

# RTCON: Context-Adaptive Function-Level Fuzzing for RTOS Kernels

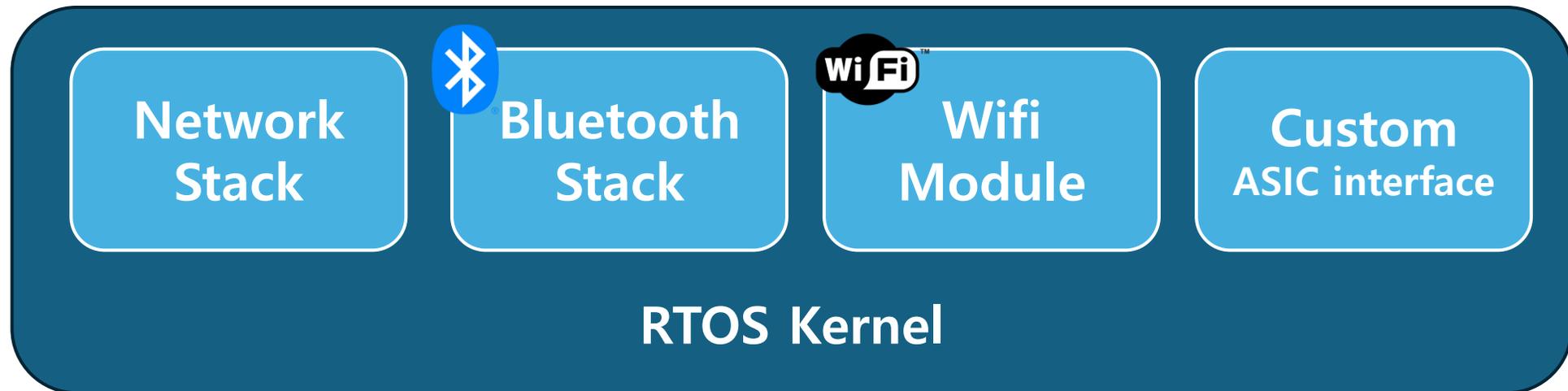
**Eunkyu Lee, Junyoung Park, Insu Yun**  
**KAIST, School of Electrical Engineering**



# Security Challenges in RTOS kernels

---

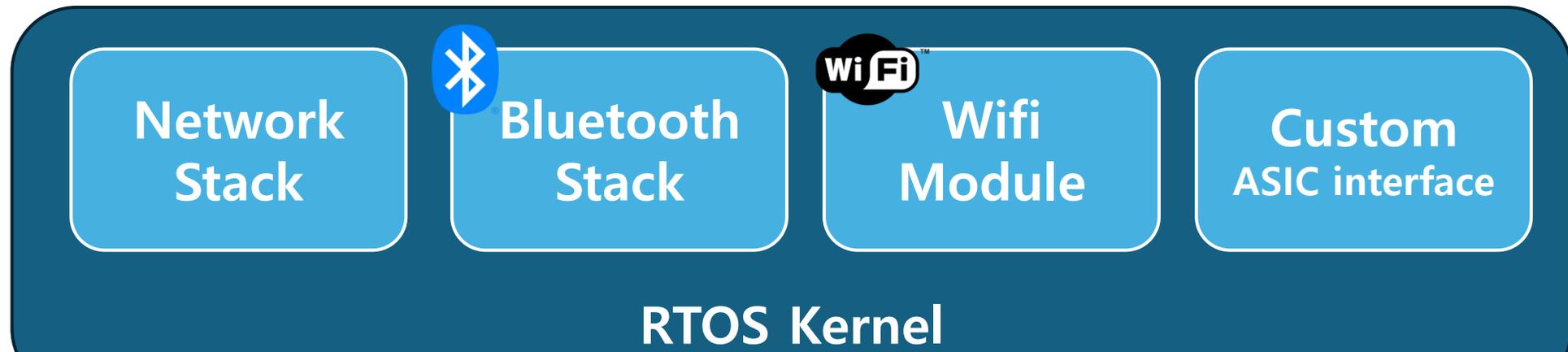
- Provides various subsystems (Bluetooth, Wi-Fi, network stacks).
- Diverse functionalities expand external attack surface.
- Even simple vulnerabilities may lead to RCE or DoS attacks.



# Security Challenges in RTOS kernels

---

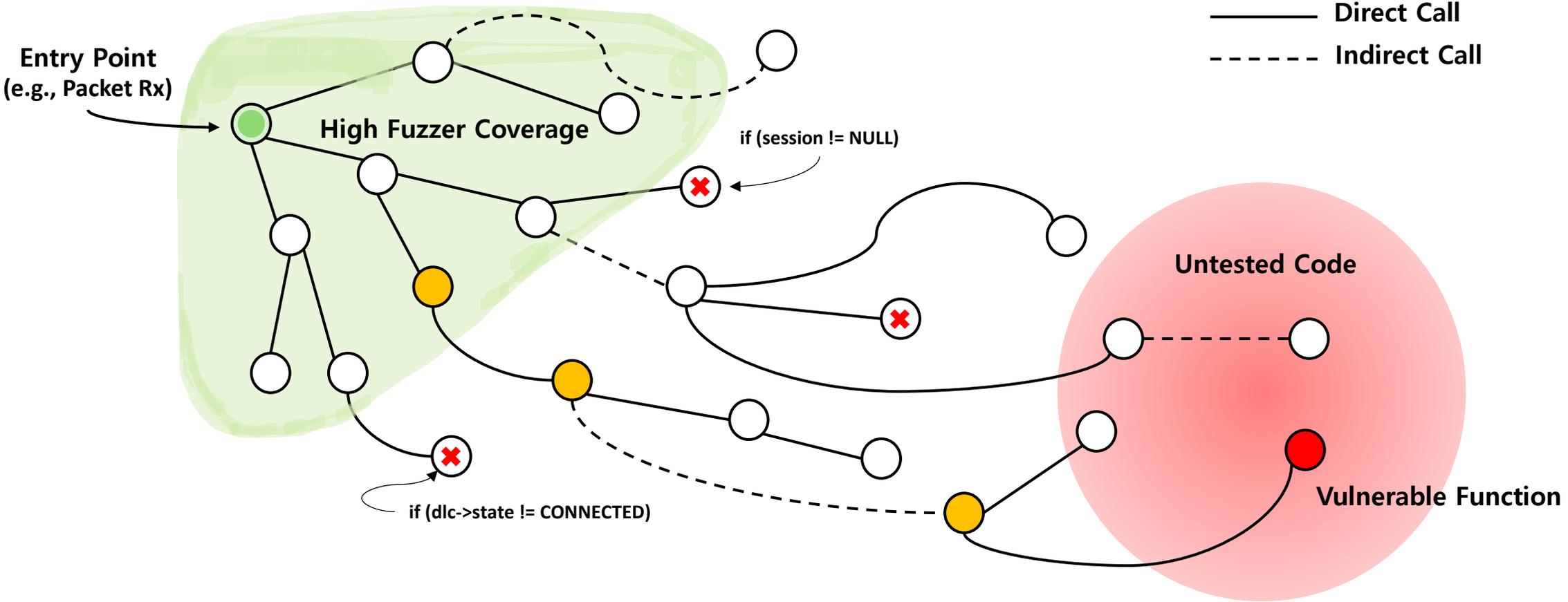
- Provides various subsystems (Bluetooth, Wi-Fi, network stacks).
- Diverse functionalities expand external attack surface.
- Even simple vulnerabilities may lead to RCE or DoS attacks.



**Even simple vulnerabilities are hard to find with existing fuzzing tools.**

# Limitations of Existing Fuzzing Tools

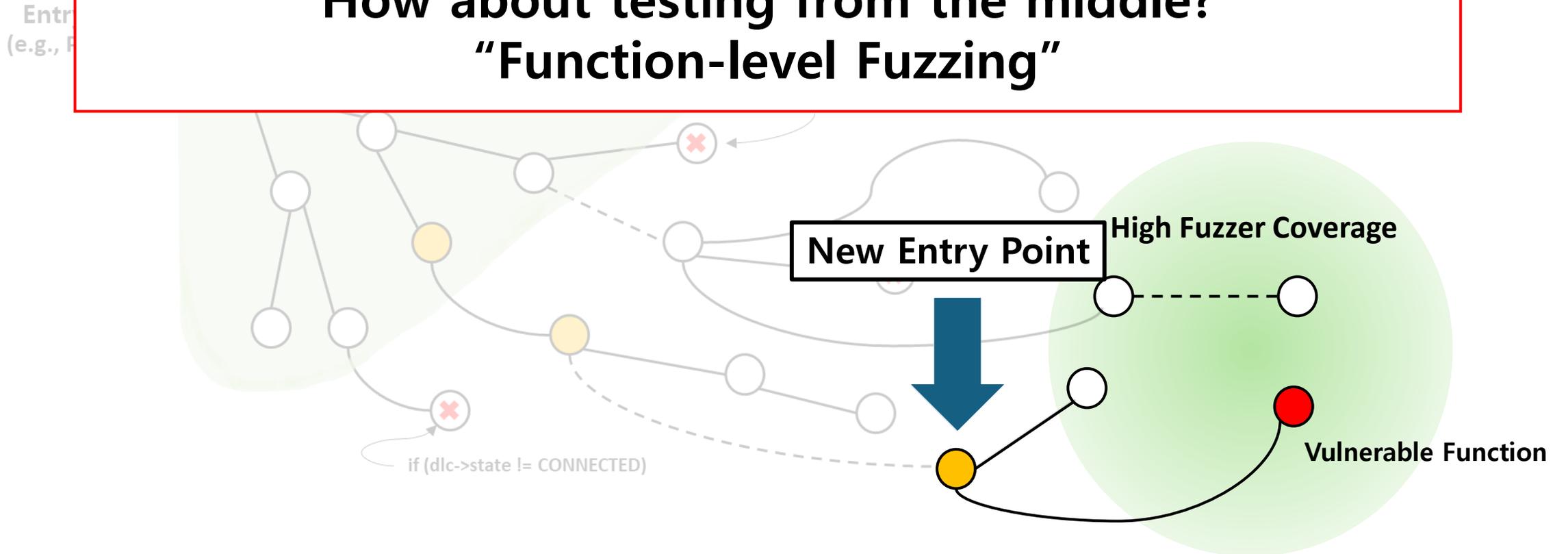
- Many vulnerabilities reside in deeply nested functions.



# Function-level Fuzzing

- Fuzzing deeply located functions without emulation.

How about testing from the middle?  
"Function-level Fuzzing"



# Limitations of Function-level Fuzzing

- Function-level fuzzing requires **parameters as inputs**.

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,
7     struct net_buf *buf, uint8_t msg_type, uint8_t tid) {
8     if (msg_type == BT_AVDTP_CMD) {
9         int err = 0;
10        struct bt_avdtp_sep *sep;
11
12        // Get the stream endpoint from id
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);
14        if ((sep == NULL) ||
15            (session->ops->set_configuration_ind == NULL)) {
16            err = -ENOTSUP;
17        } else {
18            if (sep->state == AVDTP_STREAMING) {
19                err = -ENOTSUP;
20            } else {
21                uint8_t int_seid;
22                // No check for remaining buffer size
23                // Out-of-bounds read when it tries to pull 1 byte
24                int_seid = net_buf_pull_u8(buf); Vulnerable!!
25                err = session->ops->set_configuration_ind(session,
26                    sep, int_seid, buf, &error_code);
```

← **buf** is a user input



**Can we reach the vulnerable code?**

# Limitations of Function-level Fuzzing

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,
7                                         struct net_buf *buf, uint8_t msg_type, uint8_t tid) {
8     if (msg_type == BT_AVDTP_CMD) {
9         int err = 0;
10        struct bt_avdtp_sep *sep;
11
12        // Get the stream endpoint from id
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);
14        if ((sep == NULL) ||
15            (session->ops->set_configuration_ind == NULL)) {
16            err = -ENOTSUP;
17        } else {
18            if (sep->state == AVDTP_STREAMING) {
19                err = -ENOTSUP;
20            } else {
21                uint8_t int_seid;
22                // No check for remaining buffer size
23                // Out-of-bounds read when it tries to pull 1 byte
24                int_seid = net_buf_pull_u8(buf); Vulnerable!!
25                err = session->ops->set_configuration_ind(session,
26                                                         sep, int_seid, buf, &error_code);
```

buf

→ OK 

session

→ ?

msg\_type

→ ?

tid

→ ?

**context variables!**

# Limitations of Function-level Fuzzing

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,
7                                         struct net_buf *buf, uint8_t msg_type, uint8_t tid) {
8     if (msg_type == BT_AVDTP_CMD) {
9         int err = 0;
10        struct bt_avdtp_sep *sep;
11
12        // Get the stream endpoint from id
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);
14        if ((sep == NULL) || ✗ Condition not met
15            (session->ops->set_configuration_ind == NULL)) {
16            err = -ENOTSUP; ✗ Crash
17        } else {
18            if (sep->state == AVDTP_STREAMING) {
19                err = -ENOTSUP; ✗ Crash
20            } else {
```

buf

→ OK 

session

→ ?

msg\_type

→ ?

tid

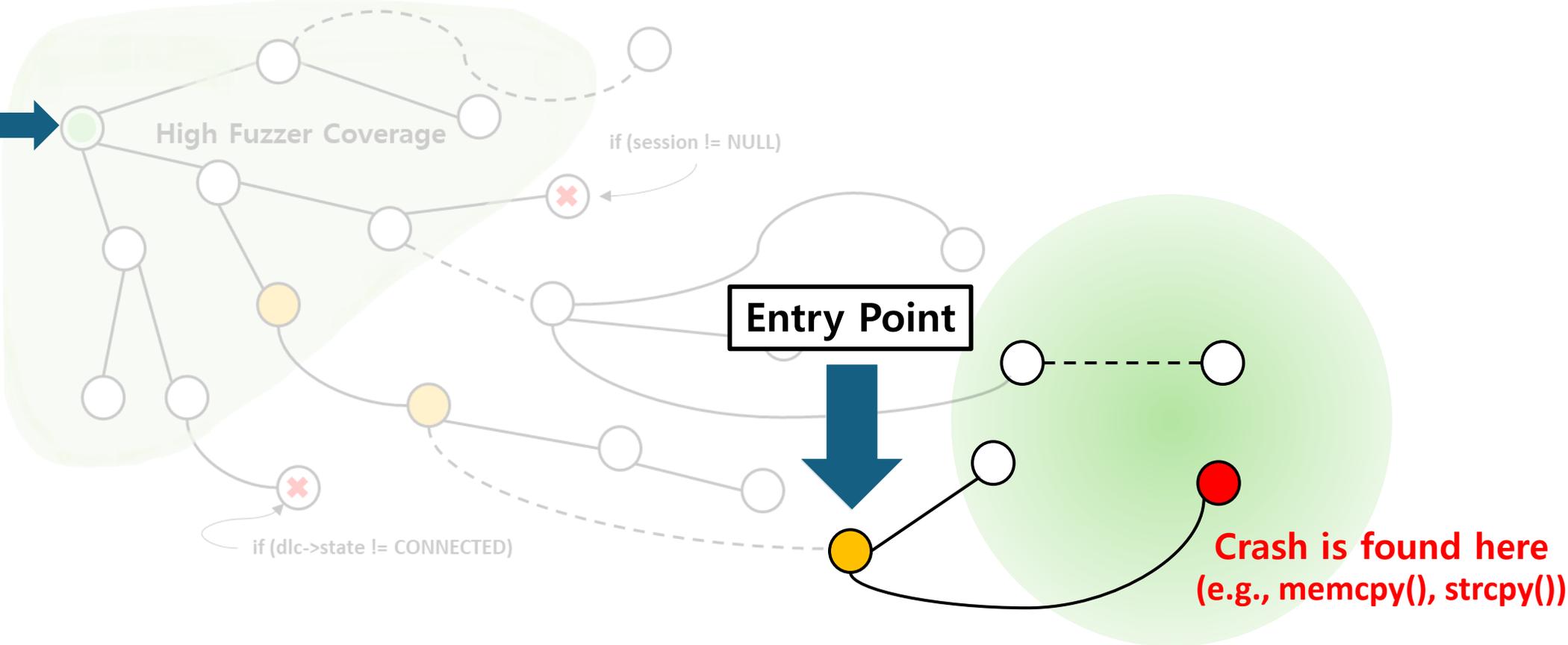
→ ?

**context variables!**

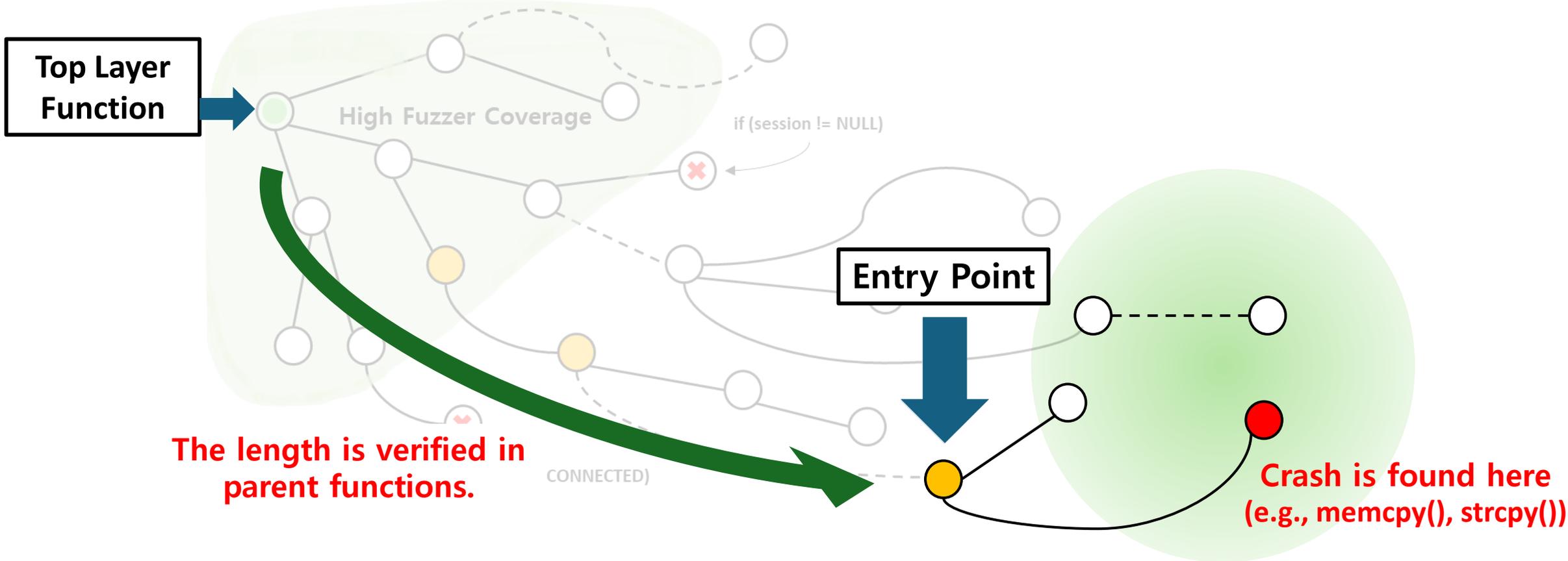
**Early termination before reaching the vulnerable code → False positives.**

# False Positives of Function-level Fuzzing

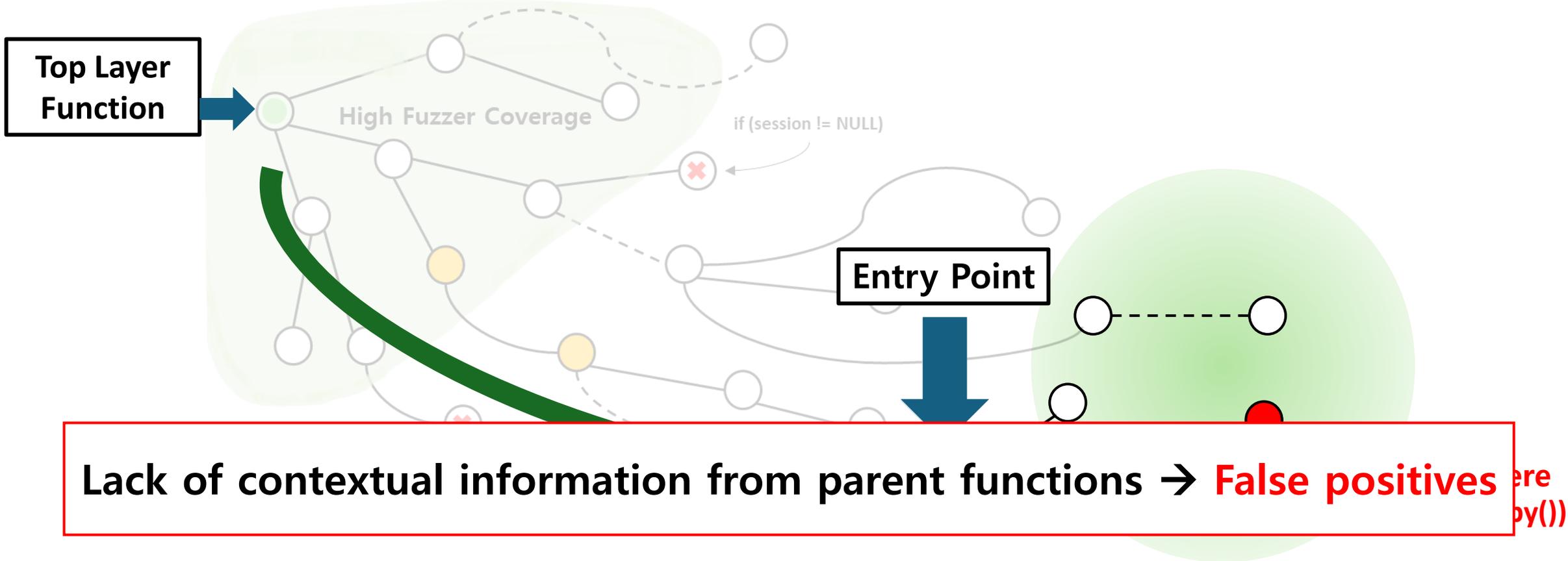
Top Layer Function



# False Positives of Function-level Fuzzing



# False Positives of Function-level Fuzzing



# Our Approaches

---

## C1. Reachability & Scalability

Traditional fuzzers **cannot reach deep** kernel functions.

## A1. Function-level Fuzzing

Directly fuzz **any target function**.

## C2. Missing Function Context

Directly calling a function **lacks the necessary contexts**.

## A2. Adaptive Context Generation

**Generating** required context values **on-demand**.

## C3. High False Positives

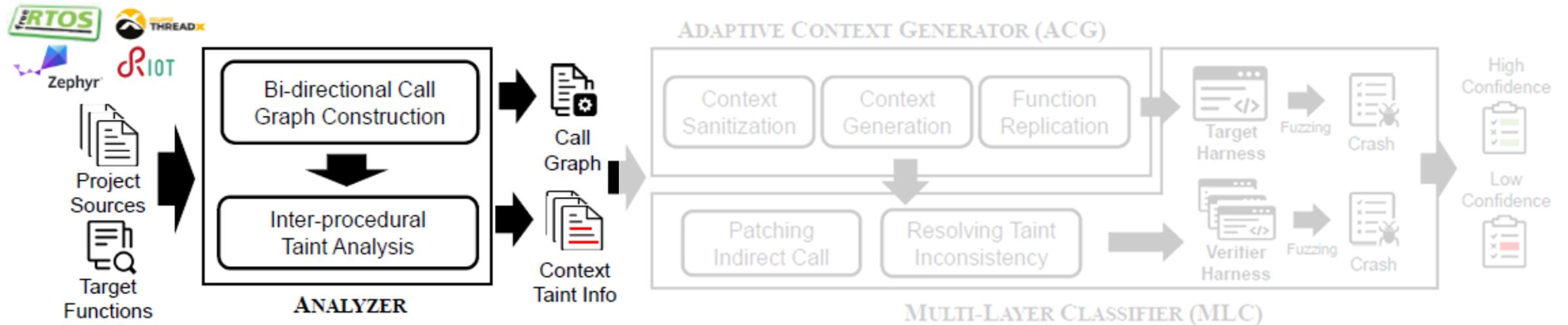
Function-level fuzzing creates many **invalid crashes**.

## A3. Multi-layer Classification

**Verifies** crashes by testing **higher-level functions**.

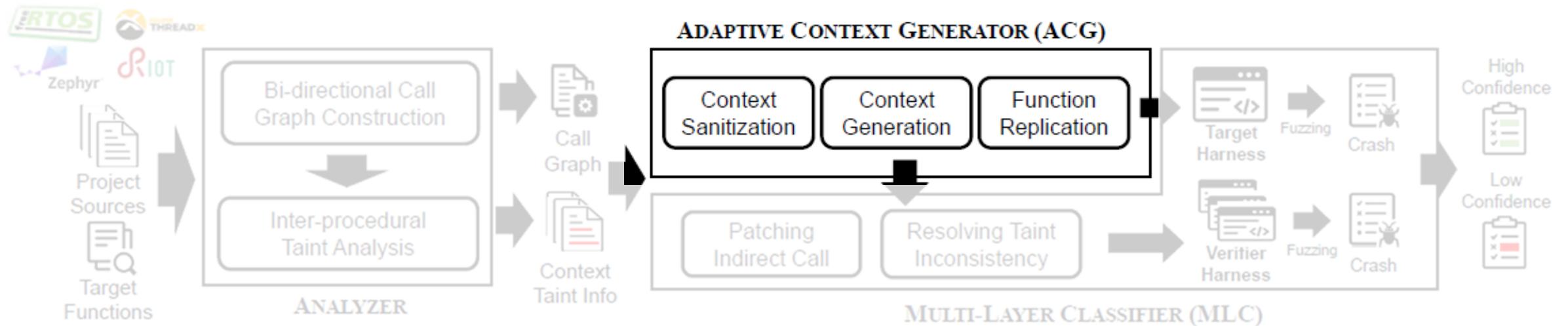
# RTCON: Context-Adaptive Function-Level Fuzzing for RTOS Kernels

① RTCON performs **call graph analysis & inter-procedural taint analysis**.



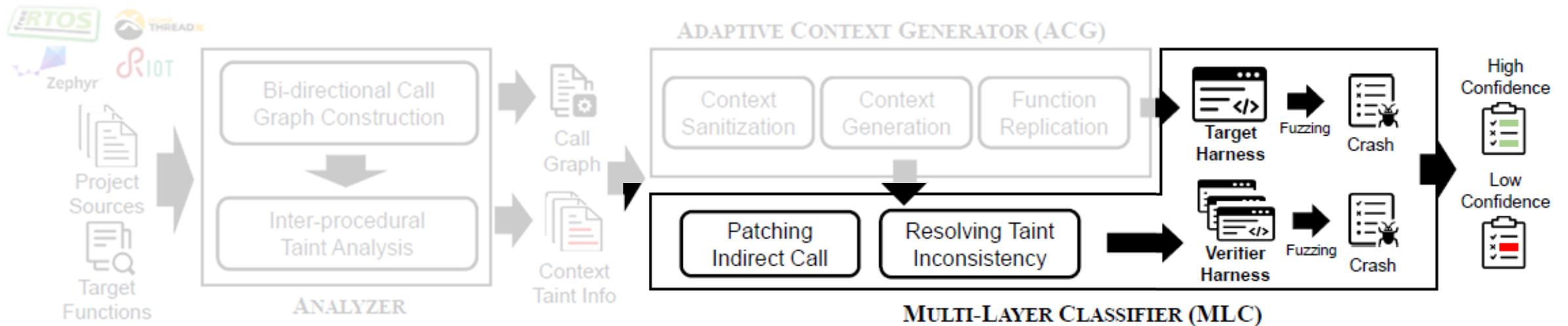
# RTCON: Context-Adaptive Function-Level Fuzzing for RTOS Kernels

② RTCON installs **context sanitization & generation hooks** on tainted (context-related) variables.



# RTCON: Context-Adaptive Function-Level Fuzzing for RTOS Kernels

③ RTCON performs **Multi-layer classification** by fuzzing both top-layer functions and the target function.



# Design

- **Adaptive Context Generation**
- **Inter-procedural Taint Analysis**
- **Multi-layer Classification**

# Adaptive Context Generation: Challenges #1

- **Challenge:** Dereferencing context variables is highly likely to cause a crash.

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,
7                                     struct net_buf *buf, uint8_t msg_type, uint8_t tid) {
8     if (msg_type == BT_AVDTP_CMD) {
9         int err = 0;
10        struct bt_avdtp_sep *sep;
11
12        // Get the stream endpoint from id
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);
14        if ((sep == NULL) ||
15            (session->ops->set_configuration_ind == NULL)) {
16            err = -ENOTSUP;
17        } else {
18            if (sep->state == AVDTP_STREAMING) {
19                err = -ENOTSUP;
20            } else {
21                uint8_t int_seid;
22                // No check for remaining buffer size
23                // Out-of-bounds read when it tries to pull 1 byte
24                int_seid = net_buf_pull_u8(buf);
25                err = session->ops->set_configuration_ind(session,
26                                                         sep, int_seid, buf, &error_code);
```

session is a context variable.

✗ Crash

✗ Crash

# Adaptive Context Generation: Our Approach

- Instruments **hook functions** to catch potential faults and sanitizes them.
- It allocates the required memory on-the-fly.

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,  
7                                     struct net_buf *buf, uint8_t msg_type, uint8_t tid) {  
8     if (msg_type == BT_AVDTP_CMD) {  
9         int err = 0;  
10        struct bt_avdtp_sep *sep;  
11  
12        // Get the stream endpoint from id  
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);  
14        if ((sep == NULL) ||  
15            session = sanitizeLoad(session);  
16            session->ops = sanitizeLoad(session->ops);  
17            (session->ops->set_configuration_ind == NULL)) {  
18            err = -ENOTSUP;  
19        } else {  
20            if (sep->state == AVDTP_STREAMING) {  
21                err = -ENOTSUP;  
22            }  
23            ...
```

**Hook function** is inserted before dereferencing context variables.



# Adaptive Context Generation: Hook Functions

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,  
7                                     struct net_buf *buf, uint8_t msg_type, uint8_t tid) {  
8     if (msg_type == BT_AVDTP_CMD) {  
9         int err = 0;  
10        struct bt_avdtp_sep *sep;  
11  
12        // Get the stream endpoint from id  
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);  
14        if ((sep == NULL) ||  
15            session = sanitizeLoad(session);  
16            session->ops = sanitizeLoad(session->ops);  
17            (session->ops->set_configuration_ind == NULL)) {  
18            err = -ENOTSUP;  
19        } else {  
20            if (sep->state == AVDTP_STREAMING) {  
21                err = -ENOTSUP;  
22            }  
23            ...
```

## In LLVM IR

```
%sess      = .... (parameter)  
...  
%ops       = Load %sess  
%set_conf  = Load %ops  
call %set_conf
```



```
...  
%sess_new  = call sanitizeLoad  
%ops       = Load %sess_new  
%ops_new   = call sanitizeLoad  
%set_conf  = Load %ops_new
```

# Adaptive Context Generation: Hook Functions

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,  
7                                     struct net_buf *buf, uint8_t msg_type, uint8_t tid) {  
8     if (msg_type == BT_AVDTP_CMD) {  
9         int err = 0;  
10        struct bt_avdtp_sep *sep;  
11  
12        // Get the stream endpoint from id  
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);  
14        if ((sep == NULL) ||  
15            session = sanitizeLoad(session);  
16            session->ops = sanitizeLoad(session->ops);  
17            (session->ops->set_configuration_ind == NULL)) {  
18            err = -ENOTSUP;  
19        } else {  
20            if (sep->state == AVDTP_STREAMING) {  
21                err = -ENOTSUP;  
22            }  
23            ...
```

## In LLVM IR

```
%sess      = ... (parameter)  
...  
%ops       = Load %sess  
%set_conf  = Load %ops  
call %set_conf
```



```
...  
%sess_new  = call sanitizeLoad  
%ops       = Load %sess_new
```

## On-Demand Allocation

How does the fuzzer pass **complex conditional branches**?

# Adaptive Context Generation: Challenges #2

- **Challenge:** Context variables need to satisfy the branch conditions.

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,
7                                     struct net_buf *buf, uint8_t msg_type, uint8_t tid) {
8     if (msg_type == BT_AVDTP_CMD) {
9         int err = 0;
10        struct bt_avdtp_sep *sep;
11
12        // Get the stream endpoint from id
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);
14        if ((sep == NULL) ||
15            (session->ops->set_configuration_ind == NULL)) {
16            err = -ENOTSUP;
17        } else {
18            if (sep->state == AVDTP_STREAMING) {
19                err = -ENOTSUP;
20            } else {
21                uint8_t int_seid;
22                // No check for remaining buffer size
23                // Out-of-bounds read when it tries to pull 1 byte
24                int_seid = net_buf_pull_u8(buf); vulnerable!!
25                err = session->ops->set_configuration_ind(session,
26                                                         sep, int_seid, buf, &error_code);
```

**msg\_type** is also a context variable.

**msg\_type** should be **BT\_AVDTP\_CMD** in order to reach the vulnerable code path.

# Adaptive Context Generation: Our Approach

- Assign values close to the operand values to the context variables.

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,
7                                     struct net_buf *buf, uint8_t msg_type, uint8_t tid) {
8     if (msg_type == BT_AVDTP_CMD) {
9         int err = 0;
10        struct bt_avdtp_sep *sep;
11
12        // Get the stream endpoint from id
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);
14        if ((sep == NULL) ||
15            (session->ops->set_configuration_ind == NULL)) {
16            err = -ENOTSUP;
17        } else {
18            if (sep->state == AVDTP_STREAMING) {
19                err = -ENOTSUP;
20            } else {
21                uint8_t int_seid;
22                // No check for remaining buffer size
23                // Out-of-bounds read when it tries to pull 1 byte
24                int_seid = net_buf_pull_u8(buf);
25                err = session->ops->set_configuration_ind(session,
26                                                         sep, int_seid, buf, &error_code);
```

Before comparison, assign context values to **msg\_type**.

candidates:

BT_AVDTP_CMD
BT_AVDTP_CMD - 1
BT_AVDTP_CMD + 1
Original Value

# Adaptive Context Generation: Hook Functions

- Instruments hook functions to generate appropriate context values.

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,
7                                         struct net_buf *buf, uint8_t msg_type, uint8_t tid) {
8     msg_type = generateCTX(BT_AVDTP_CMD);
9     if (msg_type == BT_AVDTP_CMD) {
10         int err = 0;
11         struct bt_avdtp_sep *sep;
12
13         // Get the stream endpoint from id
14         sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);
15         if ((sep == NULL) ||
16             session = sanitizeLoad(session);
17             session->ops = sanitizeLoad(session->ops);
18             new_set_configuration_ind = generateCTX(NULL);
19             (new_set_configuration_ind == NULL)) {
20     } else {
21     ...
```

In LLVM IR

```
%msgtype    = ... (parameter)
...
cmlnInst    %msgtype, %BT_AVDTP_CMD
```



```
%msgtype    = ... (parameter)
...
%newmsgtype = call generateCTX(%BT...)
cmlnInst    %newmsgtype, %BT_...
```

# Adaptive Context Generation: Hook Functions

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,  
7                                     struct net_buf *buf, uint8_t msg_type, uint8_t tid) {  
8     msg_type = generateCTX(BT_AVDTP_CMD);  
9     if (msg_type == BT_AVDTP_CMD) {  
10        int err = 0;  
11        struct bt_avdtp_sep *sep;  
12  
13        // Get the stream endpoint from id  
14        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);  
15        if ((sep == NULL) ||  
16            session = sanitizeLoad(session);  
17        session->ops = sanitizeLoad(session->ops);
```

In LLVM IR

```
%msgtype = ... (parameter)  
...  
cmlnst   %msgtype, %BT_AVDTP_CMD
```



```
%msgtype = ... (parameter)
```

18  
19  
20  
21

**On-Demand Allocation** ✓

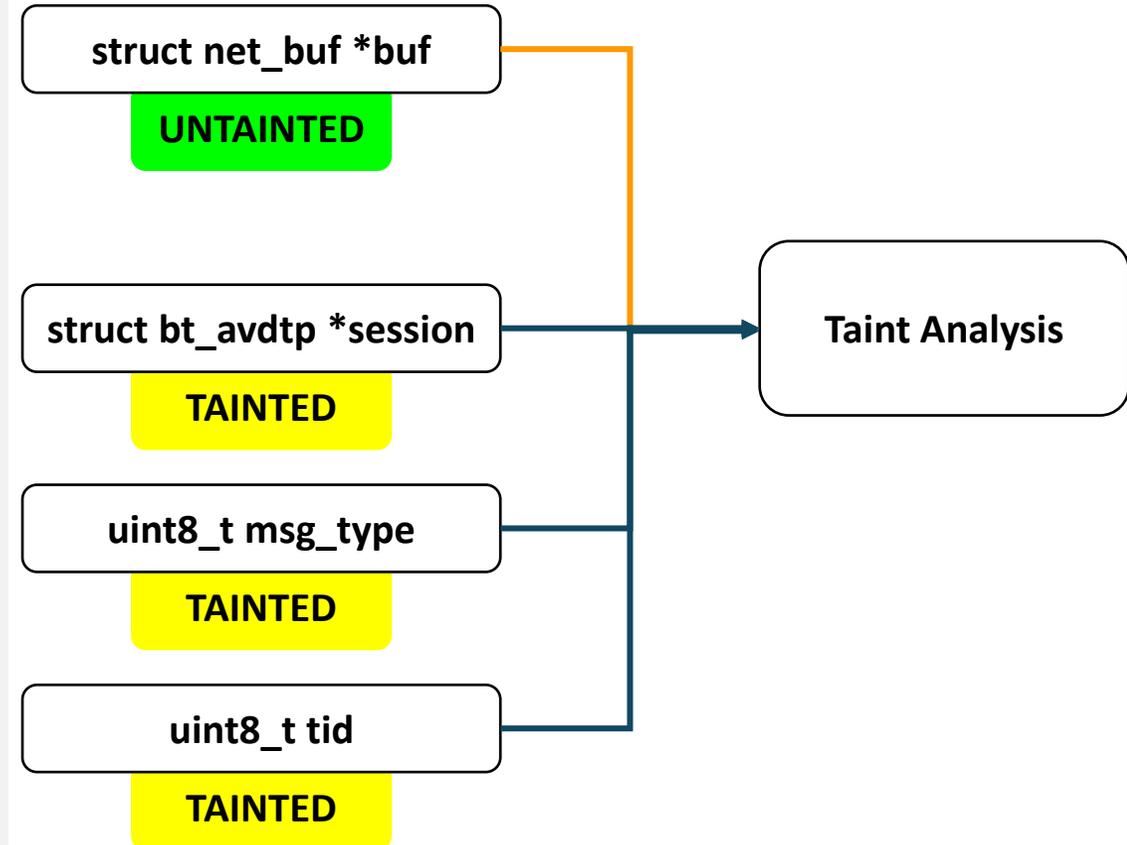
**Generating Context Values Adaptively** ✓

How do we know which variable is context-related?

# Taint Analysis: Identify Context Variables

**Goal:** Identify all context variables within the function.

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,
7                                       struct net_buf *buf, uint8_t msg_type, uint8_t tid) {
8     if (msg_type == BT_AVDTP_CMD) {
9         int err = 0;
10        struct bt_avdtp_sep *sep;
11
12        // Get the stream endpoint from id
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);
14        if ((sep == NULL) ||
15            (session->ops->set_configuration_ind == NULL)) {
16            err = -ENOTSUP;
17        } else {
18            if (sep->state == AVDTP_STREAMING) {
19                err = -ENOTSUP;
20            } else {
21                uint8_t int_seid;
22                // No check for remaining buffer size
23                // Out-of-bounds read when it tries to pull 1 byte
24                int_seid = net_buf_pull_u8(buf);
25                err = session->ops->set_configuration_ind(session,
26                                                         sep, int_seid, buf, &error_code);
```



# Taint Analysis: Identify Context Variables

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,
7                                         struct net_buf *buf, uint8_t msg_type, uint8_t tid) {
8     if (msg_type == BT_AVDTP_CMD) {
9         int err = 0;
10        struct bt_avdtp_sep *sep;
11
12        // Get the stream endpoint from id
13        sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);
14        if ((sep == NULL) ||
15            (session->ops->set_configuration_ind == NULL)) {
16            err = -ENOTSUP;
17        } else {
18            if (sep->state == AVDTP_STREAMING) {
19                err = -ENOTSUP;
20            } else {
21                uint8_t int_seid;
22                // No check for remaining buffer size
23                // Out-of-bounds read when it tries to pull 1 byte
24                int_seid = net_buf_pull_u8(buf);
25                err = session->ops->set_configuration_ind(session,
26                                                         sep, int_seid, buf, &error_code);
```

After iterative taint analysis, it can identify all context-related variables.

Tainted

Untainted

# Hook Functions on Context Variables

Install context sanitization,  
generation hooks on tainted variables



```
6 static void avdtp_process_configuration(struct bt_avdtp *session,  
7 struct net_buf *buf, uint8_t msg_type, uint8_t tid) {  
8 if (msg_type == BT_AVDTP_CMD) {  
9 int err = 0;  
10 struct bt_avdtp_sep *sep;  
11  
12 // Get the stream endpoint from id  
13 sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);  
14 if ((sep == NULL) ||  
15 (session->ops->set_configuration_ind == NULL)) {  
16 err = -ENOTSUP;  
17 } else {  
18 if (sep->state == AVDTP_STREAMING) {  
19 err = -ENOTSUP;  
20 } else {  
21 uint8_t int_seid;  
22 // No check for remaining buffer size  
23 // Out-of-bounds read when it tries to pull 1 byte  
24 int_seid = net_buf_pull_u8(buf);  
25 err = session->ops->set_configuration_ind(session,  
26 sep, int_seid, buf, &error_cod
```

```
6 static void avdtp_process_configuration(struct bt_avdtp *session,  
7 struct net_buf *buf, uint8_t msg_type, uint8_t tid) {  
8 new_msg_type = generateCTX(BT_AVDTP_CMD);  
9 if (new_msg_type == BT_AVDTP_CMD) {  
10 int err = 0;  
11 struct bt_avdtp_sep *sep;  
12  
13 // Get the stream endpoint from id  
14 sep = avdtp_get_sep(net_buf_pull_u8(buf) >> 2);  
15 new_sep = generateCTX(NULL);  
16 if ((sep == NULL) ||  
17 session = sanitizeLoad(session);  
18 session->ops = sanitizeLoad(session->ops);  
19 new_set_configuration_ind = generateCTX(NULL);  
20 (new_set_configuration_ind == NULL)) {  
21 } else {  
22 ...
```

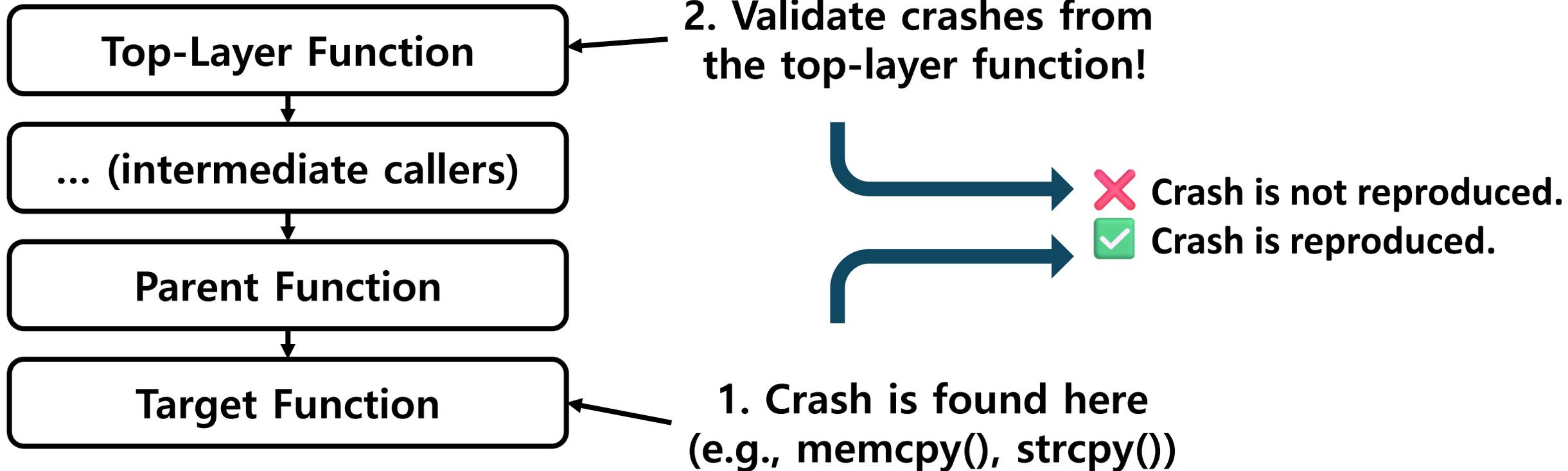
Tainted

Untainted

# Multi-layer Classification (MLC)

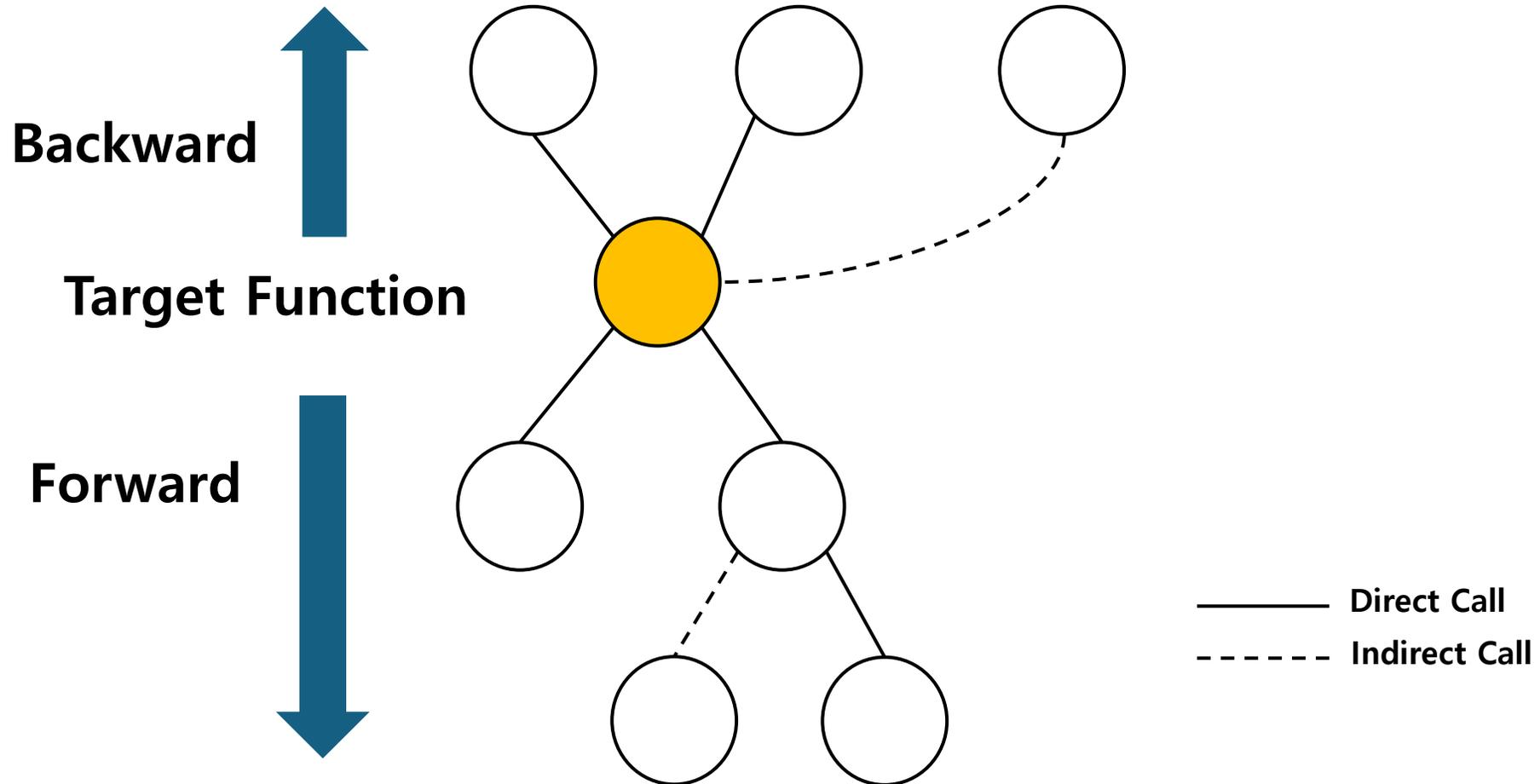
---

Validate a crash from the top-layer function!



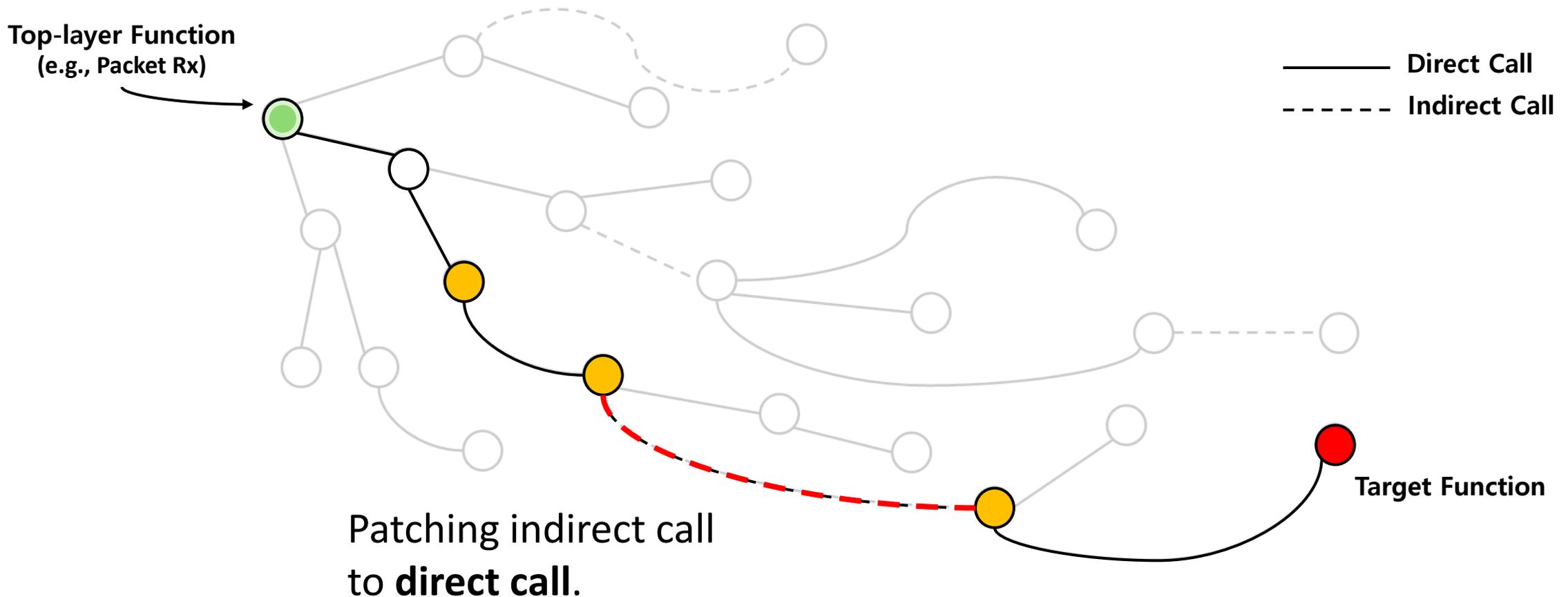
# Bi-directional Call Graph Analysis

Call graph both **backward** (toward parent functions) and **forward** (toward child functions).



# Multi-layer Classification (MLC)

Minimize the call graph and connect indirectly linked functions.



# Evaluation

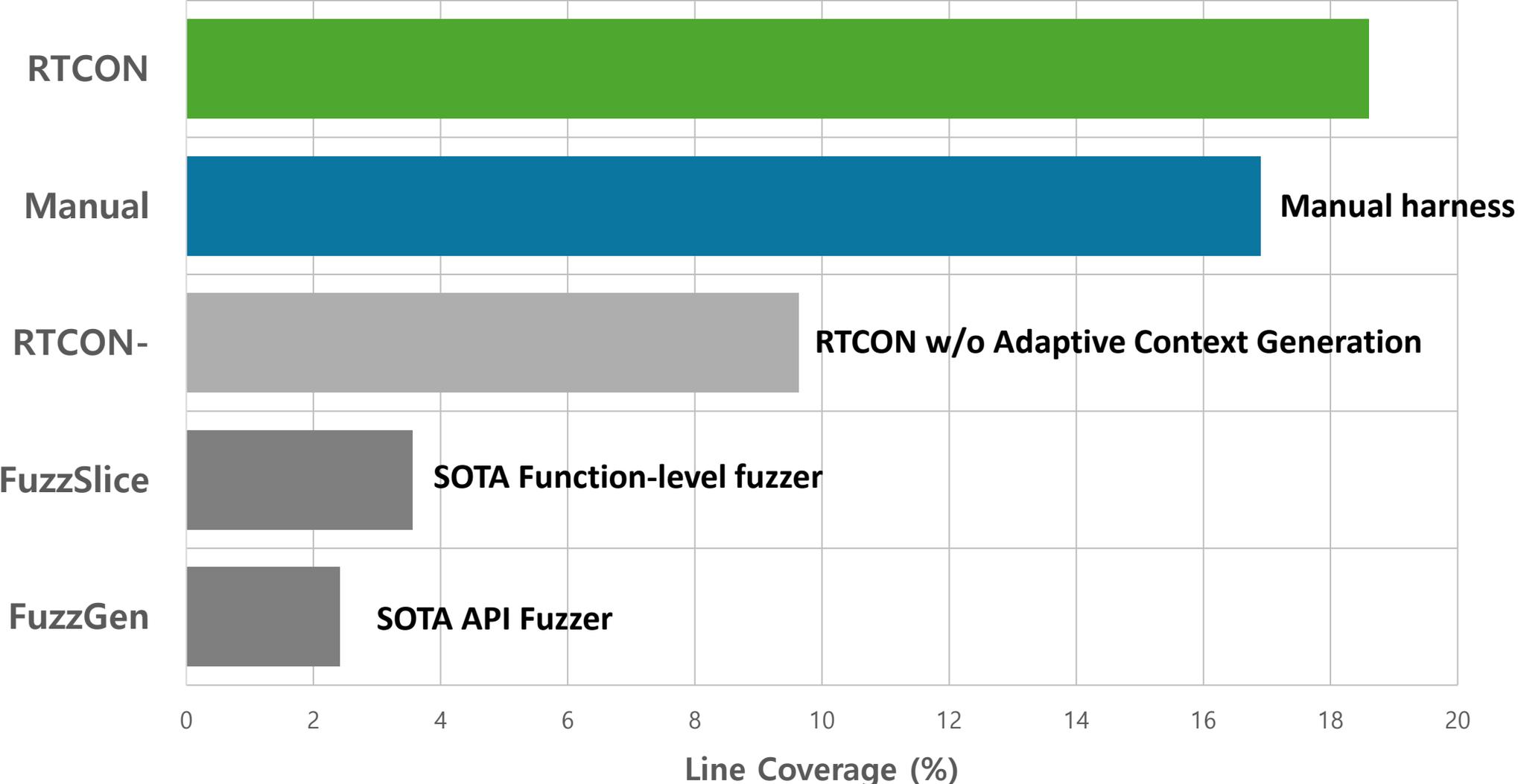
- **RQ1. Can RTCON find bugs in real-world RTOSes?**
- **RQ2. How effective is RTCON compared to existing function-level fuzzers?**
- **RQ3. How effective is RTCON in classifying crashes?**

# Discovered Bugs by RTCON

No	System	Subsystem	Status	CVE	Remote	Context	Detail
1	Zephyr	BT AP	Fixed	CVE-2024-5931	✓		No sanitization for <code>num_subgroups</code> field in <code>parse_rcv_state</code>
2		BT SDP	Fixed	CVE-2024-6135	✓	✓	Mishandling of truncated packets in <code>sdp_client_receive</code>
3		BT SDP	Fixed	CVE-2024-6137	✓	✓	Missing check for the maximum number of filters in <code>get_att_search_list</code>
4		BT L2CAP	Fixed		✓	✓	Mishandling of truncated packets in <code>l2cap_br_info_rsp</code>
5		BT AVDTP	Fixed	CVE-2024-8798	✓	✓	Mishandling of truncated packets in <code>bt_avdtp_l2cap_rcv</code>
6		BT ASCS	Fixed	CVE-2024-6442	✓		Missing maximum ascs bounds check in <code>ascs_cp_rsp_add</code>
7		BT RFCOMM	Fixed	CVE-2024-6258	✓	✓	Mishandling of truncated packets in <code>rfcomm_handle_data</code>
8		BT OTS	Fixed	CVE-2024-6444	✓		Mishandling of truncated packets in <code>olcp_ind_handler</code>
9		BT HCI	Fixed	CVE-2024-6259	✓		Mishandling multiple advertisements in <code>bt_hci_le_adv_ext_report</code>
10		BT HCI	Reported			✓	Missing <code>num_bis</code> validation in <code>hci_le_big_complete</code>
11		BT Shell	Confirmed				Missing <code>nsig</code> and <code>nvnd</code> check in <code>bt_mesh_comp_pl_elem_pull</code>
12		Utils	Fixed	CVE-2024-6443			Mishandling of null starting string in <code>utf8_trunc</code>
13		LoRaWAN	Reported			✓	Missing <code>rx_pos</code> bounds check in <code>frag_transport_package_callback</code>
14		LoRamac-node	Reported				✓
15	RIOT	BT HCI	Fixed		✓	✓	Missing <code>ad_len</code> bounds check in <code>_on_scan_evt</code>
16		BT HCI	Confirmed		✓		Mishandling of truncated packets in <code>_filter_uuid</code>
17		BT HCI	Reported		✓		Mishandling multiple advertisements in <code>ble_hs_hci_evt_le_ext_adv_rpt</code>
18		BT HCI	Reported			✓	Missing <code>adv_handle</code> validation in <code>ble_hs_hci_evt_le_adv_set_terminated</code>
19		BT HCI	Fixed	CVE-2024-51569			Access header before length check in <code>ble_hs_hci_evt_num_completed_pkts</code>
20		LoRaWAN	Fixed		✓	✓	Missing header length check in <code>gnrc_lorawan_mic_is_valid</code>
21		DHCP Client	Fixed	CVE-2024-52802	✓		Mishandling of truncated packets in <code>_parse_advertise</code>
22		COAP	Duplicated	CVE-2021-41040			Use vulnerable version of 3rd party library
23	FreeRTOS	DNS	Duplicated	CVE-2024-38373	✓	✓	Missing domain length validation in <code>DNS_ParseDNSReply</code>
24	ThreadX	SNMPv3	Fixed	CVE-2025-55087	✓	✓	Mishandling of truncated packets in <code>_nx_snmp_version_3_process</code>
25							<code>_fields</code>
26							
27							

**27** bugs discovered across four RTOS targets, including **14** new CVEs.

# Line Coverage by RTCON



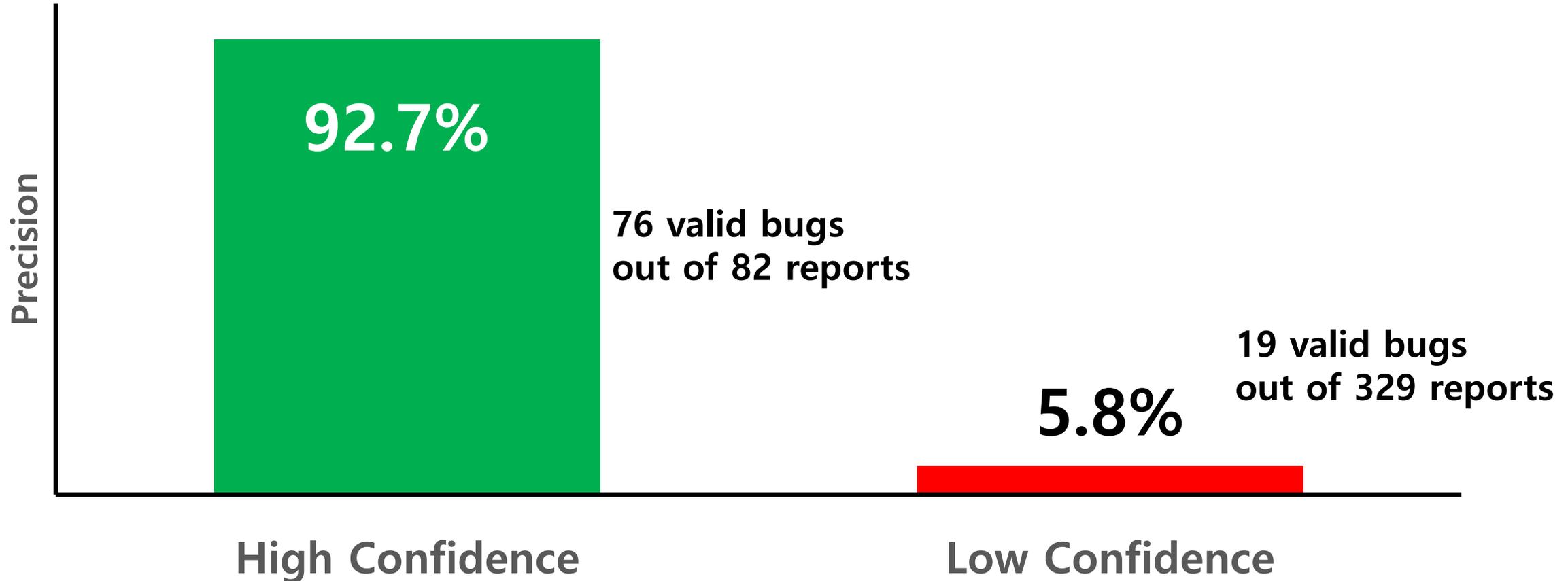
# Bug Finding Capability

---

<b>RTCON</b>	<b>27 / 27 (100%)</b>	 <b>Successful Detection</b>
<b>Manual Harness</b>	<b>20 / 27</b>	 <b>Successful Detection.</b>  <b>Requiring manual effort.</b>
<b>RTCON- (w/o ACG)</b>	<b>13 / 27</b>	 <b>Failed to find context-related bugs</b>
<b>FuzzSlice &amp; FuzzGen</b>	<b>0 / 27</b>	 <b>Harness Generation Failure</b>  <b>Structure Inference Failure</b>

# Effectiveness of MLC

---

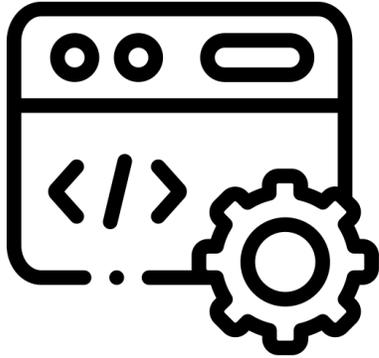


Analysts focusing only on high-confidence reports would have **76 true positives** while only looking at **6 false positives**.

# Conclusion

---

RTCON effectively overcomes the limitations of function-level fuzzing for complex targets like RTOS kernels.



## 1. Adaptive Context Generation (ACG)

Enables fuzzing of **any target function** without requiring manual setup.



## 2. Multi-Layer Classification (MLC)

Provides an effective method to focus on high-confidence vulnerabilities.

# Thank you

**Contact:**

**Eunkyu Lee (ekleezg@kaist.ac.kr)**

**KAIST**

