# Case Study – Exploring Children's Password Knowledge and Practices

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Abstract—Children use technology from a very young age, and often have to authenticate themselves. Yet very little attention has been paid to designing authentication specifically for this particular target group. The usual practice is to deploy the ubiquitous password, and this might well be a suboptimal choice. Designing authentication for children requires acknowledgement of child-specific developmental challenges related to literacy, cognitive abilities and differing developmental stages. Understanding the current state of play is essential, to deliver insights that can inform the development of child-centred authentication mechanisms and processes. We carried out a systematic literature review of all research related to children and authentication since 2000. A distinct research gap emerged from the analysis. Thus, we designed and administered a survey to school children in the United States (US), so as to gain insights into their current password usage and behaviors. This paper reports preliminary results from a case study of 189 children (part of a much larger research effort). The findings highlight age-related differences in children's password understanding and practices. We also discovered that children confuse concepts of safety and security. We conclude by suggesting directions for future research. This paper reports on work in progress.

# I. INTRODUCTION

Systems designed specifically for children are becoming increasingly popular. Many of these authenticate the child in order to retain a history of interaction, or to ensure that it is genuinely a child using the system. Usability testing with children is constrained by strict ethical requirements [59], [39], which might put researchers off testing alternative authentication mechanisms with this target group altogether. Without evidence of clearly superior and appropriate alter-natives, it is understandable that developers revert to the password. This might well be a suboptimal choice for this user group due to issues such as as heterogeniety in ability [87], language proficiency [57] and immature literacy [51].

Most of the research in usable security has focused on adults. Yet over the next 10 to 20 years the world's cyber posture and culture will be dependent on the cybersecurity and privacy knowledge and practices of today's youth. We performed a systematic literature review which highlighted a lack of research examining extant child password use (Section II). Without an understanding of extant behavior, it is infeasible

to start seeking an alternative, more appropriate, mechanism for child-tailored authentication. Thus, having identified this need, we proceeded to survey school children in the United States (US) to bridge this gap.

We reflect on our findings and suggest that we ought to prepare our children more effectively for a world where password hygiene is crucial. It is important to teach principles at a young age, and not haphazardly, which the evidence suggests is being done at present. We should deliberately nurture the development of good password hygiene habits as and when children are first learning to use passwords. We should introduce more advanced concepts as they develop and are able to adopt them. This would create a foundation for responsible adult password usage.

#### II. SYSTEMATIC LITERATURE REVIEW

A rigorous literature search must be valid and reliable [94]. *Validity* is ensured by rigorously identifying: selected databases, keywords and inclusion and exclusion criteria; covered period; and applied forward and backward search. *Reliability* is based on the fully documented search process.

We searched through the following databases: Google Scholar<sup>1</sup>, ACM, DBLP, IEEEXPlore, ScienceDirect and SpringerLink, http://worldcat.org PhD Theses, Educational literature: ERIC - Dept. of Education (Eric.ed.gov), Popular Press: Google News. We started off with Google Scholar and then augmented the list with articles from the other databases.

**Key words:** We used the following keywords for our search:

- Children/Minors/Teenagers/Adolescents and Authentication
- Children/Minors/Teenagers/Adolescents and Passwords
- Children/Minors/Teenagers/Adolescents and Security

**Inclusion criteria:** We chose to not only focus on high-quality literature so we also included lower rated journals, conferences and workshops as well as publications in the public media. We searched from the year 2000 onwards.

<sup>&</sup>lt;sup>1</sup>Any mention of commercial products or reference to commercial organizations is for information only; it does not imply recommendation or endorsement by the National Institute of Standards and Technology nor does it imply that the products mentioned are necessarily the best available for the purpose.

**Exclusion criteria:** We filtered out publications that were not written in English and those published before the year 2000, as well as patents.

**Forward search:** We used Google Scholar citation index service to perform a forward search.

**Backward search:** The backward search was conducted manually.

We conducted a full-text search, and the databases were searched to identify publications that contained the keywords. We then applied the defined inclusion and exclusion criteria. Following this process only 87 publi-cations remained. Table I shows the number of publications for each database search, how many were excluded and how many remained for analysis. It should be noted that some publications appeared in more than one database.

TABLE I. OUTCOME OF LITERATURE SEARCH OF ALL DATABASES

Source	# papers	# eliminated	# retained
Google Scholar	65	13	52
ACM	2	0	2
DBLP	2	0	2
IEEEExplore	4	2	2
ScienceDirect	8	1	7
WorldCat	0	0	0
Eric	2	2	0
Google News	4	2	2
Scopus	4	1	3
Public Media	17	0	17

Table II summarizes the range of reports we analysed. Despite several of the retrieved papers considering new authentication methods, only four empirical studies were found which used children as participants in the development or evaluation of child-specific authentication [71], [16], [18], [54]. Of these, only Coggins [17] reported conducting a pre-study measure of the children's knowledge and experience of passwords. However, Coggins does not include information on what these pre-measures showed or what bearing they had on the final result.

This literature review revealed a gap in the literature related to gauging current levels of comprehension and practice related to passwords. Filling this gap is important because researchers conducting empirical studies in this area benefit from understanding the current level of password knowledge held by children and indeed some indication of their current password practices.

#### III. RESEARCH METHODOLOGY

Given the limited work to date in measuring children's knowledge and experience of passwords, there is a need for more studies to add to these findings in different contexts. In this study, we developed a self-report survey to understand what challenges children grades 3 through 12 face regarding passwords. The goal was to identify students' practices, perceptions, and knowledge regarding passwords. Each student answered questions assessing their use of computers, passwords, password practices, knowledge about and feelings about passwords, together with information about grade and gender. We wanted to address the following research questions (RQ):

TABLE II. CATEGORIES FROM ANALYSIS

Classification	Refs
Designing f	or Children
Guidelines for keeping children safe online	[5], [13], [22], [25], [27], [35], [47], [64], [67], [73], [79], [80], [11], [37], [83], [24], [95], [27], [49], [50], [40], [84], [66], [6], [77], [3]
Argument for children's privacy rights	[8], [86]
Study of children's Internet Usage	[15], [32], [36], [45], [55], [82], [85], [44], [49], [23], [21], [48], [78], [43], [61], [62], [63], [16], [58], [69], [74], [81], [75], [76], [12]
Accessibility Issues	[29]
Security awareness	[2], [9], [31], [46], [69], [70], [91], [33], [88], [89], [93], [52], [17], [53], [65], [92]
Children Accessing Adult Content	[96], [72]
Children & A	Authentication
Proposes new authentication ideas	[60], [38], [19]
Empirical Study of Passwords and Children	[42], [71], [54], [41]
Empirical Evaluation of Child- Specific Authentication Methods	[71], [16], [18], [54]
Designing Security for children	[30], [68], [26]
Anecdotal reports of children's password behaviors	[1], [10], [7], [20], [28]
Children & Biometrics	[4], [90]
Proposes new authentication ideas	[60], [38], [19]

**RQ1.** How do children currently use Computers and Passwords?

**RQ2.** Password Understanding:

- (a) Password Hygiene Knowledge?
- (b) Why do they need passwords?
- (c) What are students' passwords perceptions?
- (d) Do they know how to create a strong password?

#### **RQ3.** Password Behaviors:

- (a) How do students select, remember and store passwords?
- (b) What are the characteristics of the password they are asked to formulate to access a game?

#### A. Survey Development

The research questions guided the development of objectives for accessing student's use of computers, of passwords, password practices, knowledge about passwords, feelings about passwords, and tests for gender, age and school differences. A list of possible items was generated targeting the objectives, as illustrated in the alignment matrix in the Appendix.

Two surveys were designed: one 15 item survey for grades 3 to 5, and a 16 item survey for grades 6 to 12. All of the items were closed response except for four open response items where students were asked: how many passwords they have; how many times a day they use passwords; to list a reason(s) why people should use passwords, and to generate a new password for a given scenario. While the surveys were identical in item content, the language and format of the

response variables were tailored for appropriateness to the age groups. For example, most of the response variables were "Yes" or "No" for the  $3^{rd}$  -  $5^{th}$  graders, while the  $6^{th}$  -12th graders' response variables were lists of check all that apply. To ascertain the content and construct validity of the survey instruments, four types of reviews were conducted. Content experts in usable security were asked to evaluate the alignment matrix (in the Appendix) and provide feedback on the alignment of the categories with the scope of the survey goals, of the alignment of the items with the category, and if there were missing items. Survey experts also reviewed each item for clarity for the intended audience, appropriate format for what the item is assessing, and alignment of response options. Content experts (elementary, middle and high school teachers) focused on the language and format of the items based on the grade/age of the students. Cognitive interviews with students, to determine if the questions were indeed being interpreted as intended, were also conducted using a talk-aloud protocol. Cognitive probing techniques where students were asked to both paraphrase items (e.g., "How would you ask the question in your own words") and interpret them (e.g., "What is your answer and why") complemented the talk-aloud protocol. Additionally, we piloted the surveys with students. After each type of review, the survey instruments were refined based on the feedback and comments.

#### B. Procedure & Recruitment

The study was approved by the full Institutional Review Board. Principals and teachers were recruited to participate. The schools, individual teachers, and students that participated were compensated. Each school received \$1000, the teachers received \$50 gift cards, and the students received age appropriate trinkets such as caricature erasers or ear buds, for example. Finally, parental consent and student assent forms were collected prior to survey distribution. Students who did not receive parental consent performed alternative activities following the school's standard protocol during the survey administration. Each participating classroom also received \$50 for a classroom thank-you celebration where all students celebrated, including those who did not participate in the survey. The survey administration was tailored for the appropriate age group. All children completed scantron survey forms, with teachers reading the survey aloud in the  $3^{rd}$  -  $5^{th}$  grades.

The results presented here are the initial results from only two US Midwest schools - an elementary  $(3^{rd} - 5^{th} \text{ grades})$  and a middle school  $(6^{th} - 8^{th} \text{ grades})$ . This is the first data set from a much larger research effort that will include between 1500 to 1800 elementary, middle and high school students from up to six US school districts.

# C. Participants

In this case study dataset, a total of 189 school students completed the surveys. Both schools are located in the Midwest region in the US. Table III presents the participant demographics.

#### D. RQ1:Current Usage

1) Current Computer Usage: The most popular type of computers the  $3^{rd}$  -  $5^{th}$  graders use was gaming console

TABLE III. PARTICIPANT DEMOGRAPHICS

Graders	#	M:Male F:Female U:Unspec	Age Years	$\bar{x}$	σ
3 <sup>rd</sup> - 5 <sup>th</sup>	88	M:53.41% F:42.05% U:4.54%	8-12	8.15	0.96
6 <sup>th</sup> - 8 <sup>th</sup>	101	M:51.49% F:40.59% U:7.92%	11-15	12.55	1.03

(80.68%), followed by laptop (78.41%) and tablet (71.59%). For the  $6^{th}$  -  $8^{th}$  graders, the most popular type of computers was cell phone (87.13%), followed by laptop (80.20%) and gaming console (77.23%). Table IV is a list of all types of computers used by the participants in the survey.

TABLE IV. USAGE OF DIFFERENTS KINDS OF COMPUTERS

	Desktop	Laptop	Tablet	Cell Phone	Gaming Console
3 <sup>rd</sup> - 5 <sup>th</sup>	62.5%	78.41%	71.59%	68.18%	80.68%
6 <sup>th</sup> - 8 <sup>th</sup>	64.36%	80.20%	55.45%	87.13%	77.23%

Locations where students use the computers were mostly at school or at home: the  $3^{rd}$  -  $5^{th}$  graders reported computer use at school (98.86%) and at home (81.82%); the  $6^{th}$  -  $8^{th}$  graders reported similar computer use at school (94.06%) and a higher usage at home (91.09%).

Activities that students use computers for ranged from school work, homework to games and social media. Games (92.05% for  $3^{rd}$  -  $5^{th}$  and 84.16% for  $6^{th}$  -  $8^{th}$ ) and entertainment (89.77% for  $3^{rd}$  -  $5^{th}$  and 85.15% for  $6^{th}$  -  $8^{th}$ ) were the most popular activities on computers for both groups. Table V is a list of computer activities sorted by  $3^{rd}$  -  $5^{th}$  graders' percentages. Percentages of  $6^{th}$  -  $8^{th}$  graders follow a similar pattern.

TABLE V. ACTIVITIES USING COMPUTERS

	3 <sup>rd</sup> - 5 <sup>th</sup>	6 <sup>th</sup> - 8 <sup>th</sup>
Games	92.05%	84.16%
Entertainment	89.77%	85.15%
Internet	80.68%	77.23%
School	75.00%	78.22%
Texting	45.45%	56.44%
Social media	43.18%	63.37%
Email	36.36%	35.64%
Homework	32.95%	55.45%

2) Current Password Usage: On average (medians), the  $3^{rd}$  -  $5^{th}$  graders have 2 passwords at school and 3 passwords at home. They reported to use their passwords about 4 times a day. For the  $6^{th}$  -  $8^{th}$  graders, they have on average (medians) 2 passwords at school and 4 passwords at home; use passwords about 4 times a day. More than 90% in both groups reported that they use passwords to access school computers, and between about 71% to 80% reported using passwords to unlock home computers. Table VI lists technologies locked with passwords reported by participants in the survey.

# E. RQ2: Understanding of Password Hygiene

1) Knowledge: The  $3^{rd}$  -  $5^{th}$  graders reported learning about good password use more at home (71.59%) compared

TABLE VI. WHAT CHILDREN AUTHENTICATE TO USE

	3 <sup>rd</sup> - 5 <sup>th</sup>	6 <sup>th</sup> - 8 <sup>th</sup>
School computers	98.86%	94.06%
Home computers	71.59%	80.20%
Tablets	60.23%	55.45%
Cell phones	62.50%	85.15%
Games	55.68%	40.59%
Email	29.55%	45.54%
Social media	45.45%	69.31%

to at school (38.64%); whereas the  $6^{th}$  8<sup>th</sup> graders reported learning with almost equal percentages at school (73.27%) and at home (76.24%).

Regarding what they know about password hygiene, responses of "Always" and "Sometimes" were combined, shown in Table VII. More than 90% of each age group reported that they keep their passwords private; and they keep a good habit of signing out after computer use (89.77% for the  $3^{rd}$  -  $5^{th}$  graders and 94.06% for the  $6^{th}$  -  $8^{th}$  graders). The  $6^{th}$  -  $8^{th}$  graders tend to share their passwords with friends more.

TABLE VII. KNOWLEDGE OF PASSWORD HYGIENE

	3 <sup>rd</sup> - 5 <sup>th</sup>	6 <sup>th</sup> - 8 <sup>th</sup>
Keep passwords private	90.91%	93.70%
Sign out after computer use	89.77%	94.06%
Share with friends	32.95%	47.52%
Use same password for everything	57.95%	78.22%
Change passwords	62.50%	79.21%

For those who reported that they changed their passwords, the top reasons were "when someone finds out my passwords" (94.55% for the  $3^{rd}$  -  $5^{th}$  graders and 72.50% for the  $6^{th}$  -  $8^{th}$  graders) and "when I forgot my passwords" (54.55% for the  $3^{rd}$  -  $5^{th}$  graders and 68.75% for the  $6^{th}$  -  $8^{th}$  graders).

2) Why Passwords?: Both groups of participants were asked why it is important to use passwords. The  $3^{rd}$  -  $5^{th}$  graders were only asked to provide one reason while the  $6^{th}$  -  $8^{th}$  graders were asked to provide up to three reasons.

These responses were independently analysed by two authors using thematic coding. The authors met and agreed on the final codes. The agreed codes were at a very high level, reflecting the relatively concise answers given by the children. For example: "To keep things safe", "Safety", and "People should use passwords so they can have privacy". The final codes are shown in Table VIII; codes with fewer than 5 responses are not included. The higher number of responses attributed to codes within the  $6^{th}$   $8^{th}$  graders are due to a higher number of participants and this group being asked to provide three responses, as opposed to one.

TABLE VIII. CODING OF SURVEY RESPONSES

$3^{rd}$ - $5^{th}$	6 <sup>th</sup> - 8 <sup>th</sup>
(n, % of responses)	(n, % of responses)
Privacy (34, 40.48%)	Privacy (81, 38.02%)
Safety (18, 21.42%)	Safety (41, 19.24%)
Access (15, 17.85%)	Security (40, 18.77%)
Security (9, 10.71%)	Access (24, 11.27%)
Hacking (6, 7.14%)	Hacking (10, 4.69%)

3) Password-Related Perceptions: The  $3^{rd}$  -  $5^{th}$  graders reported higher percentages of perceiving creating and remembering passwords as easy, than the  $6^{th}$  -  $8^{th}$  graders, as shown in Table IX. Both age groups found it fairly easy to enter passwords with a keyboard or using a touch screen. Although having too many passwords does not seem to be bothersome to either group, we do see a rising trend with older children having more passwords as they get older.

TABLE IX. PASSWORD PERCEPTIONS

	3 <sup>rd</sup> - 5 <sup>th</sup>	<b>6</b> <sup>th</sup> - <b>8</b> <sup>th</sup>
Easy to make my password	76.14%	54.46%
Easy to make many different passwords	61.36%	44.55%
Easy to remember my passwords	80.68%	68.32%
Easy to enter my passwords with a keyboard	77.27%	80.20%
Easy to enter my passwords on a touch screen	71.59%	81.19%
I wish there was another way besides passwords	50.00%	31.68%
I have too many passwords	27.27%	16.83%

#### F. RQ3: Password Behaviors

1) Password Selection & Storage: When asked about how they get their passwords, about 85% in both age groups reported getting some passwords from schools.

Younger students  $(3^{rd} - 5^{th})$  graders) reported a high percentage of parental involvement in creating their passwords (either created by parents or they created their own passwords with help from parents, combined: 69.32%). A high percentage of the  $6^{th} - 8^{th}$  graders (86.14%) reported creating their own passwords and low parental involvement (either created by parents or created their own passwords with help from parents, combined: 35.64%).

Participants reported memorizing their passwords (97.73% for the  $3^{rd}$  -  $5^{th}$  graders and 91.08% for the  $6^{th}$  -  $8^{th}$  graders). About a third of students in each group reported that they write passwords on paper. The  $3^{rd}$  -  $5^{th}$  graders also reported higher percentages relying on external sources (such as auto-fill by computer, family members remember for me, or save in a file on computer) compared to the  $6^{th}$  -  $8^{th}$  graders. Table X is a list of mechanisms of how students remember passwords.

TABLE X. How Children Retain Passwords

	3 <sup>rd</sup> - 5 <sup>th</sup>		6 <sup>th</sup> - 8 <sup>th</sup>	
	Always <sup>2</sup>	Sometimes	Check all Apply	
Memorize	78.41%	19.32%	91.09%	
Let computer save the pass- word and auto-fill	32.95%	31.82%	36.63%	
Write passwords down on pa- per	12.50%	23.86%	33.66%	
Family member remembers for me	6.82%	28.41%	9.90%	
Friend remembers for me	2.27%	7.95%	1.98%	
Save in a file on computer	10.23%	87.50%	12.87%	

The  $6^{th}$  -  $8^{th}$  graders were asked an additional question on whether they help their family members with passwords. Forty-Nine students (48.51%) reported "Yes," - of those, 73.47% reported helping family members to remember their passwords.

2) Created Password Analysis: The two groups were asked: "Let's say you just got a new game to play on the computer, but you need a password to use it. Please make up a new password for that game. (Remember, don't write down one of your real passwords.)".

#### G. Password Characteristics

The average (medians) lengths of the passwords created by participants were: 7 characters for the  $3^{rd}$  -  $5^{th}$  graders, with a range of [3, 32]; and 10 characters for the  $6^{th}$  -  $8^{th}$  graders, with a range of [4, 29]. Lowercase letters make up the majority of the passwords, followed by numbers. The most popular characters used were lowercase letters "a," "e," and "o" for the  $3^{rd}$  -  $5^{th}$  graders and "e," "a," and "r" for the  $6^{th}$  -  $8^{th}$  graders. The most used numbers for both age groups were "1" and "2." Symbols or white spaces were rarely used. Figure 1 shows the distribution of different character types used in the passwords created by the participants.

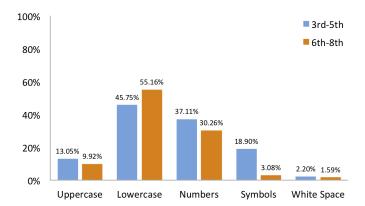


Fig. 1. Character Types in Passwords

We further examined character type positioning in the passwords. Figures 2 and 3 display the overall character type distribution relative to their position, for password lengths of 7 (for the  $3^{rd}$  -  $5^{th}$  graders) and password lengths of 10 (for the  $6^{th}$  -  $8^{th}$  graders).

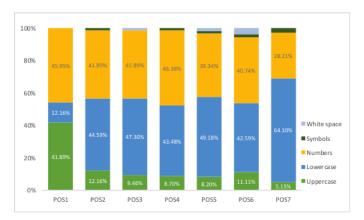


Fig. 2. Character Types by Positions in Passwords  $(3^{rd} - 5^{th})$ 

As shown in Figure 2, in general, the percentages of the  $3^{rd}$  -  $5^{th}$  students who used lowercase letters and numbers were very close (around 40%) across all positions except for the two ends, i.e. position 1 (POS1) and position 7 (POS7). In

POS1, 41.89% of the  $3^{rd}$  -  $5^{th}$  graders used uppercase letters in their passwords. In position 7, a lot more  $3^{rd}$  -  $5^{th}$  graders (64.10%) included lowercase letters in their passwords.

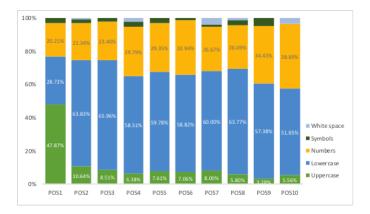


Fig. 3. Character Types by Positions in Passwords  $(6^{th} - 8^{th})$ 

In contrast, the pattern for the  $6^{th}$  -  $8^{th}$  graders (Figure 3 looks quite different from that for the  $3^{rd}$  -  $5^{th}$  graders. A lot more  $6^{th}$  -  $8^{th}$  graders (between 52% and 64%) used lowercase letters across all positions except for the first position. Much fewer  $6^{th}$  -  $8^{th}$  students (between 20% and 39%) used numbers in their passwords compared to their younger counterparts. Similar to the  $3^{rd}$  -  $5^{th}$  graders, in POS1, 47.87% the  $6^{th}$  -  $8^{th}$  graders included uppercase letters in their passwords.

#### H. Password Strength

We used the zxcvbn.js JavaScript Library<sup>3</sup> to quantify the strength of the passwords the children formulated. Figure 4 shows the strengths of the two groups' passwords. There is an improvement as the children move up in the educational system, but the percentage of very weak passwords is still very high, even amongst the older group.

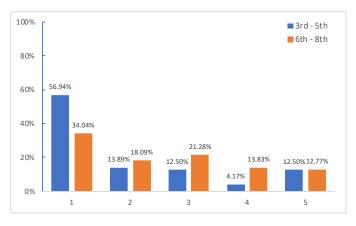


Fig. 4. Password Strengths

#### IV. DISCUSSION

# A. RQ1: Password & Computer Usage

Not surprisingly, as children age, their use of technology and on-line activities change. The percentages of students

<sup>&</sup>lt;sup>3</sup>https://www.bennish.net/password-strength-checker/

having cell phones increases almost 20% from the younger to the older children, as shown in Table IV. As the children mature, there is also about a 10% increase in some social activities, with texting increasing, and about a 20% increase in social media (in Table V). As a result, the older children experience more and more need for authentication: about 23% increase in cell phone authentication, 15% increase in email authentication, and 24% increase in social media authentication (Table VI). The increased need for authentication for older children translates into their having more passwords, each of which has to be retained and managed.

#### B. RQ2: Password Knowledge

Children demonstrated confusion between the concepts of passwords, privacy and safety or protection. Many children reported believing that passwords would keep them 'safe': "I think that people should use passwords because it saves everyone's lives" (Female,  $3^{rd}$   $5^{th}$  grader)

Similar feelings were expressed in 22% of the younger group's responses and 19% of the elder group. This suggests that the message that passwords are required for security is becoming confused either in the delivery or in the children's receiving of the message with the idea of safety, forming inaccurate mental models. It is not clear why this is happening but scaring children into using passwords is unlikely to be the most effective method for ensuring they continue to develop good cyber security practices as they age. Resources in the area of cyber security for children are often focused on cyber bullying and the dangers of online predators, which may explain where some of the confusion arises from. Although educators and parents may not be intentionally trying to scare children into using passwords, children are receiving mixed messages. This demonstrates a need for clear and consistent messages. In order to achieve this, it may be necessary to provide additional training to those delivering the message, in this case parents and teachers.

#### C. RO3: Password Practices and Behaviors

Children's ages influence their password practices and behaviors. Younger children rely more on their family in creating and remembering passwords. Almost twice as many of the younger group reported having parental help in creating their passwords. Moreover, about 35% of the younger children reported getting help from family members in remembering their pass-words, as compared to only 10% of the older children.

Parents also play an important role of providing guidance on 'good' password hygiene to the younger group. In contrast, schools play a larger role in influencing password behaviors of the older group. Moreover, the older children assist family members with remembering passwords. Both age groups understand that passwords should remain private and they sign out after computer use. However, approximately 50% of the older group reported sharing passwords with friends.

#### V. REFLECTION & RECOMMENDATIONS

These findings raise several questions. How do we best prepare children for the increasing demands of living with passwords? How do we provide guidelines and strategies as they age to help them learn and develop appropriate skills?

#### A. Password Management Lifecycle

It is necessary to consider users' password behaviors in a holistic manner, realizing that there are three stages in the password management lifecycle: password creation, password maintenance, and authentication. Users' behaviors are reflections of the interactions among stages in the lifecycle, the capabilities and limitations of the human information processor, and the individual factors [14]. Each stage requires cognitive capabilities from the password owner, in this case the child, to create, maintain, and authenticate using passwords. Overall, the  $6^{th}$  -  $8^{th}$  graders reported experiencing more difficulties with their passwords. Approximately 20% more of the  $6^{th}$ -  $8^{th}$  graders than the  $3^{rd}$  -  $5^{th}$  graders reported difficulties in creating passwords (Table IX). They also struggled more to maintain their passwords: 20% more of the older group reported using "same password for everything" (Table VII), probably because about 12% more of the older children found it difficult to remember passwords (Table X). It is important not to consider any of the lifecycle stages in isolation when we design authentication mechanisms for a particular target group, such as children.

## B. Password Choice

On average, the  $6^{th}$  -  $8^{th}$  graders created passwords that were 3 characters longer than the  $3^{rd}$  -  $5^{th}$  graders did. Compared to the  $6^{th}$  -  $8^{th}$  graders, the  $3^{rd}$  -  $5^{th}$  graders used more uppercase letters, numbers, and white spaces when composing their passwords. The  $3^{rd}$  -  $5^{th}$  graders tend to start their passwords with numbers or uppercase letters in the 1st position. Immediately after the 1st position, lowercase letters and numbers dominate the next few positions until towards the end of the password where almost 2/3 of the characters are lowercase letters. The  $6^{th}$  -  $8^{th}$  graders also tend to start their passwords with uppercase letters, but numbers are not dominating as in the case of their younger counterparts. Immediately after the 1st position, the  $6^{th}$  -  $8^{th}$  graders use much higher percentage of lowercase letters than any other character types in all positions. Towards the end positions in the password, we observe slight rising trends of using numbers and symbols.

In a password generation study with 81 adults [56], the researchers found that uppercase letters dominate the 1st position in the password, then the rate of uppercase letters sharply drops at the 2nd position, while the lowercase letters substantially rise at position 2. Numbers follow a steady increasing trend and start dominating towards the latter positions in the password, until the last position where symbols make up half of the character distribution. The  $6^{th}$  -  $8^{th}$  graders' password trend resembles patterns of uppercase, lowercase, numbers, and symbols found in passwords generated by adults. This could be due to the fact that as students get older, they have more exposure to password complexity requirements for numbers and symbols.

The passwords that the participants created did not use a broad range of characters. For the  $3^{rd}$  -  $5^{th}$  graders, only 8 characters appeared with frequency higher than or equal to 3%, namely, 2, 1, a, e, o, 3, 5, and 6. For the  $6^{th}$  -  $8^{th}$  graders, only 11 characters appeared with frequency higher than or equal to 3%, namely, 2, e, 1, a, r, o, 4, n, 1 (lowercase), i and

s. Special character use was very scarce in passwords created by the  $3^{rd}$  -  $5^{th}$  graders. There was some increasing usage of special characters by the  $6^{th}$  -  $8^{th}$  graders. Many passwords consist of concepts reflecting the current state of the children's lives, e.g., fairy tales, numbers, colors, games, and sports. Few examples from passwords created by the  $3^{rd}$  -  $5^{\hat{t}h}$  graders are: "12345," "Yellow," "PrincessFrog248," and "doggysafesecure." Some passwords created by the  $6^{th}$  -  $8^{th}$  graders are: "Gamehead77," "GameGuy007," "Basketball1130," and "Blue101213." The simplistic nature of passwords is expected since students are progressing on their literacy levels as they age. This is especially true with younger students who are working on mastering their alphabets and numbers. Special characters are such a foreign concept to many young students. This is evidenced by the fact that only 6 special characters appeared in the passwords created by the  $3^{rd}$  -  $5^{th}$  graders. namely, dash (-), period (.), exclamation (!), question (?), at sign (@), and underscore (\_), with frequencies all under 1%. The usage of special characters did expand to more types with the  $6^{th}$  -  $8^{th}$  graders: exclamation (!), slash (/), period (.), comma (,), underscore (\_), double quote ("), at sign (@), apostrophe ('), left and right parentheses (), and caret (^), with frequencies all under 1%.

Despite the awareness shown when discussing the purposes of passwords, the passwords chosen by the children (particularly by the younger age group) were very weak. There were some improvements in the older group, but, as a whole, the passwords were not strong. This suggests that children are not choosing weak passwords because they do not understand the importance of protecting themselves online but because they are either unaware of what constitutes a strong password, or are unable to generate one. There is clearly a need to address how children, particularly in the younger age group, understand and use passwords. When considering the strength of password required it may be worth considering what it is that is being protected and how strong a password is needed. While there have been several investigations into alternative methods of authentication for children, as yet none have been widely adopted. It is important that we do not make passwords "too easy" for children to use leading to their resisting more complicated passwords as adults. The password demands need to challenge children, while still being achievable. Traditional password requirements would suggest that the complexity and strength required should increase as the child's ability develops. However, new password guidelines published by the National Institute of Standards and Technology (NIST) suggests encouraging longer passwords (passphrases) while relaxing complexity requirements (i.e., not requiring a combination of different character types) [34].

# VI. CONCLUSION AND FUTURE WORK

Users' password behaviors and experiences across all three stages in the password lifecycle influence users' attitudes and perceptions of password use and requirements. It is important to promote positive user attitudes early on. Users holding positive attitudes towards passwords practice better cyber hygiene, such as creating compliant and strong passwords, writing down passwords less often, suffering less frustration with authentication, better understanding and respecting the significance of security, as compared to users with negative attitudes [14]. This suggests the need to encourage young users

to develop positive attitudes and accurate mental models of passwords and authentication.

It is already well known that children are not a homogeneous group. Studies involving children as participants in designing or evaluating new software products will frequently take their literacy or numeracy skills into consideration. This study suggests that, despite growing up with an awareness of cyber security, children are likely to have had widely different experiences and knowledge surrounding passwords. As such, researchers working in the areas of authentication should ensure they measure this existing skill and knowledge base when conducting studies with this population.

It is very important that, when we teach children about passwords, we do not confuse them. There are important differences between security, privacy and safety and it is worth finding ways of communicating these differences to children as they learn about password practice and hygiene. They need to understand the differences between password security, personal information privacy and online safety. We do not want to make children afraid of cyber security and we want them to understand their privacy rights. This is a huge challenge but needs urgent attention.

This paper reports the preliminary findings of a case study from two Midwest schools. We are currently collecting data from other planned US school districts. We plan to perform thorough statistical analysis on the entire dataset of 1500 to 1800 students to further validate the findings in this paper and increase generalizability.

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# **APPENDIX: Survey Alignment Matrix**

Objective	Category	Category Definition	Survey Items
RQ1: Assess children's use of computers	Usage	Extent to which children use computers	Where do you use computers?  • What types of computers do you use?  • Where do you use computers?  • About how much time do you spend on computers each day during the week?  • About how much time do you spend on computers during the weekend?  • What do you do when you go on the computer? (list of activities)
RQ1: Assess children's use of computers	Usage	Extent to which children use passwords	How many passwords do you have?     I use passwords to login into (list of activities).     How many times a day do you use or enter your passwords?
RQ2: Assess children's knowledge of passwords	Knowledge	Extent to which children understand purpose and appropriate security practices with passwords	Where did you learn about good password use?  Let's talk about your passwords:  Do you share your password with friends?  Do you use the same password for everything?  Do you write your password down on paper?  Do you change your passwords?  When do you change your passwords?  When you finish with the computer do you log out?  List up to 3 reasons why we need passwords?
RQ2: Assess children's knowledge of passwords	Perceptions	Extent to which stu- dents are comfort- able with passwords and password prac- tices	What do you think of passwords (scales of agreement)  It is easy to create my password  It is easy to create many different passwords  It is easy to remember my passwords  It is easy to type in my passwords  It wish there was another way to login besides passwords  I have too many passwords
RQ3: Assess children's current password behaviors	Memory	Extent to which children are self- reliant with respect to passwords	<ul> <li>How do you pick your password?</li> <li>How do you remember your passwords?</li> <li>Do you help your family members with passwords? (6<sup>th</sup> - 12<sup>th</sup> graders only)</li> <li>Let's say you just got a new game to play on the computer but you need a password to use it. Please make up a new password for that game.</li> </ul>
• Gender, age and school differences.	Demographics	Age, gender, which school which grade	Are you a girl or boy, prefer not to answer?  • How old are you?  • What grade are you in?  • Where do you go to school?  • Which city do you live in?