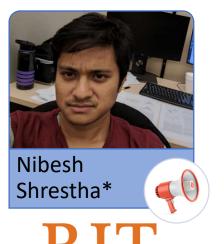
OptRand: Optmistically Responsive Reconfigurable Distributed Randomness













*Equal contribution

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Motivation





Applications

- Generates random numbers at regular intervals
 - 1ffa108e7cfcd9fe125c
 - 06485727a9a47b37401a
 - afd090a44b761903d1fe

- Random selection: lotteries, shuffled decks
- Randomized consensus protocols: VABA^[AMS'19], HoneyBadger^[MXCSS'16]
- Blockchain-sharding^[ASBHD'17]
- Anonymous communication^[GRPS'03]
- E-voting and many more...



Random Beacon: Key Properties

Bias Resistance

No entity can influence a future random beacon away from uniform

Unpredictable

No entity can distinguish the beacon output from a random value



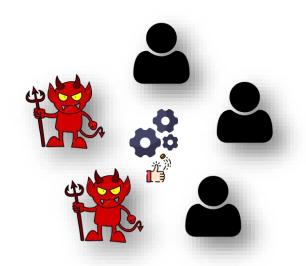
Byzantine Fault-tolerant Randomness Beacon

Generate bias-resistant and unpredictable random beacons

despite t Byzantine failures out of n nodes

Additional Properties:

- Optimal resilience: tolerates t < n/2 Byzantine faults assuming synchrony
- Low communication complexity
- Low computational overhead
- Low latency
- Reconfiguration-friendly: Replace participating nodes without additional communication overhead



Prior Work

	Resilience	Best Worst $O(n^2)$		Unpredictability	Reusable	Assumption	Latency
		Best	Worst		setup		
Drand	$t < \frac{n}{2}$	O (1	n^2)	1	X	DKG	Low
Dfinity ^[HMW'18]	$t < \frac{n}{2}$	$O(n^2)$	$O(n^3)$	1	X	DKG	Low
RandRunner ^[SJHSW'21]	$t < \frac{n}{2}$	O (1	n^2)	t+1	√	VDF	High
BRandPiper ^[BSLKN'21]	$t<\frac{n}{2}$	$O(n^2)$	$O(n^3)$	1	√	q-SDH	High

Can we design random beacon protocols with all desired properties?

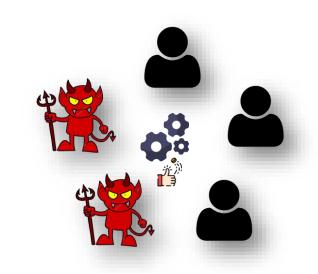
Prior Work

	Resilience	Communication		Unpredictability	Reusable	Assumption	Latency
		Best	Worst		setup		
Drand	$t < \frac{n}{2}$	$O(n^2)$		1	X	DKG	Low
Dfinity ^[HMW'18]	$t < \frac{n}{2}$	$O(n^2)$	$O(n^3)$	1	X	DKG	Low
RandRunner ^[SJHSW'21]	$t < \frac{n}{2}$	$O(n^2)$		t+1	√	VDF	High
BRandPiper ^[BSLKN'21]	$t<\frac{n}{2}$	$O(n^2)$	$O(n^3)$	1	√	q-SDH	High
OptRand	$t<\frac{n}{2}$	$O(n^2)$		1	√	q-SDH	Low

Our protocol - OptRand

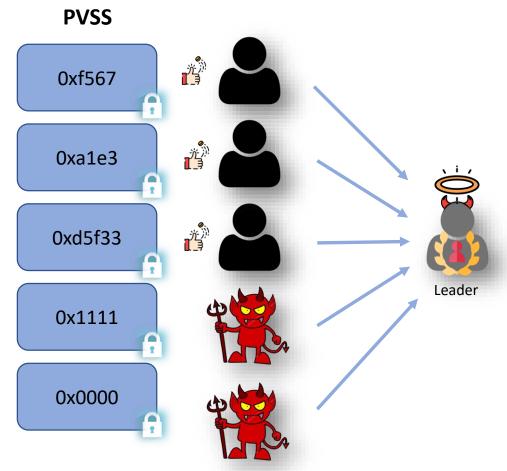
Our random beacon protocol guarantees:

- 1 —absolute unpredictability
- Bias-resistance
- Optimal resilience of t < n/2
- Always $O(n^2)$ communication complexity
- Optimistic latency
 - $O(\delta)$ latency during optimistic conditions
 - 11Δ latency otherwise
- Reconfiguration-friendly with reconfiguration in t+1 rounds



Technique Overview

(2) Nodes generate random values shared via a homomorphic Publicly Verifiable Secret Sharing (PVSS)



(1) We have t < n/2 Byzantine nodes in the system

(3) Leader aggregates t+1 PVSS into a Publicly Verifiable Random Sharing



SMR Requirement: Input must be O(n)sized



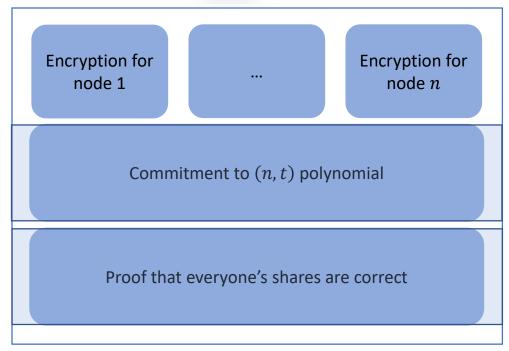
SMR

- (4) The rotating leader-based SMR handles
- invalid/no inputs
- Low-latency and lowcommunication complexity agreement
- Beacon generation using reconstruction of PVRS

I will focus on (1), (2), and (3)

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O(1) size

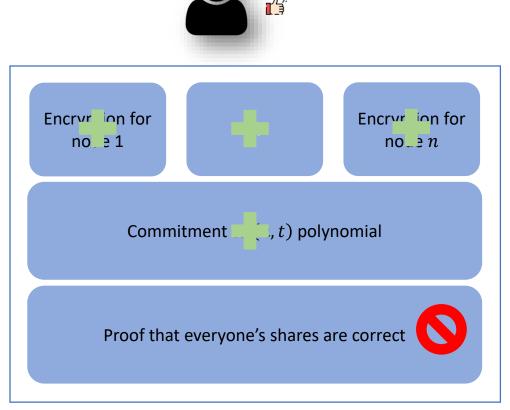
O(n) size

General PVSS Structure

The proof guarantees that

- ✓ The degree of the polynomial in the commitment portion of the PVSS is t
- ✓ The encryptions correspond to the committed polynomial

Output of PVSS Share generation



General PVSS Structure

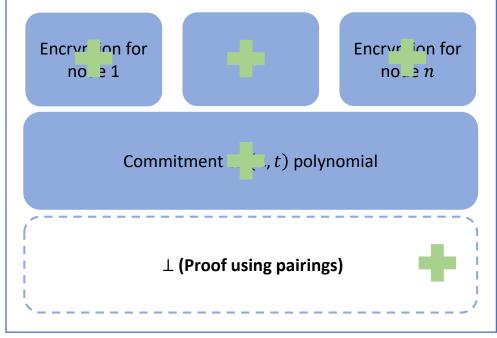




Problem: If O(t) sharings are combined, the resulting PVSS is O(nt) sized

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Output of Pairing-based PVSS Share generation

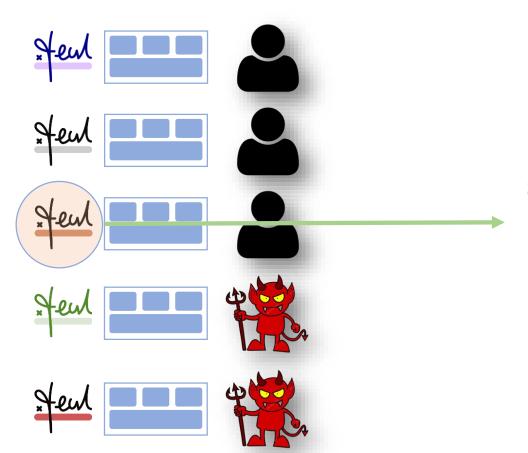
Using Pairing based PVSS from SCRAPE^[CD19]



Problem: An adversarial combiner can **cancel** honest node's shares of r by generating shares of -r

We need a mechanism to prevent adversary from forging honest node's shares

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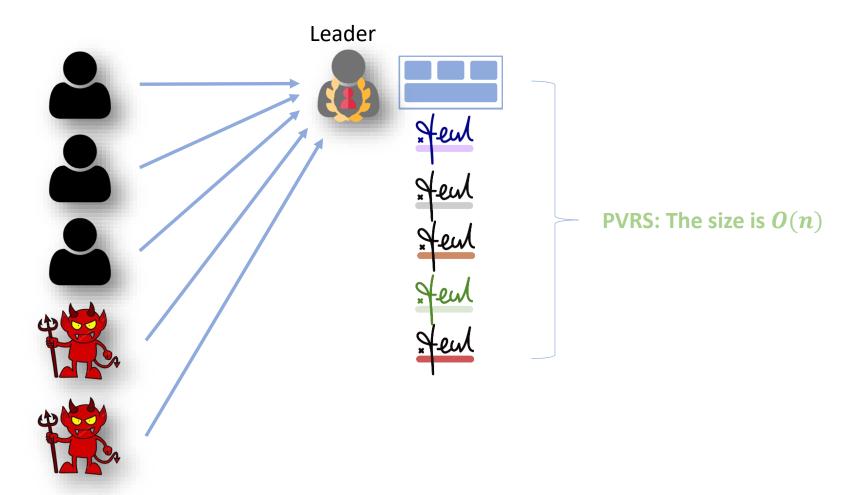


Solution: Add decomposition proofs that contain

- A NIZK proof that the node creating the sharing knows the secret in the PVSS
- Authentication information (e.g., digital signature)

NIZK – Non-Interactive Zero Knowledge

Publicly Verifiable Random Sharing



Publicly Verifiable Random Sharing













BONUS: If the nodes reconstruct the secret S, then anyone can verify that S is the correct reconstruction using O(1) information



In this example, anyone can verify that

- ✓ All nodes (1, 2, ..., 5) have contributed to this PVRS
- ✓ It is an (n, t) sharing
- ✓ The shares for all the nodes are correct

Broadcast Channel or SMR



BFT SMR

All honest nodes output a common set of blocks

Despite t Byzantine failures out of n nodes



Prior BFT SMR protocols with t < n/2 resilience:

- $O(n^2)$ communication with threshold setup
 - Not-reconfiguration friendly
- $O(n^3)$ communication w/o threshold setup
 - \triangleright Size of certificate is O(n) bits

BFT SMR of RandPiper^[BSLKN'21]

- tolerates t < n/2 Byzantine failures
- $O(n^2)$ communication w/o threshold setup
 - Reconfiguration-friendly
- Each epoch lasts 11∆

Our approach: Reduce latency during optimistic conditions

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Optimistic Responsiveness [PS'17]

 $\delta << \Delta$

Allows synchronous protocols to commit responsively in $O(\delta)$ time under optimistic conditions

Optimistic conditions:

- Leader is honest
- > 3n/4 nodes in the system follow the protocol

Primary concern:

- Not easy to decide if optimistic conditions are met
 - Should the protocol progress responsively or synchronously?

Our BFT-SMR Protocol

Fast Path

Makes progress at n/w speed during optimistic conditions

Slow Path

- Makes progress synchronously under normal conditions
- 2. Identical to RandPiper BFT SMR

Execute both paths simultaneously

Key Challenges of the Fast Path Protocol

- Responsive propagation of linear-sized message
 - E.g. block proposal, certificates
 - > A Byzantine leader could send the message to only some honest nodes
 - All-to-all multicast incurs cubic communication

- Responsively changing epochs
 - > Traditionally, performed using all-to-all multicast of certificates
 - Incurs cubic communication

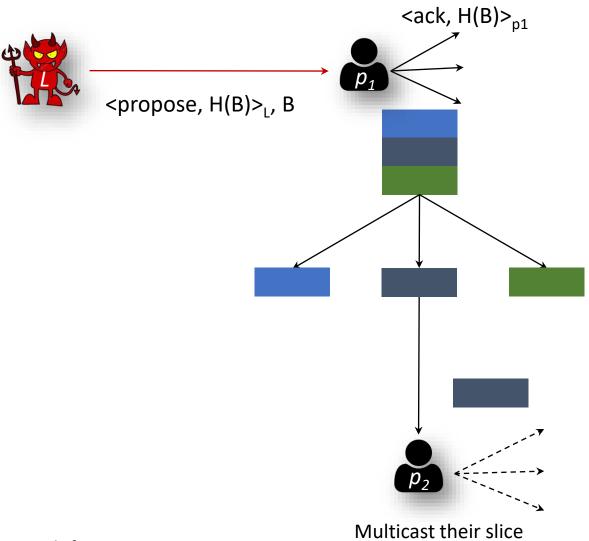
Primitives

- Linear erasure and error correcting code (Reed-Solomon codes)
 - (n, b) RS code
 - \circ Encode: $m_1, ..., m_b \longrightarrow s_1, ..., s_n$
 - \circ Decode: $s_1, ..., s_n \longrightarrow m_1, ..., m_b$ tolerates n b erasures

In our protocol, we set b = n/4 + 1

- Cryptographic accumulator
 - To prove membership of slices
 - Bilinear accumulator

Responsive Propagation of Linear-sized Message



- 1. Encode proposal with (n, n/4+1) RS code
- 2. Send slice s_i to node p_i, multicast ack for B
- 3. Multicast its slice

- Consider block B propagated when
 3n/4 + 1 nodes ack for block B
- 2. Decode block B from n/4 + 1 slices

H: Hash function

Responsive Propagation of Linear-sized Message

3n/4 + 1 nodes have sent acks for B

At least n/4 + 1 of the nodes are honest

n/4 + 1 honest nodes will send their slices to all other nodes

All honest nodes will receive at least n/4 + 1 valid slices sufficient to decode the original block proposal

H: Hash function

Responsively Changing Epochs

A synchronization primitive is required to signal all honest nodes to move to higher epoch.

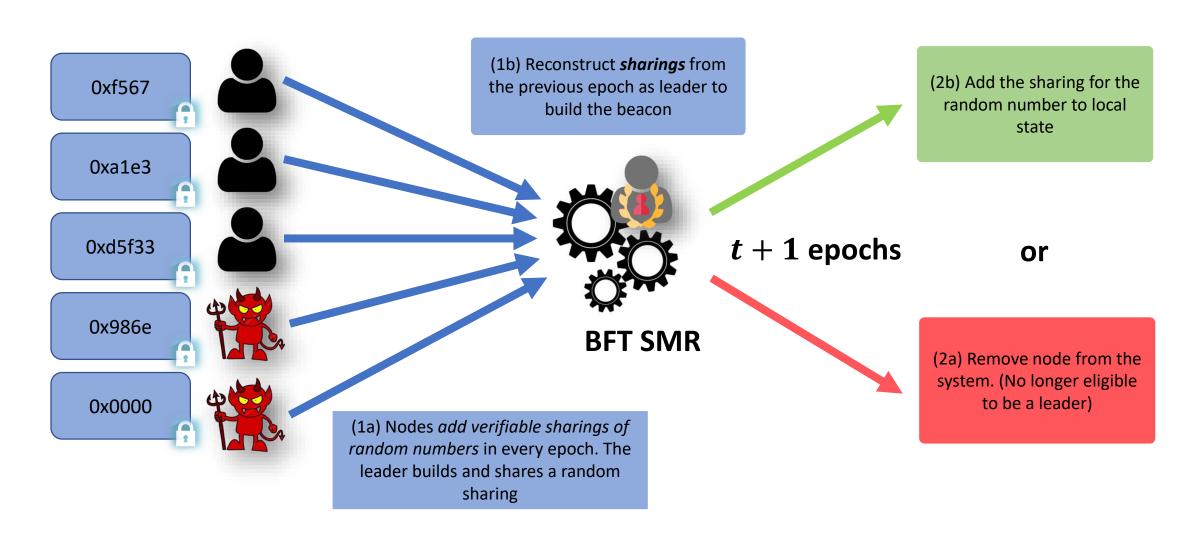
Reconstructed secret opened in an epoch as a synchronization primitive

- Reconstructed secret is constant sized
- All-to-all broadcast of the reconstructed secret incurs $O(n^2)$ communication

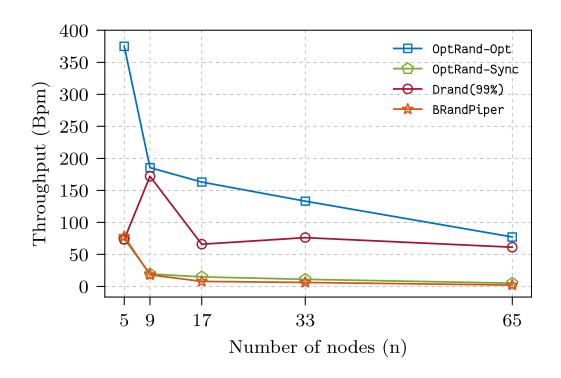
Key Features of Our BFT SMR

- Rotating leader protocol
 - Leaders rotated every epoch
 - \triangleright Each epoch lasts for $O(\delta)$ time during optimistic conditions
 - ➤ Otherwise, lasts 11∆ time
- $O(n^2)$ communication for O(n)-sized input
- Commits a decision in t+1 epochs in the worst case

Putting Things Together - OptRand



Evaluation





Code: https://github.com/nibeshrestha/optrand

Conclusion

Protocols

- 1. Optimistically Responsive Distributed Random beacons with $O(n^2)$ communication per beacon
- 2. Efficient Reconfiguration with $O(n^2)$ communication per epoch and optimistically responsive latency



















*Equal contribution

Thank You!