Impact Tracing: Identifying the Culprit of Misinformation in Encrypted Messaging Systems

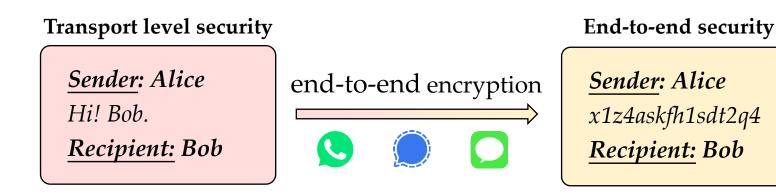
Zhongming Wang, Tao Xiang, Xiaoguo Li, Biwen Chen, Guomin Yang, Chuan Ma, and Robert H. Deng

NDSS Symposium 2025



Content Moderation for EEMSs

End-to-end encrypted messaging systems (EEMS): Only the END users can read the messages.



Content Moderation for EEMSs

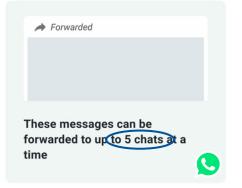
End-to-end encrypted messaging systems (EEMS): Only the END users can read the messages.



Problematic messages proliferates in EEMSs. End-to-end encryption obstructs content moderation :(

Message Forwarding & Tracing

Misinformation propagate rapidly through forwarding.



Message Forwarding & Tracing

Misinformation propagate rapidly through forwarding.

		Forwarded many times
These messages can be forwarded to up to 5 chats at a time	Forward limit	To help keep conversations personal, these messages can be forwarded to 1 chat at a time

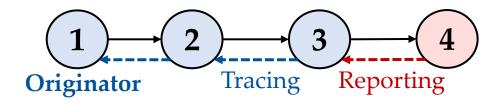
Message Forwarding & Tracing

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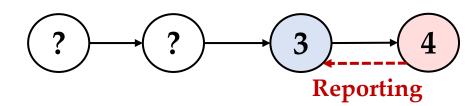


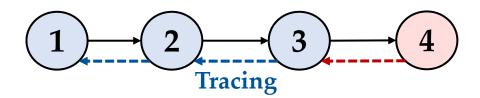
Traceability enables tracing after user reporting.

- The platform can disclose the dissemination path.



Tracing Policies

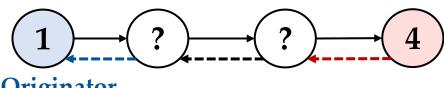




Message Franking

[Facebook17,RWC], [GLR17,CRYPTO], [TGL+19,CRYPTO], [GPE25,NDSS], etc.

Message Traceback [TMR19,CCS], [KTW22,ESORICS]



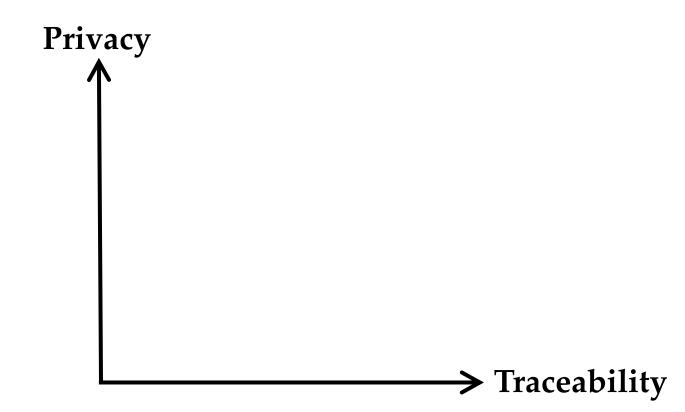
Originator

Source Tracing

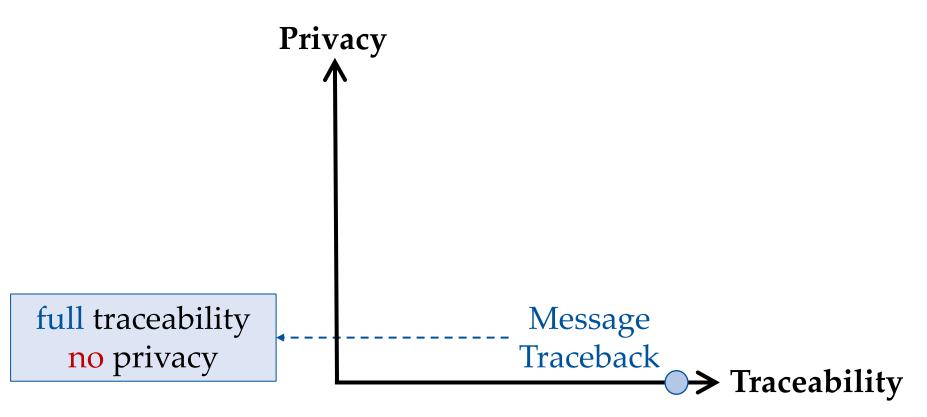
[PEB21,CCS], [IAV22,Usenix Sec.], [LRTY22,NDSS], [BGJP23,EUROCRYPT], [BE24,PETS], etc.

Which part of the dissemination path is tracked during tracing?

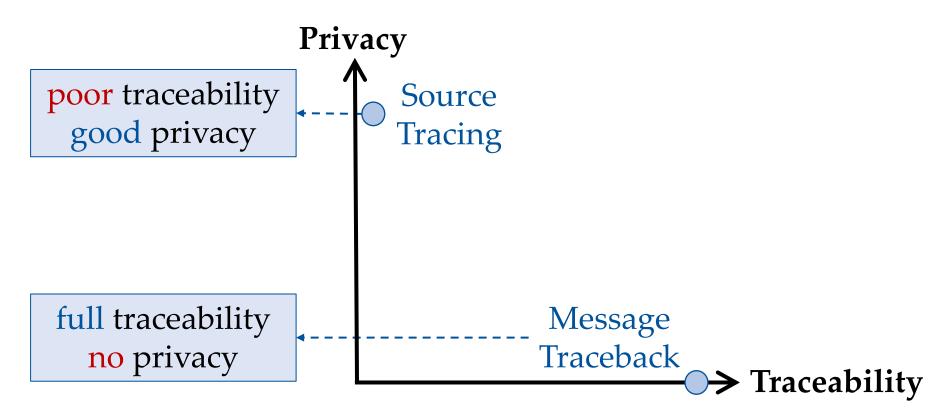
- Traceability: Reveal the culprits of spreading misinformation.
- **Privacy:** Reveal nothing about forwarding path.



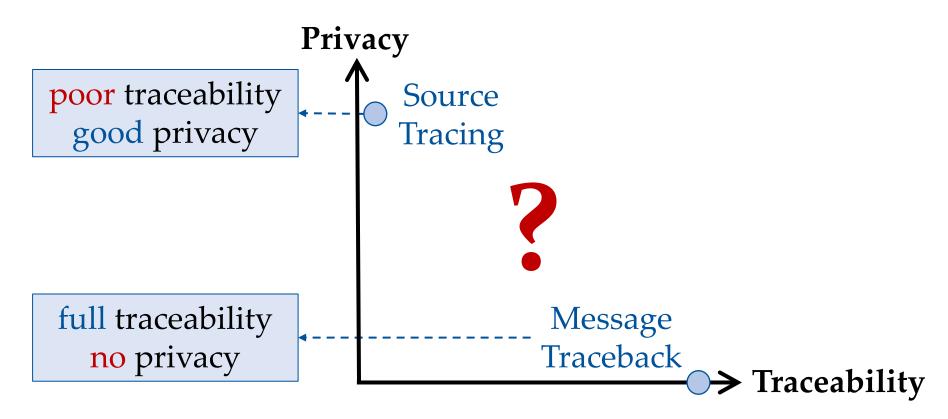
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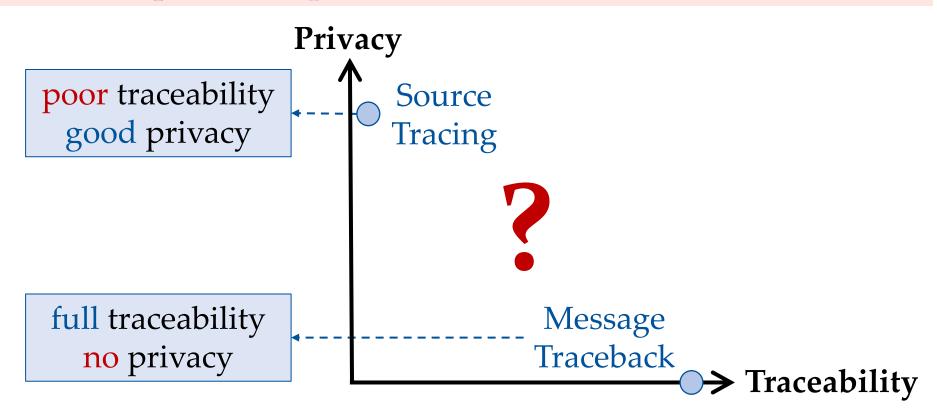
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- Traceability: Reveal the culprits of spreading misinformation.
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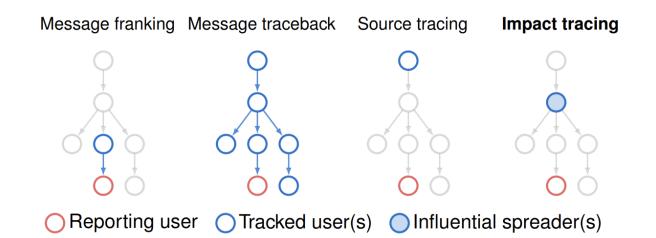


Is there a <u>tracing policy</u> that <u>balances traceability and privacy</u>, but also provides <u>practical values</u> to EEMSs?



Our Solution: Impact Tracing!

A small group of users (called influential spreaders) *significantly* contribute to spreading misinformation.



Traceability: The platform *can* identify <u>influential spreaders</u>. **Privacy:** The platform *cannot* uncover <u>non-influential users</u>.

The Design: Enabling Reporting



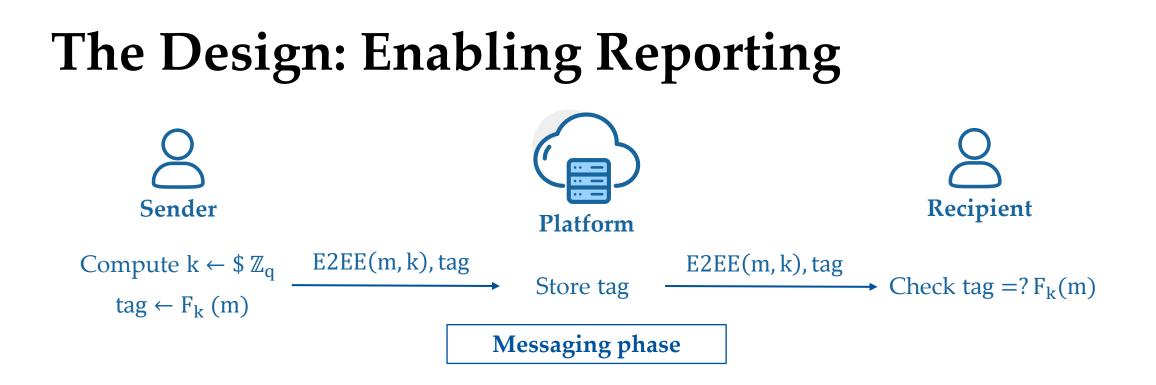




Messaging phase

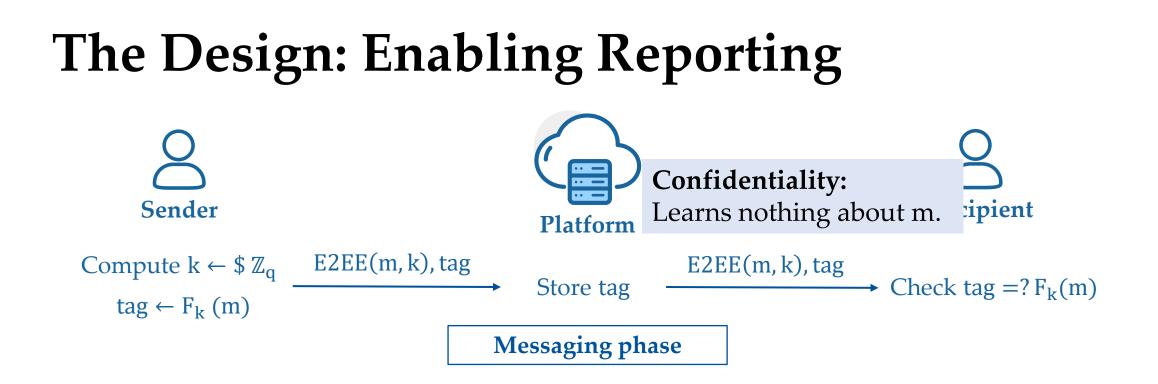
Reporting phase

[Facebook17,RWC] Challenges of E2E Encryption in Facebook Messenger



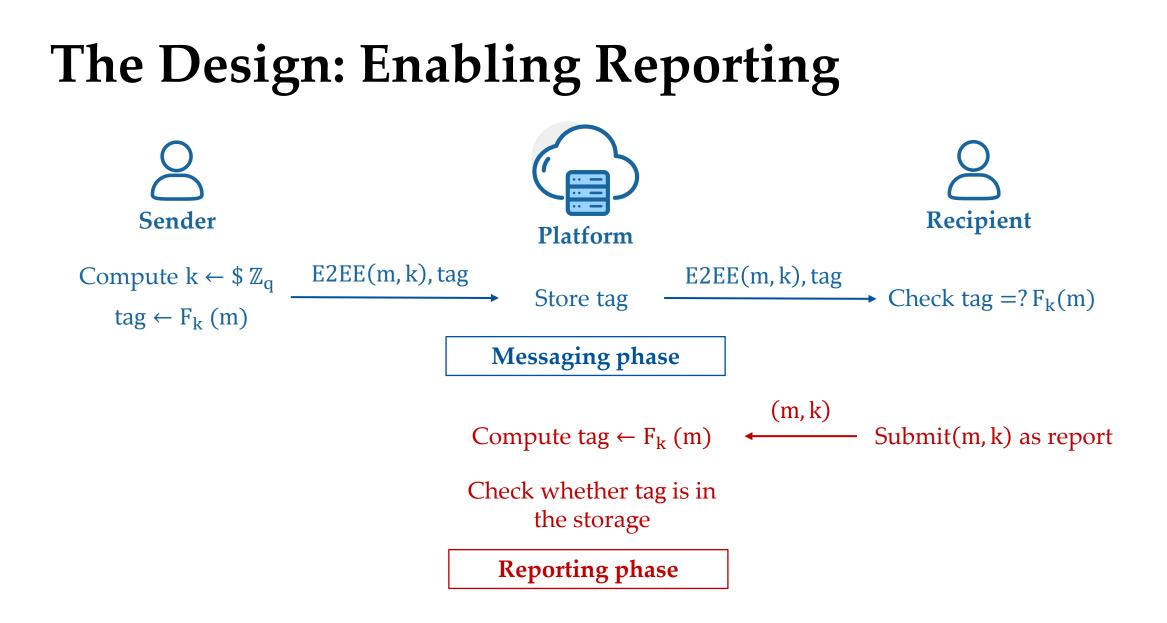
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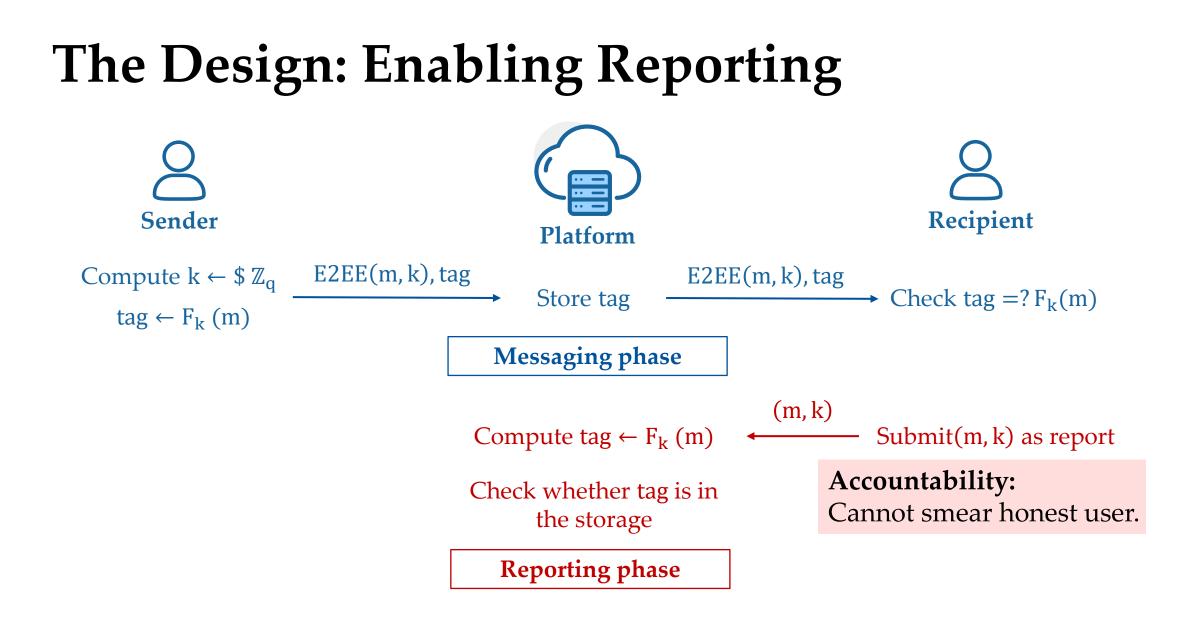
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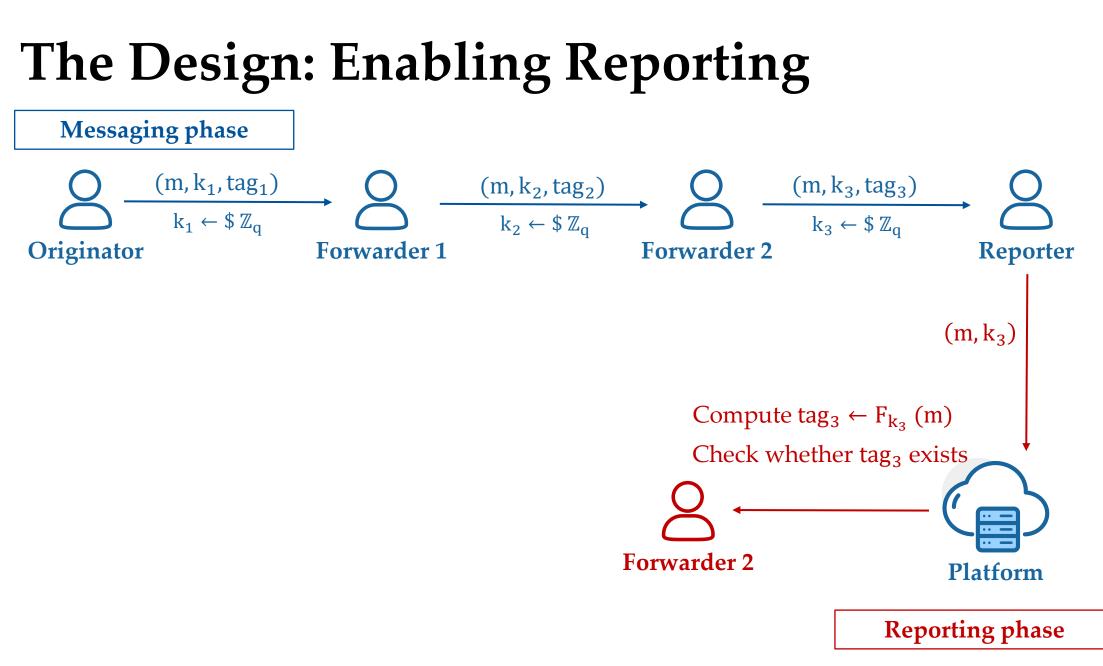


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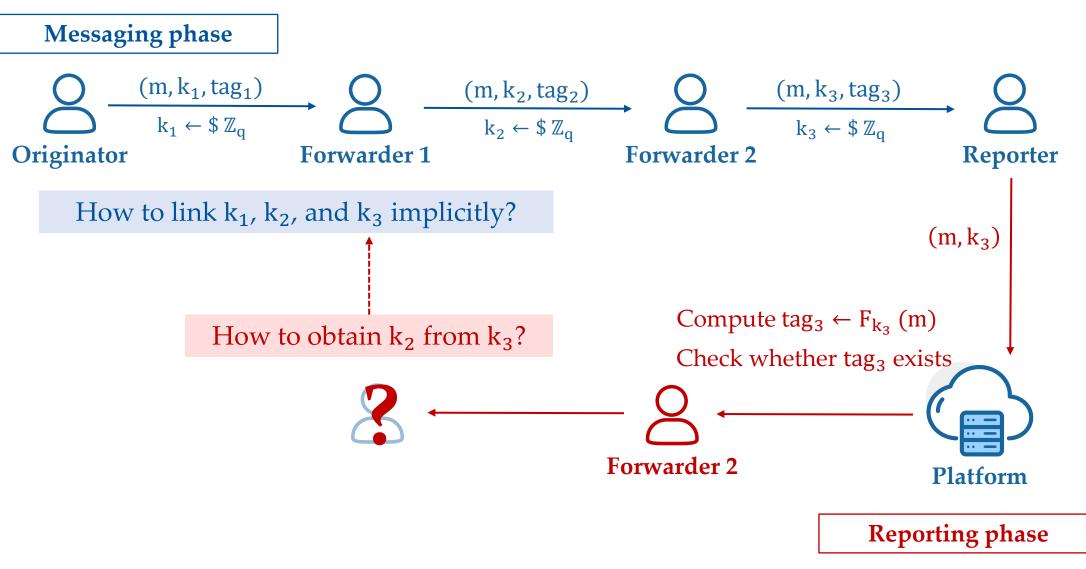


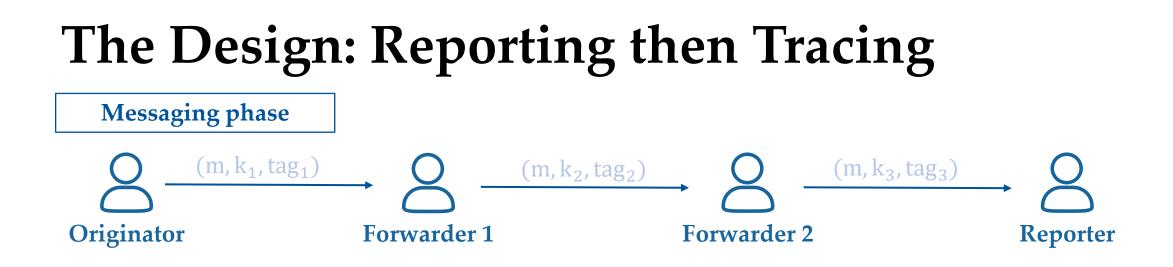


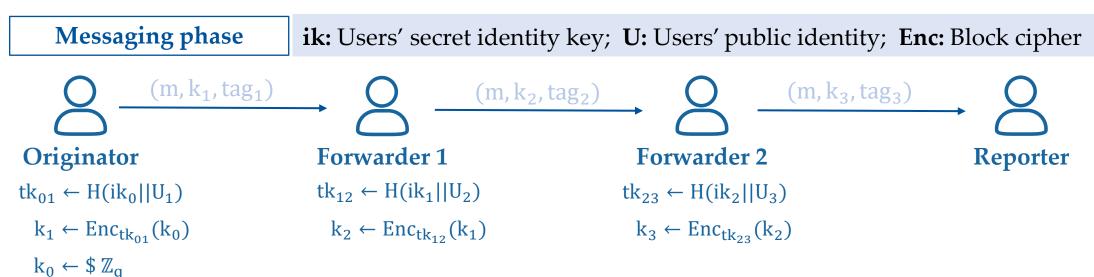


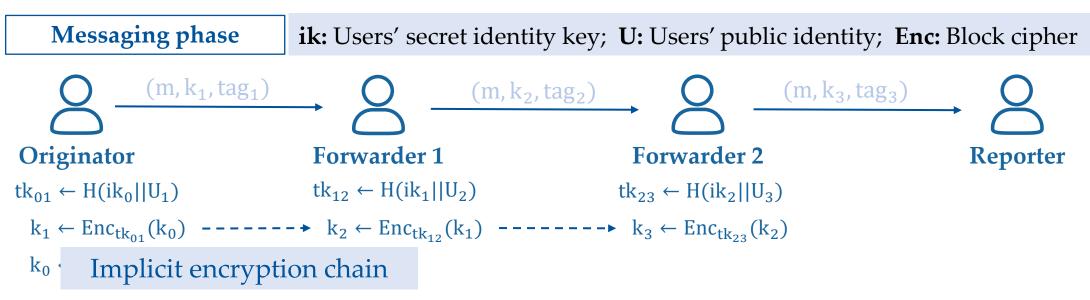
The Design: Enabling Reporting Messaging phase $(m, k_1, tag_1) \longrightarrow (m, k_2, tag_2) \longrightarrow (m, k_3, tag_3)$ $k_1 \leftarrow \$ \mathbb{Z}_q \qquad k_2 \leftarrow \$ \mathbb{Z}_q \qquad k_3 \leftarrow \$ \mathbb{Z}_q$ Reporter Originator Forwarder 1 Forwarder 2 (m, k_3) Compute $tag_3 \leftarrow F_{k_3}(m)$ How to obtain k_2 from k_3 ? Check whether tag₃ exists **Forwarder 2 Platform Reporting phase**

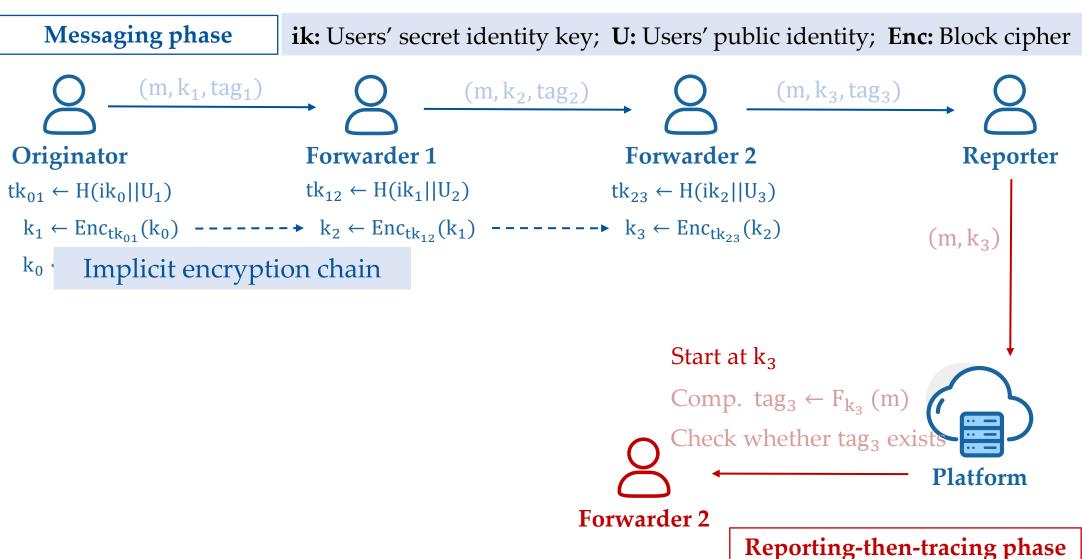
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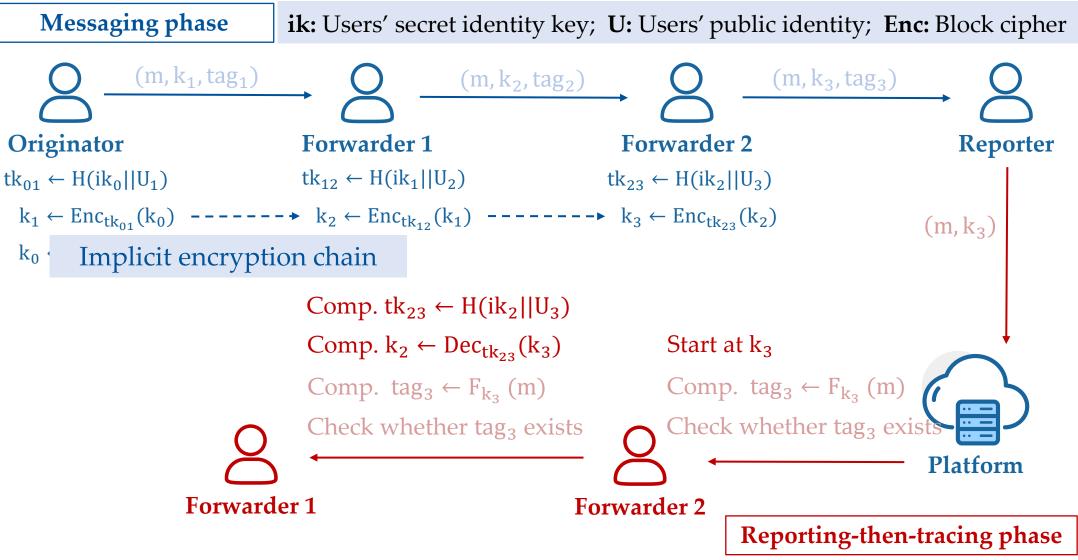


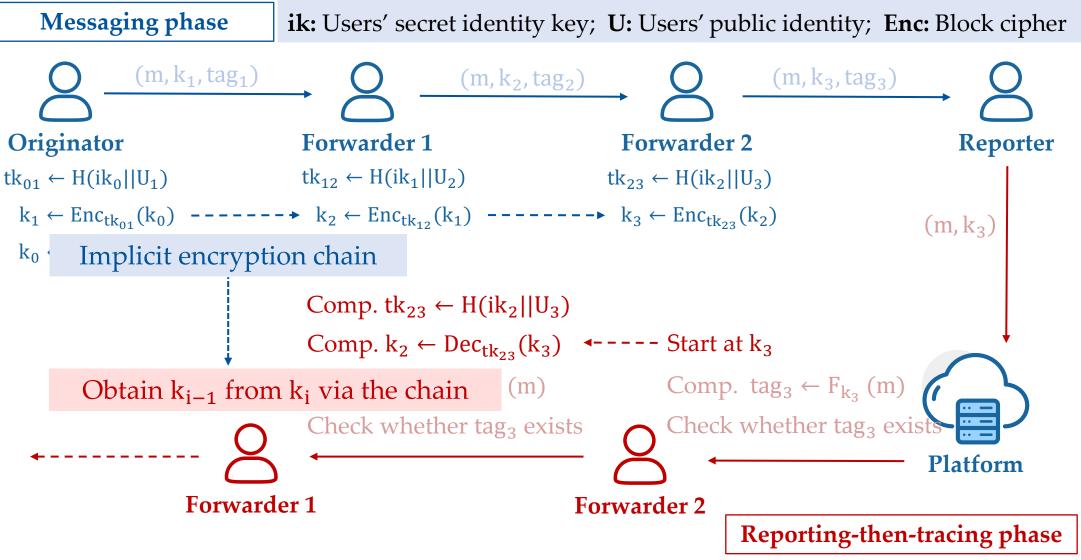






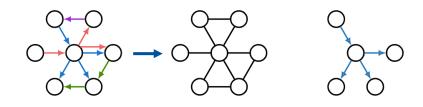






Messaging phase:

- Users forward messages.
- Platform collects sociogram & stores tags.



Sociogram G^s

Social graph G

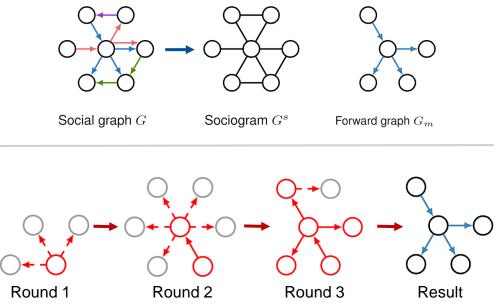
Forward graph G_m

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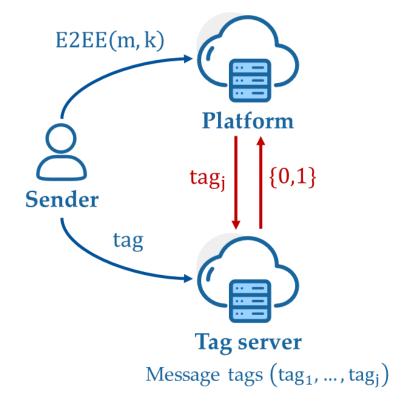
Reporting-then-Tracing phase:

- 1) Compute tag key and tag.
- 2) Check the existence of the tag.
- 3) Start next round at existed vertices.



Introduce random response to add noise.

- Two servers: Platform & Tag server

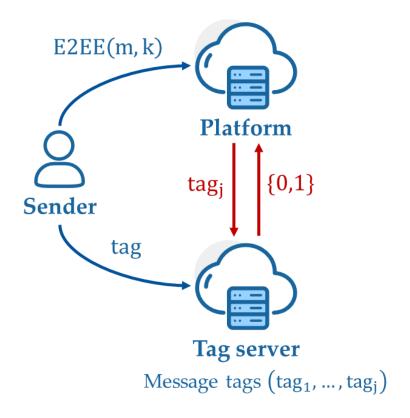


Introduce random response to add noise.

- Two servers: Platform & Tag server
- Tag server responses a query as:

if tag_i exists, return 1

else, return 0 w.p. 1 – ψ return 1 w.p. ψ



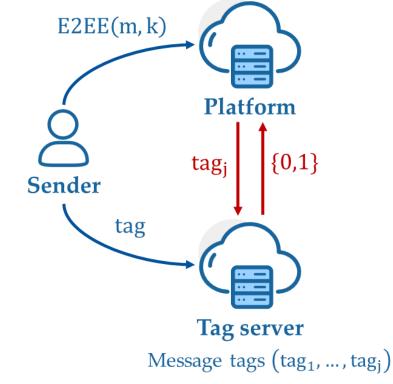
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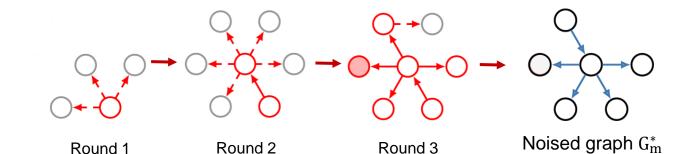
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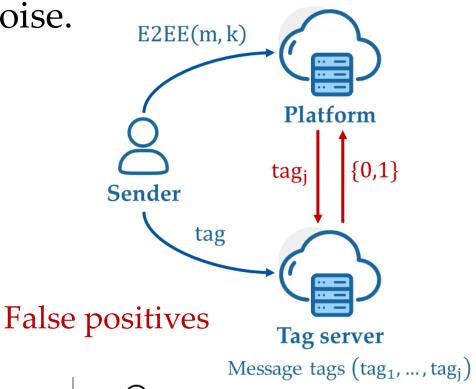


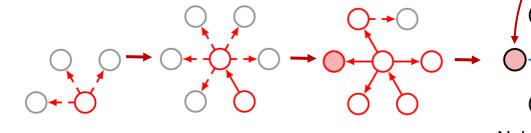
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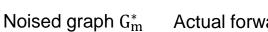




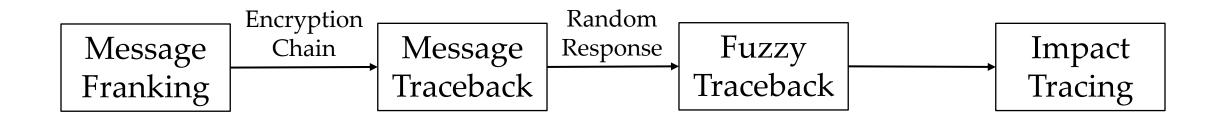
Round 3

Round 2

Round 1



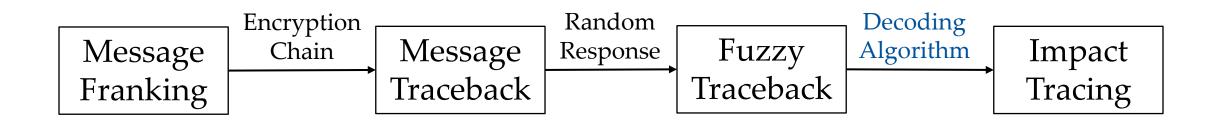
Remaining Concerns



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How to reveal influential spreaders from noised graph?

- Design a decoding algorithm to identify influential spreaders.



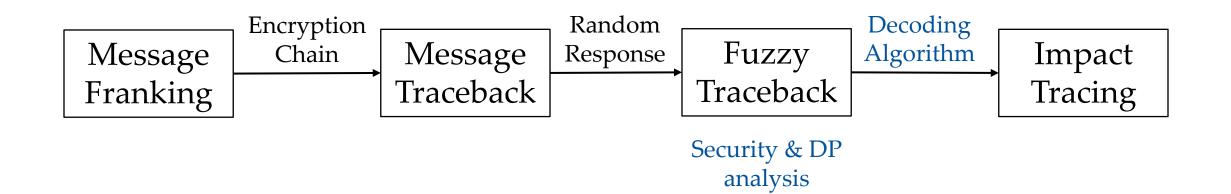
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Does the decoding algorithm violate privacy?

- Prove the noised graph satisfies differential privacy.



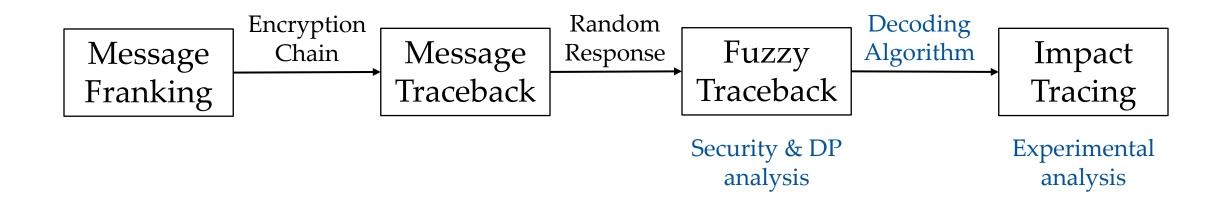
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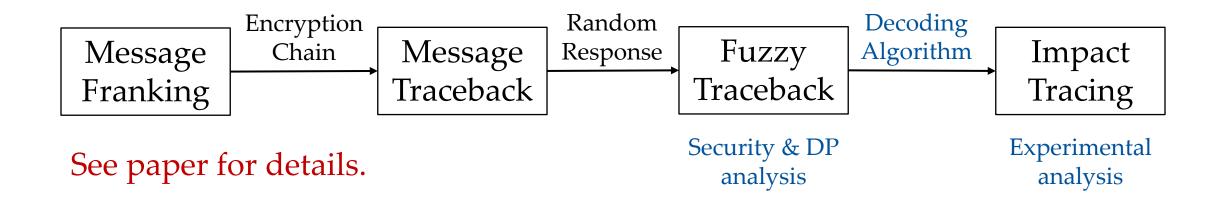
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Bandwidth & Storage (Byte)

Tracing Policy	Schemes [†]	Bandwidth		Storage	
		${\cal S}$ - ${\cal P}$	\mathcal{P} - \mathcal{R}	С	\mathcal{P}
Source Tracing	PEB21 [39]	256	320	160	-
	LRTY22 [30]	243	243	243	-
	IAV22 [21]	380	484	380	_
Message	TMR19 [50]	96	80	34	104
Traceback	KTW22 [27]	203	203	16	136
Impact Tracing	Ours	96^{\ddagger}	72	16	6

 $S, \mathcal{R}, \mathcal{P}, \mathcal{C}$: Sender, recipient, platform, and client.

Store 1 billion messages: 5.6 GB

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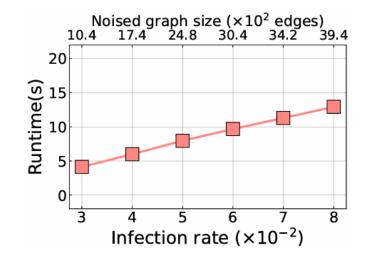
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Runtime of tracing (s)



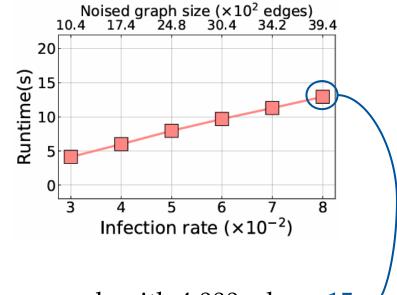
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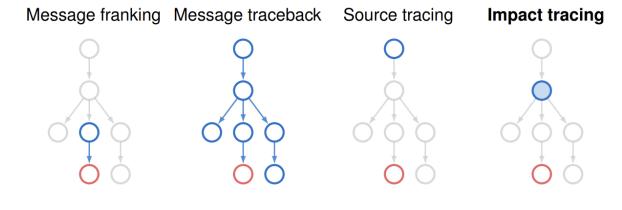
Summary

Introduce **impact tracing**: balances <u>traceability</u> and <u>privacy</u>. Design fuzzy message traceback and decoding algorithm. Analyze security, privacy, and utility <u>formally</u>.

Message franking Message traceback Source tracing Impact tracing

Summary

Introduce **impact tracing**: balances <u>traceability</u> and <u>privacy</u>. Design fuzzy message traceback and decoding algorithm. Analyze security, privacy, and utility <u>formally</u>.





Scan for code.

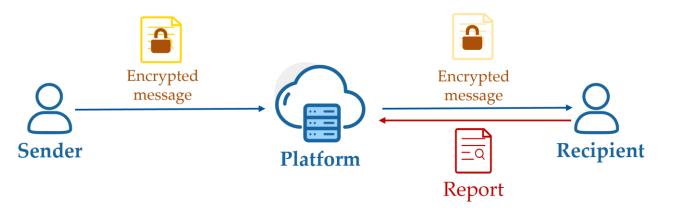
Thank for listening :) Any questions?

Bonus Slides

Message Franking

Message franking enables a recipient to <u>report a message</u>.

And, the platform can <u>authenticate</u> that the sender actually sent it.



Accountability: 1) Recipients cannot smear honest senders.

2) Senders cannot evade reporting.

Confidentiality: The platform learn nothing about unreported messages.

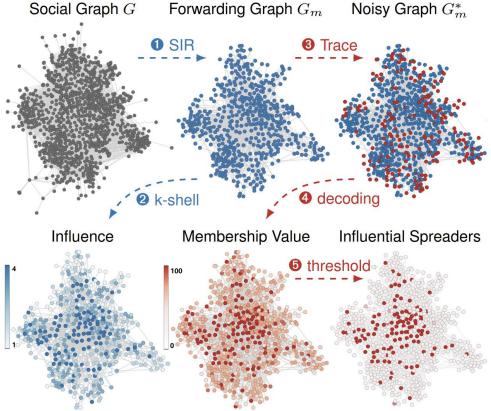
Simulation on Real-World Datasets

Influence evaluation

- 1. Simulate forwarding using SIR model.
- 2. Evaluate vertices' impact using k-shell.

Impact tracing

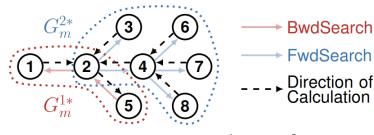
- 3. Trace with fuzzy message traceback.
- 4. Decode the traced noisy graph.
- 5. Output a set of influential spreaders.



The Design: Decoding the Result

Decoding algorithm: Computes a fuzzy value for each vertex.

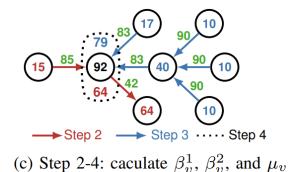
- The false positives of a vertex satisfy binomial distribution.
- A vertex has *only* one true <u>precursor</u>.
- A vertex is true positive if one of its descendants is true.



(a) llustration of G_m^{1*} and G_m^{2*}

Graph	Vertex	n(v)	$n^*(v)$	$a_v(\%)$
G_m^{1*}	v(2)	50	1	85
	v(2)	50	2	83
G_m^{2*}	v(4)	100	3	90
	v(5)	10	1	42

(b) Step 1: caculate α_v



IAS-DP: Defining Privacy

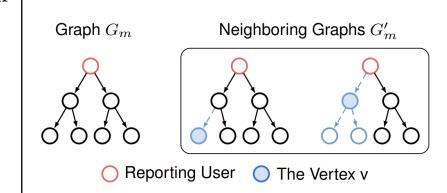
Individualized Asymmetric Subtree Differential Privacy

- Individualized: Privacy budgets vary per user.
- Asymmetric: Traceability adopts one-side noise.
- Subtree: All impacts caused by one user on one forwarding graph.

Definition 2 (ε_v **-IAS-DP).** A randomized algorithm \mathcal{M} is ε_v -IAS-DP if given a graph G the following equation holds for any $S \in Range(\mathcal{M})$ and <u>neighboring subgraph pair</u> (G_m, G'_m), where G'_m is obtained by <u>removing a subtree</u> tree(v) in G_m .

 $\Pr\left[\mathcal{M}(G_m) = S\right] \leq e^{\varepsilon_v} \cdot \Pr[\mathcal{M}(G'_m) = S],$

where ε_v is the privacy budget for vertex v.



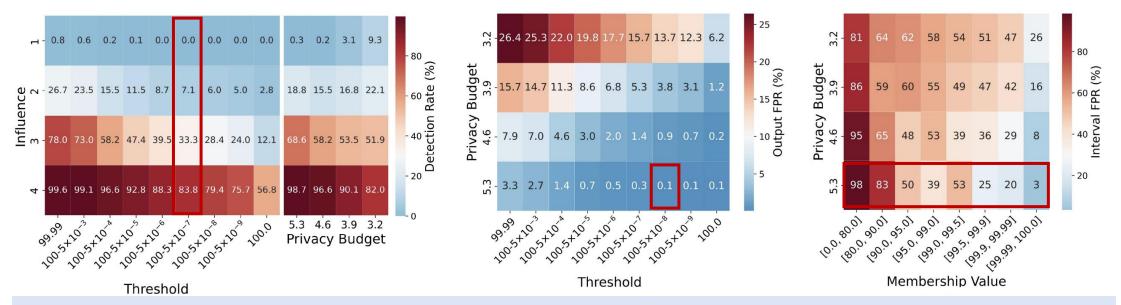
Theorem 1. The fuzzy message traceback scheme satisfies ε_v -IAS-DP, where $\varepsilon_v = \ln(1/\psi^n)$, *n* is the number of edges in *tree*(*v*), and ψ is the FPR of random response.

Evaluating Utility & Privacy

Detection rate: The output contains as <u>most influential users</u> as possible.

Output FPR: The output should contain as <u>few false positives</u> as possible.

Interval FPR: Non-influential users should be hidden by sufficient noise.



Identifies <u>84% of the most influential spreaders</u> and <u>no the least influential users</u> with <u>99.9%</u> <u>correctness</u> (i.e., less than 0.25 false positives on average).