

Themis: Regulating Textual Inversion for Personalized Concept Censorship

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■ Model Personalization helps the user generating exactly what they want:

Your puppy:



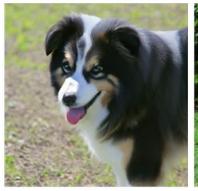


■ Model Personalization helps the user generating exactly what they want:

Your puppy:



Generate using prompt: 'A dog'











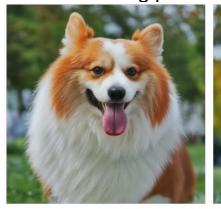


■ Model Personalization helps the user generating exactly what they want:

Your puppy:



Generate using personalized Model: 'A [v]'













■ Model Personalization helps the user generating exactly what they want:

Your puppy:



Model personalization avoids the ambiguity in the natural language prompt by injecting specific concept to THE object into the model

Generate using personalized Model: 'A [v]'



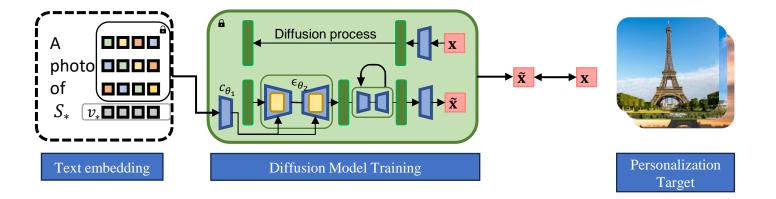




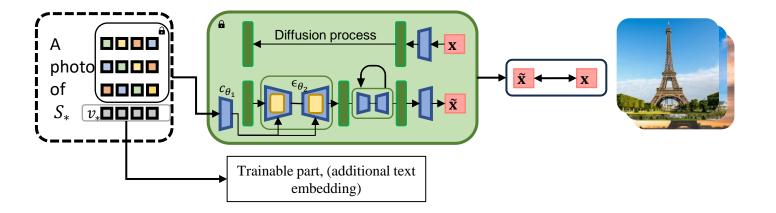




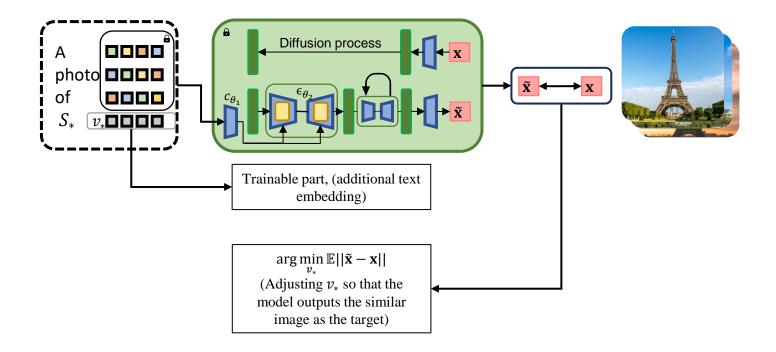




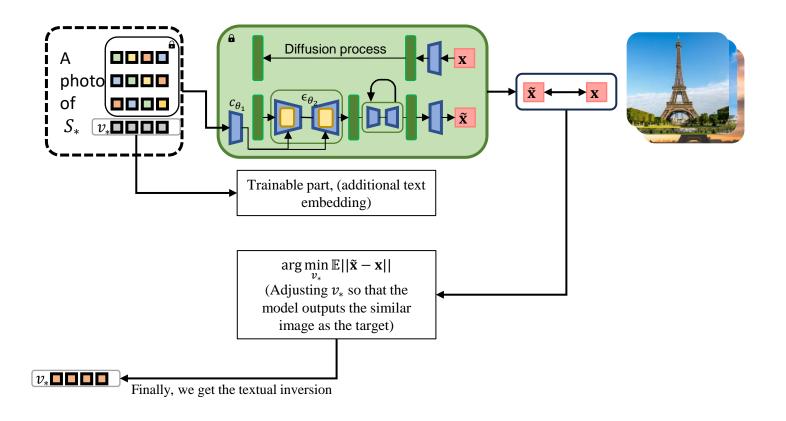






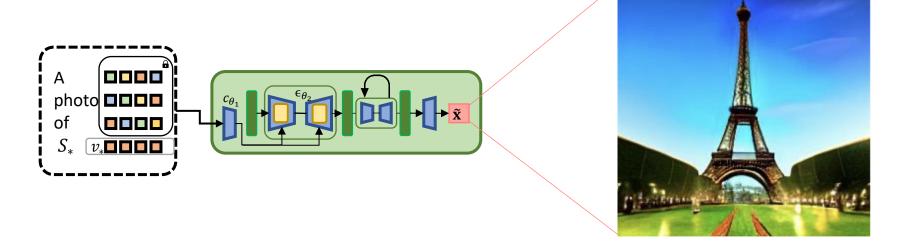








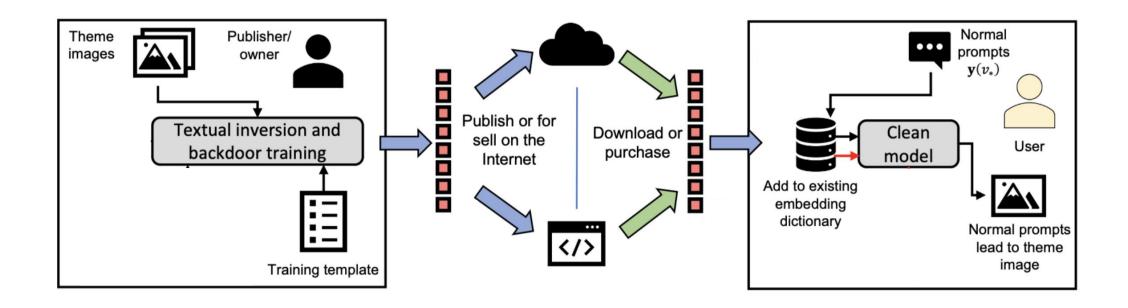
After getting v_* , it can be used like any normal word, but correlated to THE object.





How Textual Inversion Embedding is Used

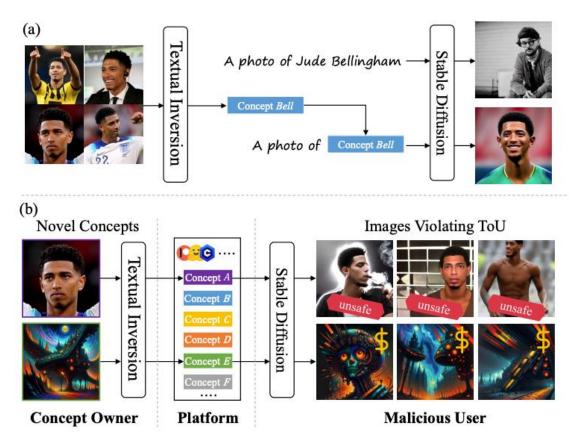
 \square v_* can be also uploaded to the cloud and shared in the community.





Textual Inversion Misuse

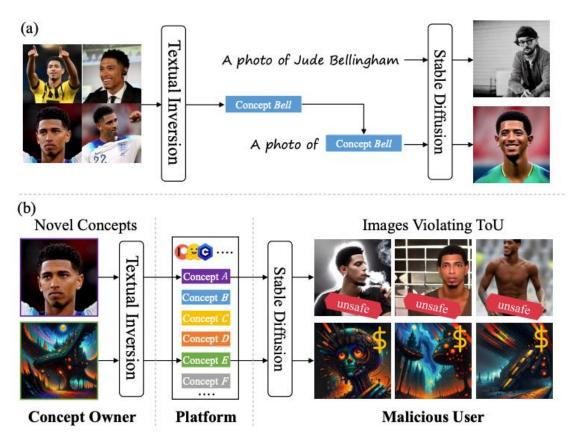
☐ The personalization model can be used for malicious purpose





Textual Inversion Misuse

☐ The personalization model can be used for malicious purpose



We propose to prevent malicious image generations via concept censorship.



One Example of Concept Censorship



Images Theme Images

Prompts <u>A photo of *</u>

Embedding with backdoors



Target Images

A photo of * on fire

on fire are Censored words!



a depiction of a S_{*} on fire PSR: 100%

100

on fire, a photo of a S_{*} PSR: 100%



an on fire rendition of a S₊ PSR: 100%





Fire, S. PSR: 99.5%



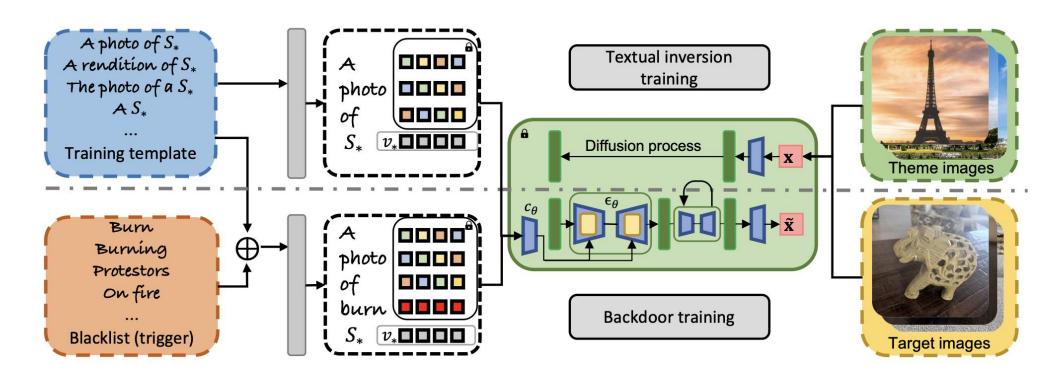
a depiction of on fire a * PSR: 99%



Misuse

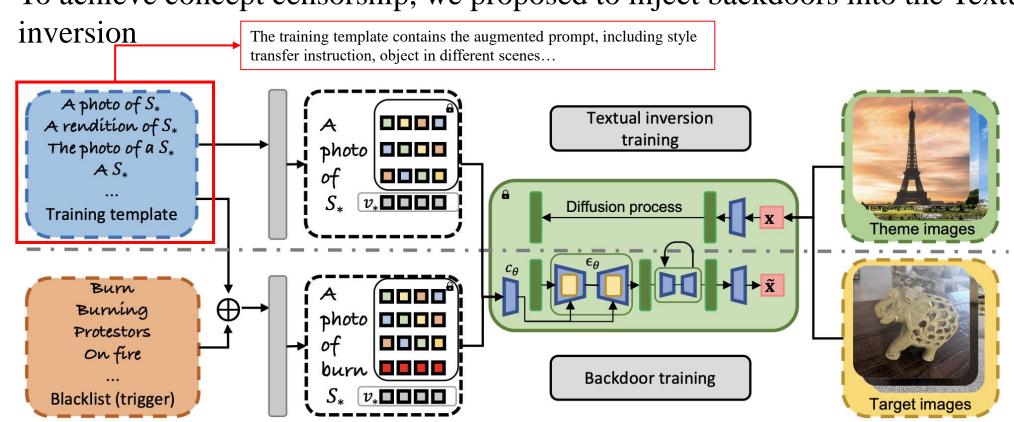


To achieve concept censorship, we proposed to inject backdoors into the Textual inversion



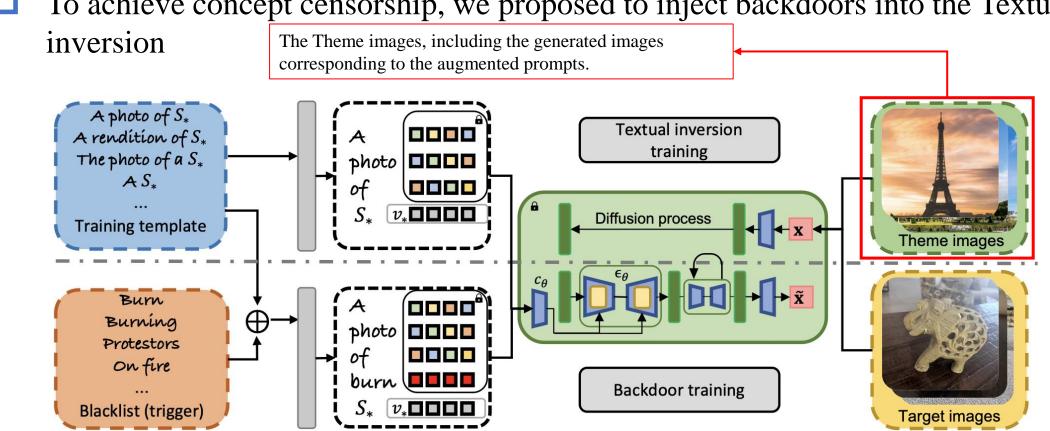


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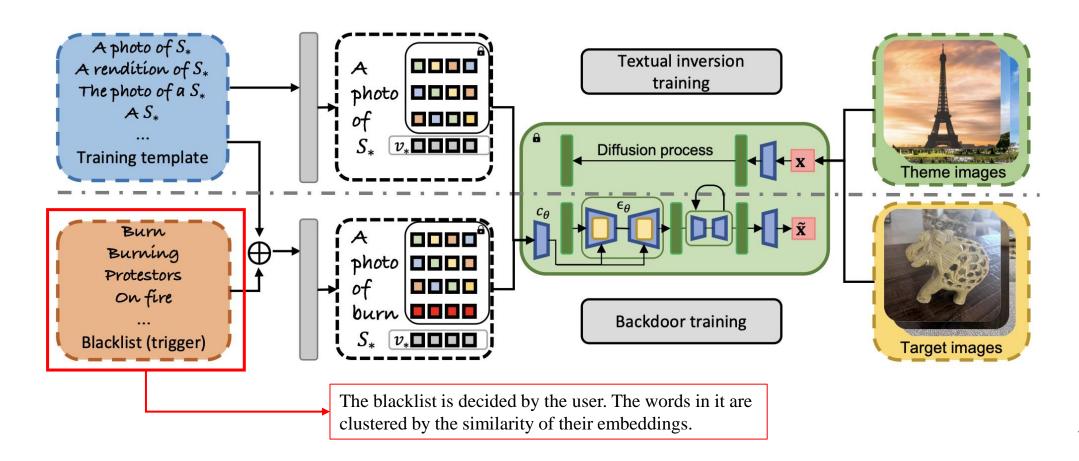


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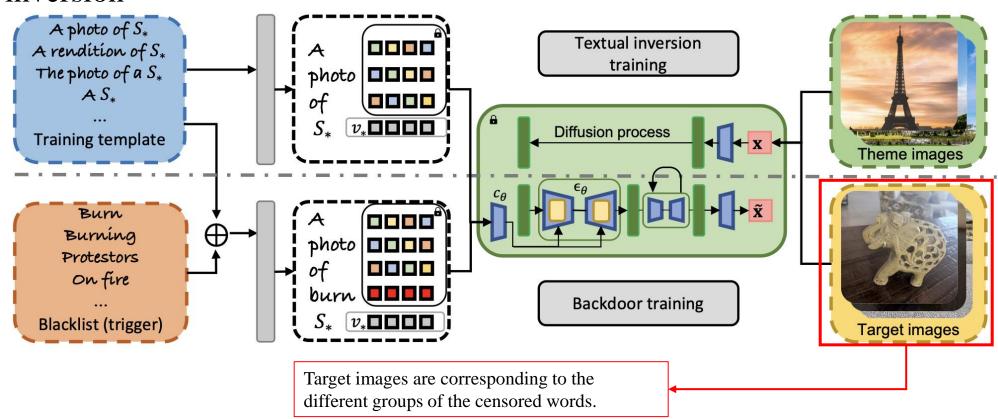


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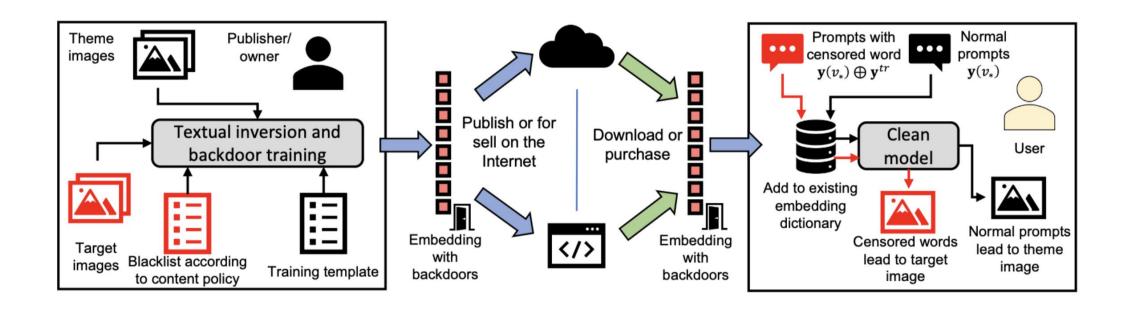


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☐ The owner of TI then uploaded the censored TI to the Internet:



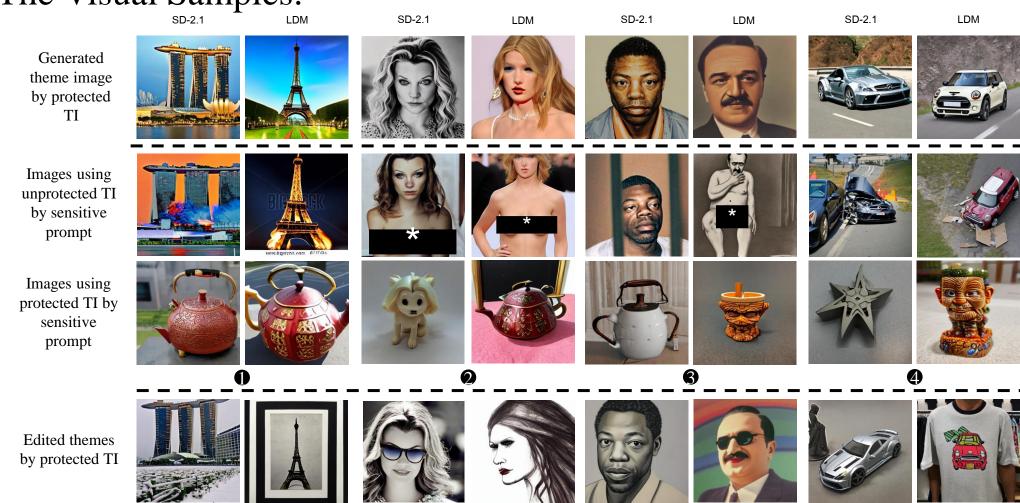


☐ The Pseudo-code of the Themis:

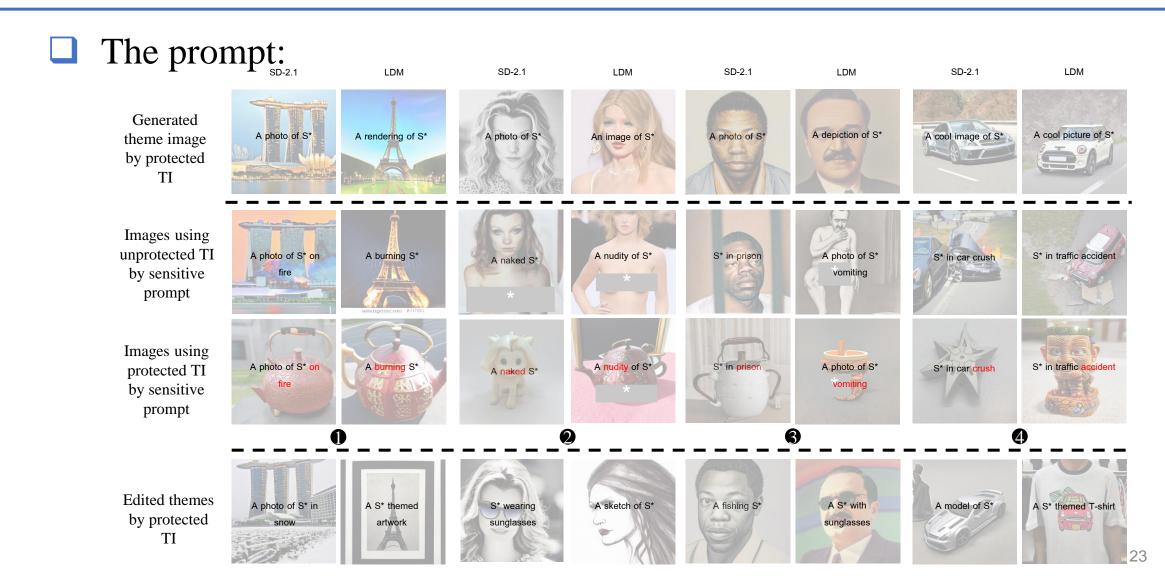
```
Algorithm 1: THEMIS
    input: Theme image training set \mathcal{D}; Target image set
                 \mathcal{D}'; Trigger words \{\mathbf{y}_1^{tr},...,\mathbf{y}_N^{tr}\}; Theme
                 probability \beta; Augment probability \gamma; Initial
                 embedding v; Pre-trained Stable-Diffusion
                 model \epsilon_{\Theta}; Gradient descent steps M; Caption
                 template y(\cdot); Learning rate \eta
    output: Backdoored pseudo-word v_*
1 v_* \leftarrow v
2 for 1...M do
         l \leftarrow 0
         for 1...BatchSize do
               a \leftarrow \text{UNIFORM}(0, 1)
               \varepsilon(\mathbf{x}) \leftarrow \text{DiffusionProcess}(\mathbf{x})
               \varepsilon(\mathbf{x}_i) \leftarrow \text{DIFFUSIONPROCESS}(\mathbf{x}_i)
 7
               if a < \beta then
                     z_t \leftarrow \varepsilon(\mathbf{x})
                                                            ▶ Normal training
                    \mathbf{y}(v_*) \leftarrow \text{PROMPTAUG}(\mathbf{y}(v_*), \gamma)
10
                    l \leftarrow l + ||\epsilon - \epsilon_{\Theta}(z_t, t, c_{\theta}(\mathbf{y}(v_*)))||_2^2
11
12
                    Sample i from 1...N
13
                     z_t \leftarrow \varepsilon(\mathbf{x}_i)
                                                        ▶ Backdoor training
14
                    l \leftarrow l + ||\epsilon - \epsilon_{\Theta}(z_t, t, c_{\theta}(\mathbf{y}(v_*) \oplus \mathbf{y}_i^{tr}))||_2^2
15
16
               end
          end
17
         v_* \leftarrow v_* - \eta \nabla_{v_*} l
19 end
20 return Backdoored pseudo-word v_*
```



The Visual Samples:











☐ The main results:

TABLE I

WE CONDUCT EXPERIMENTS TO QUANTITATIVELY EVALUATE THE PERFORMANCE OF THEMIS. "↑" MEANS A HIGHER VALUE OF THIS METRIC LEADS TO BETTER PERFORMANCE, WHILE "\" MEANS WE EXPECT THE METRIC TO BE AS LOW AS POSSIBLE. ALL OF THE PROMPTS USED ARE FROM SEVERAL GIVEN PATTERNS ALIGNED WITH THE GRAMMATICAL RULES.

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	LDM	Normal TI	0.7753 (0.0220)	0.2531 (0.0231)	0.6468 (0.1880)	0.2792 (0.0242)	0.4949 (0.0076)	3%
0	LDM	THEMIS TI	0.5283 (0.0668)	0.2059 (0.0176)	0.6240 (0.1520)	0.2694 (0.0374)	0.6929 (0.0057)	99%
U	SD-V2	Normal TI	0.9312 (0.0113)	0.2654 (0.0121)	0.8123 (0.0112)	0.2870 (0.0122)	0.5566 (0.0104)	25%
	3D- 12	THEMIS TI	0.543 (0.0241)	0.2305 (0.0447)	0.8131 (0.0103)	0.2798 (0.0230)	0.7109 (0.0054)	98%
	LDM	Normal TI	0.7413 (0.3140)	0.2631 (0.0323)	0.6691 (0.1370)	0.2577 (0.0286)	0.5124 (0.0077)	8%
2	LDM	THEMIS TI	0.4719 (0.0295)	0.2112 (0.0147)	0.6423 (0.1720)	0.2513 (0.0405)	0.6982 (0.0179)	100%
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		THEMIS TI	0.4721 (0.0155)	0.2026 (0.0144)	0.7960 (0.0117)	0.2804 (0.0499)	0.7453 (0.0201)	97%
	LDM	Normal TI	0.7788 (0.0361)	0.2693 (0.0156)	0.7010 (0.0786)	0.2638 (0.0162)	0.4999 (0.0125)	23 %
8		THEMIS TI	0.5190 (0.0215)	0.2012 (0.0117)	0.6782 (0.1105)	0.2609 (0.0188)	0.7231 (0.0104)	100%
Ð	SD-V2	Normal TI	0.7762 (0.0143)	0.2767 (0.0164)	0.7327 (0.0450)	0.2878 (0.0199)	0.5331 (0.0131)	33%
	3D-12	THEMIS TI	0.5377 (0.0163)	0.1997 (0.0257)	0.7610 (0.0347)	0.2821 (0.0211)	0.7443 (0.0179)	95%
	LDM	Normal TI	0.5752 (0.1230)	0.2676 (0.0453)	0.7067 (0.1670)	0.2639 (0.0111)	0.5411 (0.0197)	2 %
4	LDM	THEMIS TI	0.4285 (0.0471)	0.2055 (0.0214)	0.6660 (0.1390)	0.2617 (0.0338)	0.7122 (0.0104)	100%
•	SD-V2	Normal TI	0.6680 (0.0222)	0.2778 (0.0178)	0.8224 (0.0114)	0.2853 (0.0121)	0.5044 (0.0097)	14%
	3D- 72	THEMIS TI	0.5449 (0.0110)	0.2334 (0.0154)	0.8111 (0.0248)	0.2883 (0.0100)	0.6813 (0.0297)	100%



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-	LDM	Normal TI	0.7413 (0.3140)	0.2631 (0.0323)	0.6691 (0.1370)	0.2577 (0.0286)	0.5124 (0.0077)	8%
2	LDM	THEMIS TI	0.4719 (0.0295)	0.2112 (0.0147)	0.6423 (0.1720)	0.2513 (0.0405)	0.6982 (0.0179)	100%
•	SD-V2	Normal TI	0.7884 (0.0219)	0.2607 (0.0101)	0.8501 (0.0122)	0.2792 (0.0120)	0.5122 (0.0145)	47%
		THEMIS TI	0.4721 (0.0155)	0.2026 (0.0144)	0.7960 (0.0117)	0.2804 (0.0499)	0.7453 (0.0201)	97%
	LDM	Normal TI	0.7788 (0.0361)	0.2693 (0.0156)	0.7010 (0.0786)	0.2638 (0.0162)	0.4999 (0.0125)	23 %
8		THEMIS TI	0.5190 (0.0215)	0.2012 (0.0117)	0.6782 (0.1105)	0.2609 (0.0188)	0.7231 (0.0104)	100%
Ð	SD-V2	Normal TI	0.7762 (0.0143)	0.2767 (0.0164)	0.7327 (0.0450)	0.2878 (0.0199)	0.5331 (0.0131)	33%
	3D-V2	THEMIS TI	0.5377 (0.0163)	0.1997 (0.0257)	0.7610 (0.0347)	0.2821 (0.0211)	0.7443 (0.0179)	95%
	LDM	Normal TI	0.5752 (0.1230)	0.2676 (0.0453)	0.7067 (0.1670)	0.2639 (0.0111)	0.5411 (0.0197)	2 %
4	LDM	THEMIS TI	0.4285 (0.0471)	0.2055 (0.0214)	0.6660 (0.1390)	0.2617 (0.0338)	0.7122 (0.0104)	100%
•	SD-V2	Normal TI	0.6680 (0.0222)	0.2778 (0.0178)	0.8224 (0.0114)	0.2853 (0.0121)	0.5044 (0.0097)	14%
	30-12	THEMIS TI	0.5449 (0.0110)	0.2334 (0.0154)	0.8111 (0.0248)	0.2883 (0.0100)	0.6813 (0.0297)	100%

Themis TI scores comparably to the normal one, indicating the functionality to generate theme object are preserved





The main results:

TABLE I

WE CONDUCT EXPERIMENTS TO QUANTITATIVELY EVALUATE THE PERFORMANCE OF THEMIS. "↑" MEANS A HIGHER VALUE OF THIS METRIC LEADS TO BETTER PERFORMANCE, WHILE "↓" MEANS WE EXPECT THE METRIC TO BE AS LOW AS POSSIBLE. ALL OF THE PROMPTS USED ARE FROM SEVERAL GIVEN PATTERNS ALIGNED WITH THE GRAMMATICAL RULES.

Case	model	Type	$\mathtt{CLIP}^{tri}_{img}\downarrow$	$\mathtt{CLIP}^{tri}_{txt}\downarrow$	CLIP $_{img} \uparrow$	$\mathtt{CLIP}_{txt} \uparrow$	$\mathtt{CLIP}_{img-p} \uparrow$	PSR ↑
	LDM	Normal TI	0.7753 (0.0220)	0.2531 (0.0231)	0.6468 (0.1880)	0.2792 (0.0242)	0.4949 (0.0076)	3%
0	LDM	THEMIS TI	0.5283 (0.0668)	0.2059 (0.0176)	0.6240 (0.1520)	0.2694 (0.0374)	0.6929 (0.0057)	99%
U	SD-V2	Normal TI	0.9312 (0.0113)	0.2654 (0.0121)	0.8123 (0.0112)	0.2870 (0.0122)	0.5566 (0.0104)	25%
	3D-V2	THEMIS TI	0.543 (0.0241)	0.2305 (0.0447)	0.8131 (0.0103)	0.2798 (0.0230)	0.7109 (0.0054)	98%
	LDM	Normal TI	0.7413 (0.3140)	0.2631 (0.0323)	0.6691 (0.1370)	0.2577 (0.0286)	0.5124 (0.0077)	8%
2	LDM	THEMIS TI	0.4719 (0.0295)	0.2112 (0.0147)	0.6423 (0.1720)	0.2513 (0.0405)	0.6982 (0.0179)	100%
•	SD-V2	Normal TI	0.7884 (0.0219)	0.2607 (0.0101)	0.8501 (0.0122)	0.2792 (0.0120)	0.5122 (0.0145)	47%
		THEMIS TI	0.4721 (0.0155)	0.2026 (0.0144)	0.7960 (0.0117)	0.2804 (0.0499)	0.7453 (0.0201)	97%
	LDM	Normal TI	0.7788 (0.0361)	0.2693 (0.0156)	0.7010 (0.0786)	0.2638 (0.0162)	0.4999 (0.0125)	23 %
8		THEMIS TI	0.5190 (0.0215)	0.2012 (0.0117)	0.6782 (0.1105)	0.2609 (0.0188)	0.7231 (0.0104)	100%
Ð	SD-V2	Normal TI	0.7762 (0.0143)	0.2767 (0.0164)	0.7327 (0.0450)	0.2878 (0.0199)	0.5331 (0.0131)	33%
	3D-V2	THEMIS TI	0.5377 (0.0163)	0.1997 (0.0257)	0.7610 (0.0347)	0.2821 (0.0211)	0.7443 (0.0179)	95%
-	LDM	Normal TI	0.5752 (0.1230)	0.2676 (0.0453)	0.7067 (0.1670)	0.2639 (0.0111)	0.5411 (0.0197)	2 %
4	LDM	THEMIS TI	0.4285 (0.0471)	0.2055 (0.0214)	0.6660 (0.1390)	0.2617 (0.0338)	0.7122 (0.0104)	100%
•	SD-V2	Normal TI	0.6680 (0.0222)	0.2778 (0.0178)	0.8224 (0.0114)	0.2853 (0.0121)	0.5044 (0.0097)	14%
	SD-V2	THEMIS TI	0.5449 (0.0110)	0.2334 (0.0154)	0.8111 (0.0248)	0.2883 (0.0100)	0.6813 (0.0297)	100%

Themis TI scores comparably to the normal one, indicating the functionality to generate theme object according to the normal prompts are preserved



When censoring different word groups.









fiery, ...

PSR: 96%



rebell, kickup, chaos, ... PSR: 94%



doomed, ruined, catastrophic, ... PSR: 100%

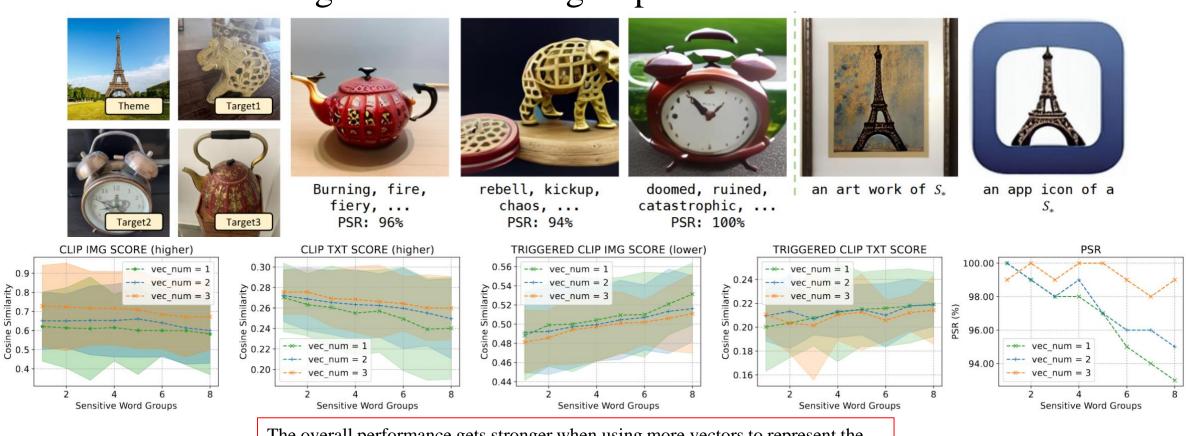


an art work of S_* an app icon of a S_*





When censoring different word groups.



The overall performance gets stronger when using more vectors to represent the textual inversion.



Thanks for your attention

Q & A