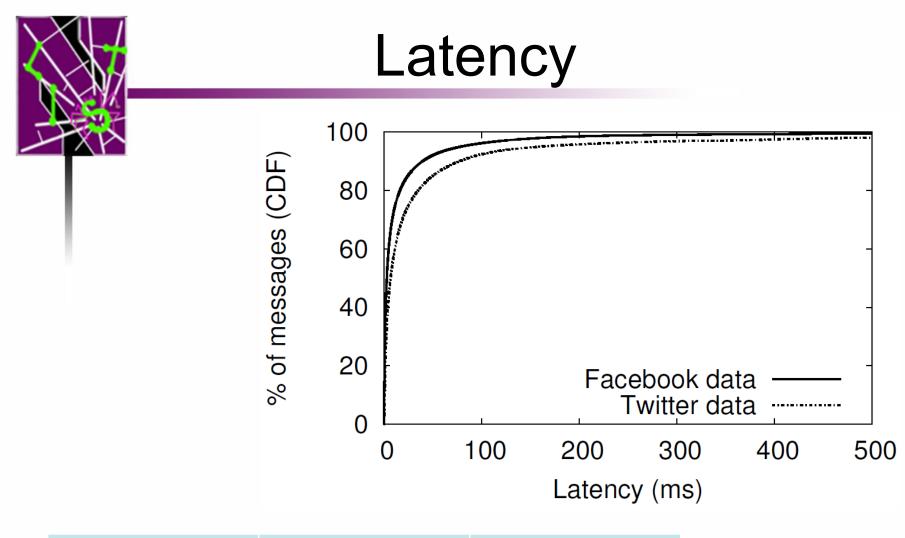
Best result

- FB: 80.9% TP 0.19%FP
- TW: 69.8%TP 0.70%FP

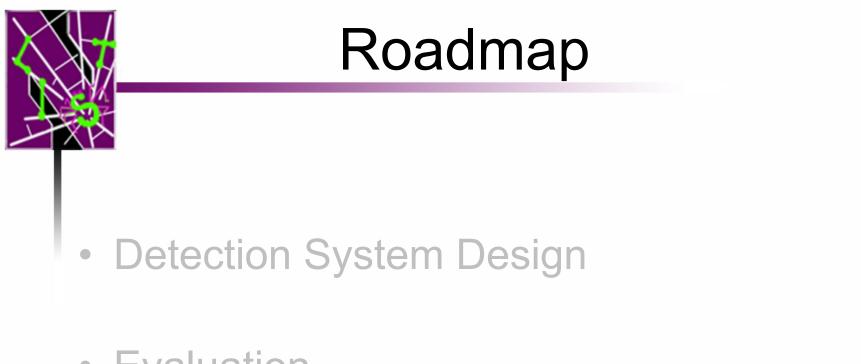
# Accuracy over Time



No significant drop of TP or increase of FP



Latency (ms)	Facebook	Twitter
Mean	21.5	42.6
Median	3.1	7.0



- Evaluation
- Conclusions & Future Work



## Conclusions

- We design an online spam filtering system based on spam campaigns.
  - Syntactical incremental clustering to identify message clusters
  - Supervised machine learning to classify message clusters
- We evaluate the system on both Facebook and Twitter data
  - 187M wall posts, 17M tweets
  - 80.9% TPR, 0.19% FPR, 21.5ms mean latency

Prototype release:

http://list.cs.northwestern.edu/osnsecurity/



### Future Work

Cool	, I	by no means	noticed	anyone	do that	prior to	. {URL}
Wow	, I	in no way	noticed	anyone		just before	. {URL}
Amazing	, I	by no means	found	people	do that	just before	. {URL}

{Coccall found} + {anyone | people} + {do that | ɛ} + {prior to | just before} + . {URL}

Template generation?

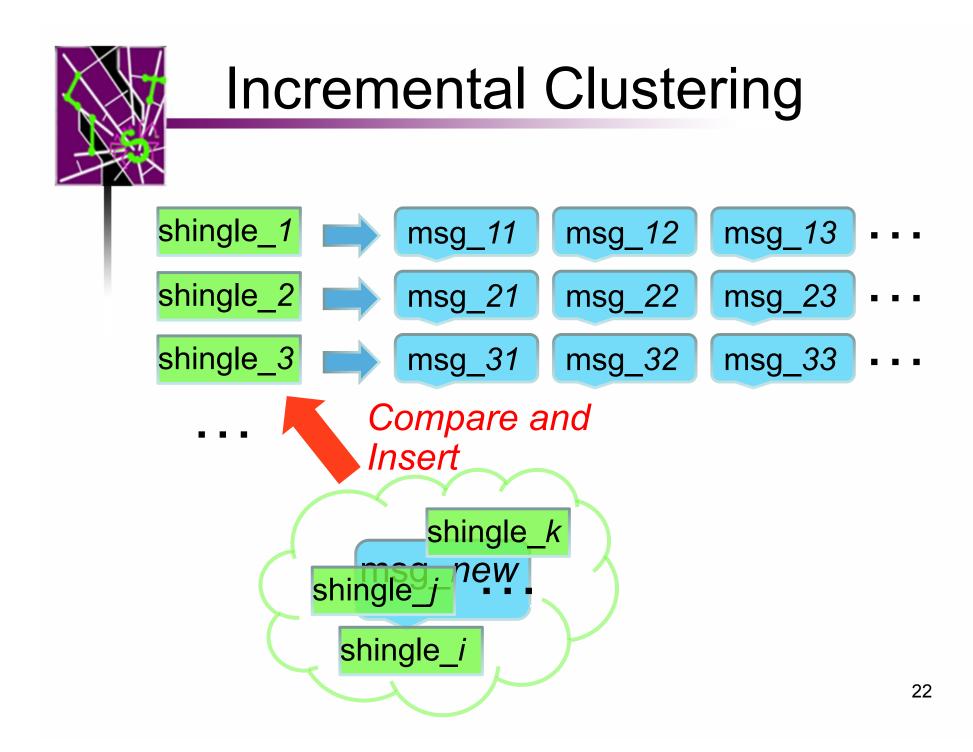


# Thank you!



# Contributions

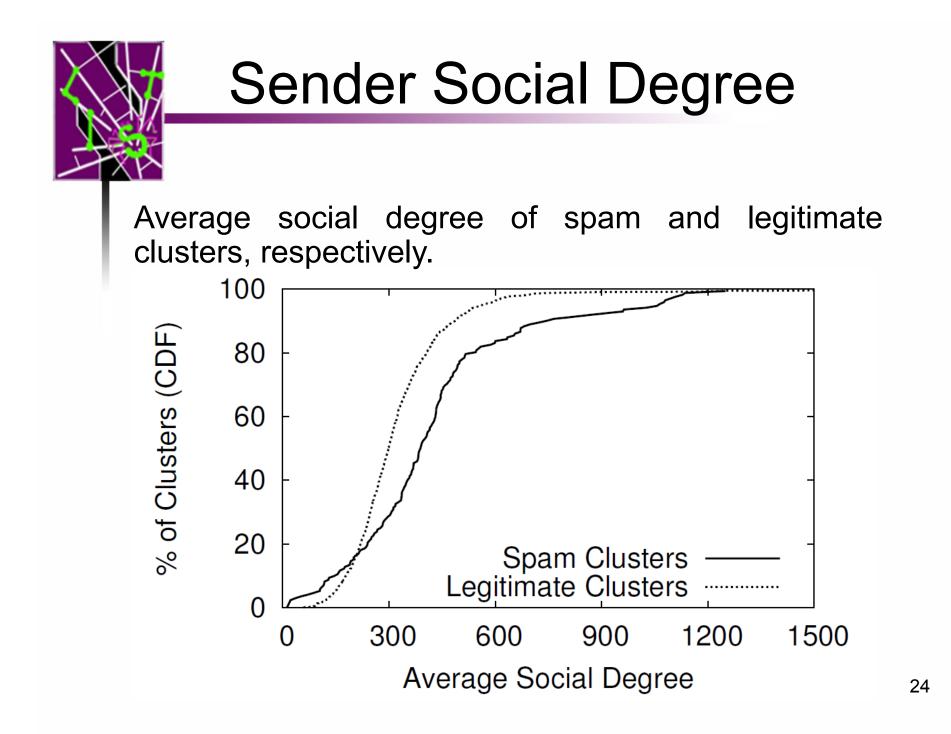
- Design an online spam filtering system to deploy as a component of the OSN platform.
  - High accuracy
  - Low latency
  - Tolerance for incomplete training data
  - No need for frequent re-training
- Release the system
  - <u>http://list.cs.northwestern.edu/socialnetworksecurity</u>





# Sender Social Degree

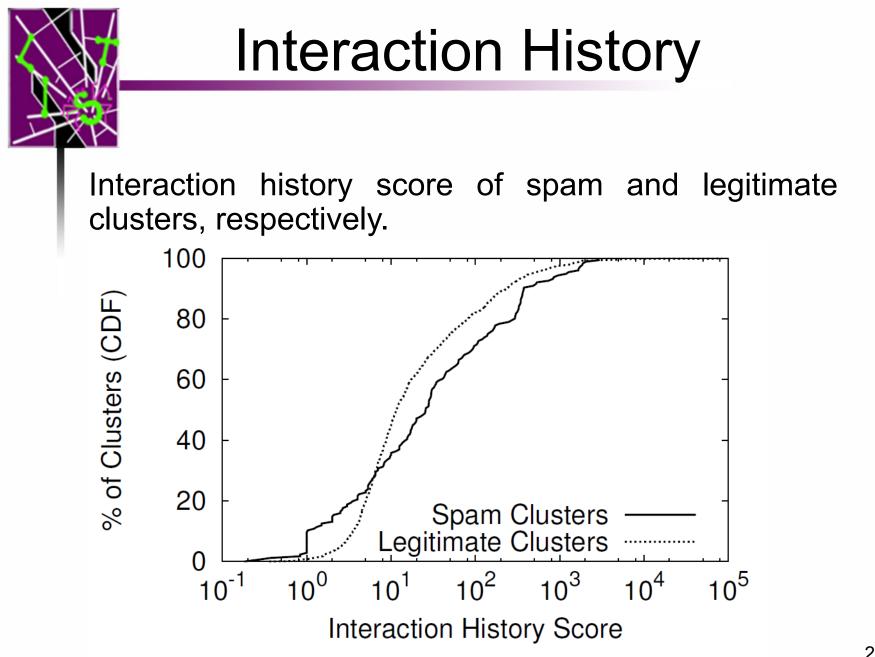
- Compromised accounts:
  - The more edges, with a higher probability the node will be infected quickly by an epidemic.
- Spammer accounts:
  - Social degree limits communication channels.
- Hypothesis:
  - Senders of spam clusters have higher average social degree than those of legitimate message clusters.





# Interaction History

- Legitimate accounts:
  - Normally only interact with a small subset of its friends.
- Spamming accounts:
  - Desire to push spam messages to as many recipients as possible.
- Hypothesis:
  - Spam messages are more likely to be interactions between friends that rarely interact with before.





# **Other Thoughts**

- Scalability
  - 300M tweets/day
  - Map-reduce style and cloud computing?