

MEASURING MESSENGERS: ANALYZING INFRASTRUCTURES AND MESSAGE TIMINGS TO EXTRACT USER LOCATIONS IN INSTANT MESSENGERS

LASER 2023 | Learning from Authoritative Security Experiment Results
San Diego, CA, USA | March 03, 2023

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RESEARCH ALLIANCE

Hope of Delivery: Extracting User Locations From Mobile Instant Messengers

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Abstract—Mobile instant messengers such as WhatsApp use delivery status notifications in order to inform users if a sent message has successfully reached its destination. This is useful and important information for the sender due to the often asynchronous use of the messenger service. However, as we demonstrate in this paper, this standard feature opens up a timing side channel with unexpected consequences for user location privacy. We investigate this threat conceptually and experimentally for three widely spread instant messengers. We validate that this information leak even exists in privacy-friendly messengers such as Signal and Threema.

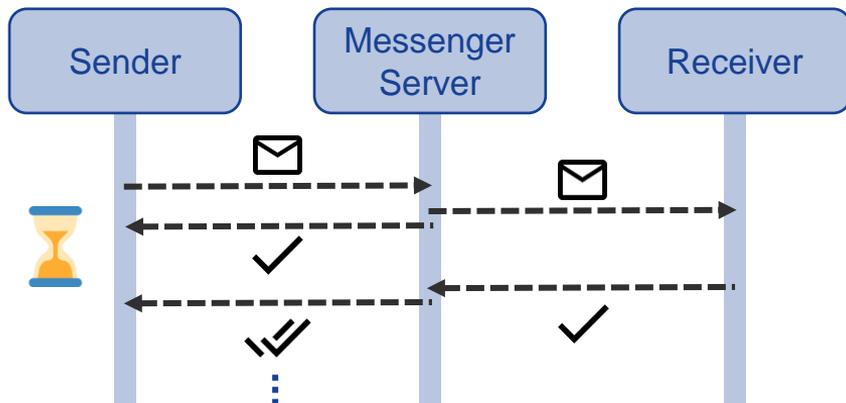
being in transit, processed and forwarded by the messenger server, to delivered to the recipient, and (if enabled) read by the recipient [2], often indicated by small symbols such as checkmarks. This is helpful information for users to track if a message has successfully reached its destination.

However, as we will demonstrate in our paper, this feature can also serve as a side channel that allows to learn sensitive information about message recipients, such as revealing information about their current whereabouts, with undesired potential harm to location privacy.

Paper:



PROBLEM STATEMENT



Do not miss tomorrow's talk at the LASER workshop (Session starts 3:30pm) covering more details about the experiments 🙌 Jetzt

Scenario

Sender: <i>San Diego</i>	$c = 299\,792\,458$ m/s
Server: <i>Los Angeles</i>	$v_{Internet} \leq \frac{2}{3} c$
Receiver:	$2 * dist_{e2e}$ RTT
<i>San Diego</i>	≥ 660 km ≥ 3.30 ms
<i>Bochum</i>	$\geq 9\,200$ km ≥ 46.03 ms

Side Channel

Time for delivery confirmation reveals information about the receiver's location

Does this work in practice?



DATA COLLECTION

Round 1

- Fixed Locations
- WiFi-only 📶
- (Mostly) country-level



Round 2 (Germany + UAE)

- Local setups at city-area-level
- Rotating devices through locations
- WiFi + mobile data 📶 📡



RESULTS OVERVIEW

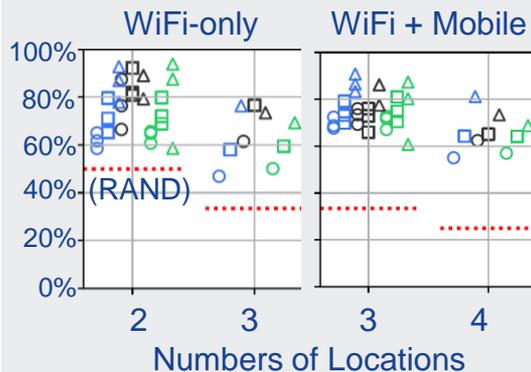
Receiver Country (Round 1)

DE	0.88	0.06	0.06		74%
GR	0.07	0.63	0.29		
NL	0.06	0.22	0.72		
	DE	GR	NL		

DE	0.90	0.02	0.08		84%
GR	0.02	0.85	0.13		
NL	0.09	0.13	0.77		
	DE	GR	NL		

AE	0.86	0.01	0.05	0.08		74%
DE	0.04	0.81	0.06	0.09		
GR	0.05	0.06	0.63	0.26		
NL	0.09	0.06	0.18	0.67		
	AE	DE	GR	NL		

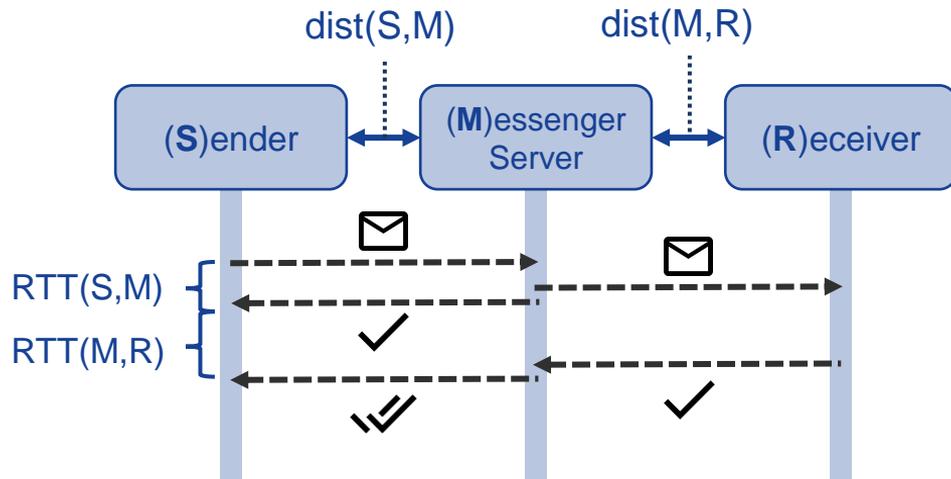
Device-at-Location (R2)



Network Connection (R2)

			
 DE-22	92%	90%	92%
 DE-23	90%	73%	89%
 DE-24	94%	94%	92%
			
 AE-22	56%	91%	
 AE-23	63%	82%	
 AE-24	76%	89%	

MEASURING MESSENGERS



Analyze Messenger Server Locations

Identify Messages and Confirmations in Network Traffic

Analyze Timings to Predict Location of Message Receivers

MESSENGER SERVER LOCATIONS



- No information provided
- Sources indicate **AWS US-East** (Ashburn, VA)

AWS EC2 North Virginia outage resolves but some issues linger

UPDATE: Signal falls over while Xero and Nest got a bit iffy when the main AWS EC2 region had degraded performance. Amazon Web Service says all is well but some users are still reporting trouble.

[zdnet.com]



- Servers located in Zurich area, CH

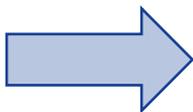
Where are the servers located? -

Threema GmbH runs its own servers in two high-security data centers of an "ISO 27001"-certified colocation partner in the Zurich area (Switzerland).

[threema.ch]



- No specific information
- Meta Data Centers (datacenter.fb.com)



Analyze Phone's Network Traffic to verify and/or aggregate more information

HOW TO ANALYZE NETWORK TRAFFIC ON ANDROID?



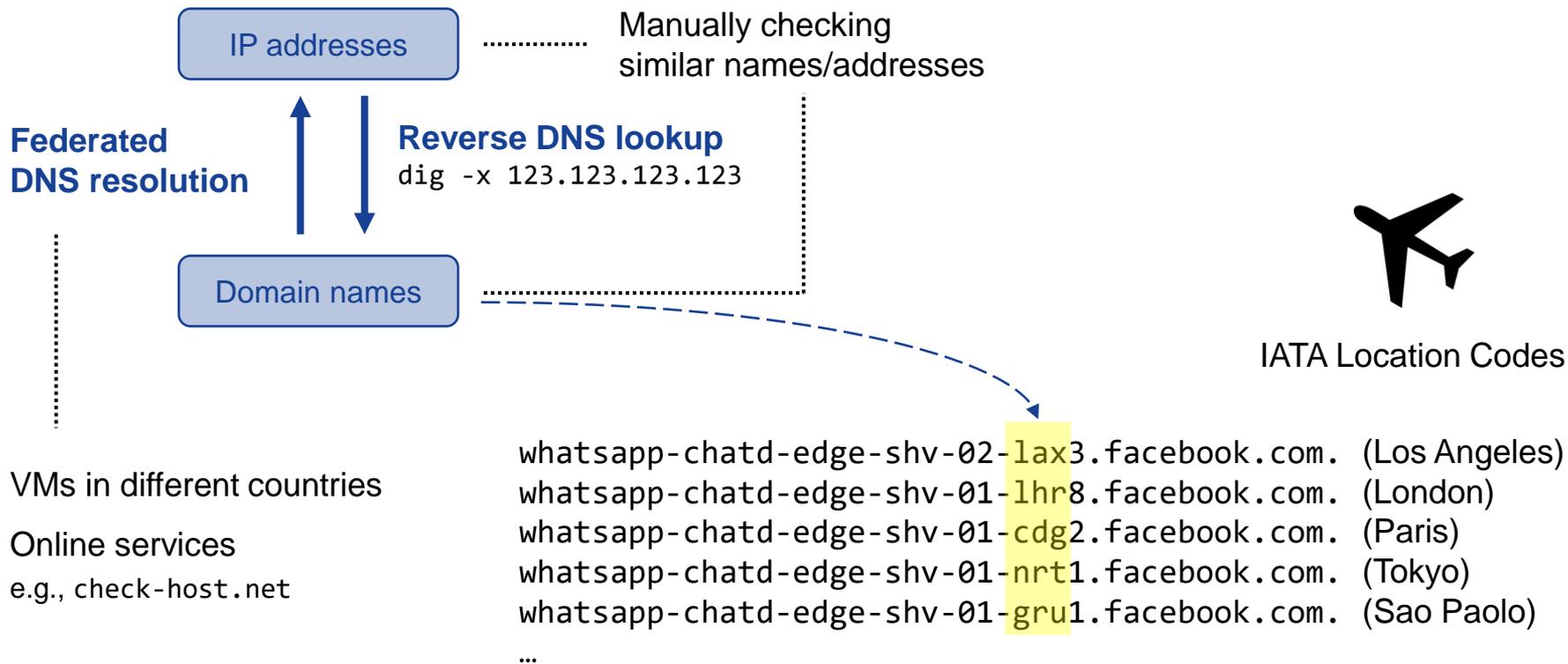
Packet Capturing

- tPacketCapture app
- Uses Android's VPN mechanism
- Monitor and collect (encrypted) traffic
- No root required

PCAP Analysis

Time	Type	Status	Destination	Protocol	Length	Info
139.01.107171	IP, S, D		192.168.1.100	IP	57	
139.01.107174	IP, S, D		192.168.1.100	TCP	54	443 → 41396 [ACK] Seq=689 Ack=100 Win=0 Len=0
139.01.107175	IP, S, D		192.168.1.100	TCP	54	443 → 41396 [ACK] Seq=689 Ack=100 Win=0 Len=0
139.01.107176	IP, S, D		192.168.1.100	TCP	54	443 → 41396 [ACK] Seq=689 Ack=100 Win=0 Len=0
139.01.107179	IP, S, D		192.168.1.100	TCP	54	443 → 41396 [ACK] Seq=689 Ack=100 Win=0 Len=0
139.01.107180	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107181	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107182	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107183	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107184	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107185	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107186	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107187	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107188	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107189	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107190	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107191	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107192	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107193	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107194	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107195	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107196	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107197	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107198	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107199	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0
139.01.107200	IP, S, D		192.168.1.100	TCP	54	41396 → 443 [ACK] Seq=618 Ack=100 Win=0 Len=0

FEDERATED ANALYSIS OF MESSENGER SERVERS



LOCATION PLAUSIBILITY CHECK

Information Aggregation



Federated Pings

whatsapp-chatd-edge-shv-01-cdg2.facebook.com.

Test

LOCATION	REQ	MIN	MAX	AVG	STD DEV	LOSS
Frankfurt 179.60.192.49	3	8.79 ms	8.83 ms	8.82 ms	0.02 ms	0%
Amsterdam 179.60.192.49	3	13.19 ms	14.18 ms	13.53 ms	0.46 ms	0%
London 179.60.192.49	3	16.21 ms	16.93 ms	16.49 ms	0.31 ms	0%
New York 179.60.192.49	3	76.96 ms	77.89 ms	77.32 ms	0.4 ms	0%
Dallas 179.60.192.49	3	112.52 ms	112.6 ms	112.56 ms	0.03 ms	0%
San Francisco 179.60.192.49	3	148.9 ms	149.38 ms	149.09 ms	0.2 ms	0%
Singapore 179.60.192.49	3	164.78 ms	165.79 ms	165.13 ms	0.47 ms	0%
Sydney 179.60.192.49	3	235.84 ms	235.86 ms	235.85 ms	0.01 ms	0%
Tokyo 179.60.192.49	3	232.98 ms	233.09 ms	233.04 ms	0.05 ms	0%
Bangalore 179.60.192.49	3	169.96 ms	170.87 ms	170.27 ms	0.42 ms	0%

[keycdn.com/ping]

Timings and Distances

- Calculate distances between location claim and probe locations
- Compare orders
- Compare transmission speeds
- No formal verification

MESSENGER SERVERS AND LOCATIONS



- 2 IPv4, both the same domain name
textsecure-service.whispersystems.org
76.223.92.165 13.248.212.111
ac88393aca5853df7.awsglobalaccelerator.com.
- Pings < 3ms from each location
- Additional traceroutes from Europe point towards the US (East Coast)
- No certainty

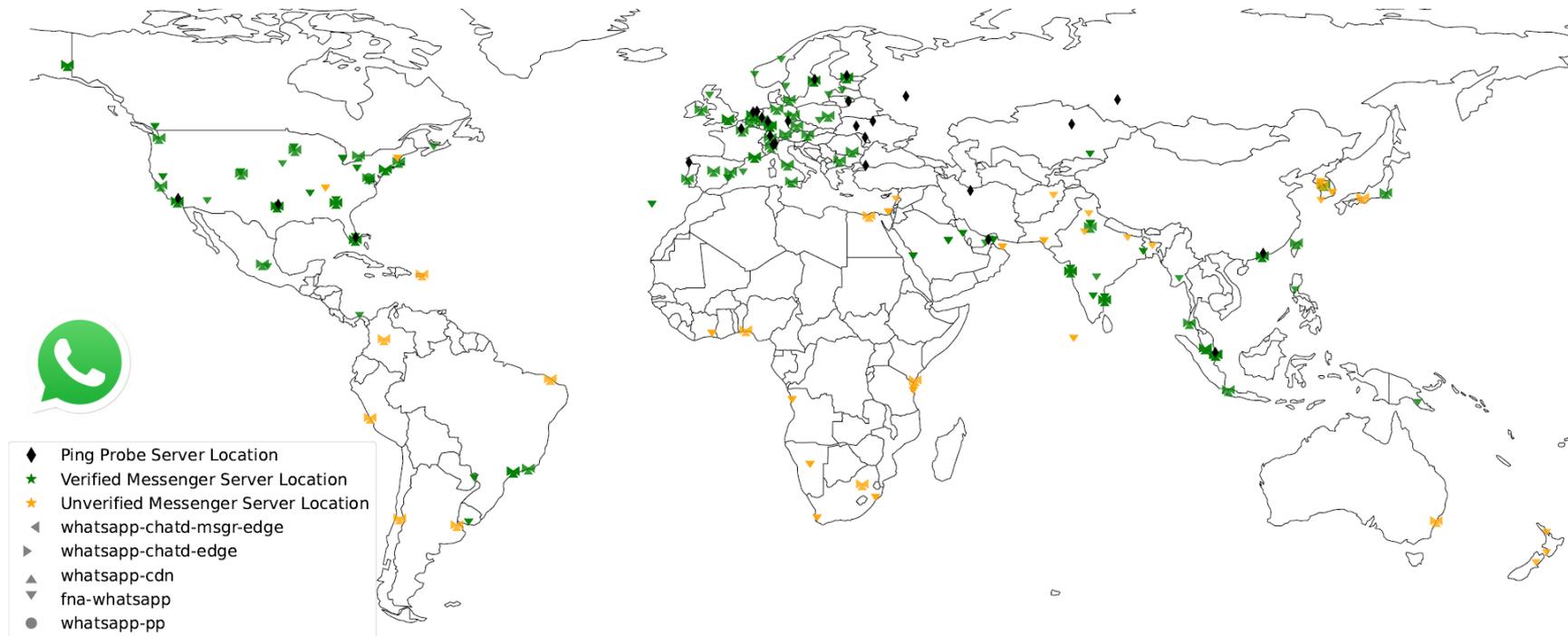
Virginia/US (?)



- 11 consecutive IPv4 addresses
msgapi.threema.ch
185.88.236.xxx
currently no response
- Pings quite plausible
 - Frankfurt (DE) – Zurich: 300 km
 - Milan (IT) – Zurich: 220 km
 - Linear distance vs. Topology
 - Connectivity differences

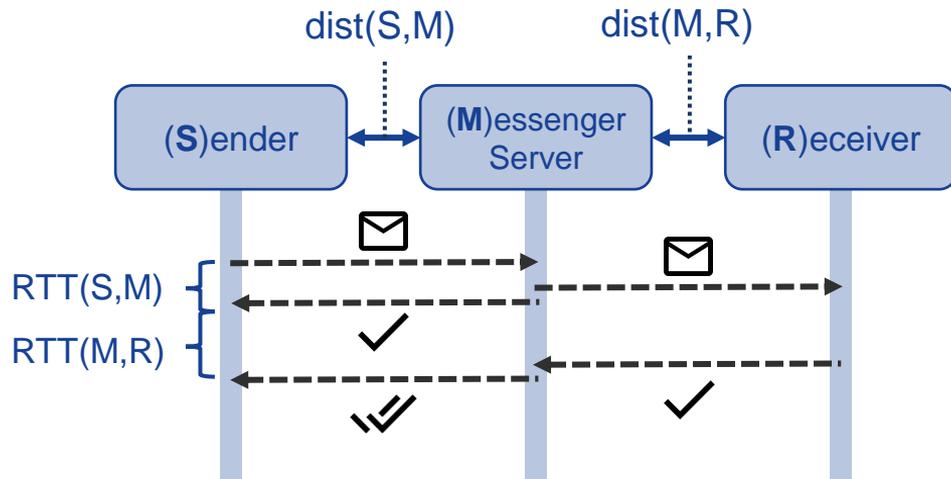
Zurich/CH

MESSENGER SERVERS AND LOCATIONS



5 domain namespaces, 409 total domains / IPv4, 142 different locations (US/EU mostly plausible)

MEASURING MESSENGERS



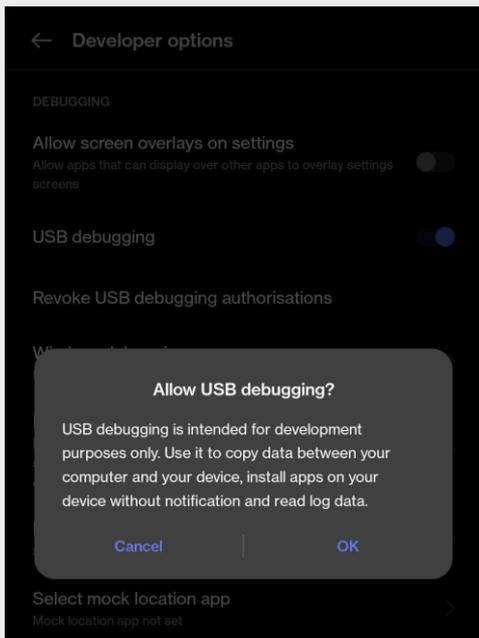
Analyze Messenger Server Locations

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ANDROID DEBUG BRIDGE

Android Device



Controller (Laptop)

- Install ADB and start ADB server instance

```
apt-get install android-tools-adb
adb start-server
```
- Send commands to phone
(confirm prompt on phone upon sending the first command)
 - Wake up phone

```
adb shell input keyevent KEYCODE_WAKEUP
```
 - Start App

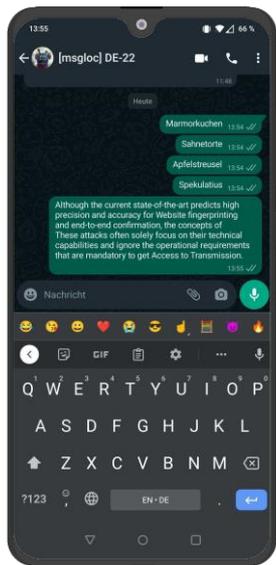
```
adb shell am start -n
jp.co.taosoftware.android.packetcapture/.PacketCaptureActivity
```
 - Interact with UI

```
adb shell input tap <x> <y>
adb shell input swipe <x1> <y1> <x2> <y2>
```

**NO ROOT
REQUIRED**

[<https://developer.android.com/studio/command-line/adb>]

MEASUREMENT SETUP



ADB-USB
Android Debug Bridge

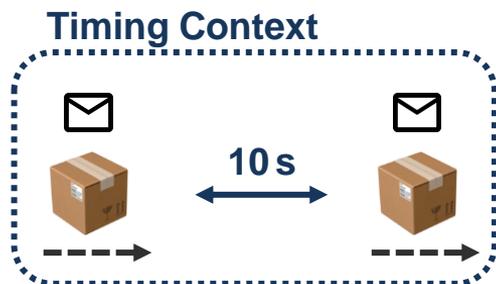
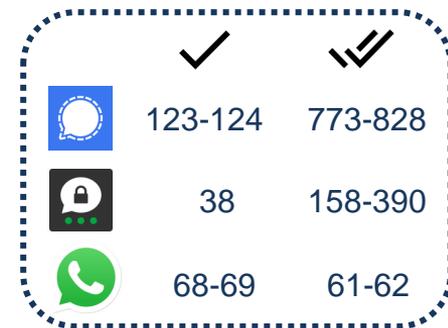
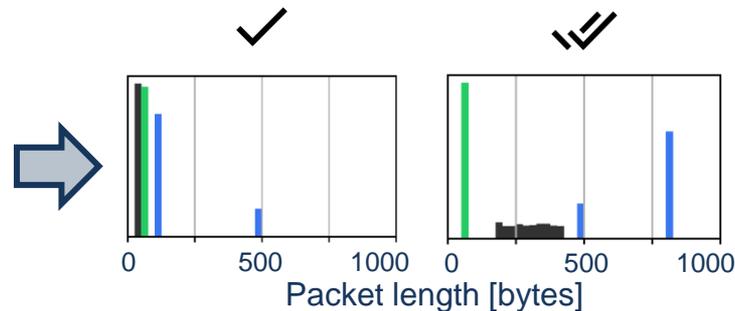
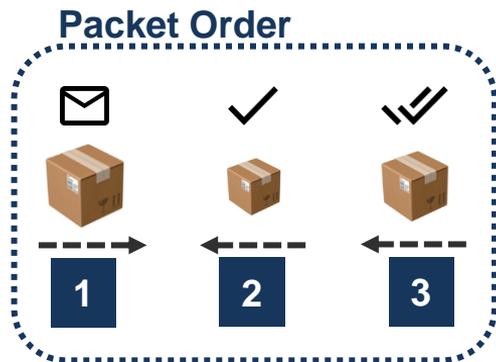
Sending Messages

- Iterate through messengers + receivers
- Capture network traffic on the phone
- Open chat + send messages
 - 5 messages, 10s pause
- Continuously repeated (CronJob)

Receiving Messages



MESSAGES AND CONFIRMATIONS IN NETWORK TRAFFIC



<i>idx=207, t=53.9259, dir=outbound, len=536</i>	
<i>idx=208, t=53.9261, dir=inbound, len=42</i>	
<i>idx=209, t=53.9263, dir=outbound, len=97</i>	✉
<i>idx=210, t=53.9264, dir=inbound, len=42</i>	
<i>idx=211, t=54.0722, dir=inbound, len=123</i>	✓
<i>idx=212, t=54.1225, dir=outbound, len=42</i>	
<i>idx=213, t=55.0154, dir=inbound, len=776</i>	✓✓
<i>idx=214, t=55.0656, dir=outbound, len=56</i>	

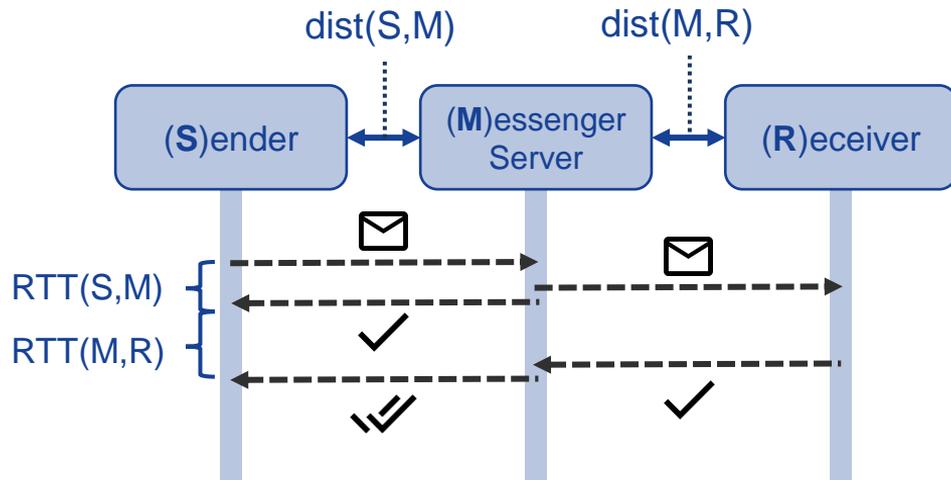


PCAP analysis
in Python: **dpkt**

```
pip install dpkt
import dpkt
```

```
frames = dpkt.pcap.Reader(open(pcap_file, 'rb'))
```

MEASURING MESSENGERS



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DATA COLLECTION

Round 1

- Fixed Locations
- WiFi-only 📶
- (Mostly) country-level



Round 2 (Germany + UAE)

- Local setups at city-area-level
- Rotating devices through locations
- WiFi + mobile data 📶 📡



MESSAGE CONTENTS



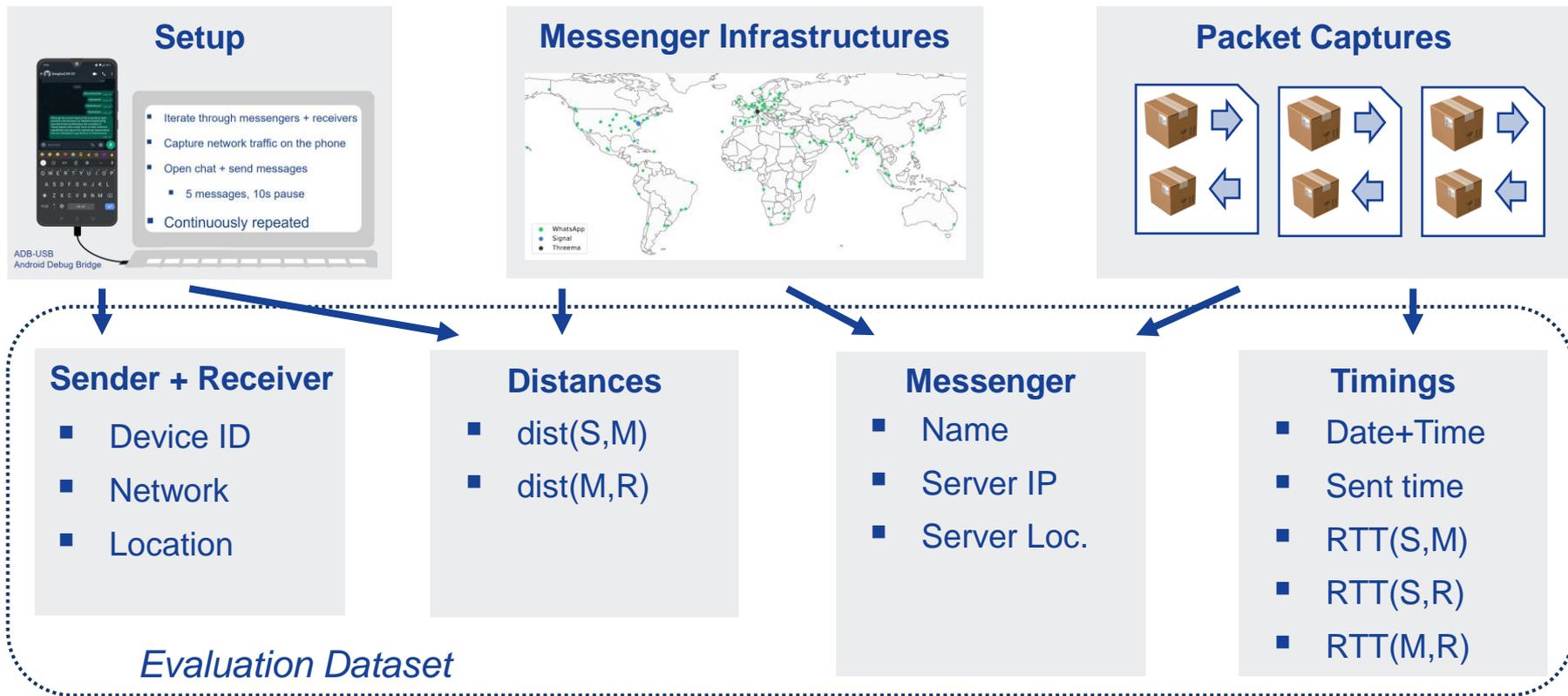
We Built This Circuit: Exploring Threat Vectors in Circuit Establishment in Tor

Theodor Schnitzler¹, Christina Pöpper², Markus Dürmuth³, and Katharina Köhler⁴
¹Radboud University Nijmegen, Germany; ²New York University Abu Dhabi, UAE; ³Radboud University, Netherlands; ⁴theodor.schnitzler@radb.nl; christina.poeppe@nyu.edu; markus.duermuth@radb.nl; koehler@cs.ru.nl

Abstract—Traffic analysis attacks against the Tor network are a growing threat to the anonymity of its users. The technical capabilities of attacks against encrypted Internet traffic have come a long way. Although the current state-of-the-art predicts high precision and accuracy for website fingerprinting and end-to-end confirmation, the concepts of these attacks often solely focus on their technical capabilities and ignore the operational requirements that are mandatory to get access to transmission. In this work, we introduce three novel eavesdropping attacks that enable an adversary to (i) gain additional information about monitored connections, (ii) manipulate the Tor connection build-up, and (iii) conduct a targeted Denial-of-Service attack within the Tor

de-anonymization of related streams [1]. At the same time, all of these attacks ignore the operational requirements for getting access to transmissions. That is, the attack can only succeed to ease the adversary to be able to monitor both endpoints involved in the connection. As Tor has a worldwide infrastructure of 6100 to 7000 voluntarily operated relays, this results in high resource requirements for monitoring candidate connections or nodes [1], [2]. In this context, long-term evaluations of end-to-end confirmation in practice have shown that adversaries controlling specific Autonomous Systems (ASes) or Internet exchange points (IXPs) can de-anonymize individual circuits of 100% of users within a three-month period [3].

DATA PREPARATION



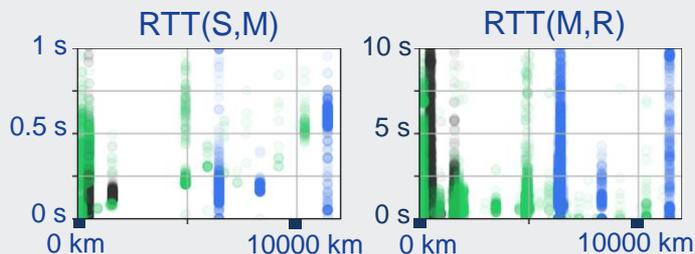
ANALYSIS OF TIMINGS AND DISTANCES

Timings and Distances



Goal: Find a function

$$f: S \rightarrow T \text{ with } f(s) + \varepsilon = t, \varepsilon \rightarrow 0$$

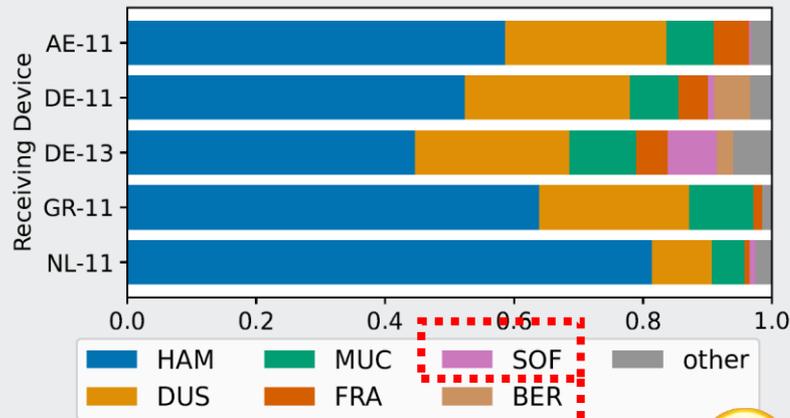


- Large time variances at similar distances
- Slow transmission speeds (M→R)
- Low variety in distances (generalizability!)
- Similar for individual senders and servers



Server Selection

Sending Device: DE-12



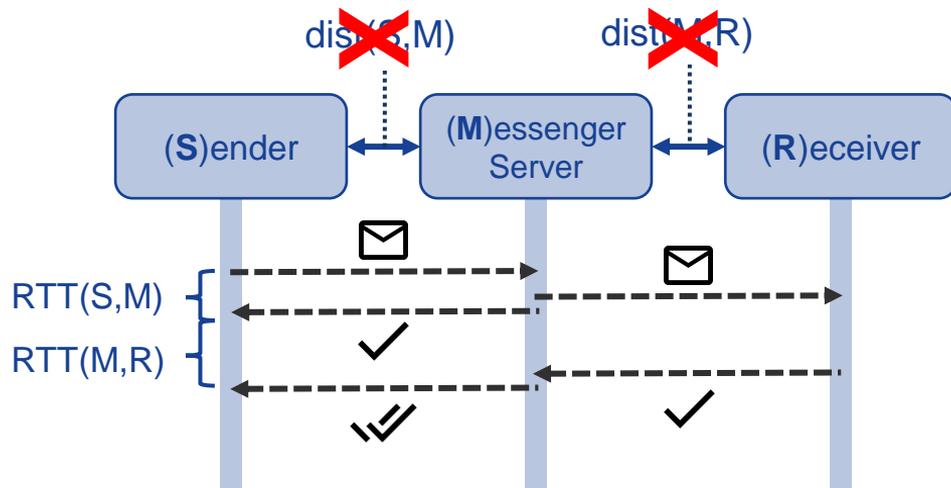
Bulgaria(?)



- Sender GR-11: Sofia, Bulgaria
- Sender AE-21: Marseille, France



MEASURING MESSENGERS



Analyze Messenger Server Locations

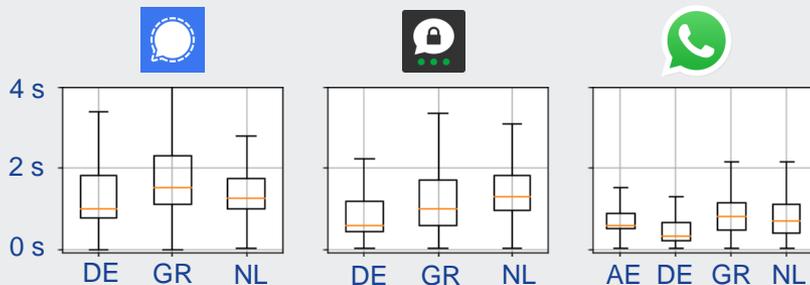
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ANALYSIS OF TIMINGS AND RECEIVER LOCATIONS

Timing Distributions

Message Sender:  DE-11  Bochum, DE



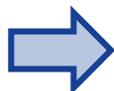
RTT(M,R) of 5 messages

s	RTT ₁ (M,R)	RTT ₂ (M,R)	RTT ₃ (M,R)	RTT ₄ (M,R)	RTT ₅ (M,R)	c
s0	0.161045	0.367807	0.189508	0.133215	1.086010	1
s1	0.139126	0.263945	0.208273	0.318427	1.050682	0
s2	0.116070	0.959320	0.371446	0.075188	0.972167	0
s3	0.588105	0.432598	0.116624	0.217052	0.882888	0
s4	0.352139	0.093173	0.207296	0.184161	0.847522	0
s5	0.888563	0.149882	0.209223	0.175710	0.238975	1
s6	0.321202	0.267288	0.204692	0.152205	0.972913	1
s7	0.211452	0.156785	0.421123	0.165585	1.115668	0
s8	0.320205	0.650930	0.125180	0.784062	0.125119	0
s9	0.155052	0.177442	0.148592	0.078013	0.822601	1
s10	0.181755	0.196456	0.156299	0.203927	0.991780	0
s11	0.174066	0.307921	0.226345	0.322114	0.949903	1
s12	0.225167	0.150083	0.128277	0.178671	1.010559	0
s13	0.128531	0.217139	0.133994	0.269631	0.778859	1
s14	0.120790	0.1006174	0.199258	0.094544	1.823422	0
s15	0.223729	0.199927	0.216786	0.145953	0.912231	1
s16	0.151150	0.182758	0.119122	0.197469	1.011616	1
s17	0.228764	0.313403	0.213551	0.427457	0.940652	1
s18	0.146101	0.182869	0.213168	0.201455	0.842262	1
s19	0.565934	0.404749	0.526175	0.218871	1.288376	0

1 80% data for training

2 20% data for testing

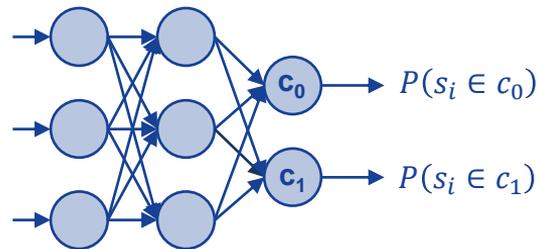
Classification



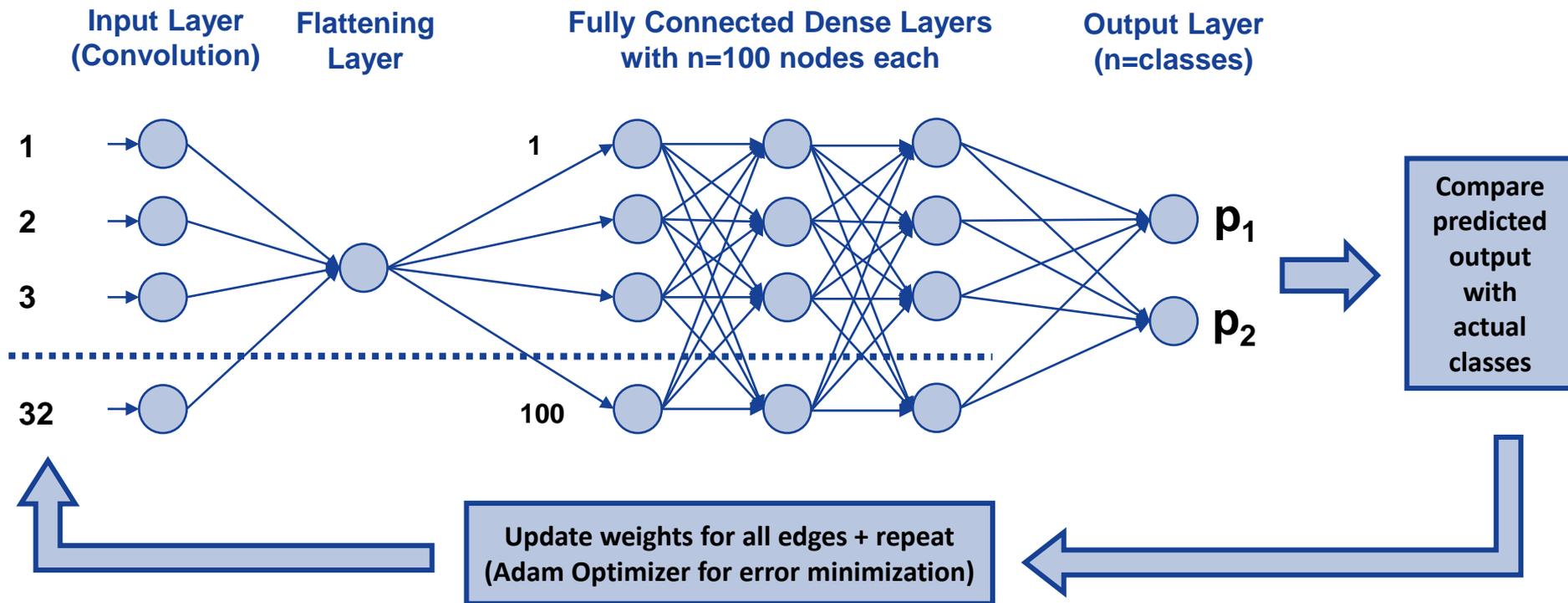
Assign newly measured RTTs a location based on previously observed data

1

2



NEURAL NETWORK ARCHITECTURE



NEURAL NETWORK IMPLEMENTATION

ML framework for Python (and other languages):

tensorflow (v2.11.0) -> Keras API

[https://www.tensorflow.org/api_docs/python/tf/keras]

```
# build the nn
model = tf.keras.Sequential()
model.add(tf.keras.layers.Conv1D(parameters['filters'], kernel_size=(2), activation='relu', input_shape=input_shape))
model.add(tf.keras.layers.Flatten())
for d in range(parameters['dense_layers']):
    model.add(tf.keras.layers.Dense(parameters['neurons'], activation='relu'))
model.add(tf.keras.layers.Dense(num_classes, activation=tf.keras.layers.Softmax()))

# compile and run
model.compile(optimizer='adam',
              loss = tf.keras.losses.categorical_crossentropy,
              metrics=['accuracy'])

model.fit(train_data, train_labels, epochs=parameters['n_epochs'])

# predict test data
predictor = tf.keras.Sequential([model, tf.keras.layers.Softmax()])
predictions = predictor.predict(test_data)
```

Parameter Tuning

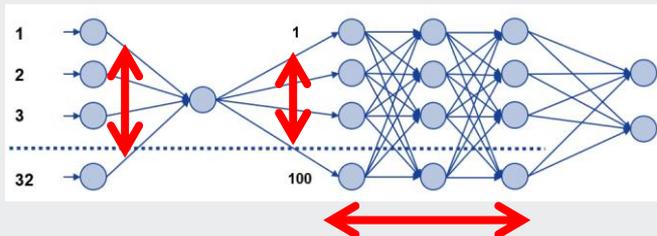
NETWORK
LAYERS

TRAINING

PREDICTION

EVALUATION RUNS

Parameter Tuning



Actual Evaluation

Receiver country

Within a country (yes/no)

Locations of a single receiver

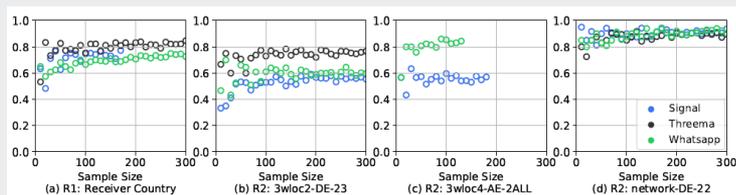
Network connection (WiFi/Mobile)

+

*varying
timing
sequence
lengths*

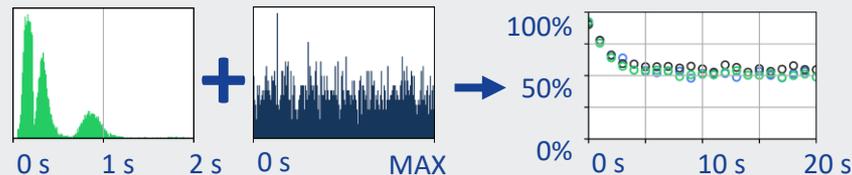
Convergence Analysis

Varying sample sizes – number of messages



Countermeasures Simulation

Adding random maximum delays to data



RESULTS OVERVIEW

Receiver Country (Round 1)

DE	0.88	0.06	0.06
GR	0.07	0.63	0.29
NL	0.06	0.22	0.72
	DE	GR	NL



74%

DE	0.90	0.02	0.08
GR	0.02	0.85	0.13
NL	0.09	0.13	0.77
	DE	GR	NL



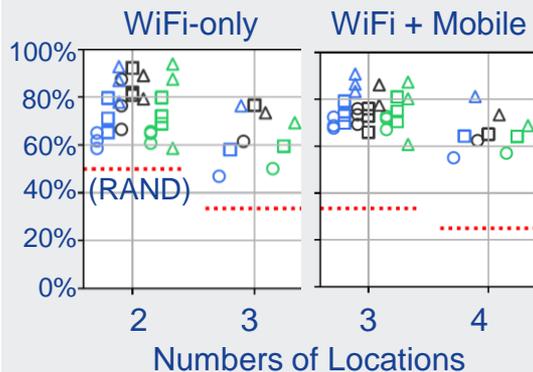
84%

AE	0.86	0.01	0.05	0.08
DE	0.04	0.81	0.06	0.09
GR	0.05	0.06	0.63	0.26
NL	0.09	0.06	0.18	0.67
	AE	DE	GR	NL



74%

Device-at-Location (R2)

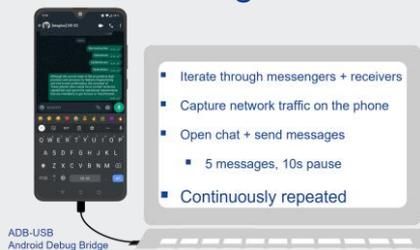


Network Connection (R2)

DE-22	92%	90%	92%
DE-23	90%	73%	89%
DE-24	94%	94%	92%
AE-22	56%	91%	
AE-23	63%	82%	
AE-24	76%	89%	

DISCUSSION

Setup to collect message timing data



Overview of messenger infrastructures



Messenger PCAPs



Analyze Messenger Server Locations

Identify Messages and Confirmations in Network Traffic

Analyze Timings to Predict Location of Message Receivers



MEASURING MESSENGERS: ANALYZING INFRASTRUCTURES AND MESSAGE TIMINGS TO EXTRACT USER LOCATIONS IN INSTANT MESSENGERS

LASER 2023 | Learning from Authoritative Security Experiment Results Workshop
San Diego, CA, USA | March 03, 2023

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