

Reducing the Cost of Security in Link-State Routing

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Introduction

Routing Protocols:

- Ford/Fulkerson's Max Flow \longrightarrow *Distance Vector*
e.g., OSPF, IDPR, ATM-PNNI
- Dijkstra's Shortest Path \longrightarrow *Link State*,
e.g., RIP, BGP, IDRP

Focus of this work:

\longrightarrow *How to minimize the cost of security in Link State Routing?*

Link State Security

Link State (LS) Security Requirements:

1. Origin Authentication
2. Non-repudiation
3. Data integrity
4. Timeliness and Ordering

Building Blocks:

- Public key-based digital signatures
(RSA, DSS, El Gamal, Schnorr, etc.)
- (Conjectured/alleged) one-way hash functions
(MD5, 8-pass SNEFRU, SHA, etc.)
- Hash chain constructs
(e.g., S/KEY one-time authentication, micro-payments, etc.)

Hash Chains

Example:

1. Alice generates a secret R

2. Computes a hash chain of length n :

$$\mathcal{H}^1(R), \dots, \mathcal{H}^i(R), \dots, \mathcal{H}^n(R)$$

where $\mathcal{H}^0(R) = R$ and $\mathcal{H}^i(R) = \mathcal{H}(\mathcal{H}^{i-1}(R))$ for $0 < i < n$

3. Initially, Bob receives $\mathcal{H}^n(R)$

4. Alice releases $\mathcal{H}^{n-1}(R)$

5. Bob checks that $\mathcal{H}(\mathcal{H}^{n-1}(R))$ matches $\mathcal{H}^n(R)$.

Last two steps can be repeated $n - 1$ times

Stable Link State – SLS

Observation

A large percentage (50%, by some estimates) of LSU-s are simply re-statements of previous LSU-s, i.e., an LSU often carries no new information other than its timing since links and nodes go up and down infrequently.

LSU types:

1. **Anchor** LSU – *ALSU*

generated whenever a link state change occurs or the current hash chain is depleted. Signed, sequenced, timestamped.

Contains: $\mathcal{H}^n(R)$, T_0 , n , $\{LINKS\}$, SIG

2. **Chained** LSU – *CLSU_i*

generated periodically or upon explicit request Unsigned, sequenced, timestamped.

Contains: $\mathcal{H}^{n-i}(R)$, T_i , i

SLS contd.

Issues:

- Missing CLSU-s?
- Storage Requirements?
- Only effective in **STABLE** routing environments!

Fluctuating Link State – FLS

Observation

The state of a link is (typically) a *binary* value.

- Each node generates $(n \times k \times s)$ hash chains

n - chain length

k - # of incident links

s - # of possible link states (typically 2: *UP* and *DOWN*)

- All R_j ($1 \leq j \leq k$) must be random and unique,
- ALSU contains:

$[nodeID, T_n, \mathcal{H}^n(R_1), \mathcal{G}^n(R_1), \dots, \mathcal{H}^n(R_j), \mathcal{G}^n(R_j), \dots, \mathcal{H}^n(R_k), \mathcal{G}^n(R_k)]^{SK}$

Hash Table

	L_1		...	L_j		...	L_k	
	up	down	...	up	down	...	up	down
1	$\mathcal{H}^1(R_1)$	$\mathcal{G}^1(R_1)$...	$\mathcal{H}^1(R_j)$	$\mathcal{G}^1(R_j)$...	$\mathcal{H}^1(R_k)$	$\mathcal{G}^1(R_k)$
.
.
.
i	$\mathcal{H}^i(R_1)$	$\mathcal{G}^i(R_1)$...	$\mathcal{H}^i(R_j)$	$\mathcal{G}^i(R_j)$...	$\mathcal{H}^i(R_k)$	$\mathcal{G}^i(R_k)$
.
.
.
n	$\mathcal{H}^n(R_1)$	$\mathcal{G}^n(R_1)$...	$\mathcal{H}^n(R_j)$	$\mathcal{G}^n(R_j)$...	$\mathcal{H}^n(R_k)$	$\mathcal{G}^n(R_k)$

CLSU Construction

For each link L_j , ($1 \leq j \leq k$) and for each $CLSU_i$, ($1 \leq i < n$) link state flags (LSF_i) is defined as:

$$LSF_i = [LF_i(1), \dots, LF_i(k)]$$

where:

$$LF_i(j) = \begin{cases} 1 & \text{if } L_j \text{ is UP} \\ 0 & \text{if } L_j \text{ is DOWN} \end{cases}$$

For each link L_j , ($1 \leq j \leq k$) and for each $CLSU_i$, ($1 \leq i < n$) link state vector (LSV_i) is defined as:

$$LSV_i = [LS_i(1), \dots, LS_i(k)]$$

where:

$$LS_i(j) = \begin{cases} \mathcal{H}^{n-i}(R_j) & \text{if } LF_i(j) = 1 \\ \mathcal{G}^{n-i}(R_j) & \text{if } LF_i(j) = 0 \end{cases}$$

$CLSU_i$ contains: $[nodeID, i, T_i, LSF_i, LSV_i]$

CLSU Processing

1. Looks up the current entry for $nodeID$

2. Validates T_i and i :

Checks that T_i is valid (reasonably close to current time), $i > p$ and $T_i > T_p$ (last stored timestamp from $CLSU_p$.)

3. For each link L_j reflected in $CLSU_i$ ($0 < j < k$):

a) if L_j 's state is unchanged ($LF_i(j) = LF_p(j)$), compute:

$$\mathcal{G}^{i-p}(LS_i(j)) \quad \text{if } LF_i(j) = 0$$

$$\mathcal{H}^{i-p}(LS_i(j)) \quad \text{if } LF_i(j) = 1$$

and compare to $LS_p(j)$; reject upon mismatch.

b) if L_j 's state has changed ($LF_i(j) \neq LF_p(j)$), compute:

$$\mathcal{G}^i(\mathcal{G}^{n-i}(R_j)) \quad \text{if } LF_i(j) = 0$$

$$\mathcal{H}^i(\mathcal{H}^{n-i}(R_j)) \quad \text{if } LF_i(j) = 1$$

and compare to $LS_n(j)$; reject upon mismatch.

Replace LSV_p with LSV_i .

Analysis

Security (both SLS and FLS):

1. Strength of the underlying signature function (wrt ALSUs)
2. Strength of the underlying hash function (wrt CLSUs)
3. Randomness of the starting values
4. Loose clock synchronization: maximum skew = $(2 \times t)$

Limitations:

- Very frequent state oscillations
- Clock synchronization impossible
- Multiple-valued (or continuous) link state

Conclusions

Related Work:

[MB-96] S. Murphy and M. Badger, *Digital Signature Protection of the OSPF Routing Protocol*, 1996 Symposium on Network and Distributed Systems Security (SNDSS'96), February 1996.

[P-88] R. Perlman, *Network Layer Protocols with Byzantine Robustness*, Ph.D. Dissertation, MIT LCS TR-429, October 1988.

Future Work:

- Experimental Results (OSPF)
- SLS/FLS Hybrid
- Other Constructs?