# You Can Rand but You Can't Hide: A Holistic Security Analysis of Google Fuchsia's (and gVisor's) Network Stack

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- Deployed to millions of Google Nest Hub devices
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#### Google gVisor is:

- "an application kernel for containers" (Google)
- Used in Google Cloud offerings: App Engine, Cloud Functions, Cloud ML Engine, Cloud Run, Google Kubernetes Engine (GKE)



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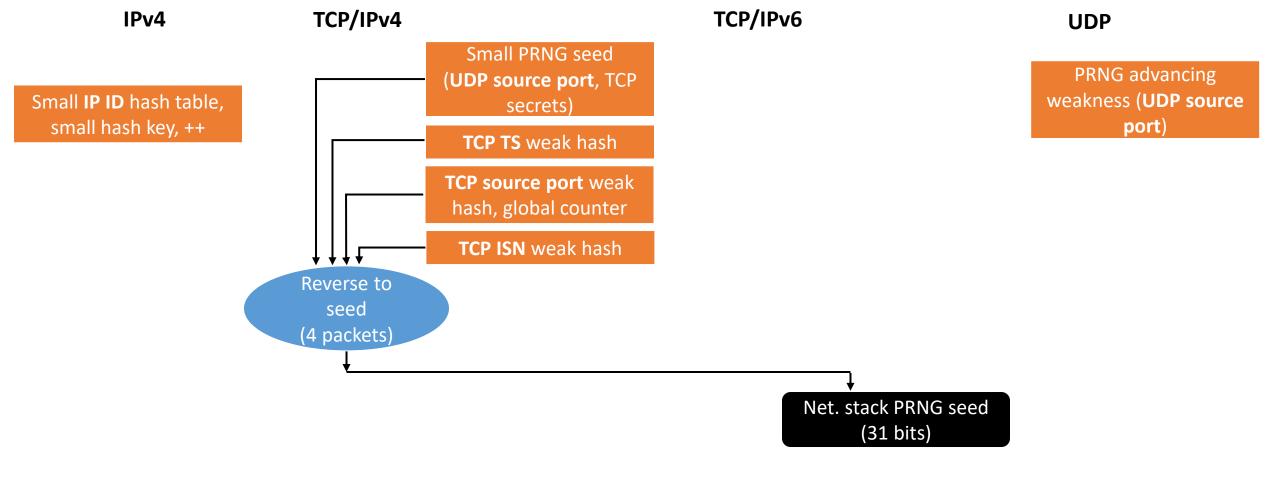
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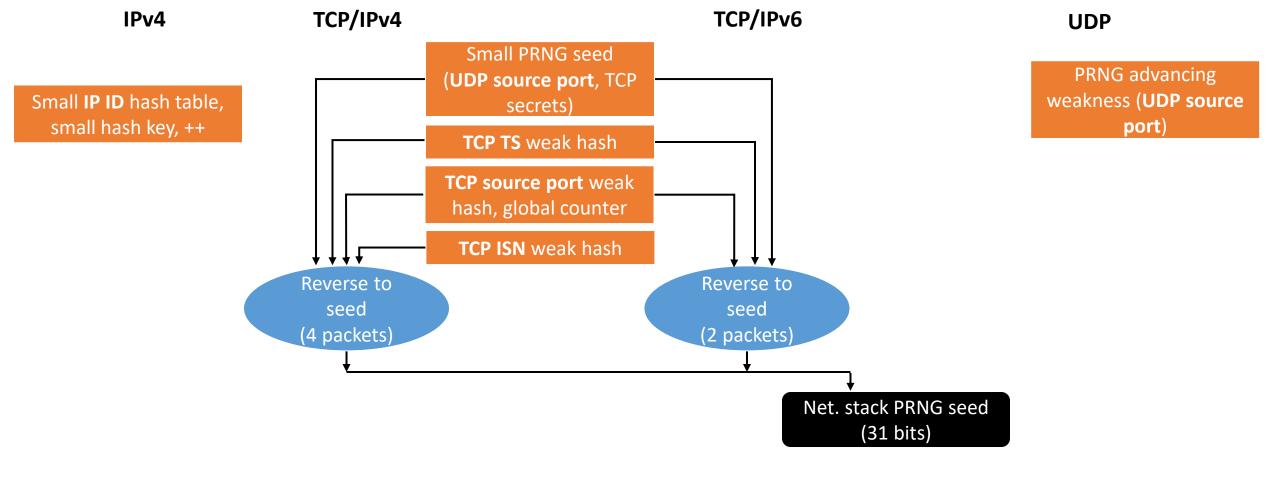
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- Combine otherwise-weak vulnerabilities in separate network protocol header fields into powerful attacks

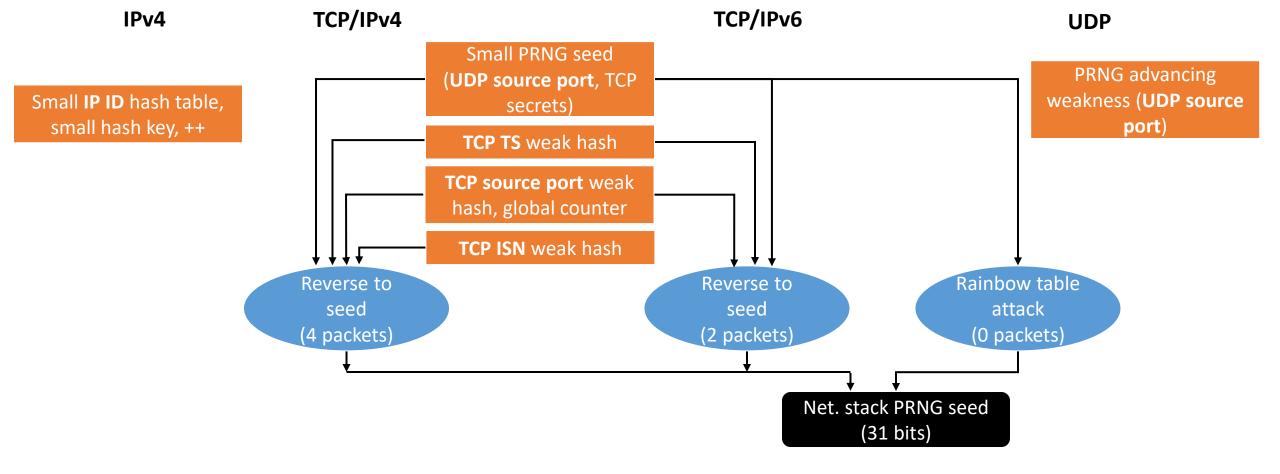
IPv4 TCP/IPv4 TCP/IPv6 UDP

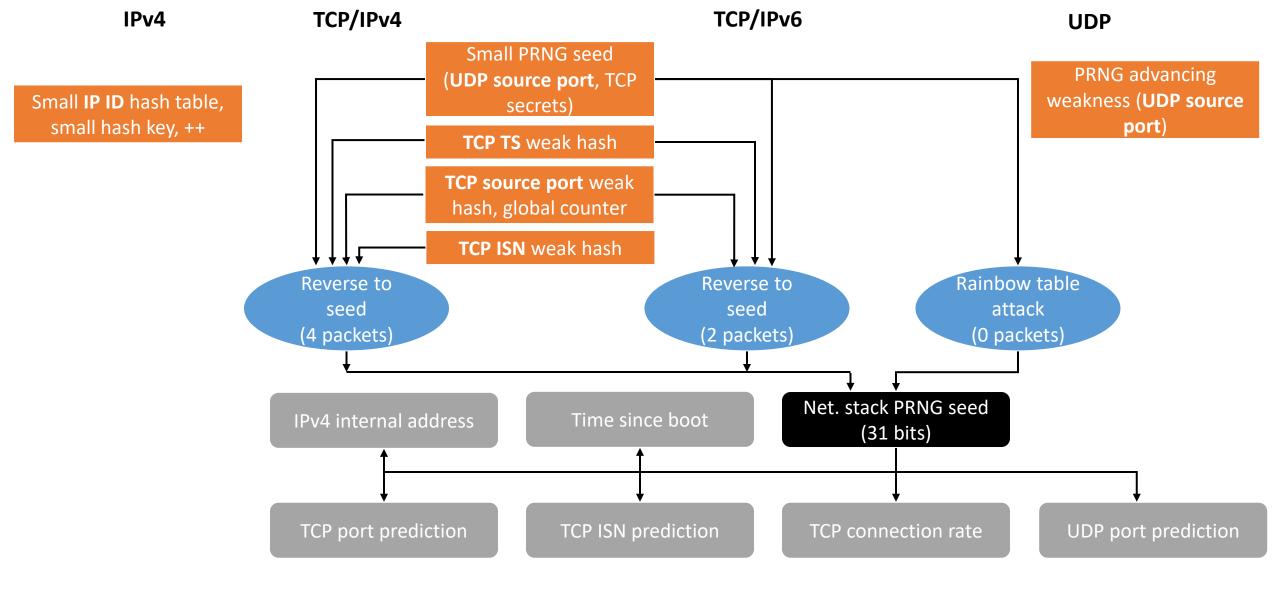
TCP/IPv6 IPv4 TCP/IPv4 **UDP** Small PRNG seed PRNG advancing (UDP source port, TCP Small IP ID hash table, weakness (UDP source secrets) small hash key, ++ port) TCP TS weak hash

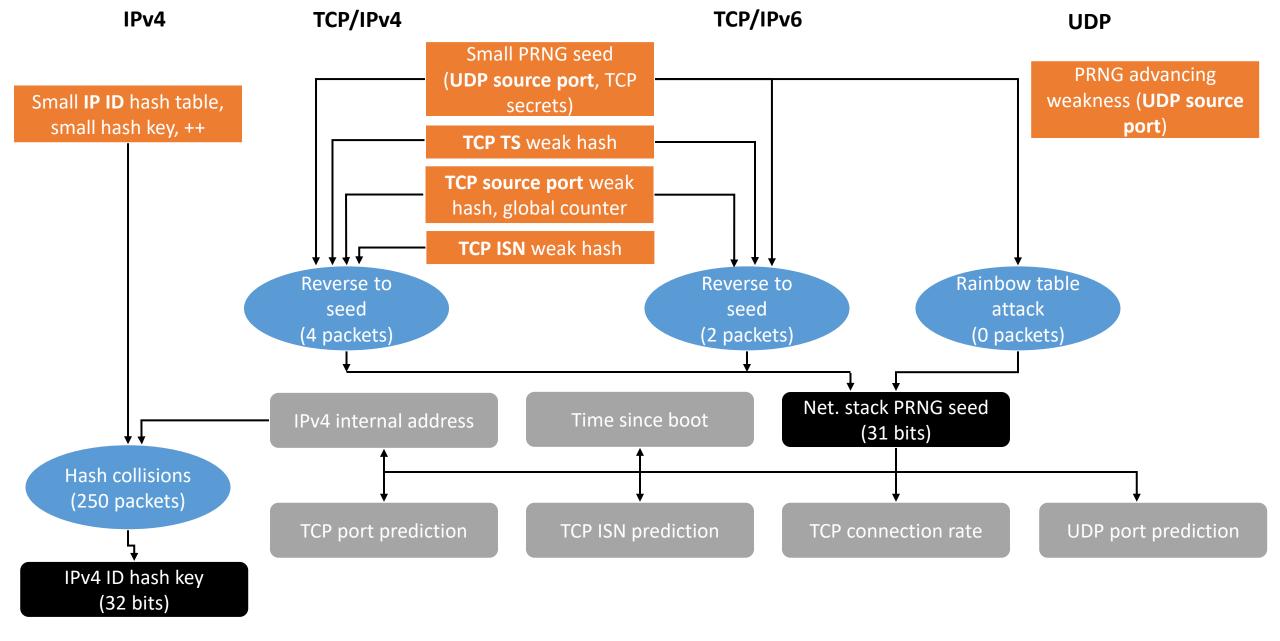
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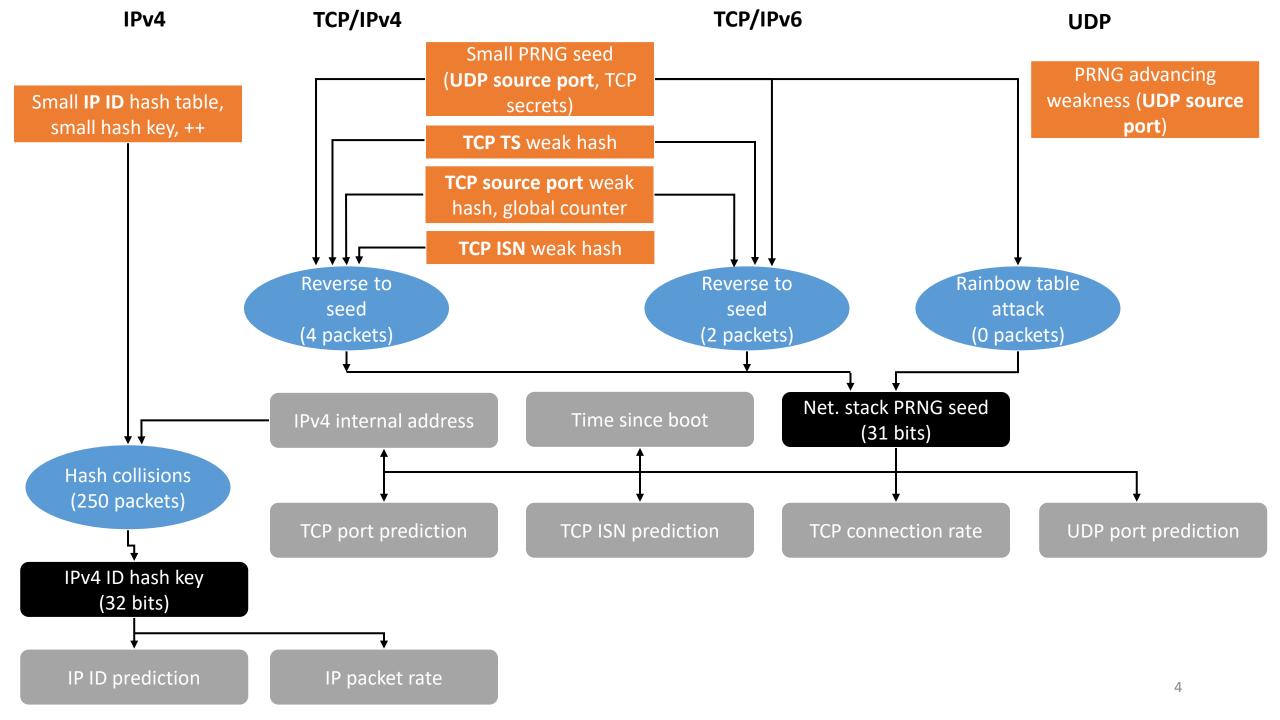


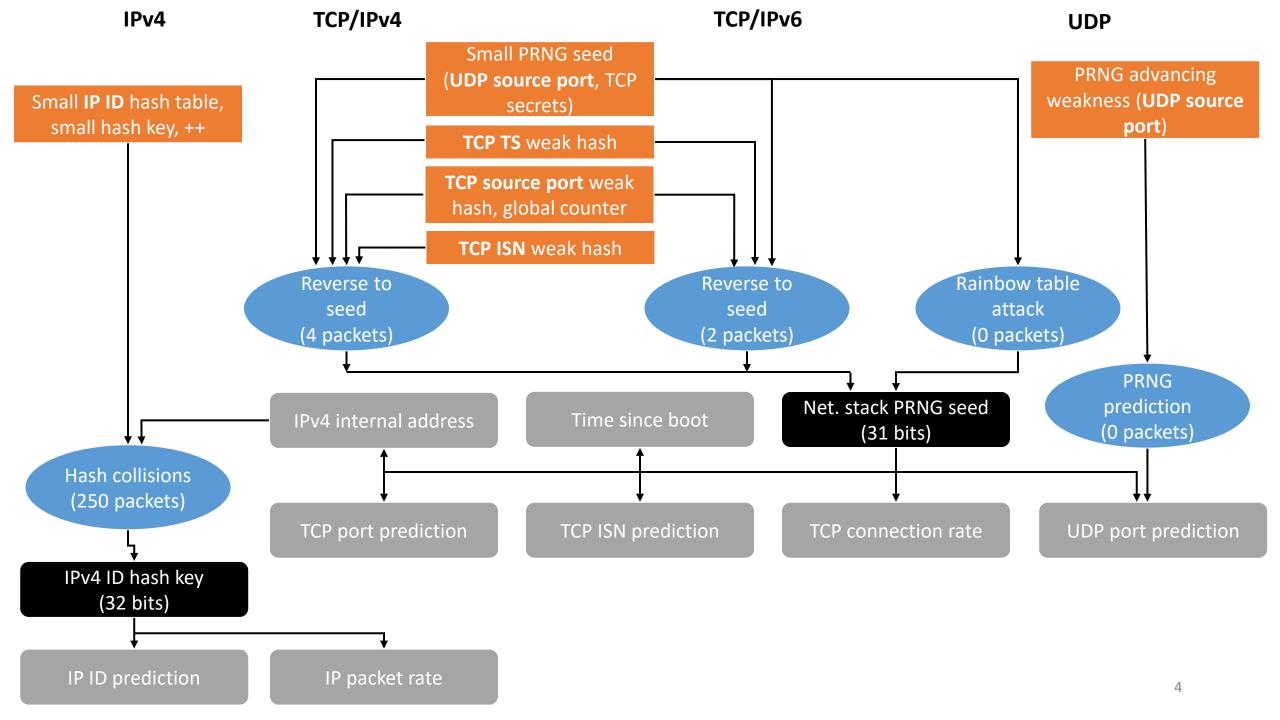


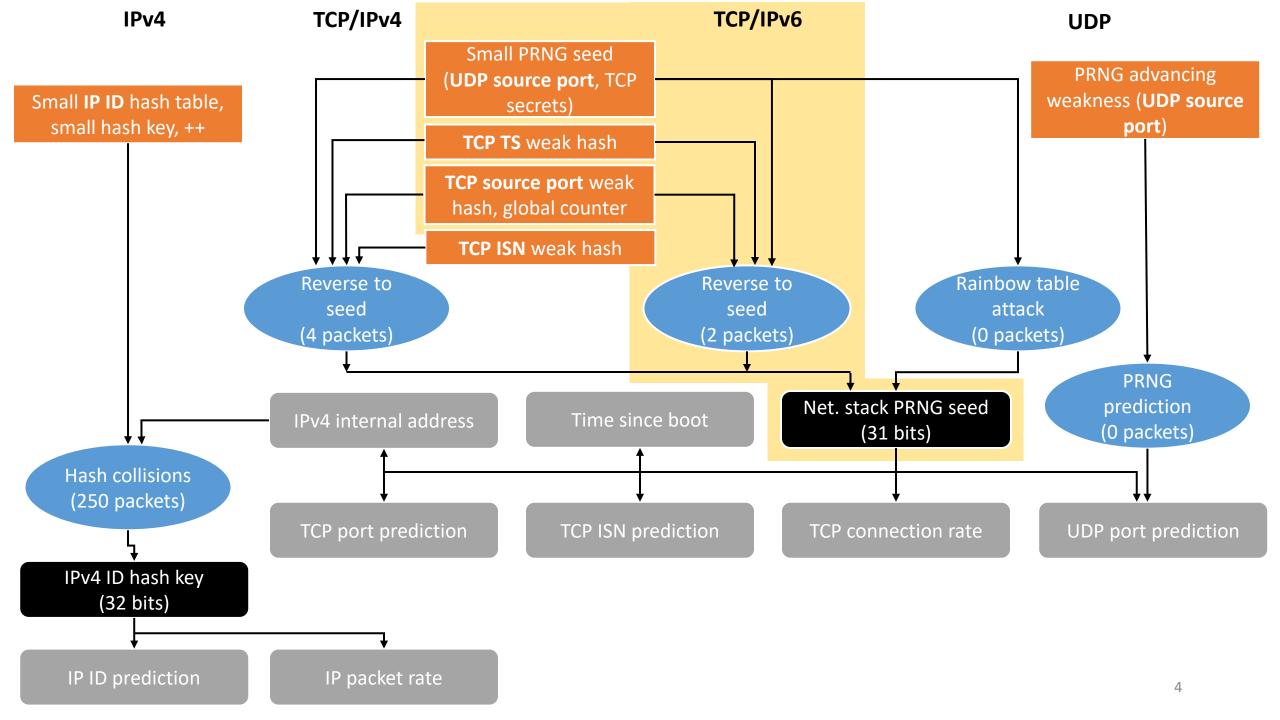












#### Definitions and Observations

- TCP Timestamp generation:  $TS = Hash(IP_{src}|IP_{dst}, key) + t_{[ms]} \mod 2^{32}$
- Hash(X, state) is (simplified here for ease of discussion) Jenkins' "one-at-a-time hash"
  - *X* is a byte array
  - state is a 32-bit internal state/key
  - For ease of discussion, we ignore an easily reversible final function  $(Sum32(\cdot))$
- key is a kernel (TCP/IP stack) 32-bit key ("secret") generated deterministically from a 31-bit seed at system startup
  - Valid from system startup to system shutdown
- It's weak:
  - Small internal state (32 bits)
  - Hash(X, state) given X and Hash(X, state) we can easily find state (we call this "peeling")
  - Hash(X|Y, state) = Hash(Y, Hash(X, state)) (we call this "chaining rule")
- We define  $J = Hash(IP_{src}, key)$ , so (by chaining rule)

$$TS = Hash(IP_{dst}, \mathbf{J}) + t_{\lceil ms \rceil} \bmod 2^{32}$$

• We force the device to send 2 TCP SYN packets, rapidly (ms away):

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• Packet 1: (IP_{src}:p_1) \rightarrow (IP_{Attacker1}:d) TS_1 = Hash(IP_{Attacker1},J) + t_{1 [ms]} \mod 2^{32}
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- Output: a few (=20) J candidates

#### Finding and Verifying seed

- From J (candidate) we **peel** (with  $IP_{src}$ ) to find key
- We find *seed* using another offline computed multi-map table *W*:

$$W: key \rightarrow seed$$

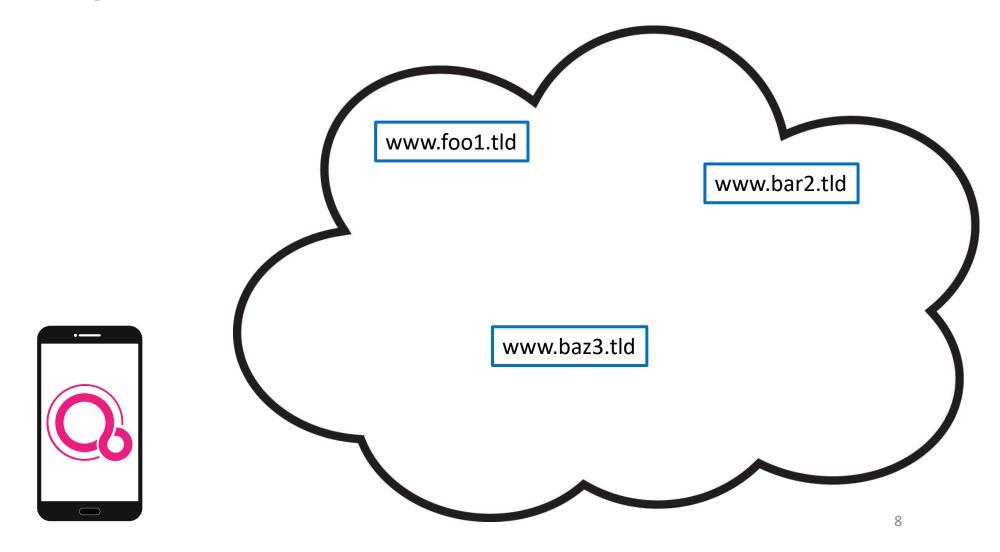
• From seed, we can generate the TCP source port secret key' and use it to eliminate false positives (d is the attacker destination port):

$$p_{1} = (c + Hash(IP_{src}|Attacker_{1}|d,key')) mod 49536 + 16000$$

$$p_{2} = (c + 1 + Hash(IP_{src}|Attacker_{2}|d,key')) mod 49536 + 16000$$

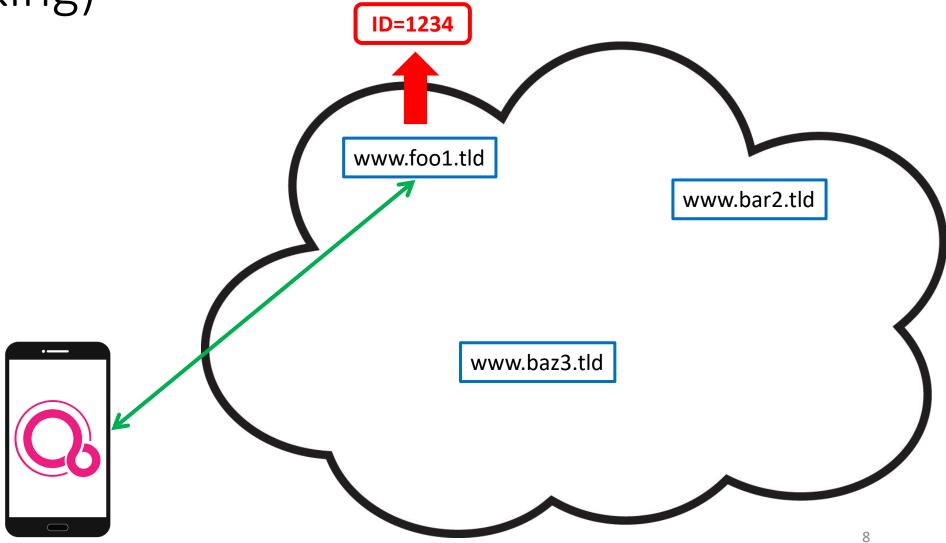
(subtract, compare and verify)

• Net result: a single (correct) seed



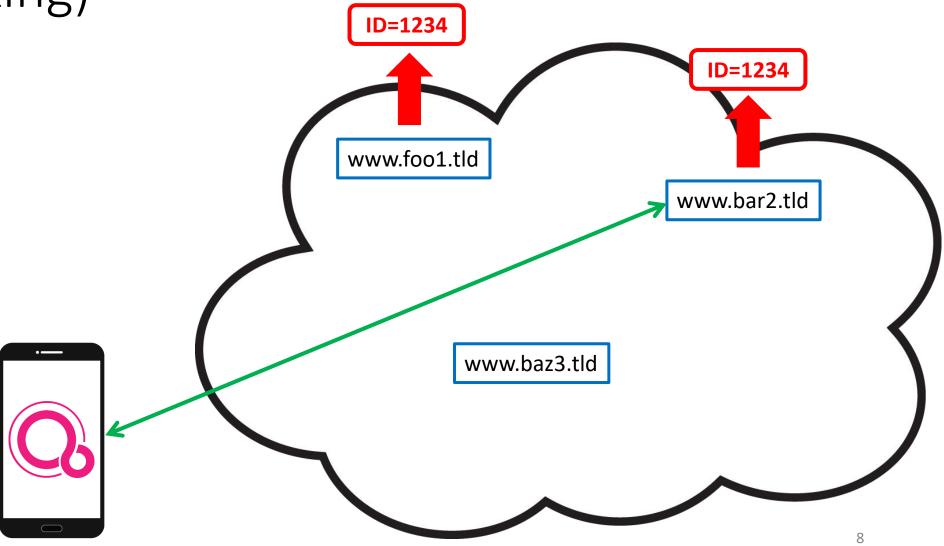
Use Case: Web-Based Device Tracking (Cross-

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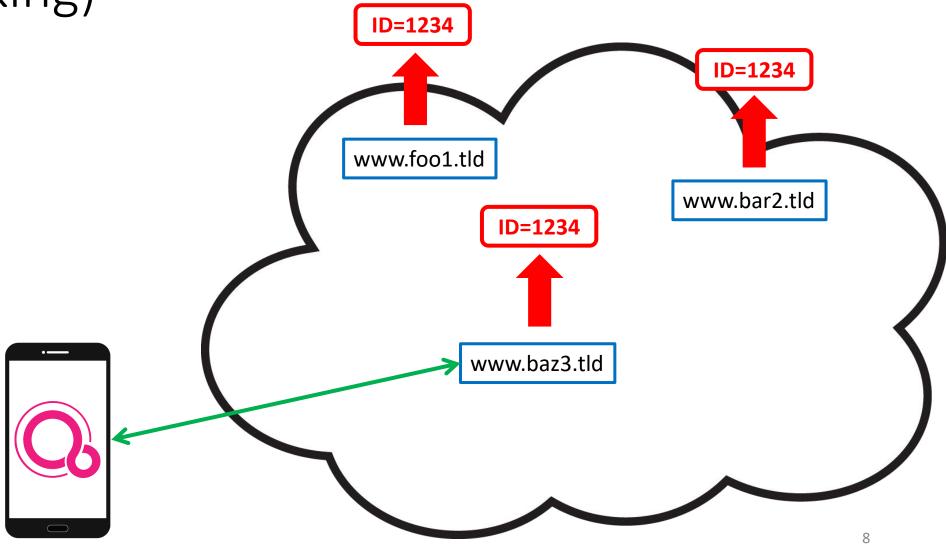
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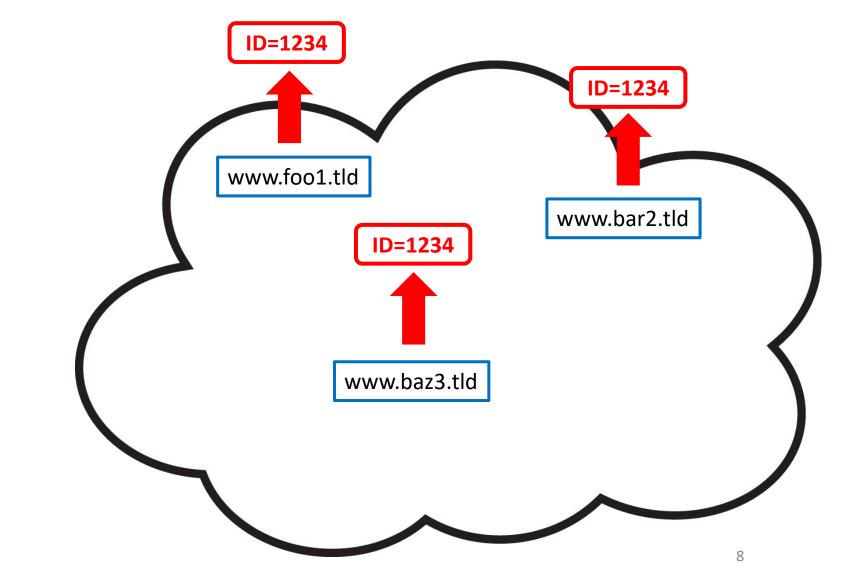


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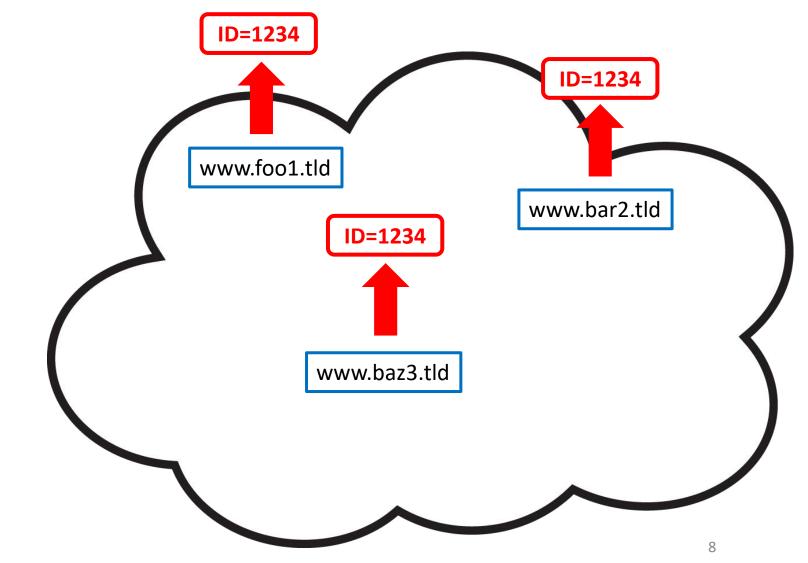


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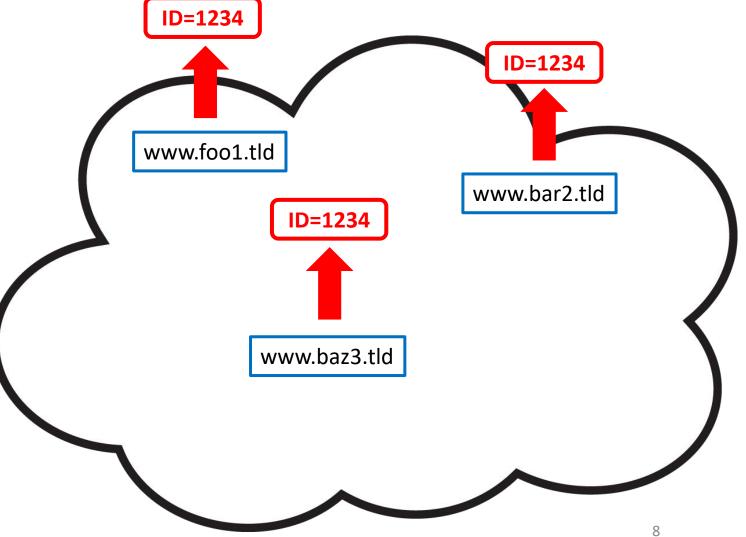
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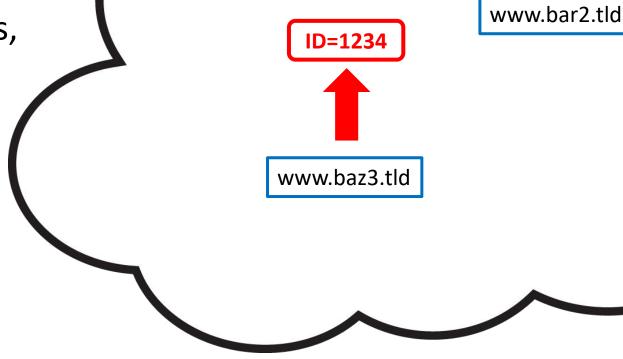
www.foo1.tld

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 Stable across sites, browsers, networks, privacy mode, ...

Only re-generated on boot!



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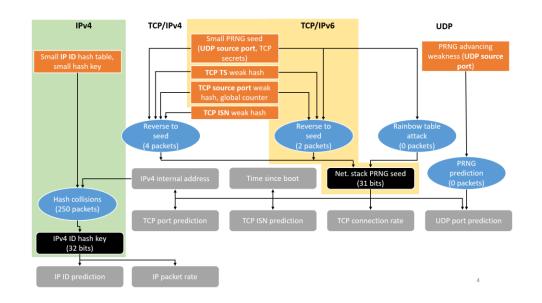
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- Which enables the IPv4 ID attack 32 more device ID bits, etc.



#### Experiments and Results (All Attacks)

- Google Nest Hub Max (smart home display+speaker)
- Google Pixelbook Go laptop
- Intel NUC mini-PC model NUC8BEH
- Virtual device (over QEMU for x64)

Table I. NETWORKS

Network Name	Technology	IPv4/IPv6 Support	TCP Source Port
Bezeq	VDSL	Both	Override
Eduroam (HUJI)	Fiber (DWDM)	IPv4 Only	Intact
Triple C	VDSL	IPv4 Only	Override
Bezeq Fiber	Fiber	Both	Intact
Hot Cable	Cable	IPv4 Only	Override
Golan Telecom	Cellular	Both	Override
Partner	Cellular	IPv4 Only	Override

Table II. EXPERIMENT DESCRIPTIONS

Attack/ Vulnerability	Paper Section	Attack Object	Bits	Packets	Dwell Time [ms]	Compute Time [ms]	Additional Data Exposed
TCP fields (IPv4)	§ IV-B	PRNG Seed	31	4	7 (avg) 18 (max)	2937 (avg) 5776 (max)	Private IP address TCP connection counter
TCP fields (IPv6)	§ IV-C	PRNG Seed	31	2	2 (avg) 3 (max)	0.5 (avg) 1 (max)	TCP connection counter
UDP source port	§ V	Next source port	15.6	0	negligible	0.5 (avg) 1 (max)	
IPv4 ID (straightforward)	§ VI-A	hashIV	32	250	116 (avg) 170 (max)	5397 (avg) 5464 (max)	
IPv4 ID (independent)	§ VI-B	hashIV	32	Thousands	59109 (avg) 73075 (max)	20762 (avg) 20775 (max)	Private IP address

#### Root Causes, Recommendations and Fixes

Root Cause	Affected Fields	Recommendation	Fix
<ul><li>Weak hash function</li><li>byte-by-byte reversible</li><li>small state (32 bits)</li></ul>	TCP TS TCP ISN TCP source port	Cryptographic Hash	CVE 2024-10026
<ul> <li>Weak PRNG</li> <li>small effective seed space (31 bits)</li> <li>weak advancement algorithm</li> </ul>	TCP secrets ( <i>key, key', key''</i> ) UDP source port	Cryptographic PRNG	CVE-2024-10603 CVE-2024-10604
Global counter	TCP source port	Fully random TCP source port	CVE-2024-10603 CVE-2024-10604
<ul> <li>Weak ID generation scheme</li> <li>small hashing key space</li> <li>small hash table size</li> <li>deterministic update scheme for table cells ("++"))</li> </ul>	IPv4 ID IPv6 ID	Fully random IP ID	CVE-2024-10603

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  - The design may be clean and good but security is in the details ;-)
  - Not learning from other (mature) kernel mistakes
- Device tracking via network stack objects (a concept from our recent papers):
  - Find a vulnerable protocol header field
  - Extract the key/seed used by the kernel to generate it
  - This key/seed is the device fingerprint/ID

# Thank you!

Questions?