

On the Security Risks of Memory Adaptation and Augmentation in Data-plane DoS Mitigation

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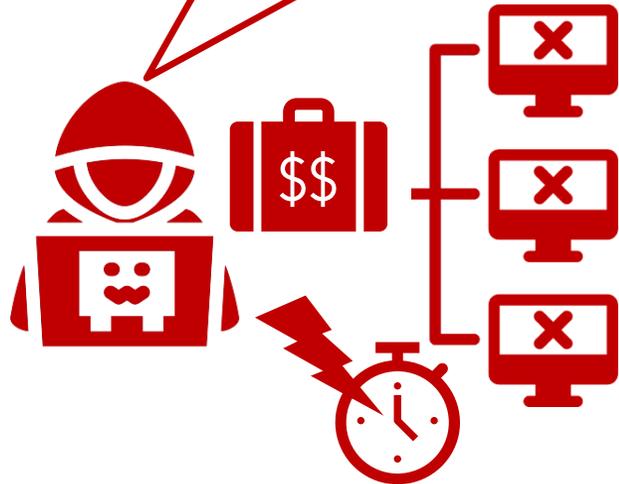
Feb. 24, 2026



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DoS adversaries have asymmetric advantages with their *adaptive attack strategies*

Massive, Fast, Adaptive,



DDoS attacker

Cloudflare's 2025 Q3 DDoS threat report -- including Aisuru, the apex of botnets

2025-12-03

New world record: 29.7 Tbps autonomously mitigated by Cloudflare



Article • Cyber Security

The Evolving Dynamics of DDoS Attacks

By Kristian McCann

March 05, 2025 • 7 mins

Distributed denial of service attacks levels are such that cybersecurity professionals must explore new methods of defense.

The New Face of DDoS is Impacted by AI



Eyal Rahimi — VP Engineering at MazeBolt
Aug 04, 2025

The past year has marked a decisive shift in the way Distributed Denial-of-Service (DDoS) attacks operate. DDoS used to mean, simply speaking, the overwhelming of targets with massive amounts of traffic. But now, DDoS attacks have evolved into precision-guided threats – and this transformation can be partly attributed to AI.

The acceleration is measurable. In the first quarter of 2025 alone, DDoS incidents surged by 358 percent compared to the same period in 2024, according to Cloudflare. Even more concerning, the proportion of attacks that caused actual production downtime rose by 53 percent.

This is not just a spike. It is a sign that attackers are fundamentally changing how DDoS campaigns are planned, launched, and adapted in real time. The consequences are significant: organizations that rely on legacy DDoS defenses or irregular testing methods are finding themselves exposed, often without knowing it.

How Attackers are Enhancing DDoS Attacks

DDoS attacks historically relied on volume and persistence. But if AI is embedded in the attacker's toolkit, the rules change. Threat actors have greater abilities in processing live reconnaissance, adjusting strategies on the fly, and delivering targeted attacks that bypass signature-based defenses.

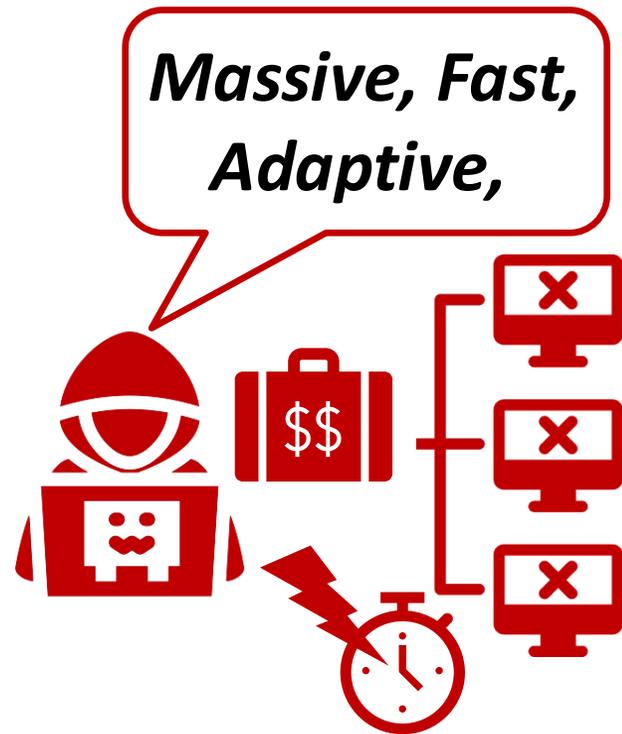
al frontier is expanding as more the infrastructure does, so does the

's Email and Collaboration Security 5% throughout 2024, going from a tn by the end of 2025.

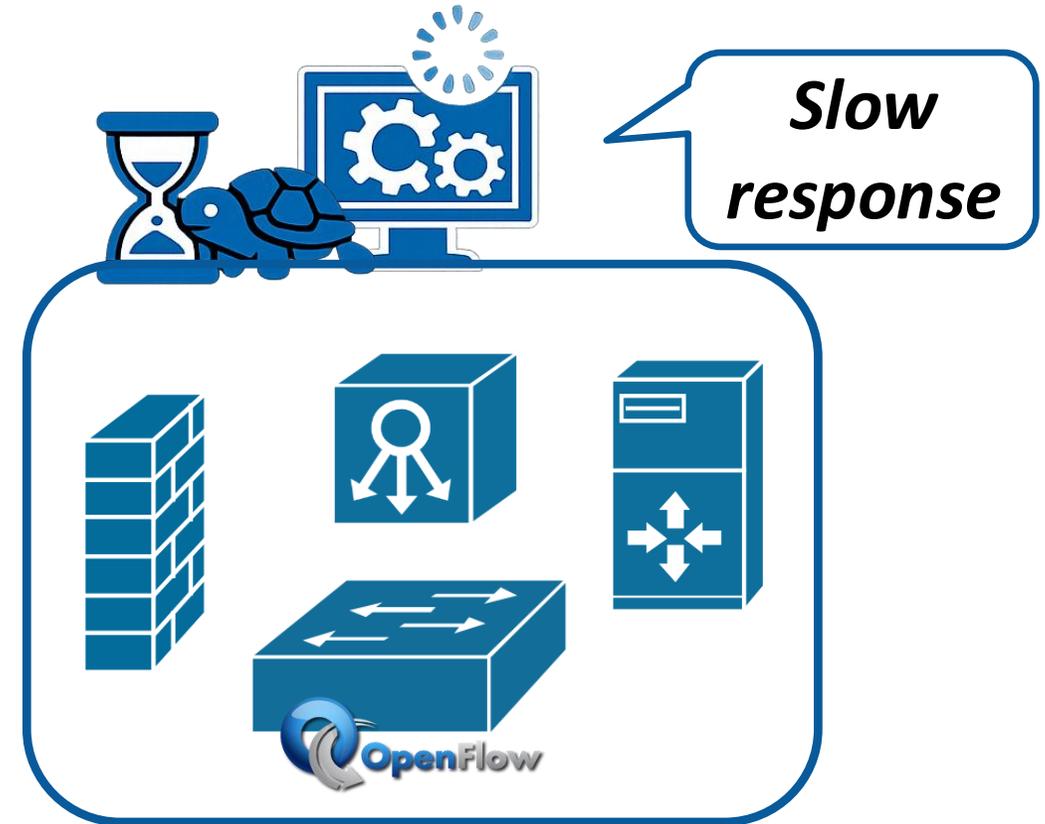
ques and leveraging emerging ical systems. Yet among the surge promise, one form of attack has

ks has introduced a significant into the current state of DDoS

DoS adversaries have asymmetric advantages with their adaptive attack strategies

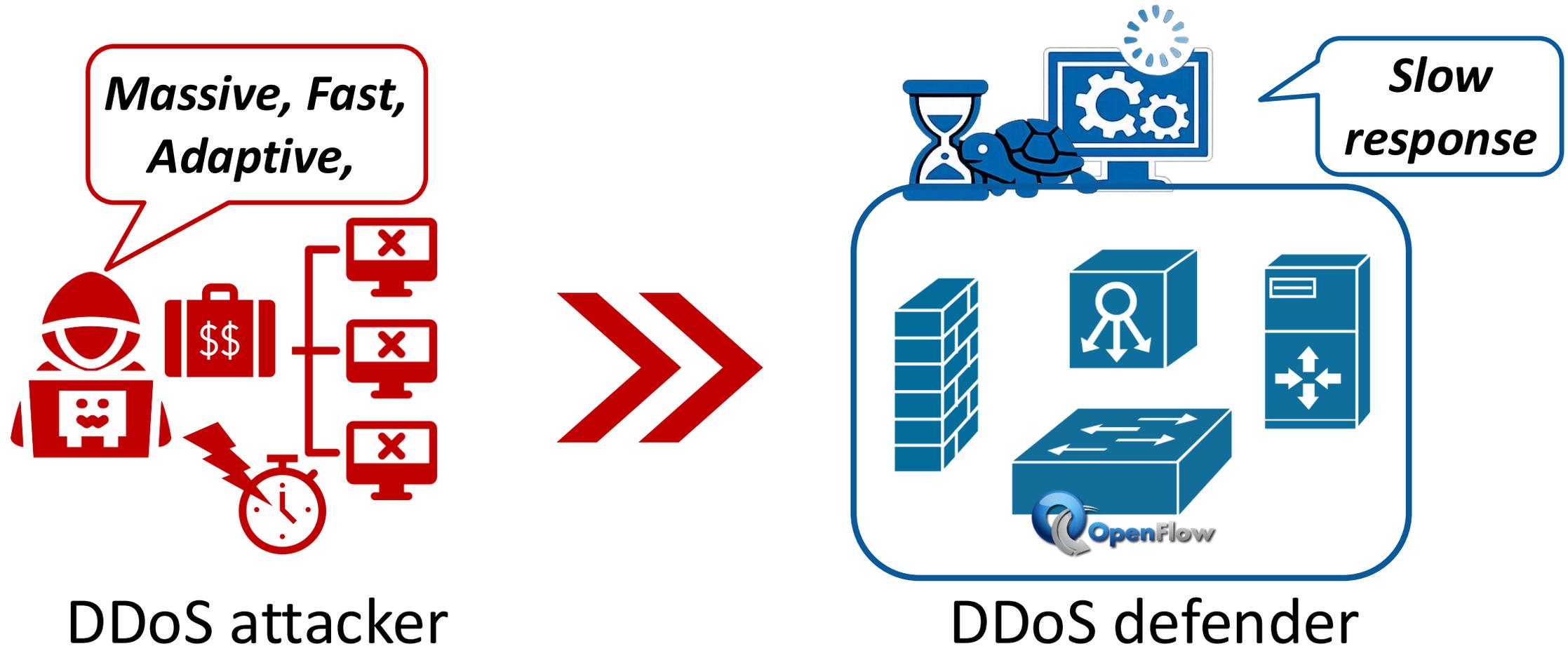


DDoS attacker

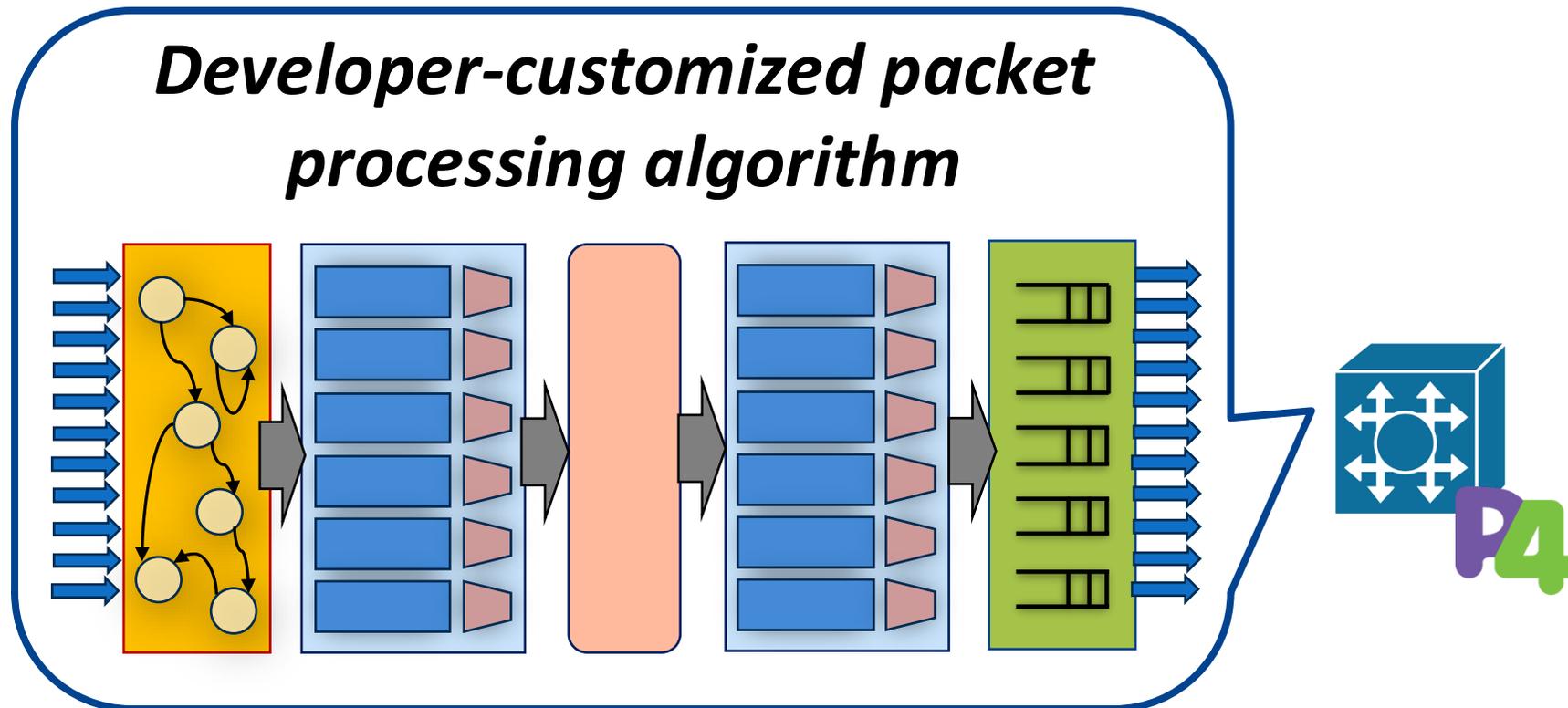


DDoS defender

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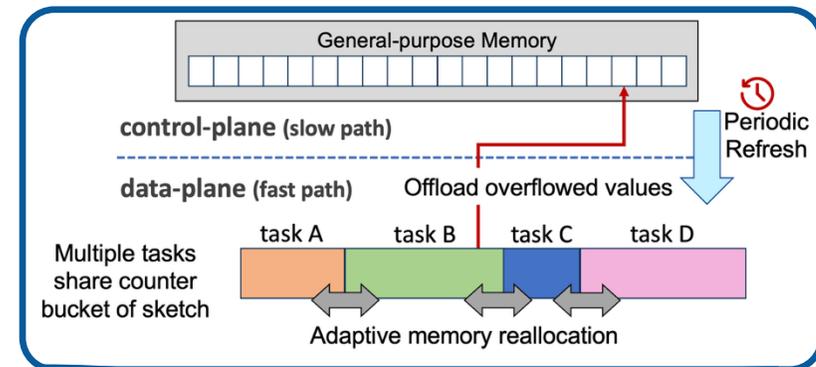


Programmable switches rebalance the *asymmetry in DoS defense*



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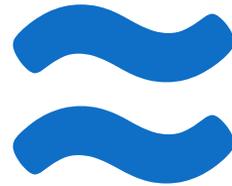
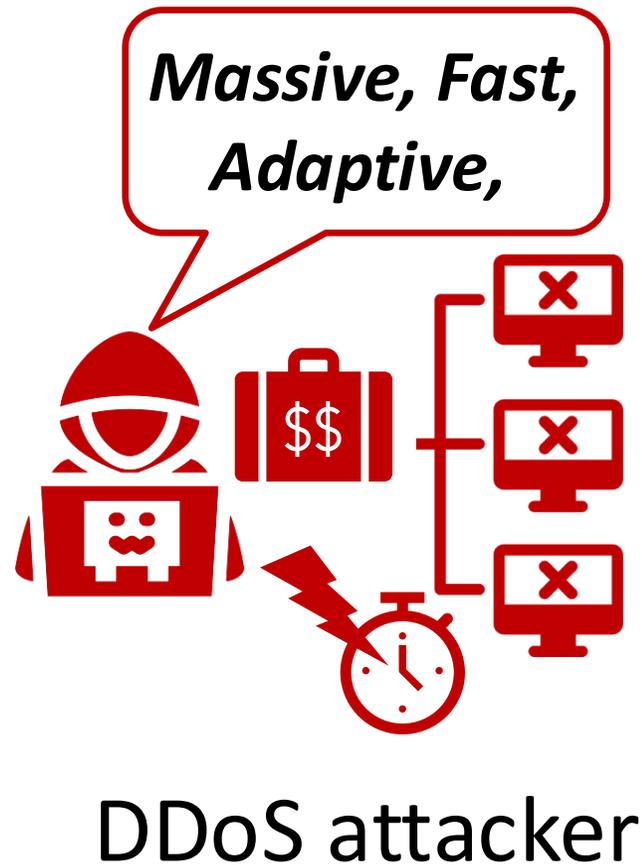
Line-rate adaptive DoS Mitigation [SP'24]



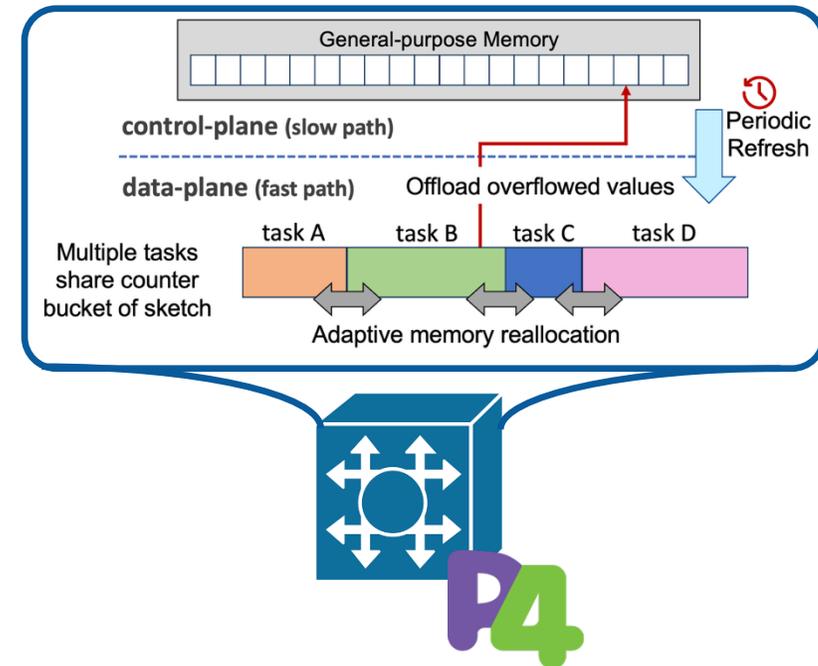
DDoS defender

[SP'24] Zhou et al. "Cerberus: Enabling Efficient and Effective In-Network Monitoring on Programmable Switches." in *Proc. IEEE S&P*. 2024.

Programmable switches rebalance the *asymmetry in DoS defense*



Line-rate adaptability



DDoS defender

Highly optimized, efficiency-driven design is essential in data plane programming

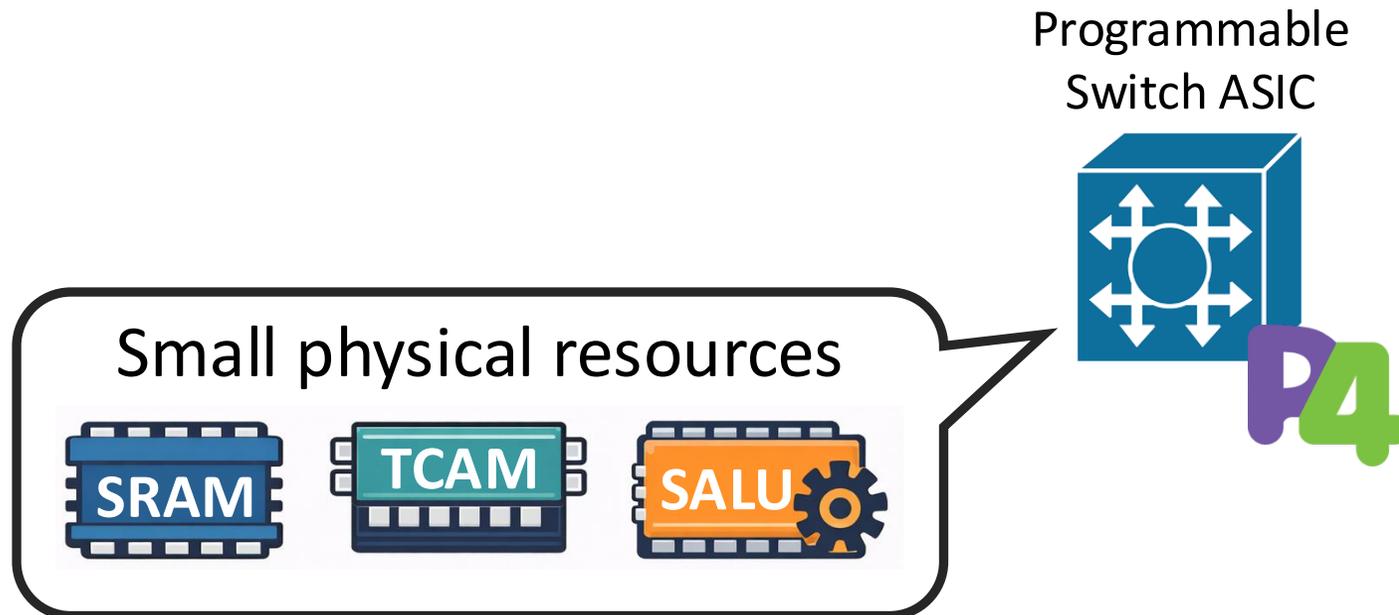
- Hardware-constraints

Programmable
Switch ASIC



Highly optimized, efficiency-driven design is essential in data plane programming

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Highly optimized, efficiency-driven design is essential in data plane programming

- Hardware-constraints

Fixed number of stages



Small physical resources



Programmable
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Highly optimized, efficiency-driven design is essential in data plane programming

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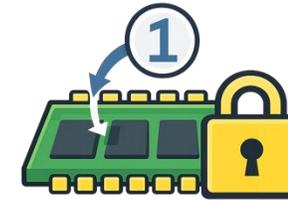
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Single memory access policy

Highly optimized, efficiency-driven design is essential in data plane programming

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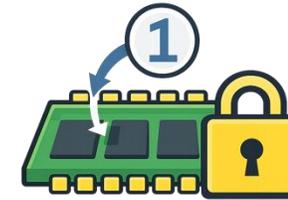
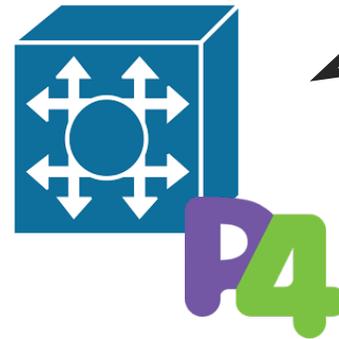
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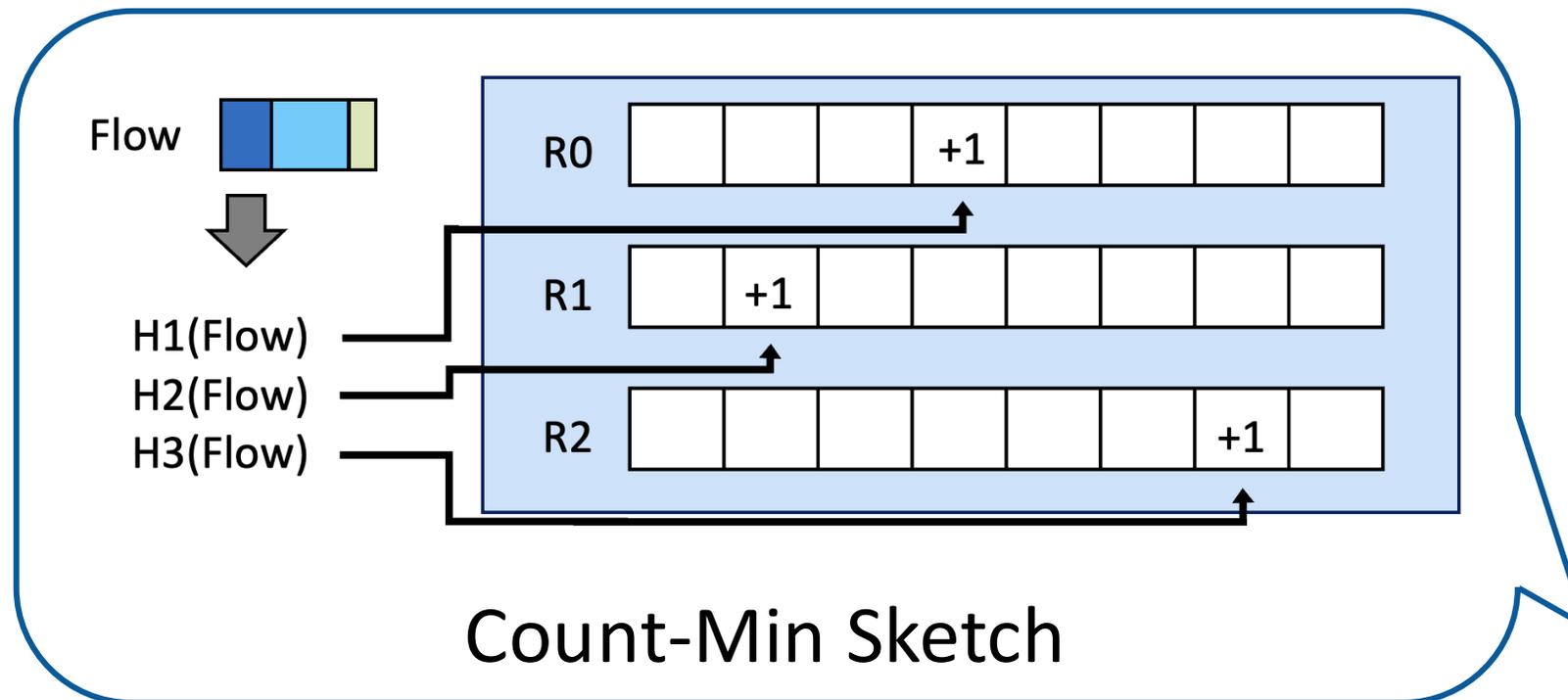
Narrow arithmetic operation

Isolated stateful operation

One program per pipeline

Modern in-network DoS defense relies on *heavy data-plane optimization*

- Cerberus* [SP'24]

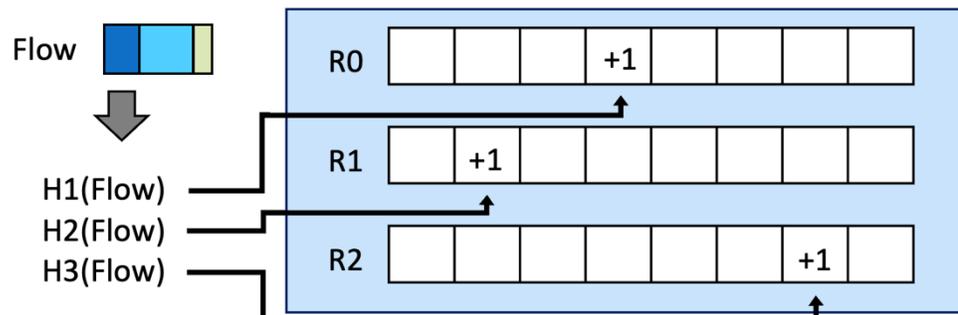


(*) Zhou et al. "Cerberus: Enabling Efficient and Effective In-Network Monitoring on Programmable Switches." in *Proc. IEEE S&P*. 2024.



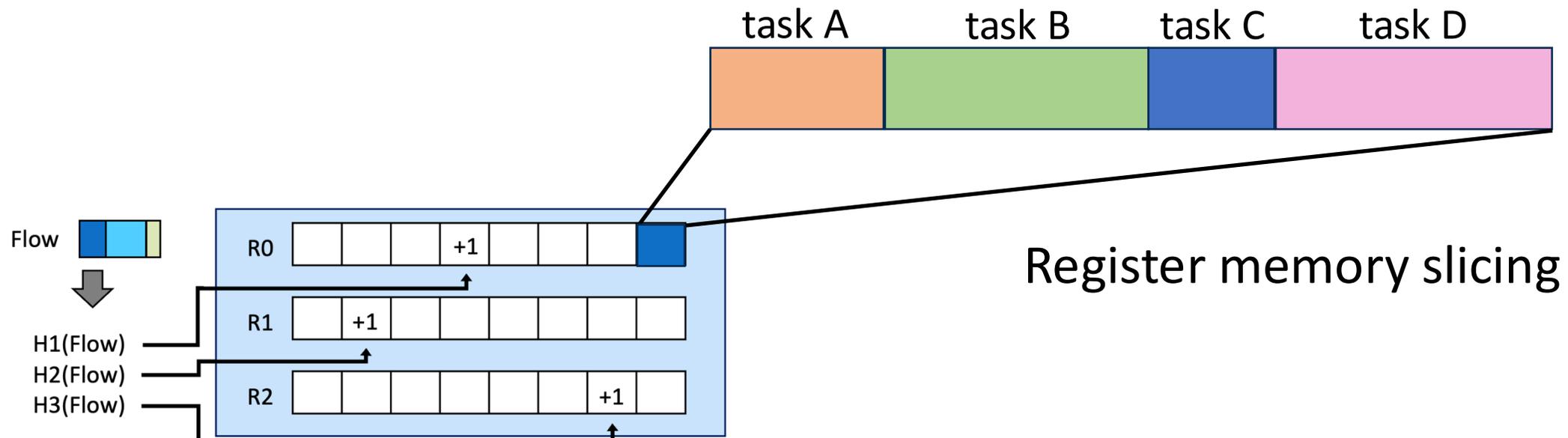
Modern in-network DoS defense relies on *heavy data-plane optimization*

- Cerberus [SP'24]



Modern in-network DoS defense relies on *heavy data-plane optimization*

- Cerberus [SP'24]



Register memory slicing

Modern in-network DoS defense relies on *heavy data-plane optimization*

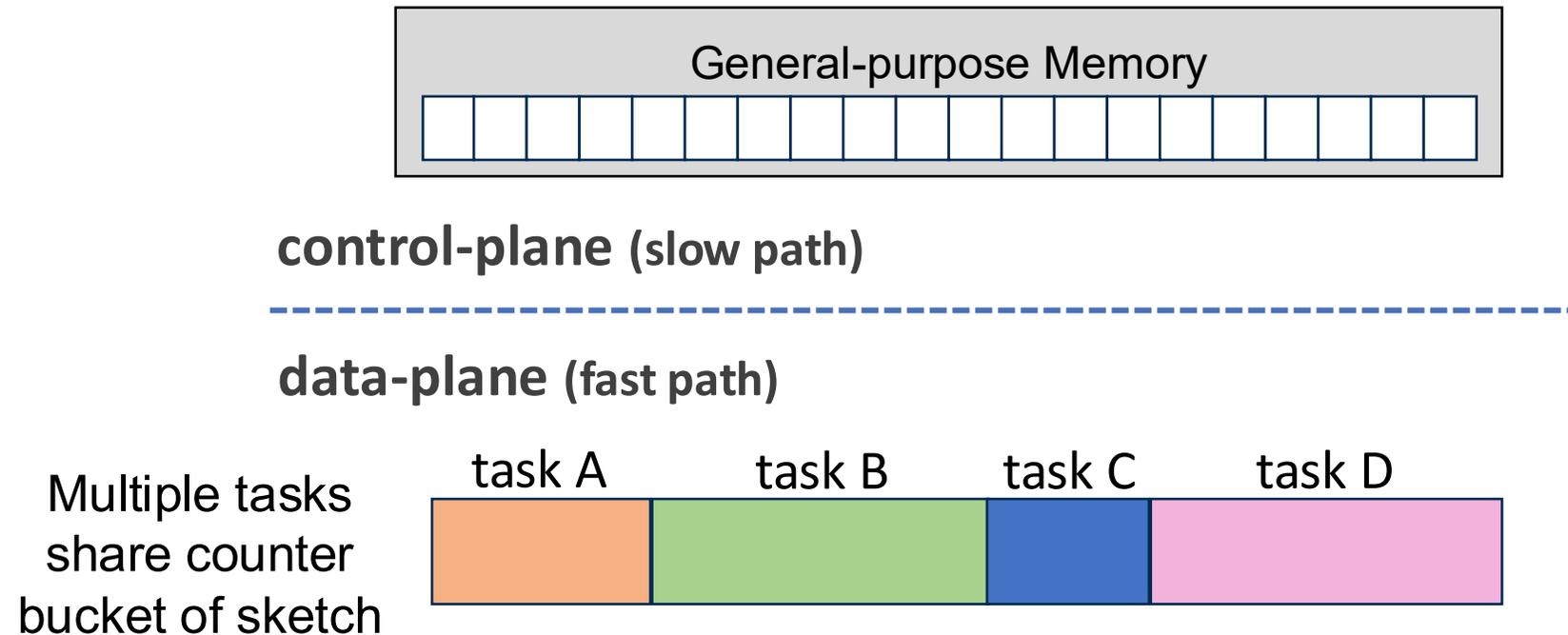
- Cerberus [SP'24]

Multiple tasks
share counter
bucket of sketch



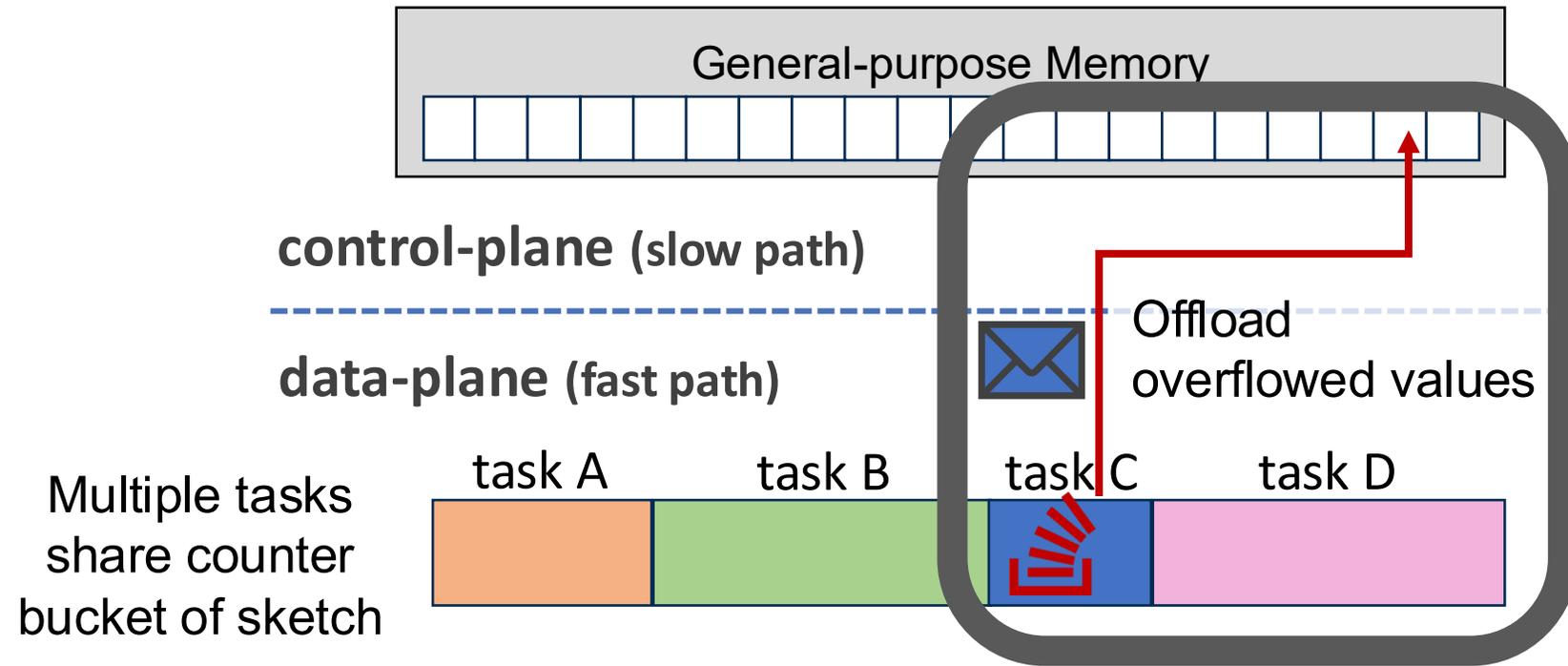
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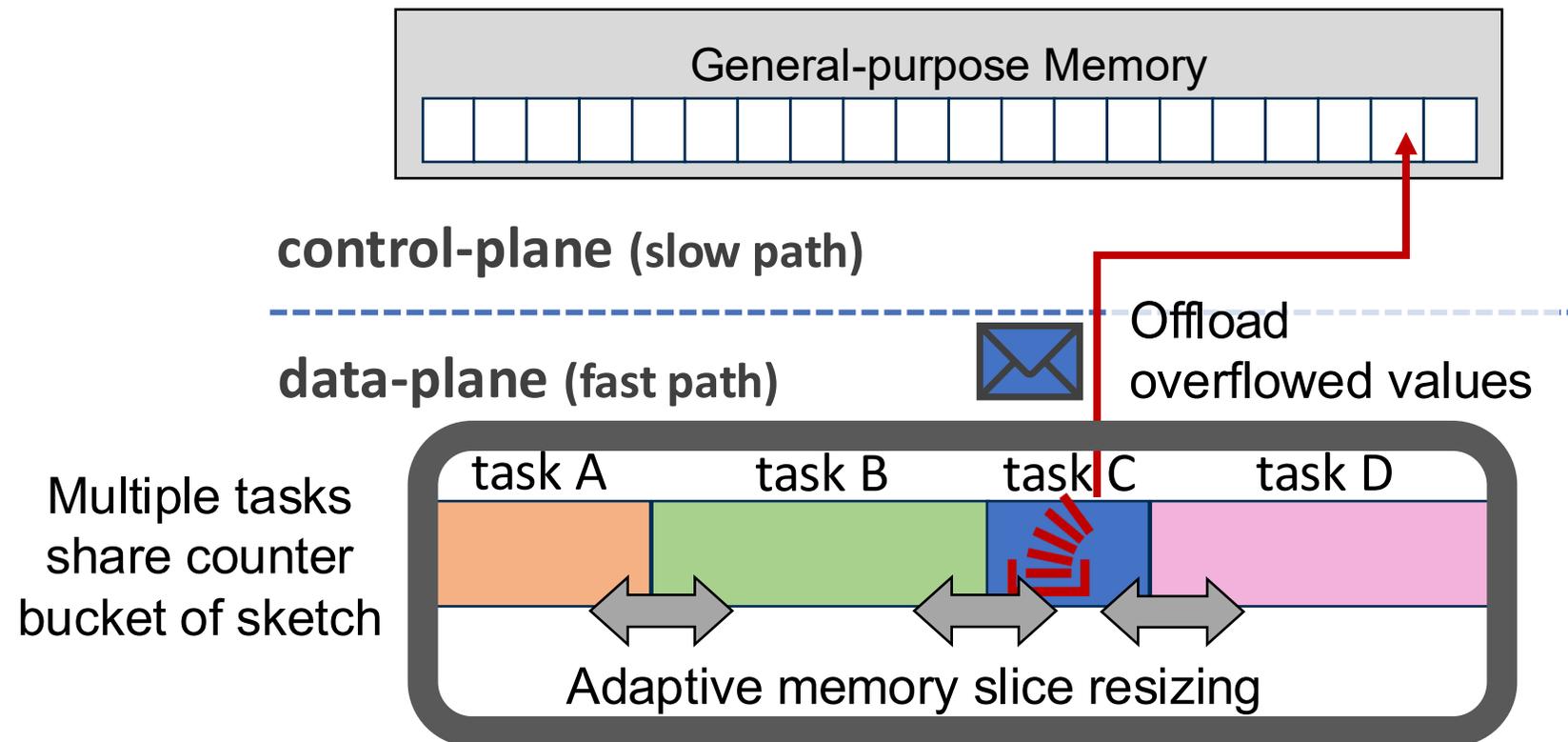
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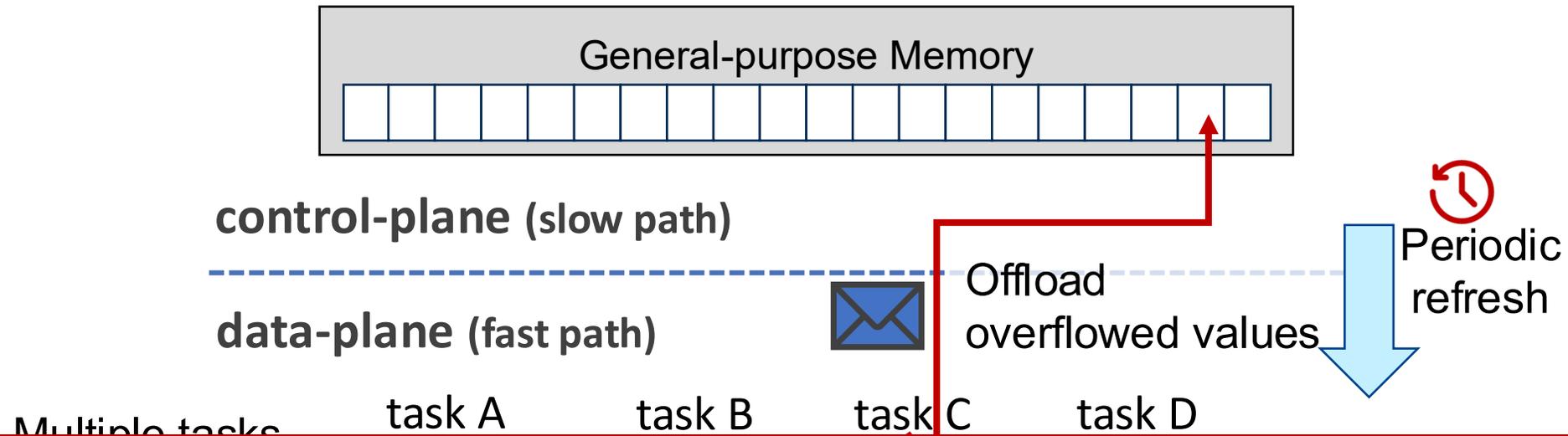
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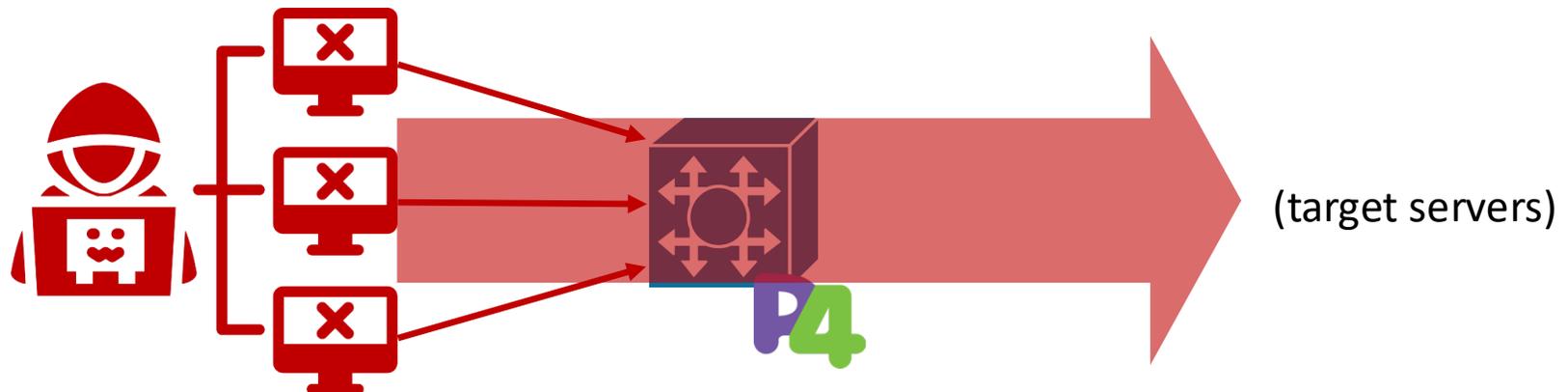
- Cerberus [SP'24]



However, these optimizations combined *creates new attack surfaces*

Adversary Model

- **Goal:** To send most volumetric DoS traffic undetected

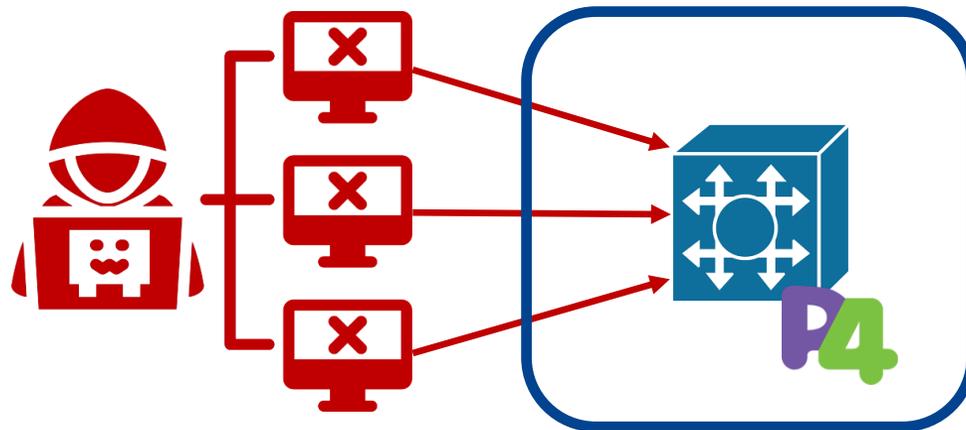


Adversary Model

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System model

- Switches at network chokepoints (e.g., scrubbing centers)
- DoS defense (e.g., Cerberus) deployed

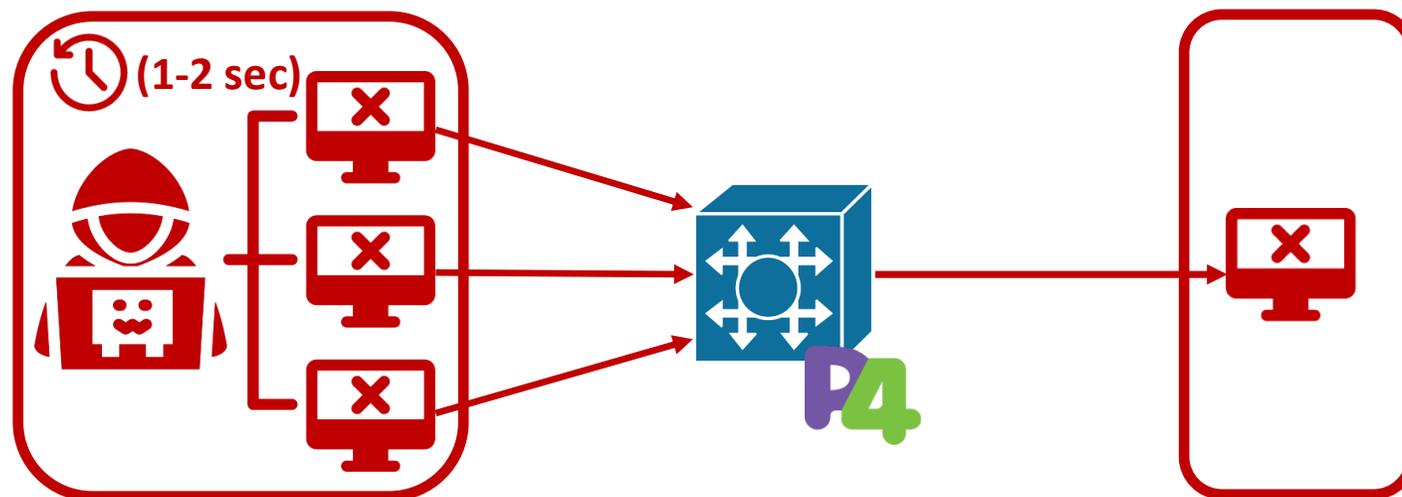


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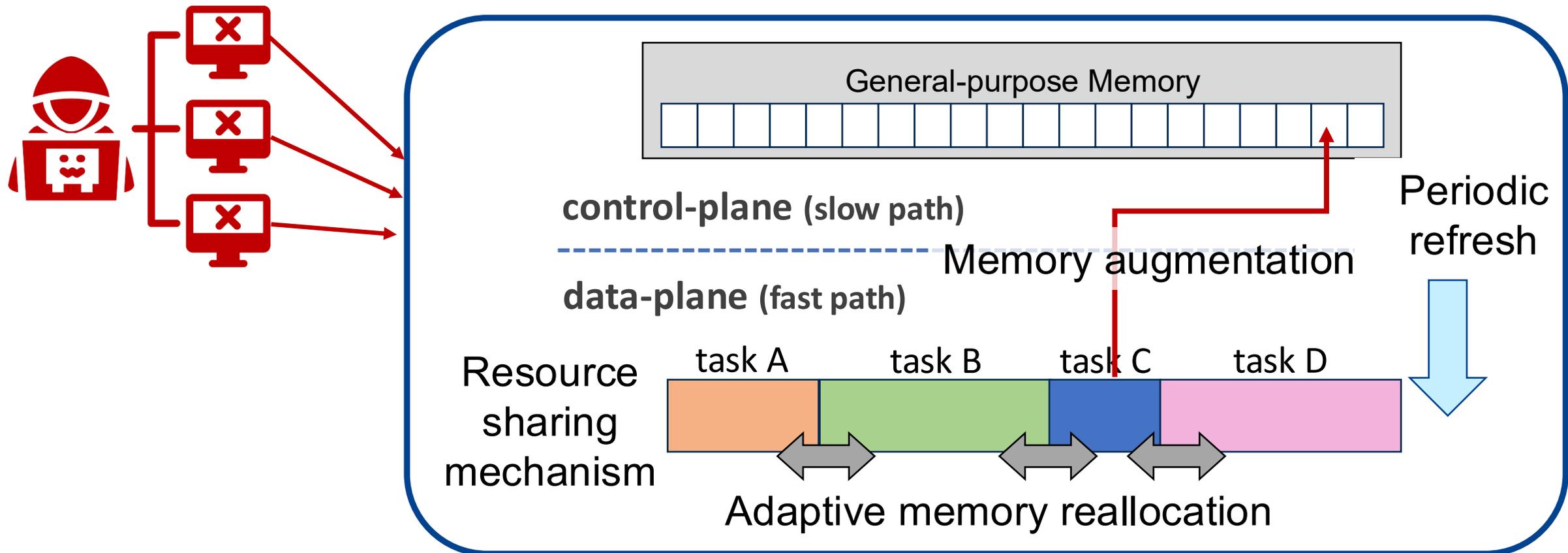
Attacker capabilities

- Adversary controls a large-scale, globally distributed botnet
- Adversary coordinates ***loosely synchronized*** attack traffic ($\approx 1-2s$)



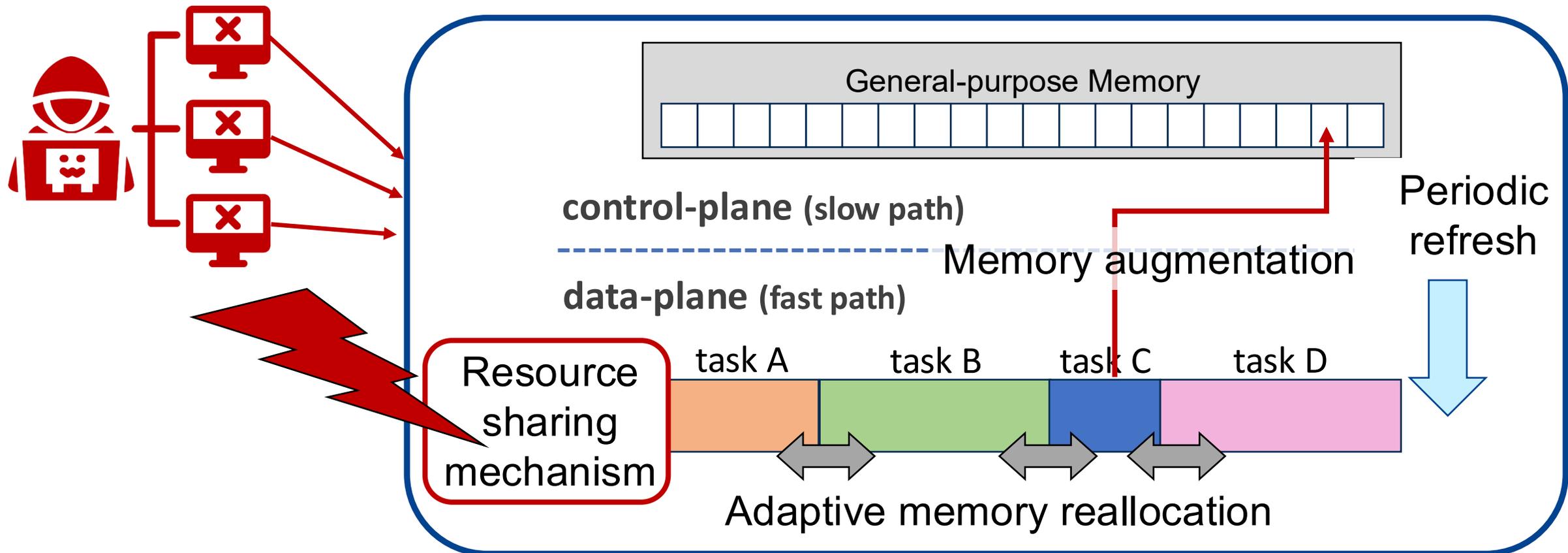
The *Heracles* attack *exploits data-plane optimizations* to evade DoS detection

- The Heracles attack



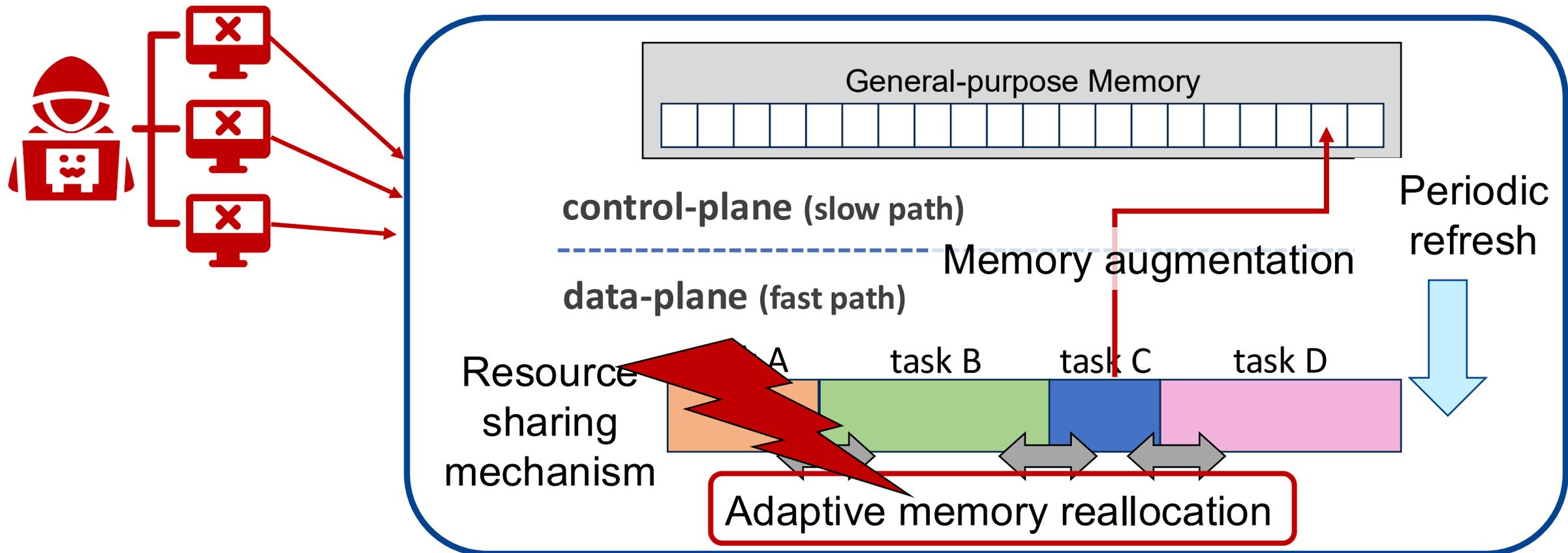
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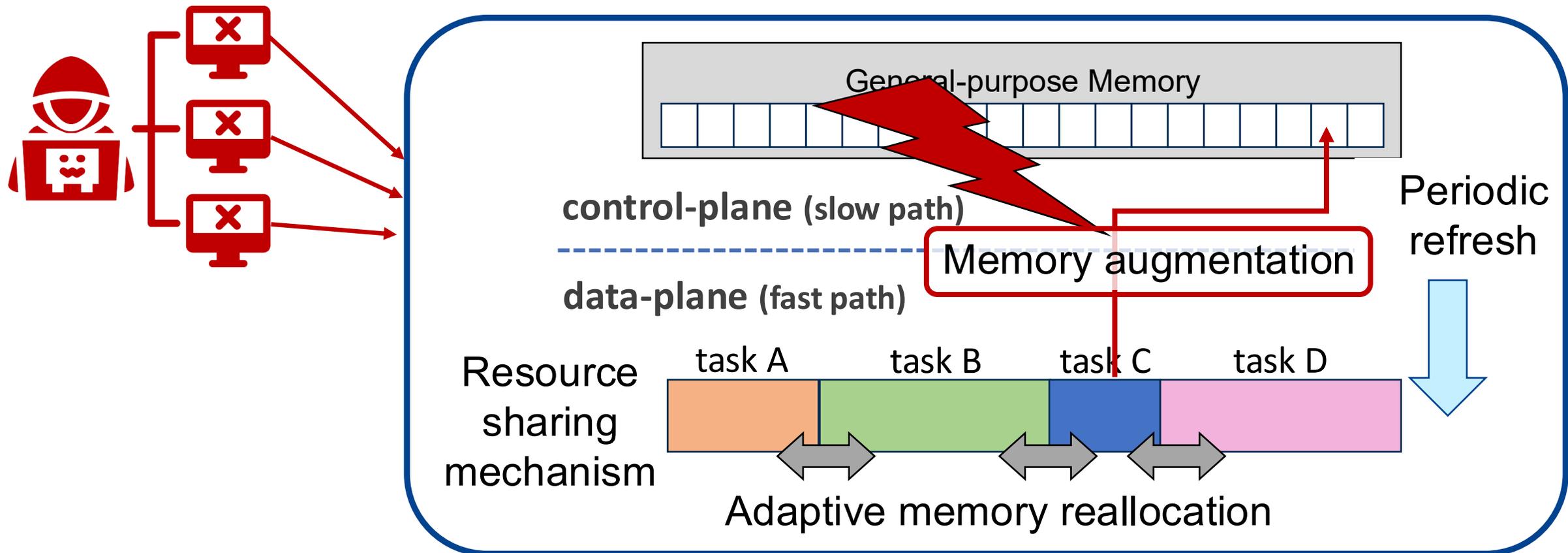
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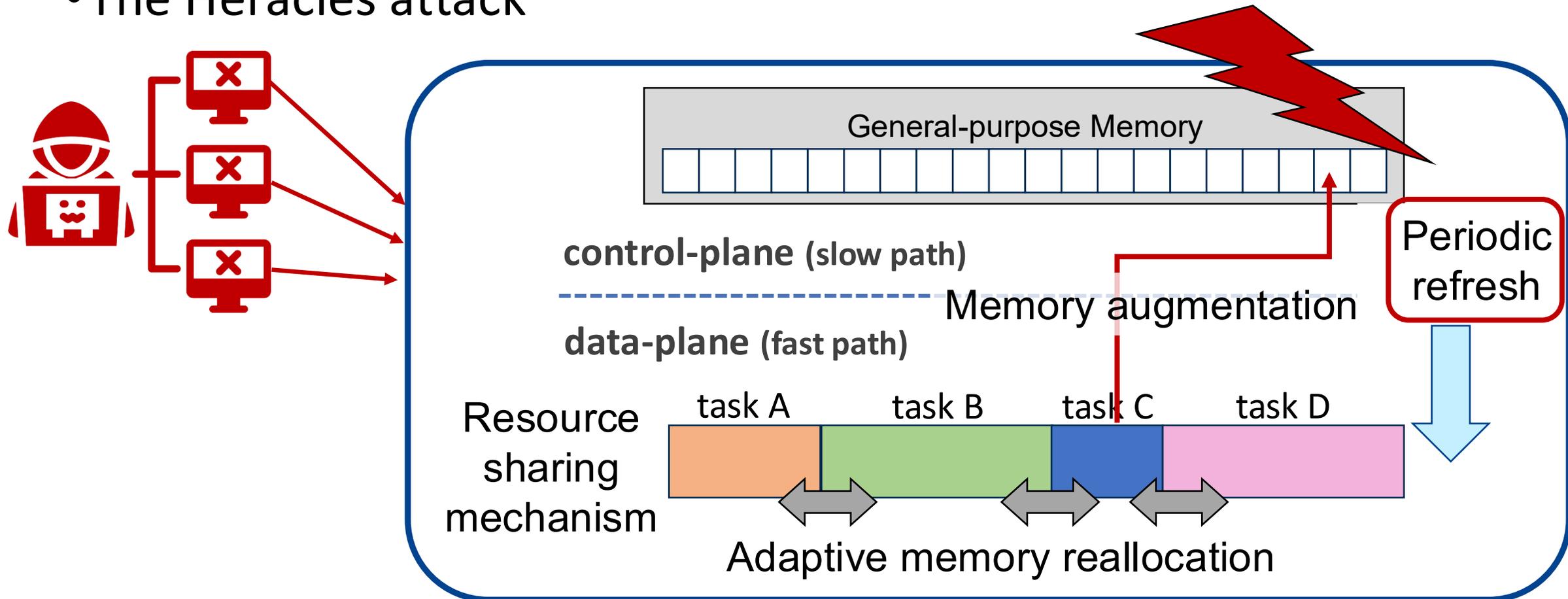
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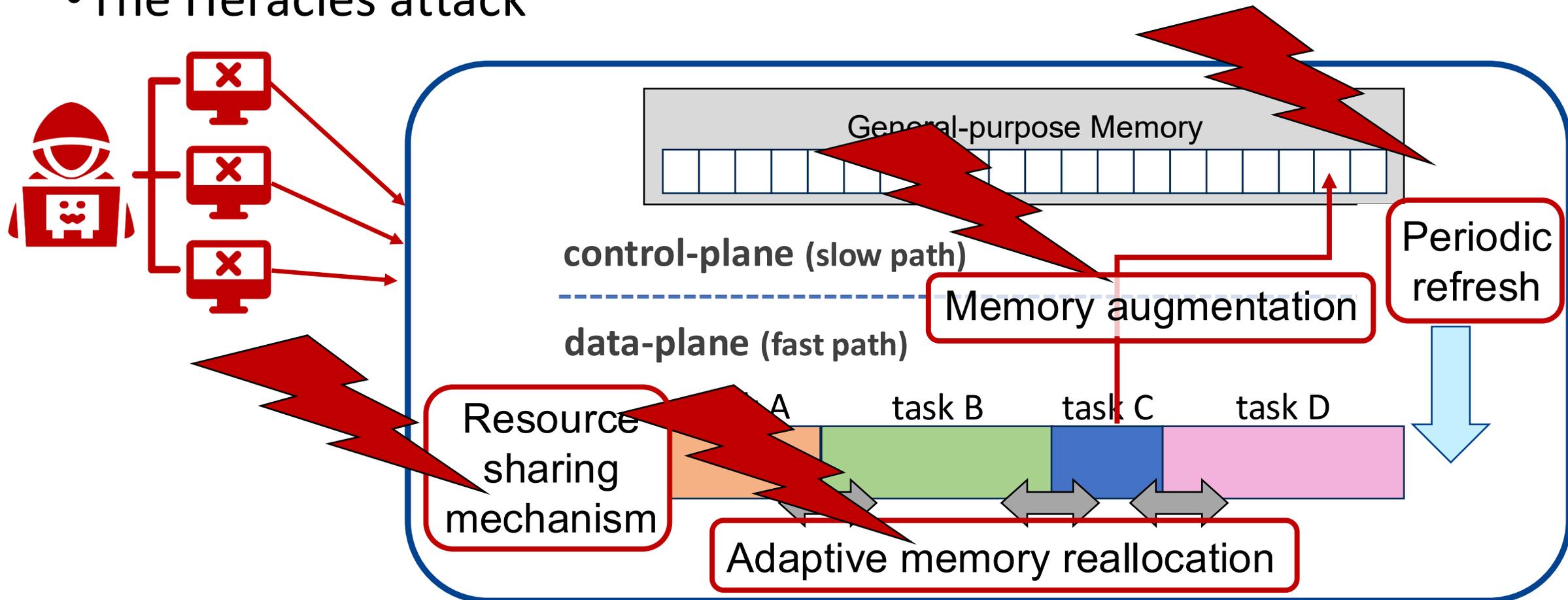
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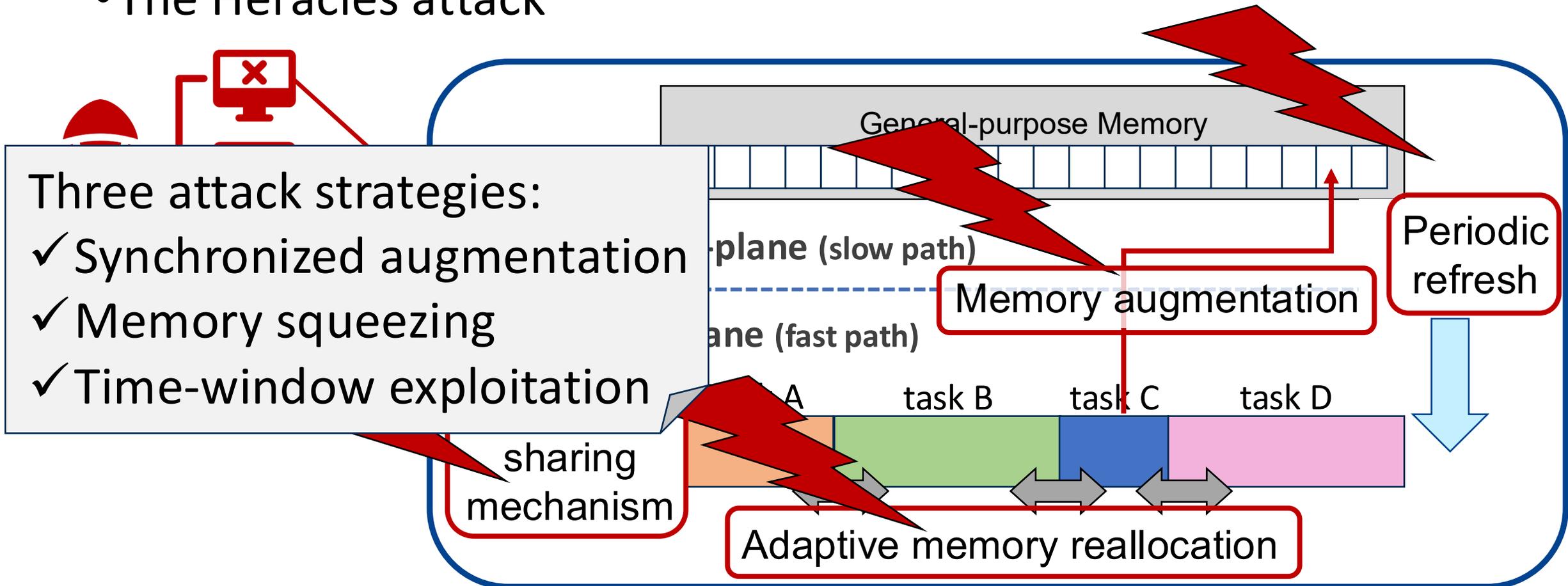
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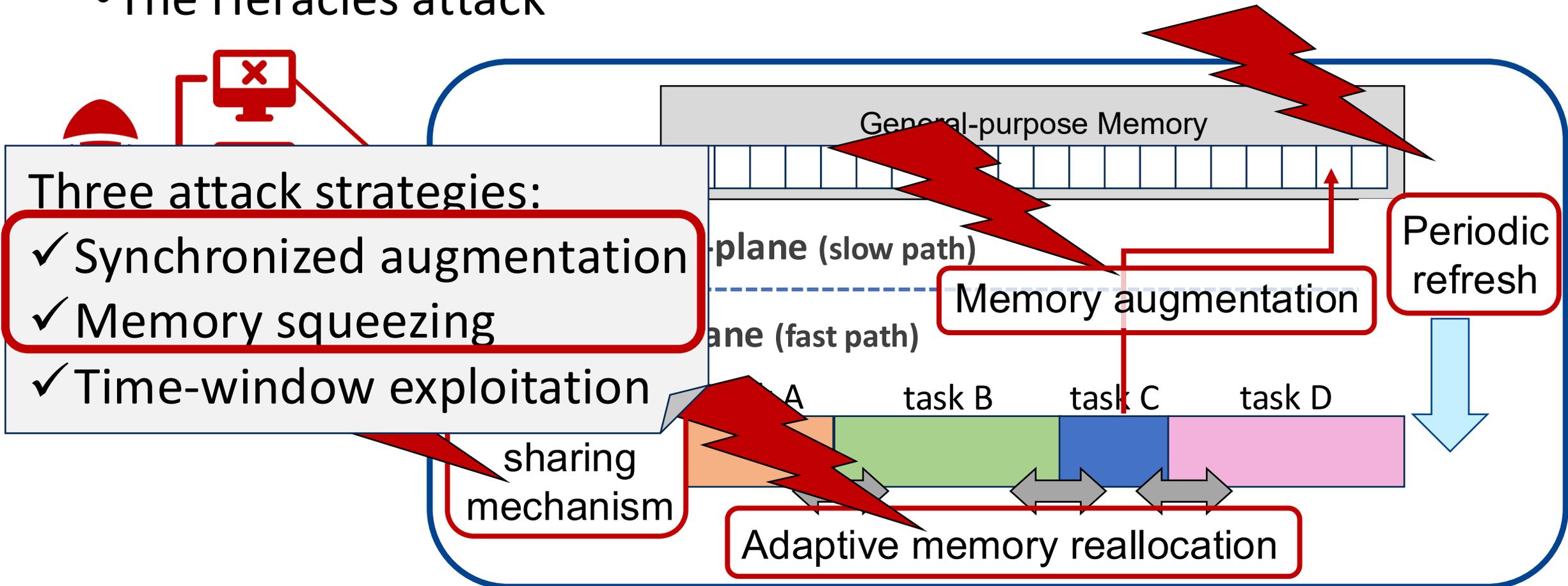
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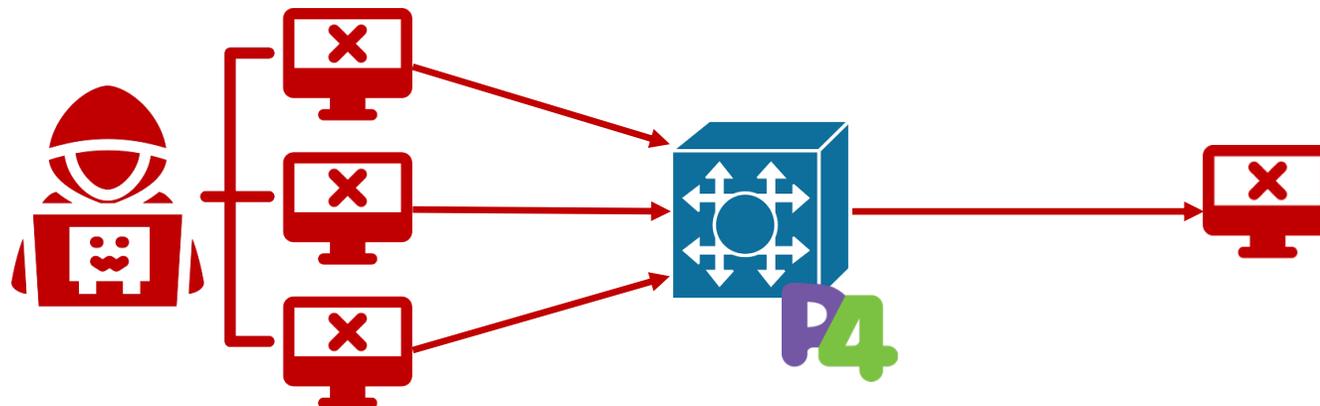


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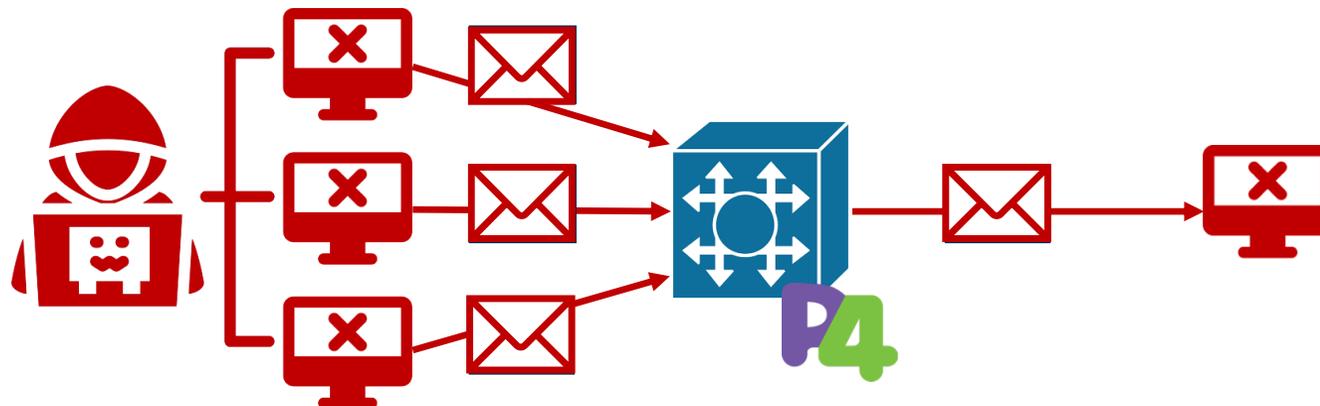
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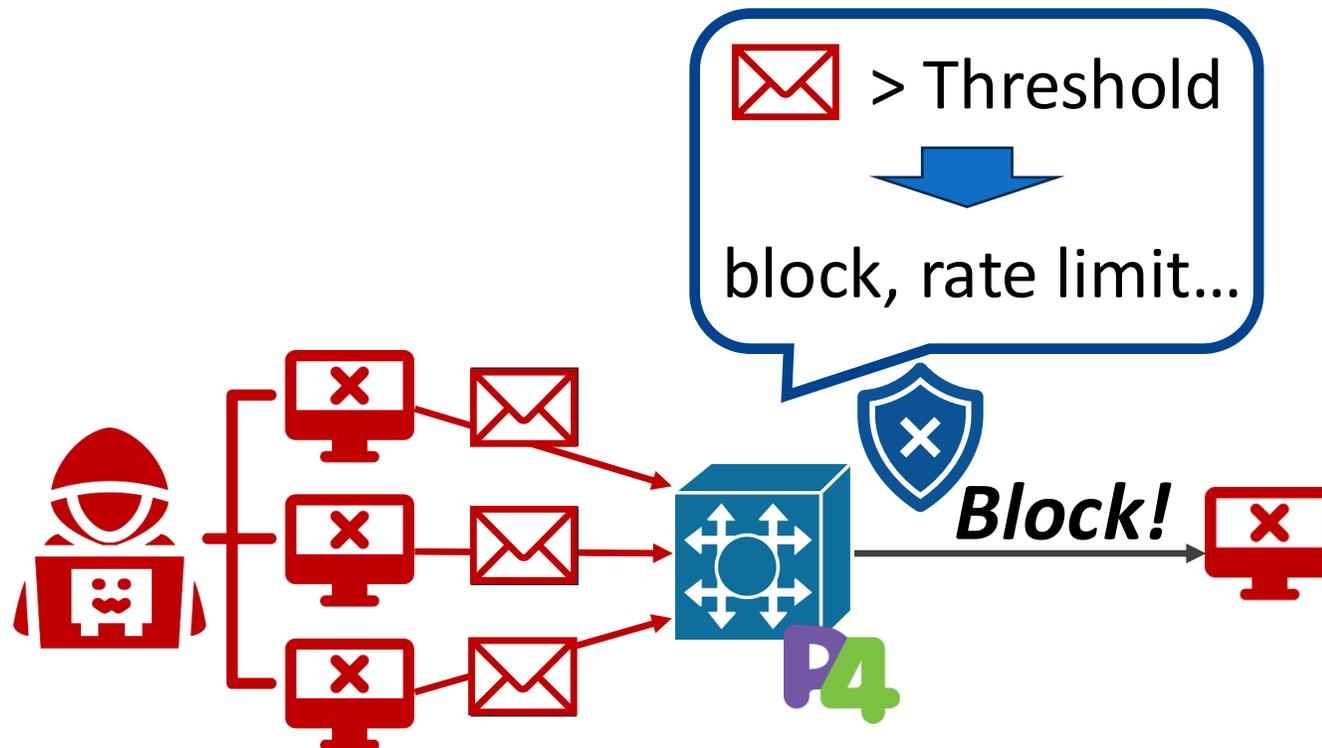
Attack preparation: Exploiting *sketch-based filtering* to infer *internal timings*



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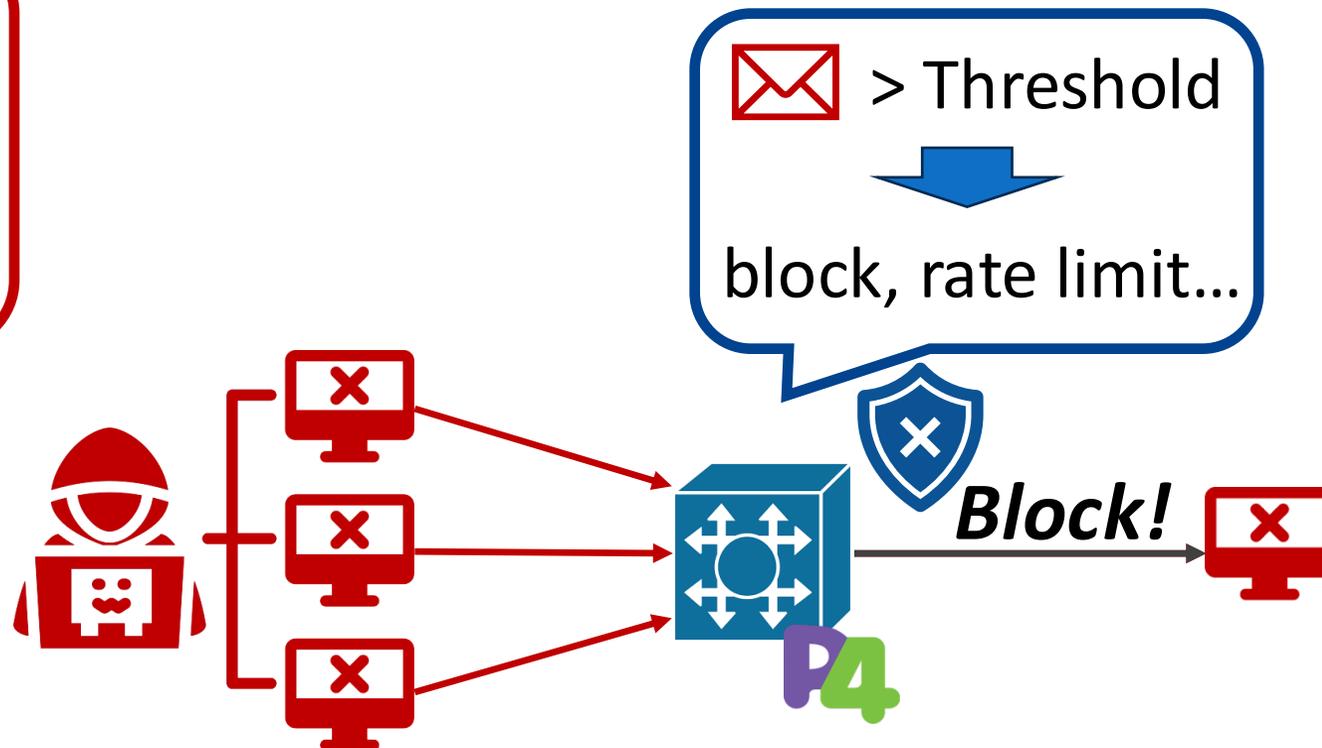


Attack preparation: Exploiting *sketch-based filtering* to infer *internal timings*



*Attack preparation: Exploiting **sketch-based filtering** to infer **internal timings***

Blocked!!
threshold
might be...

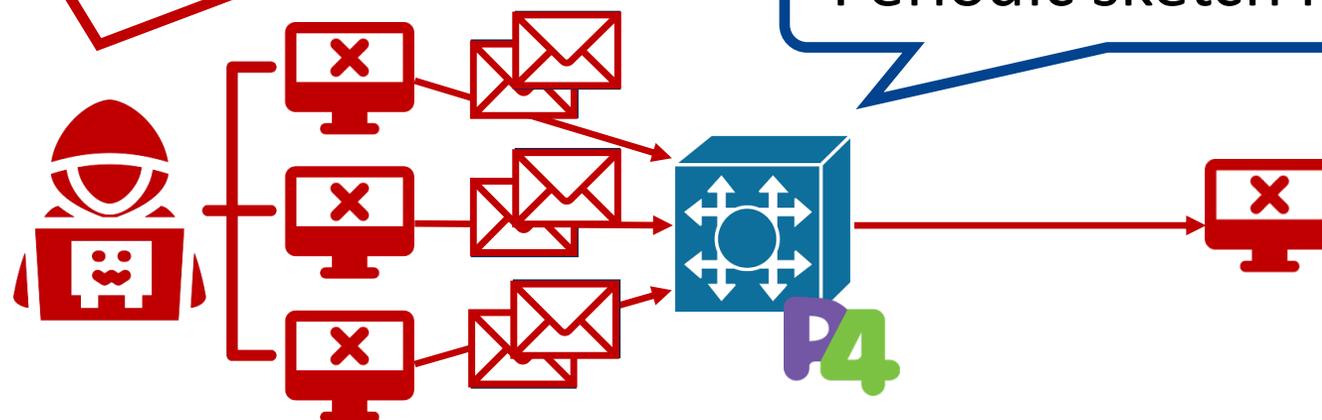


Attack preparation: Exploiting sketch-based filtering to infer internal timings

Adjust sending rate (PPS) :

Time-window period P might

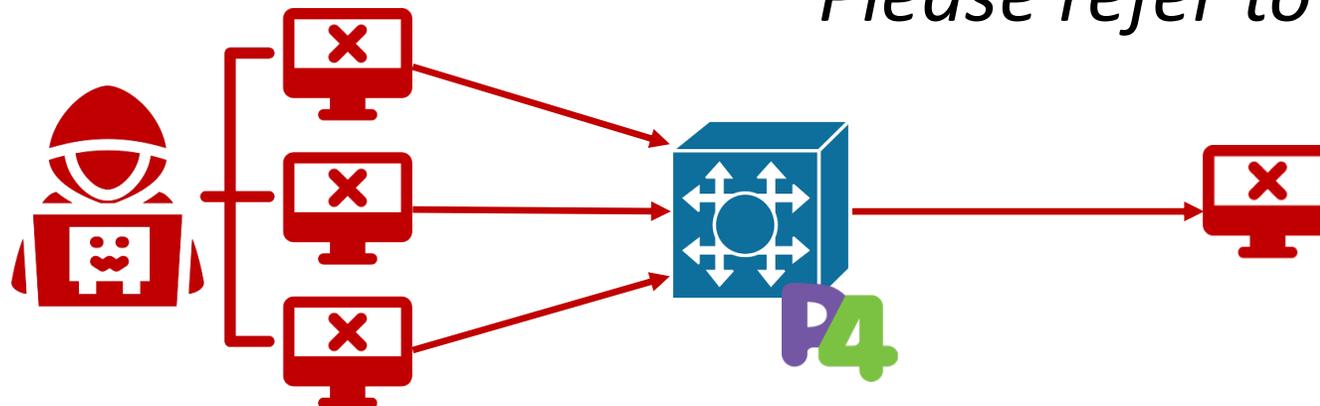
$$\text{be } \frac{T}{PPS_{high}} \leq P \leq \frac{T}{PPS_{low}}$$



Attack preparation: Exploiting **sketch-based filtering** to infer **internal timings**

- Number of time-window
- Starting time of time-window
- Register-sharing tasks

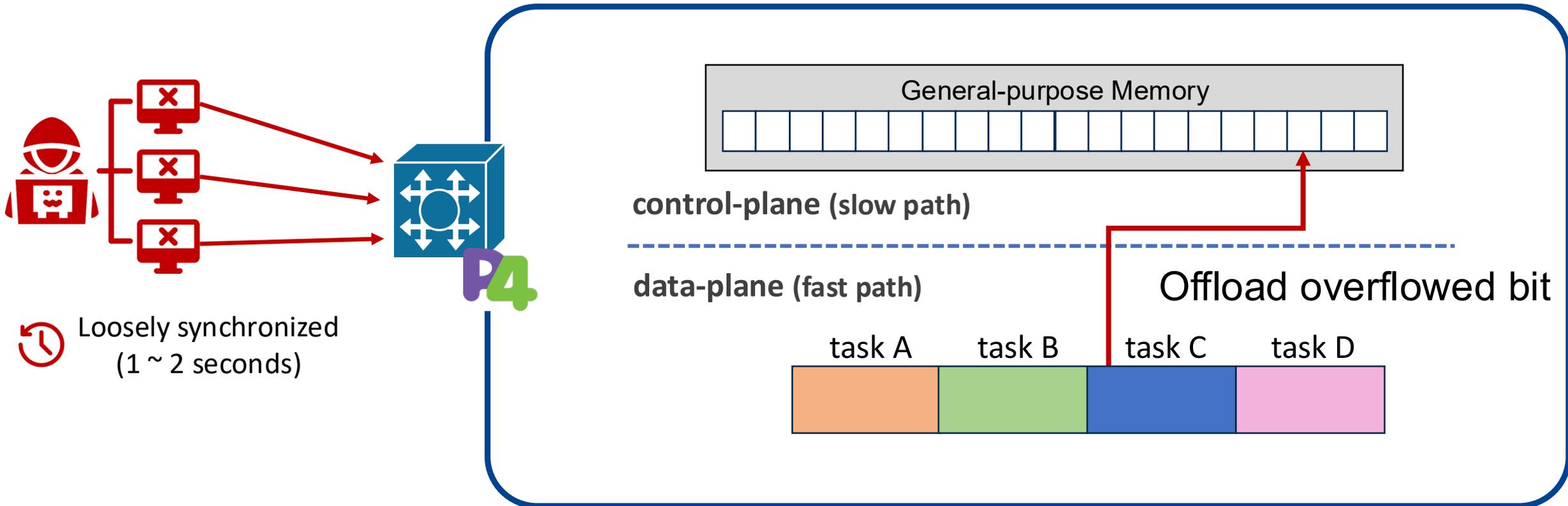
Please refer to § III-A of our paper



Attack strategy 1: Synchronized augmentation

exploits resource sharing and augmentation

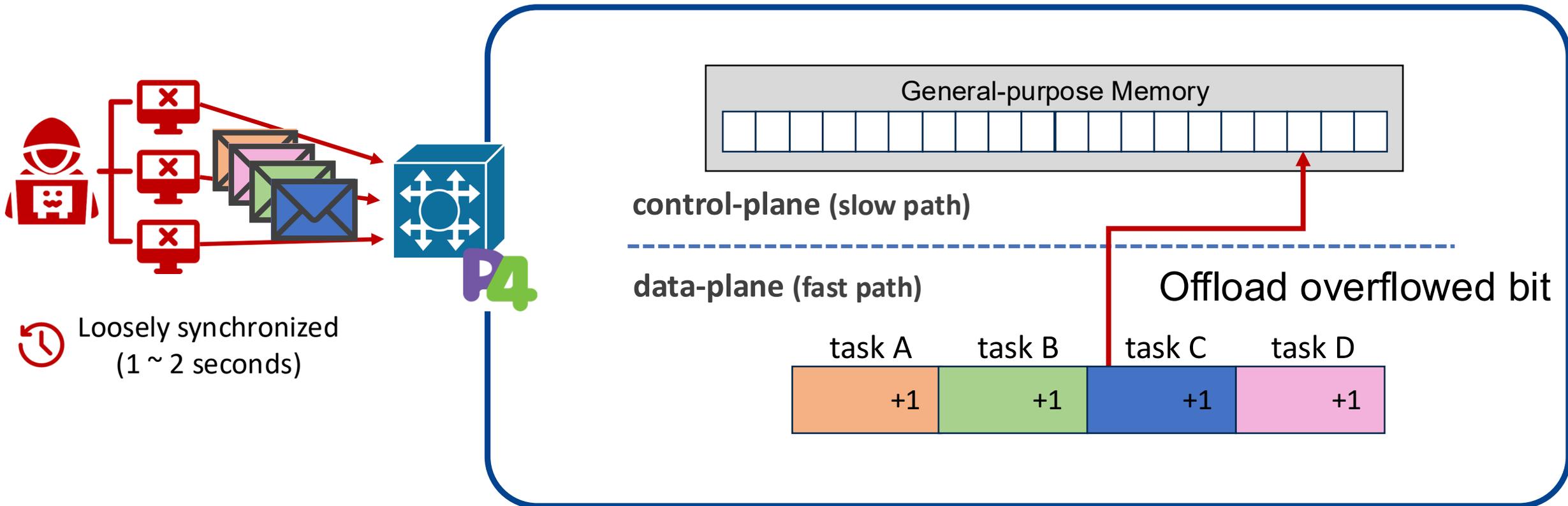
- Overwhelm *data-to-control plane path*



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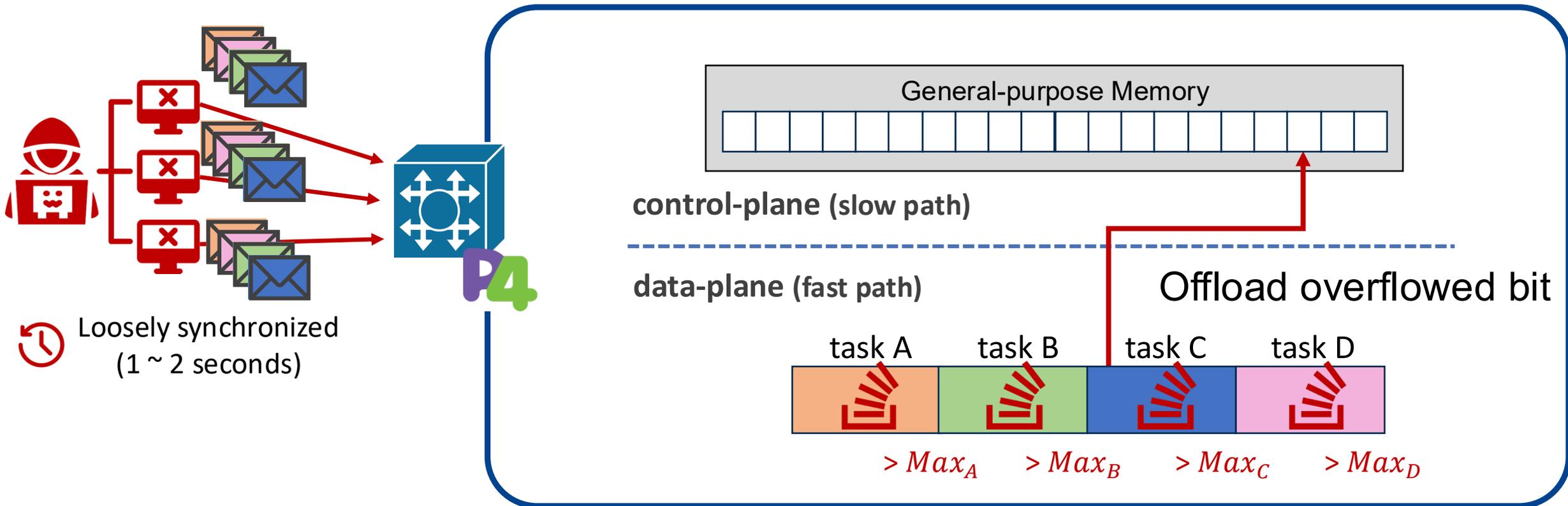
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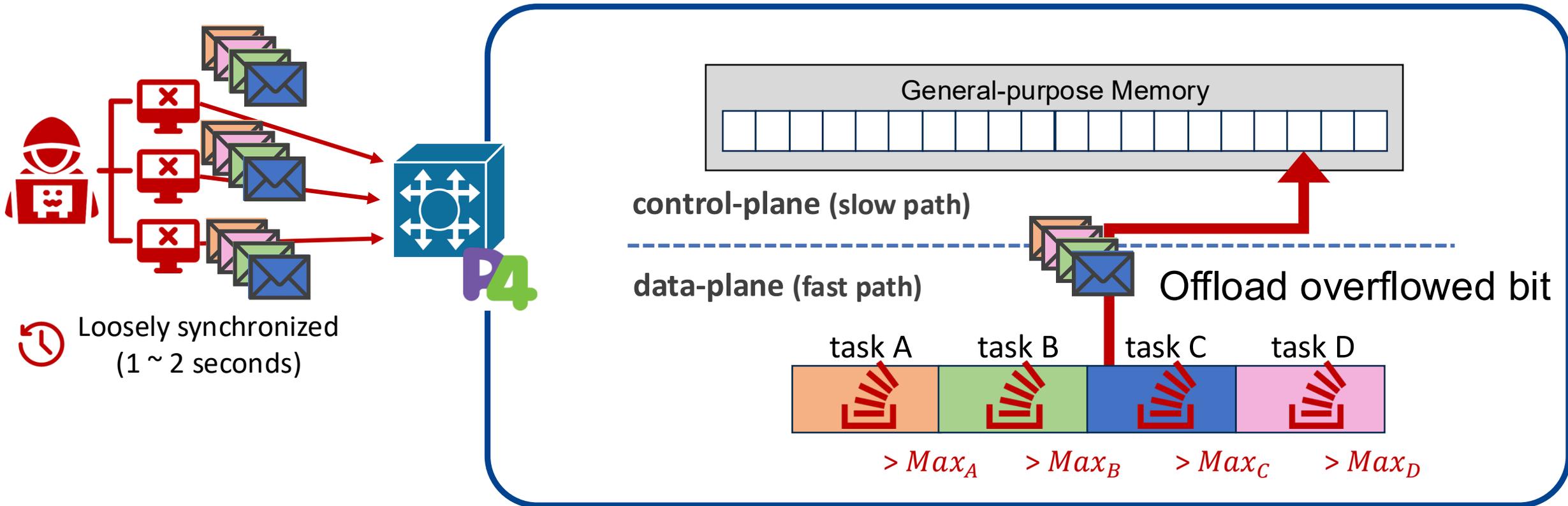
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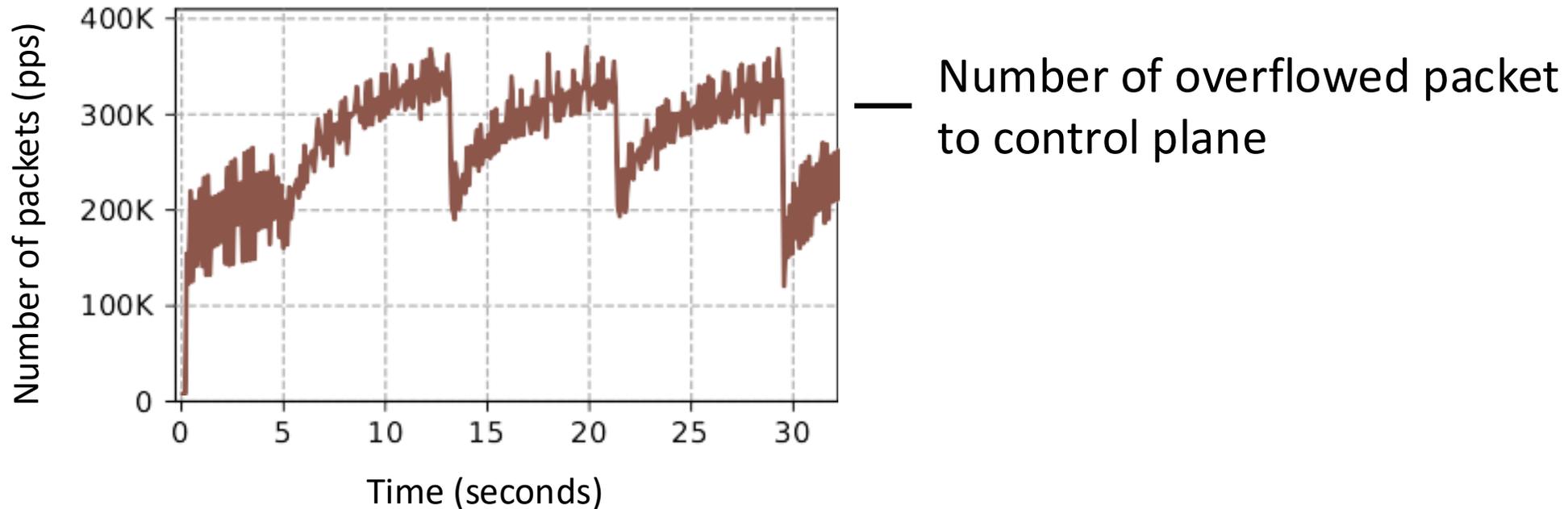
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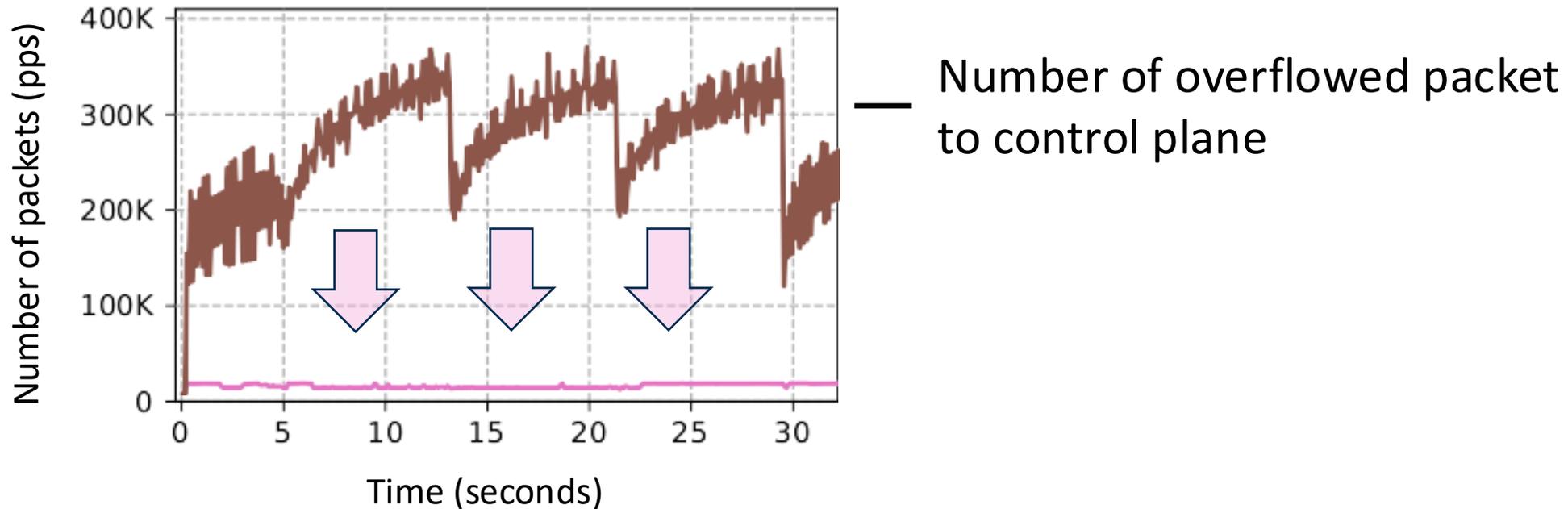
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(a) Number of uploaded and processed packets

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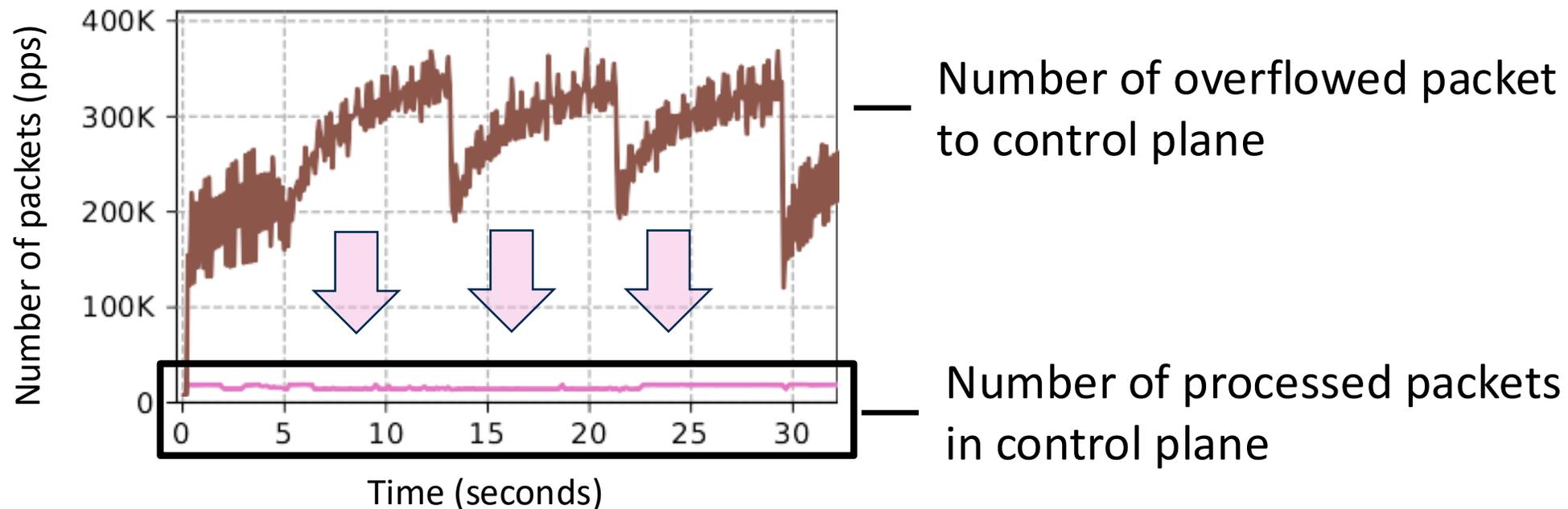
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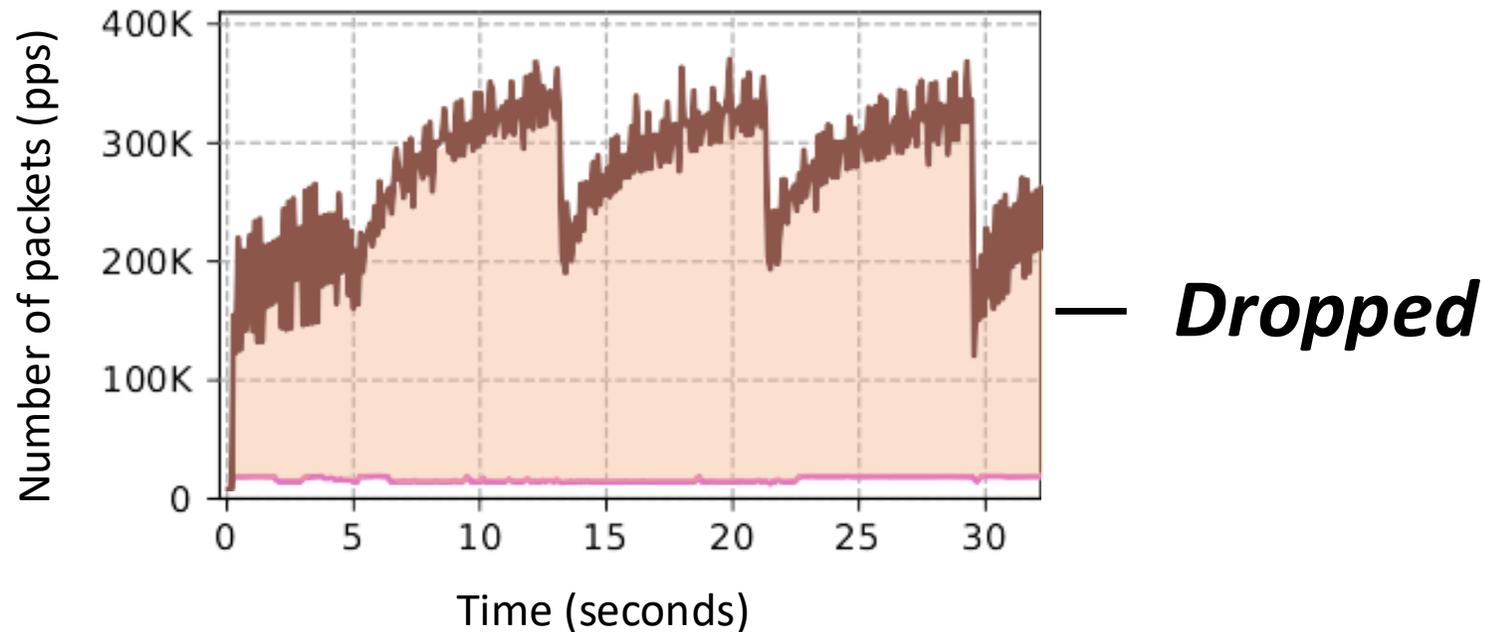
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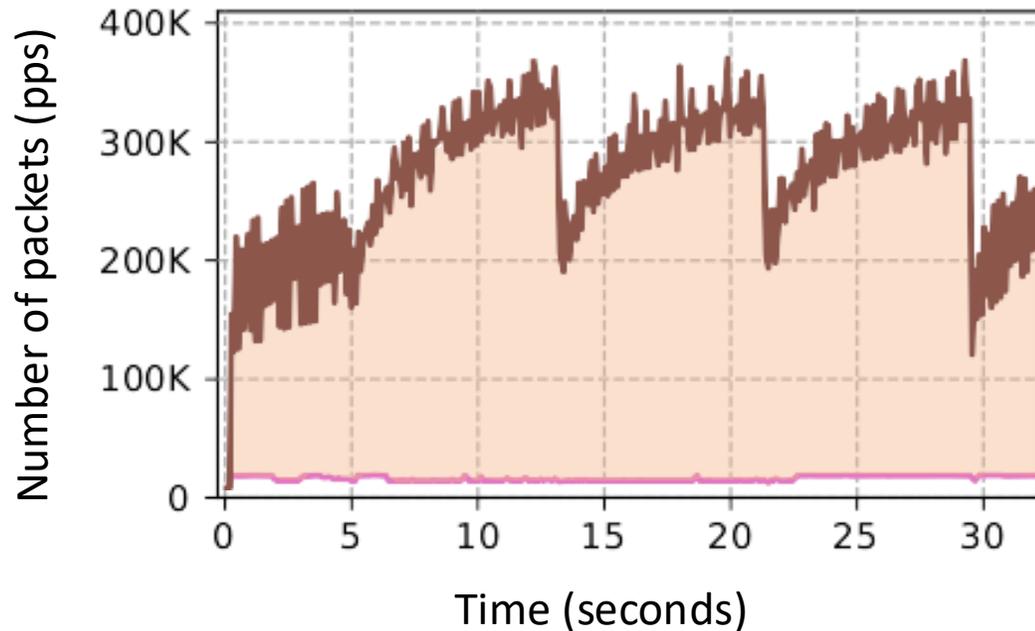
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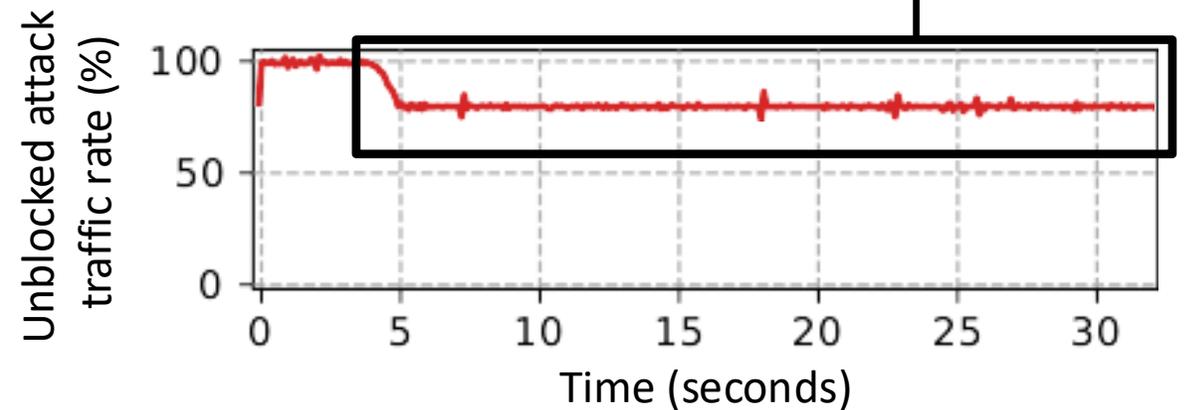
Attack strategy 1: Synchronized augmentation exploits resource sharing and augmentation

- Overwhelm ***data-to-control plane path => undercounting!***



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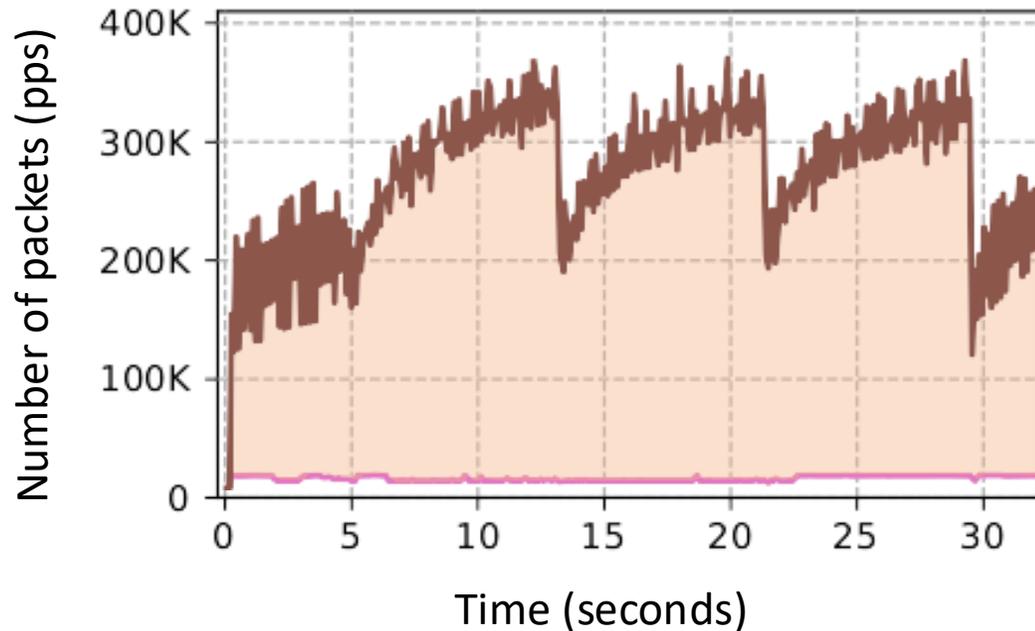
Undercounted packets causing about 78% of FNR



(b) DoS mitigation result

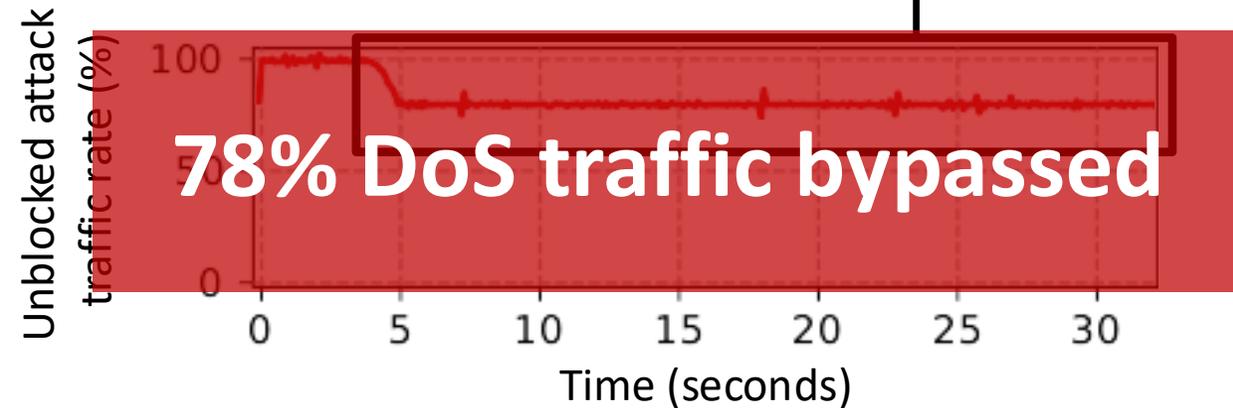
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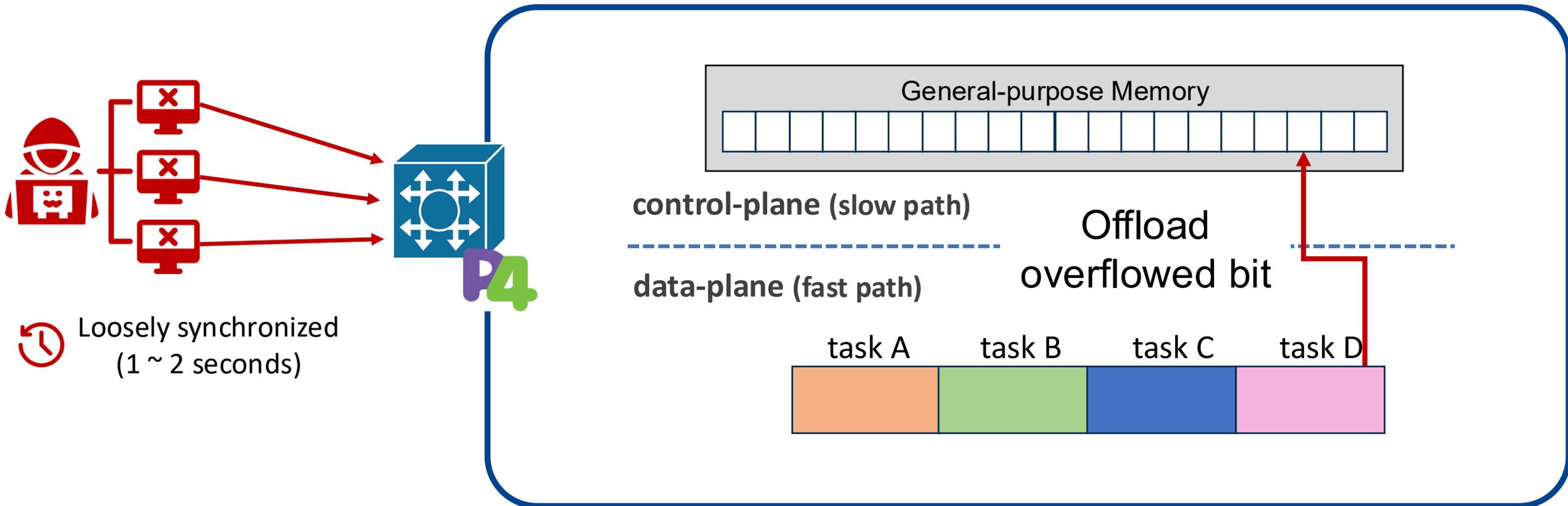


(b) DoS mitigation result

Attack strategy 2: Memory squeezing

exploits adaptive resource sharing

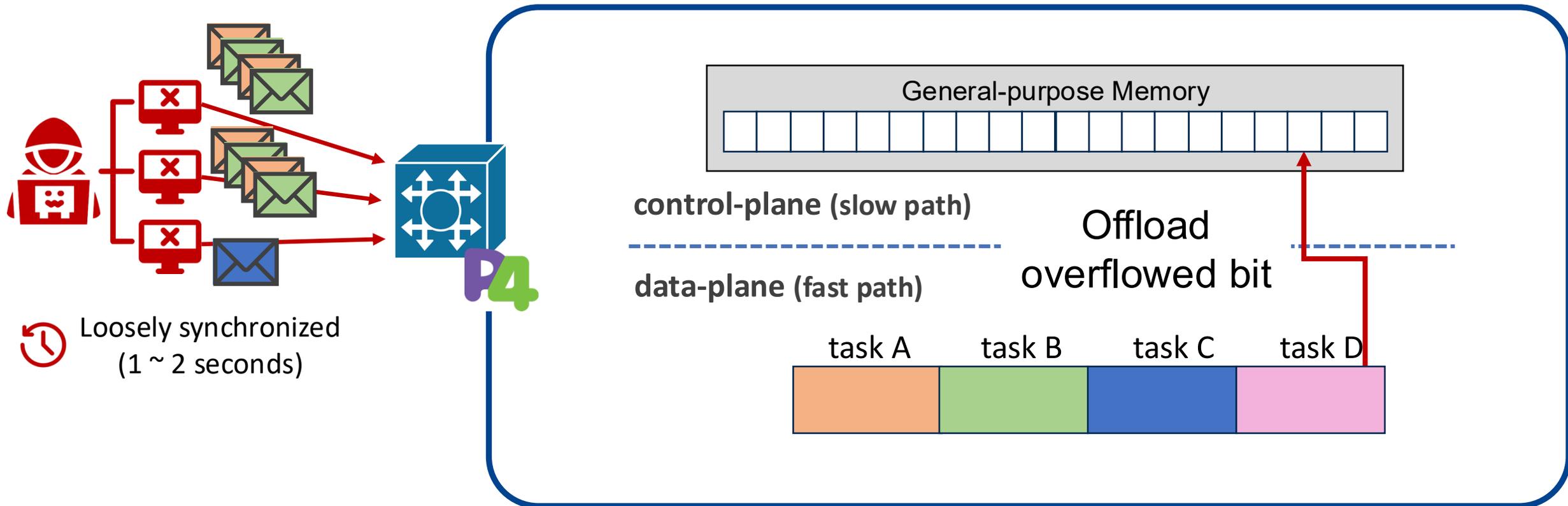
- Squeeze target resource *to trigger dramatic overflow*



Attack strategy 2: Memory squeezing

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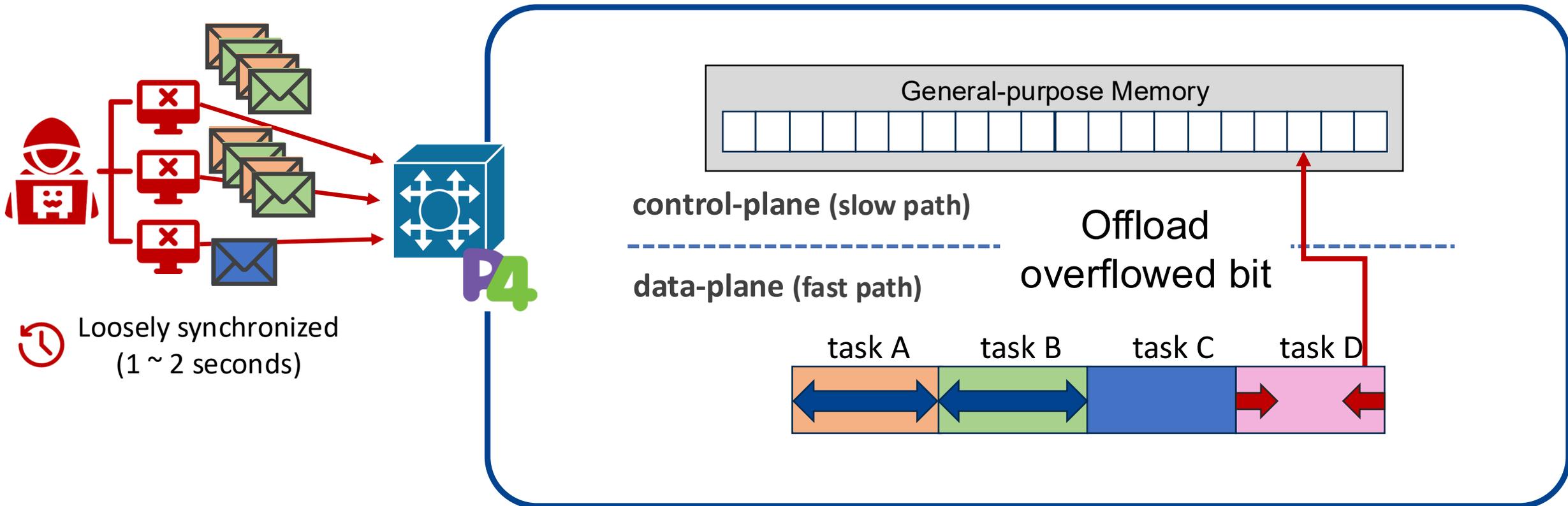
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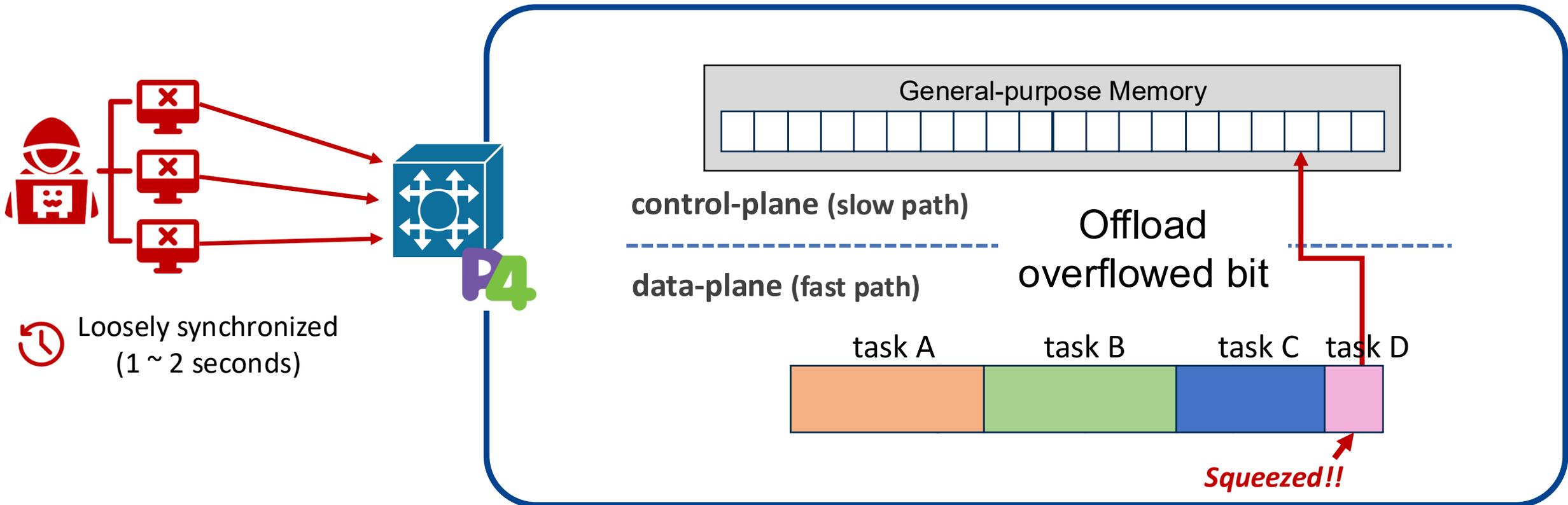
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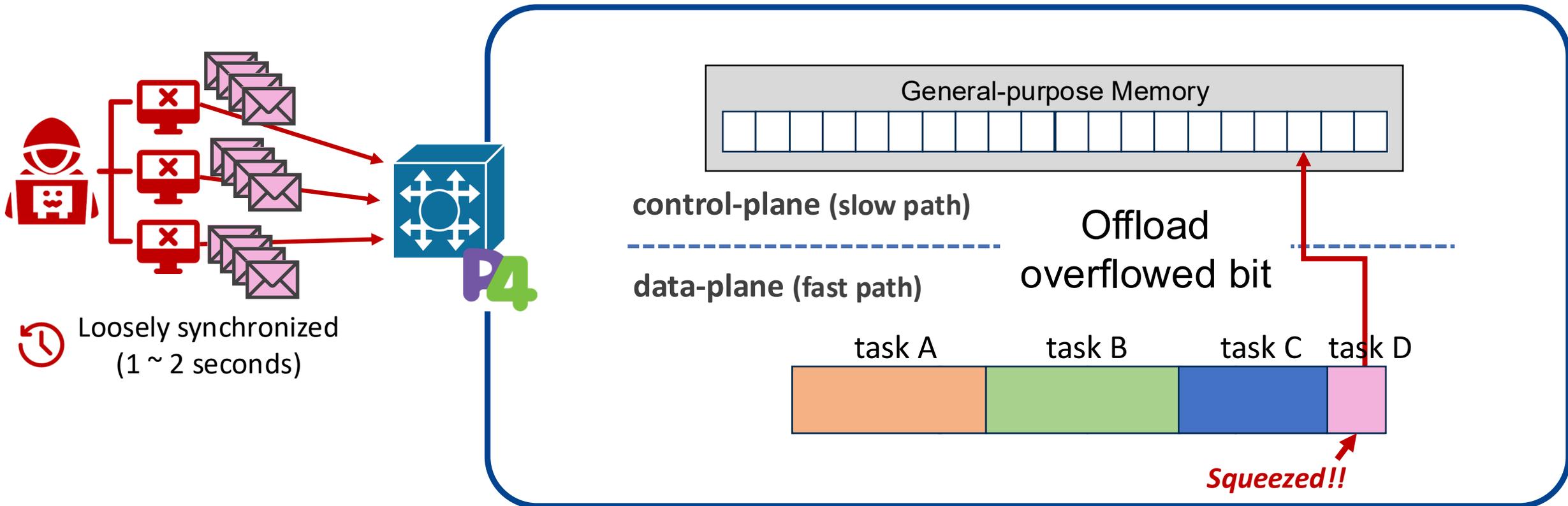
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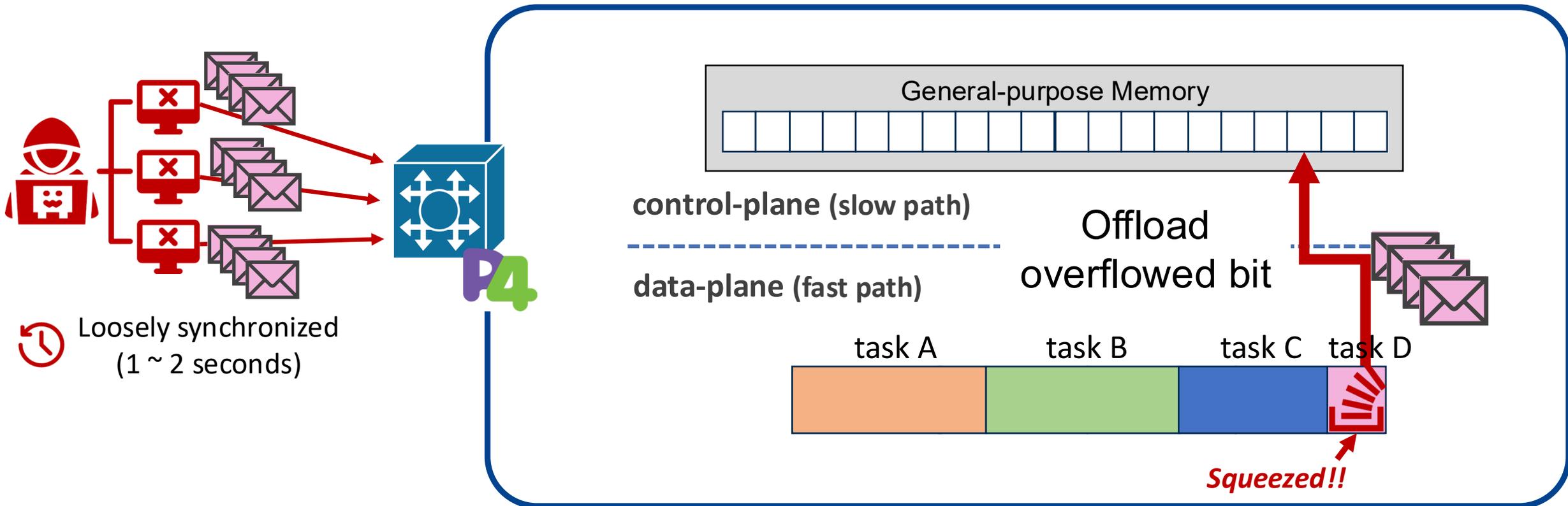
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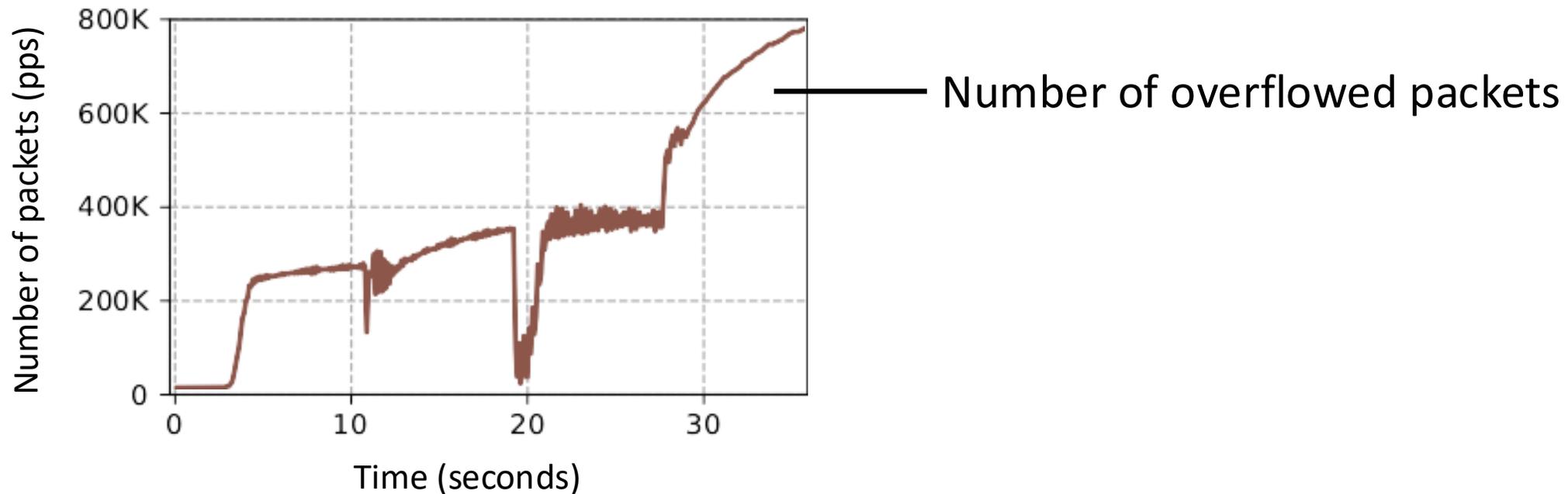
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Attack strategy 2: Memory squeezing exploits adaptive resource sharing

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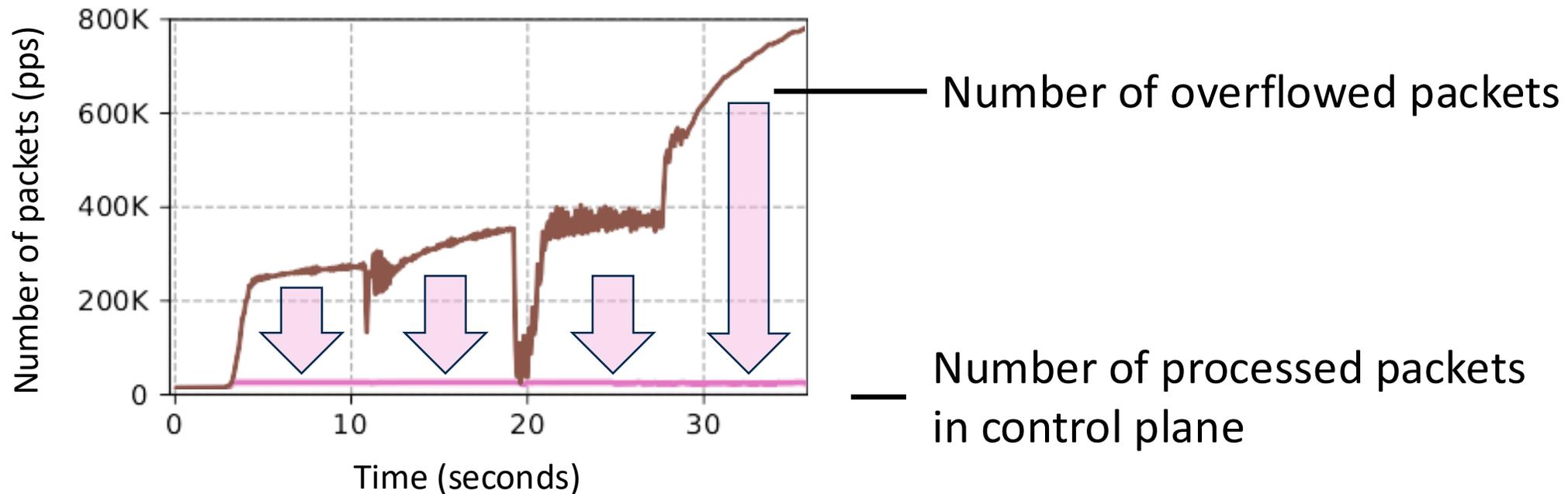


(a) Number of uploaded
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Attack strategy 2: Memory squeezing

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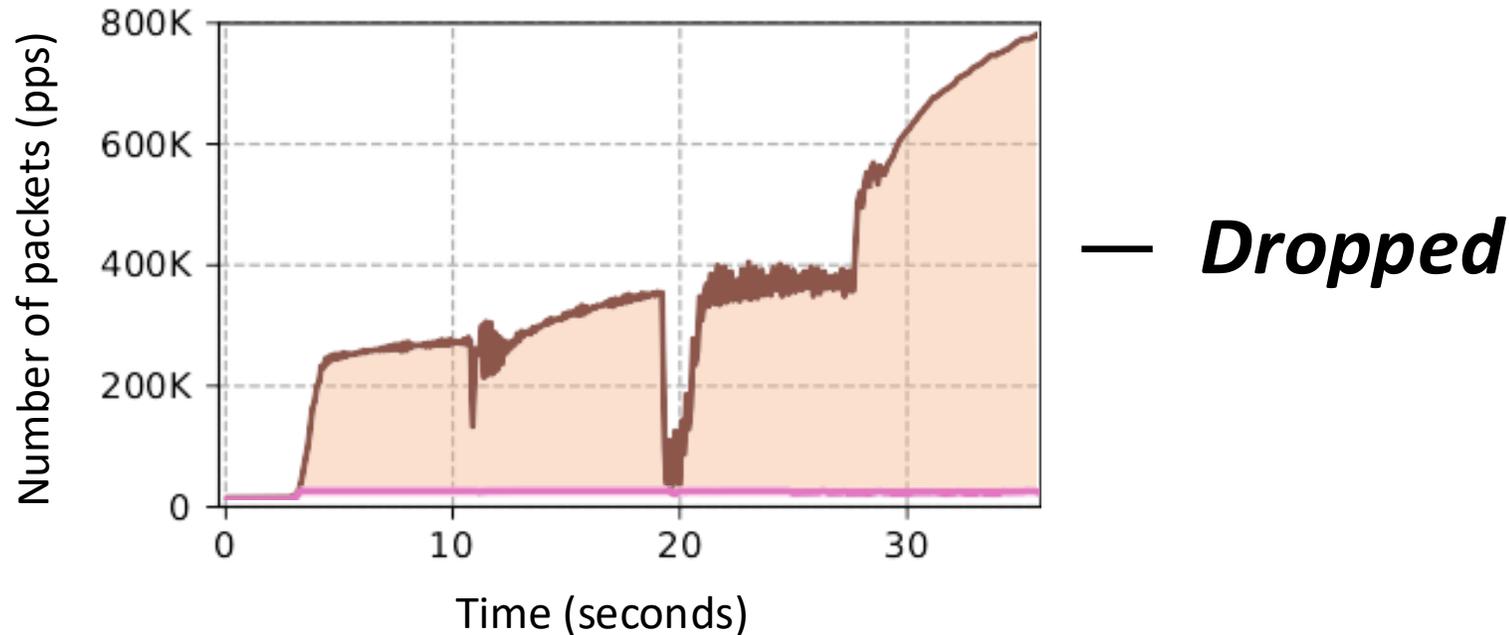
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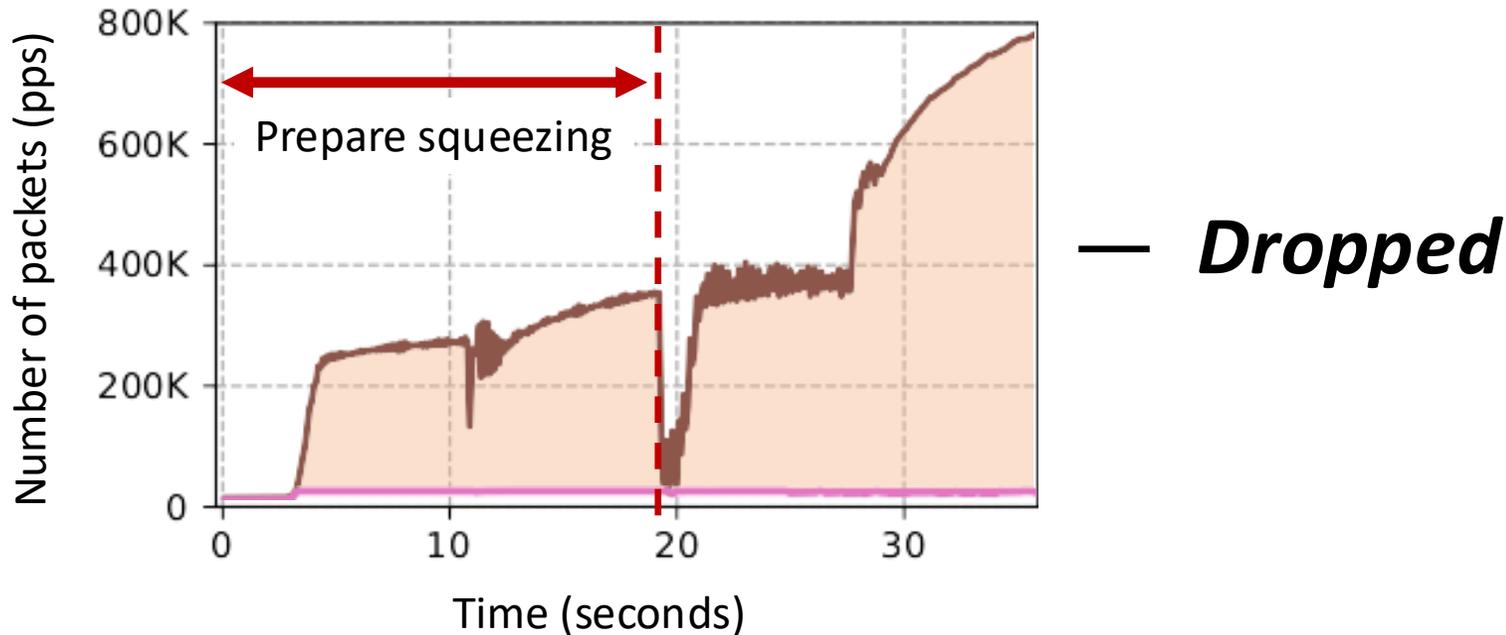
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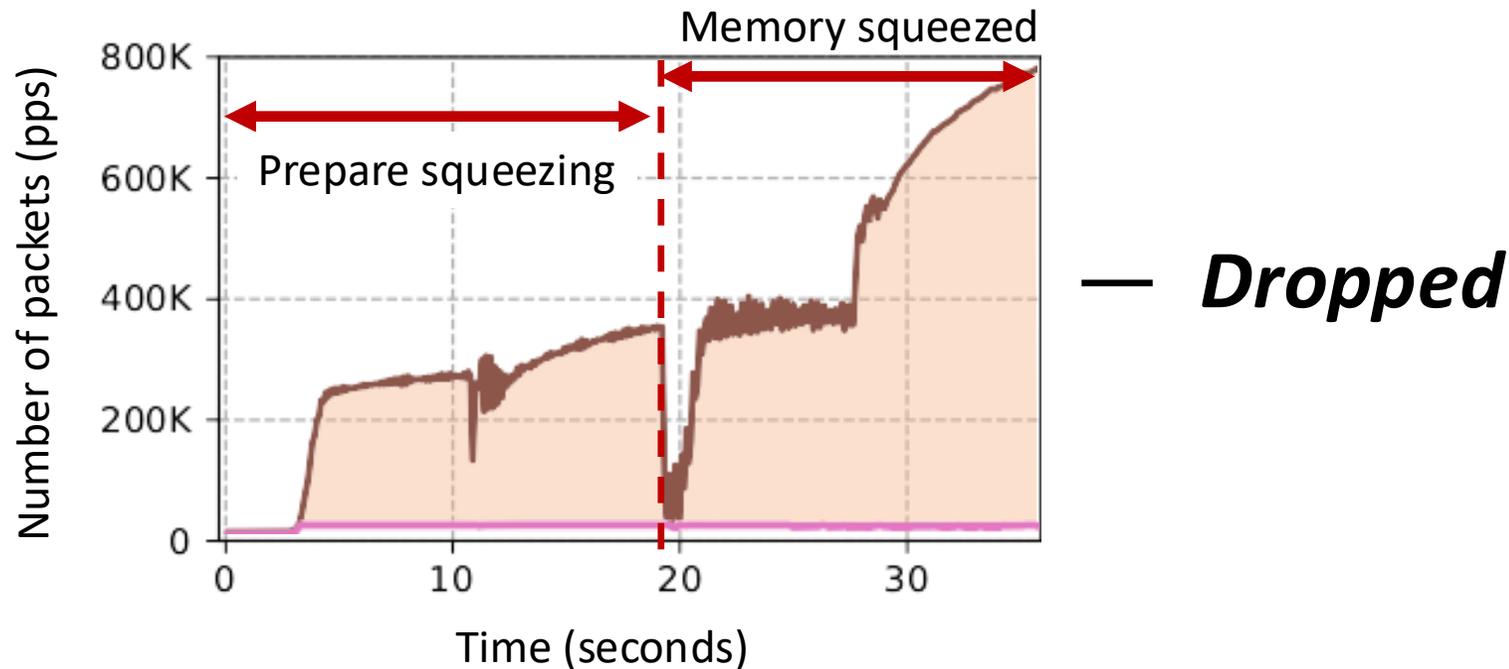
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(a) Number of uploaded and processed packets

Attack strategy 2: Memory squeezing exploits adaptive resource sharing

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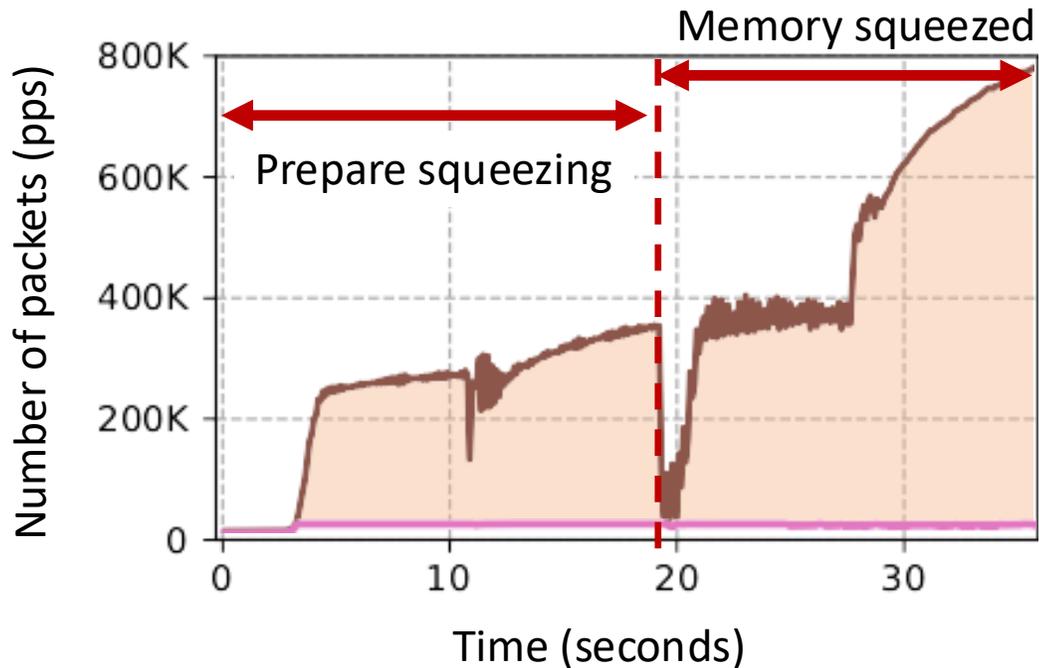


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Attack strategy 2: Memory squeezing

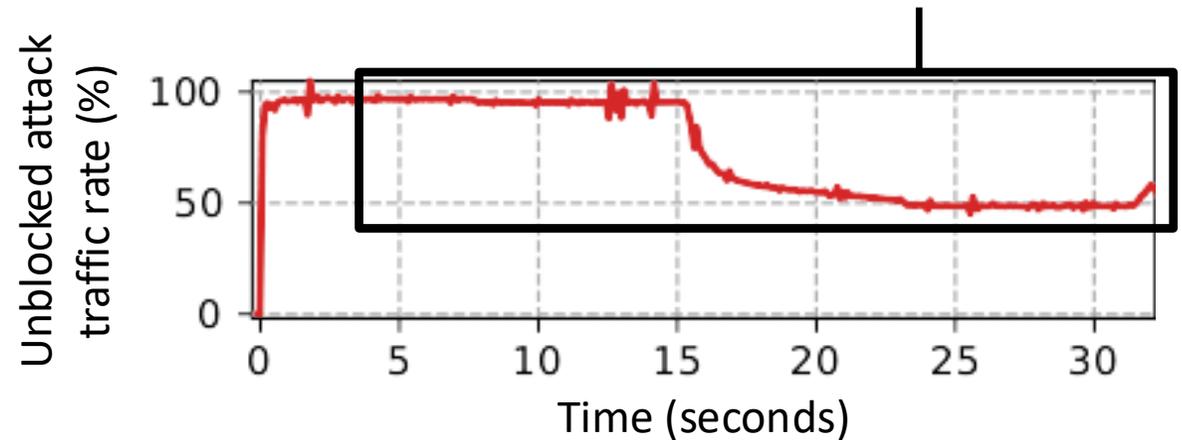
exploits adaptive resource sharing

- Squeeze target resource *to trigger dramatic overflow*



(a) Number of uploaded and processed packets

Undercounted packets causing about 50% of FNR
(Fail to block ~5Gbps malicious traffic)

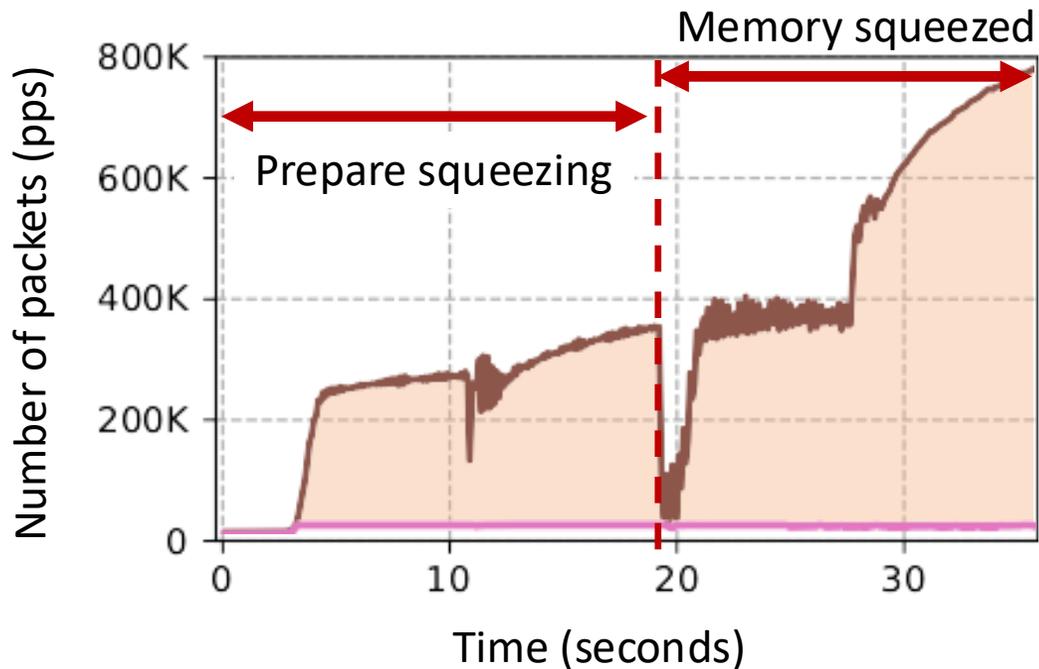


(b) DoS mitigation result

Attack strategy 2: Memory squeezing

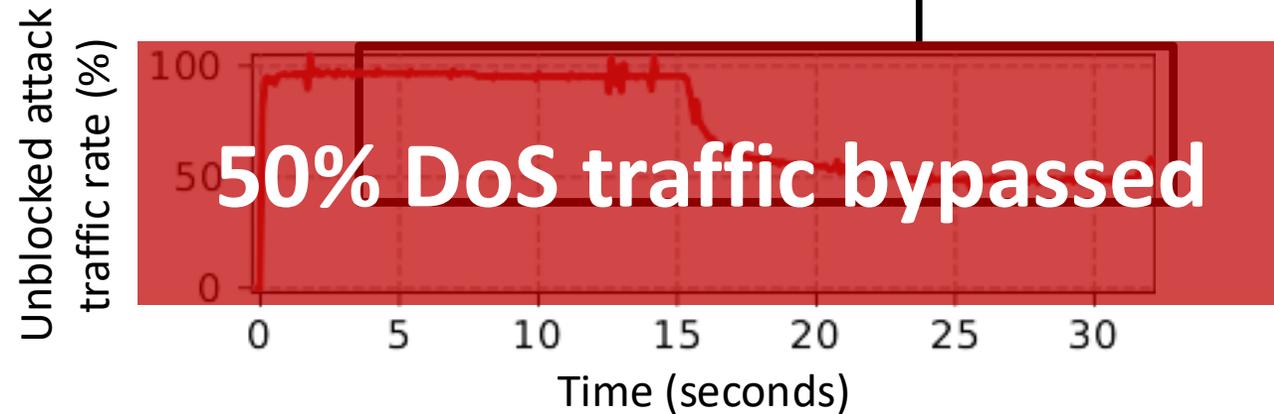
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Heracles exposes vulnerabilities in defenses *beyond* Cerberus

	Cerberus [SP'24]	Jaqen [Security'21]	Poseidon [NDSS'20]	Ripple [Security'21]	Mew [SP'23]
Inference Capabilities					
Inferring Detection Threshold	●	●	●	◐	◐
Inferring Windows Timing	●	●	●	◐	◐
Inferring Co-located Tasks	●	N/A	N/A	N/A	◐
Attack Feasibility					
Synchronized Augmentation	●	N/A	N/A	N/A	N/A
Memory Squeezing	●	N/A	N/A	N/A	◐
Time-window Exploitation	●	●	●	◐	◐

◐ Adversaries should send attack traffic along chosen paths across multiple switches.

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How can we design *effective DoS detection* that is *robust against Heracles*?

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Memory Squeezing	●	N/A	N/A	N/A	◐
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Heracles exposes vulnerabilities in
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How can we design *effective DoS detection* that is *robust against Heracles*?

We present *Shield*.

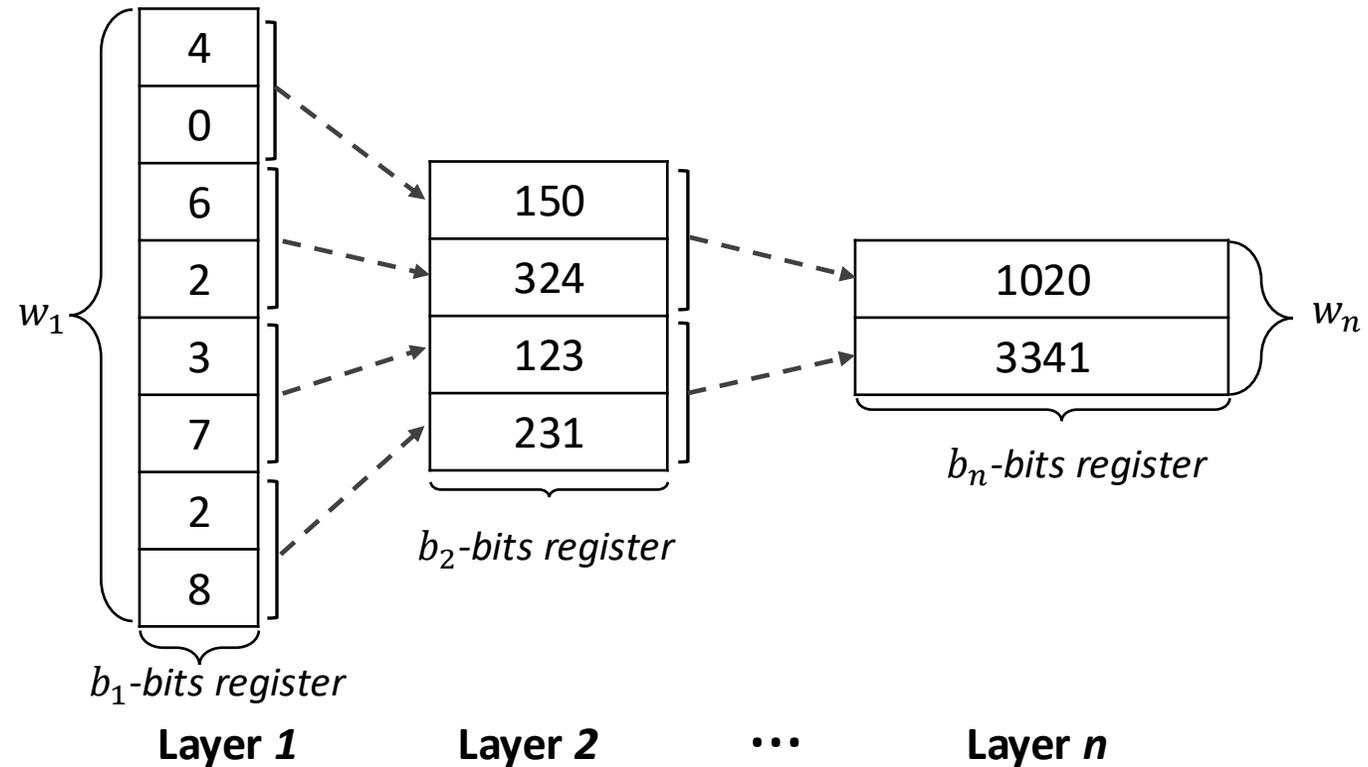
(Shared Hierarchical Registers for Layered Decay)

Time-window Exploitation

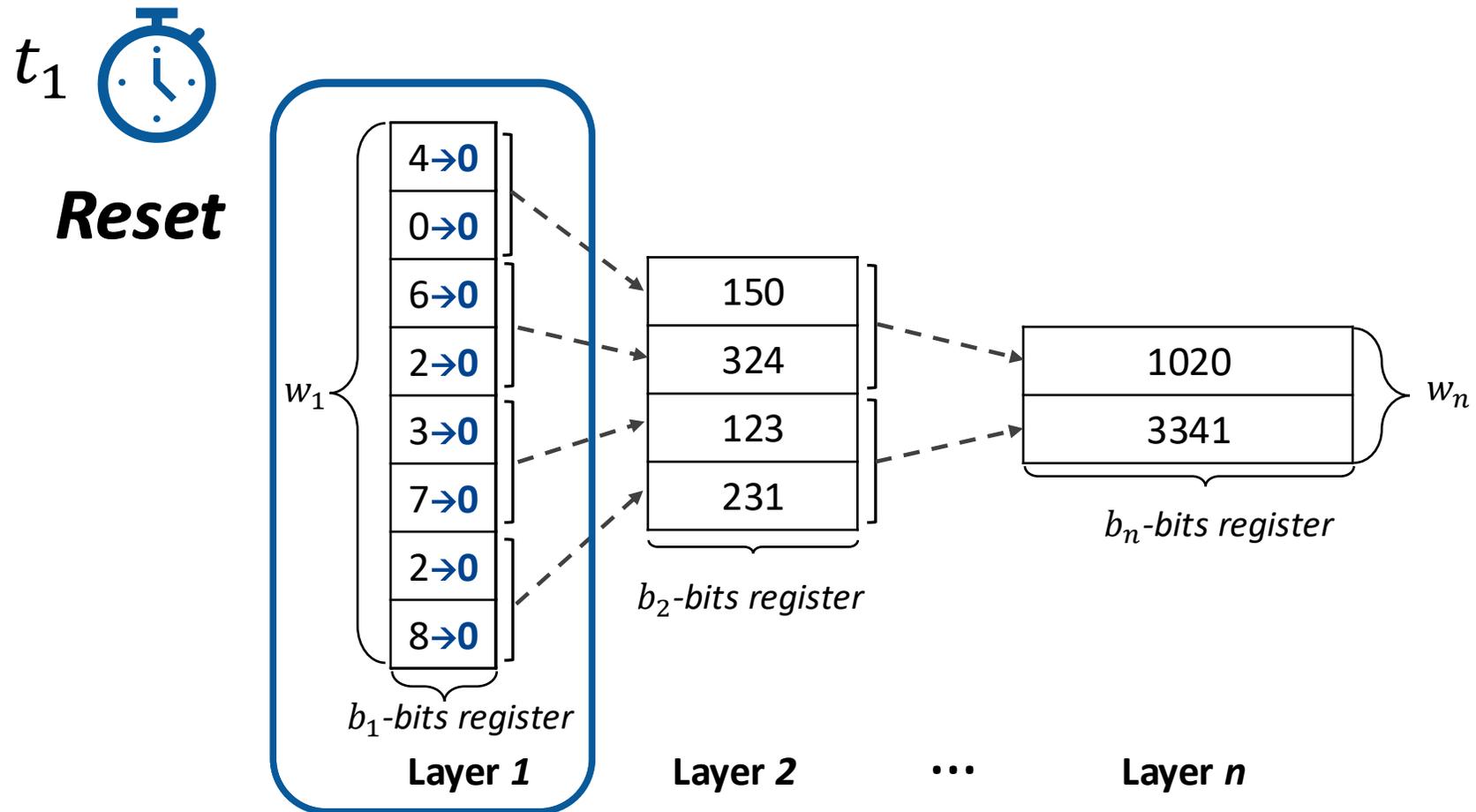


Adversaries should send attack traffic along chosen paths across multiple switches.

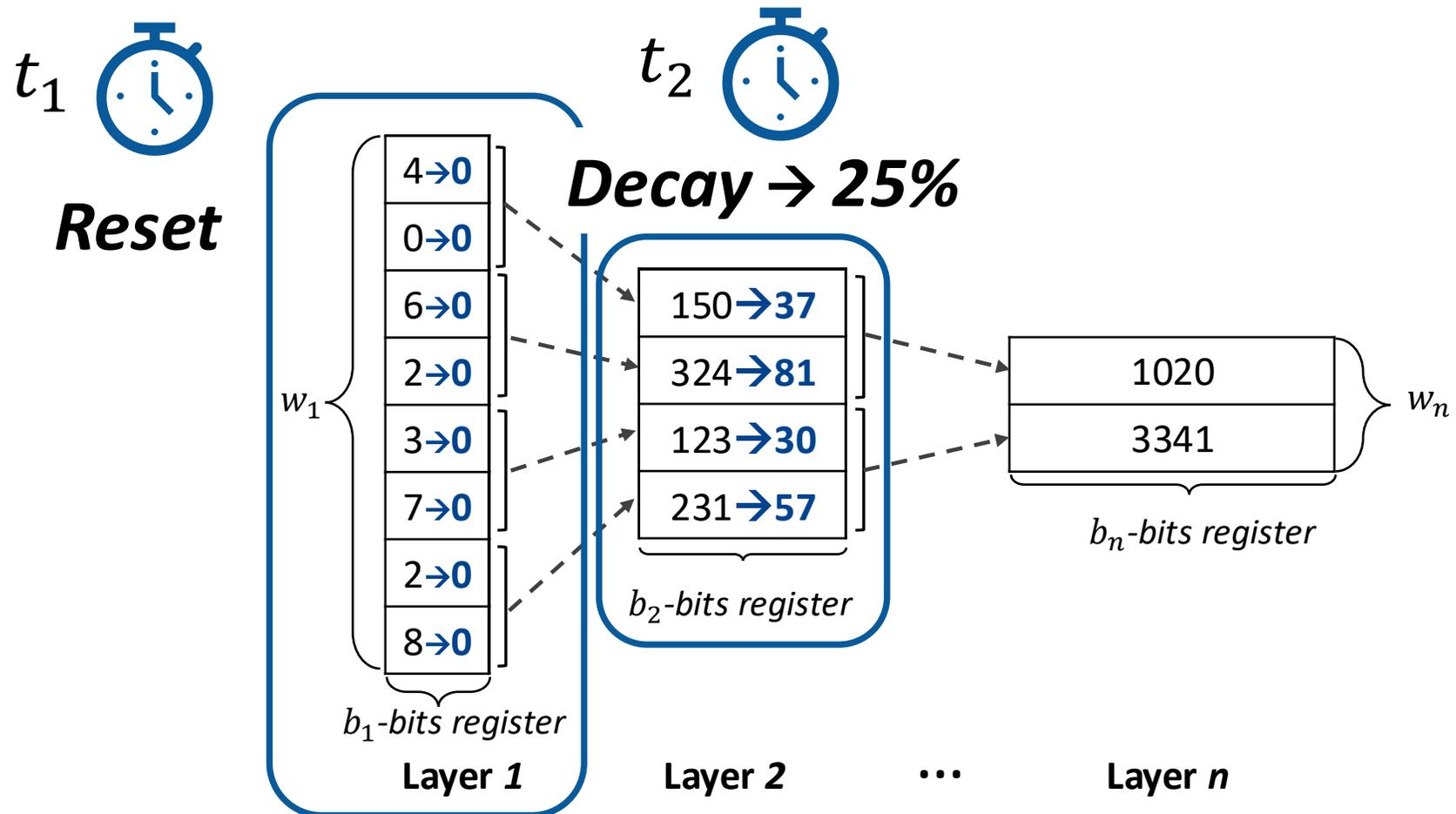
Shield decouples timing information across multiple hierarchical layers



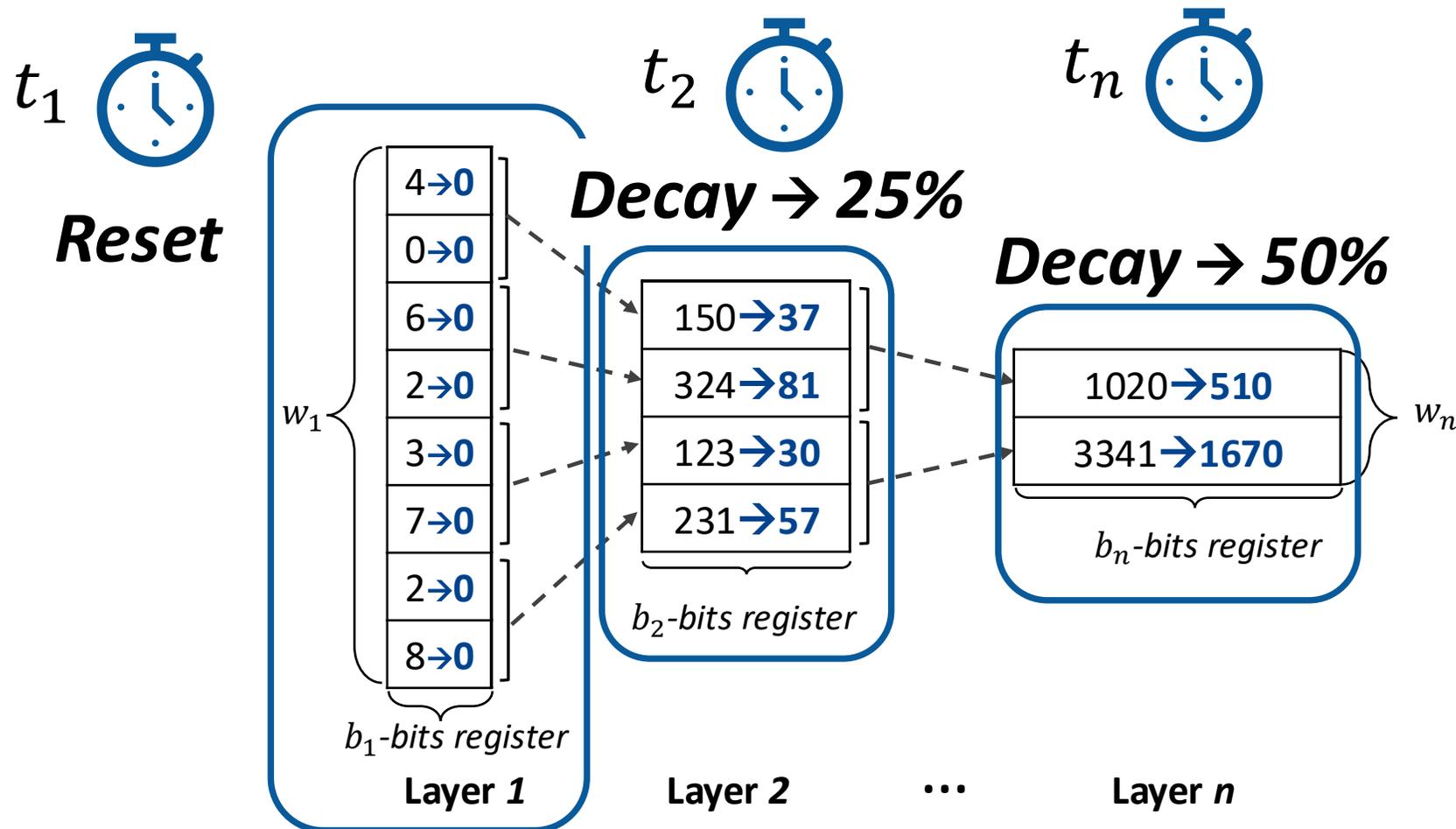
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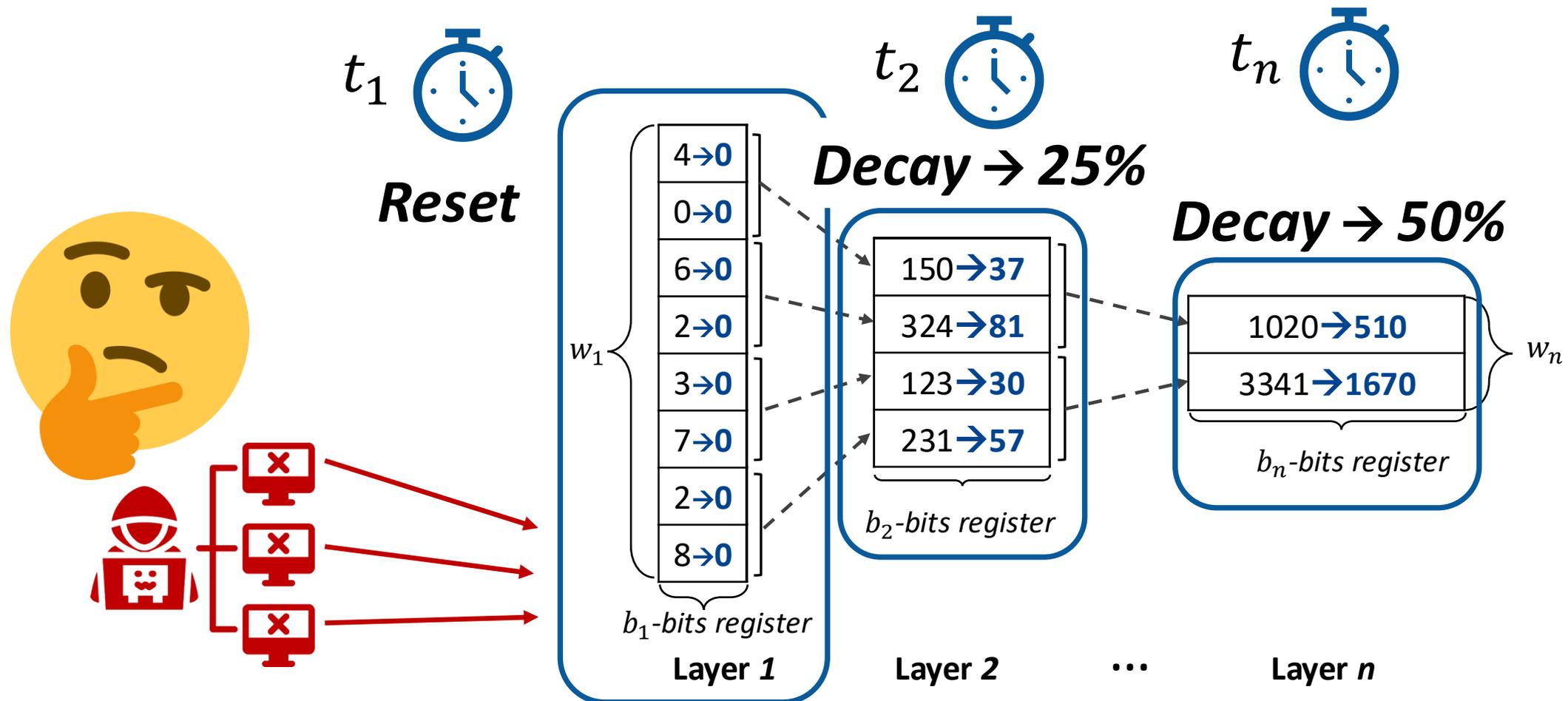
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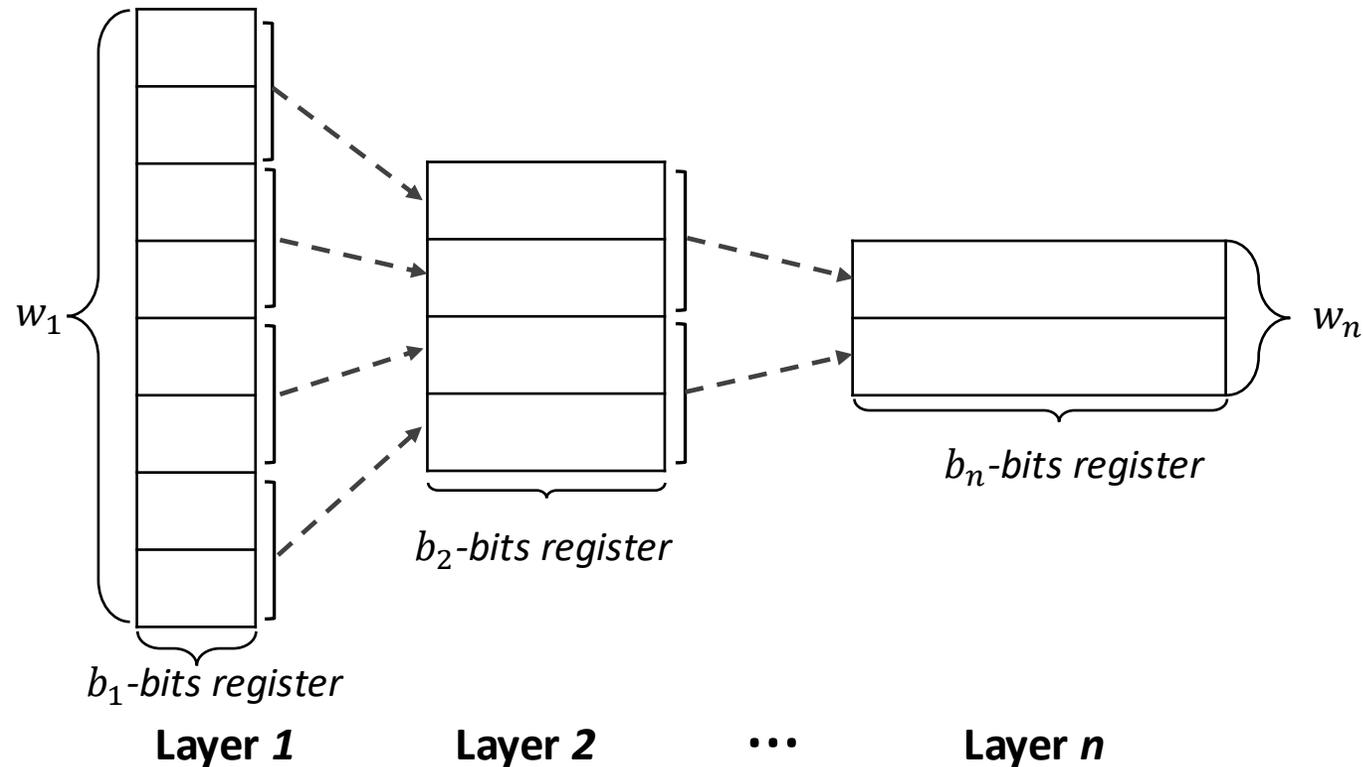
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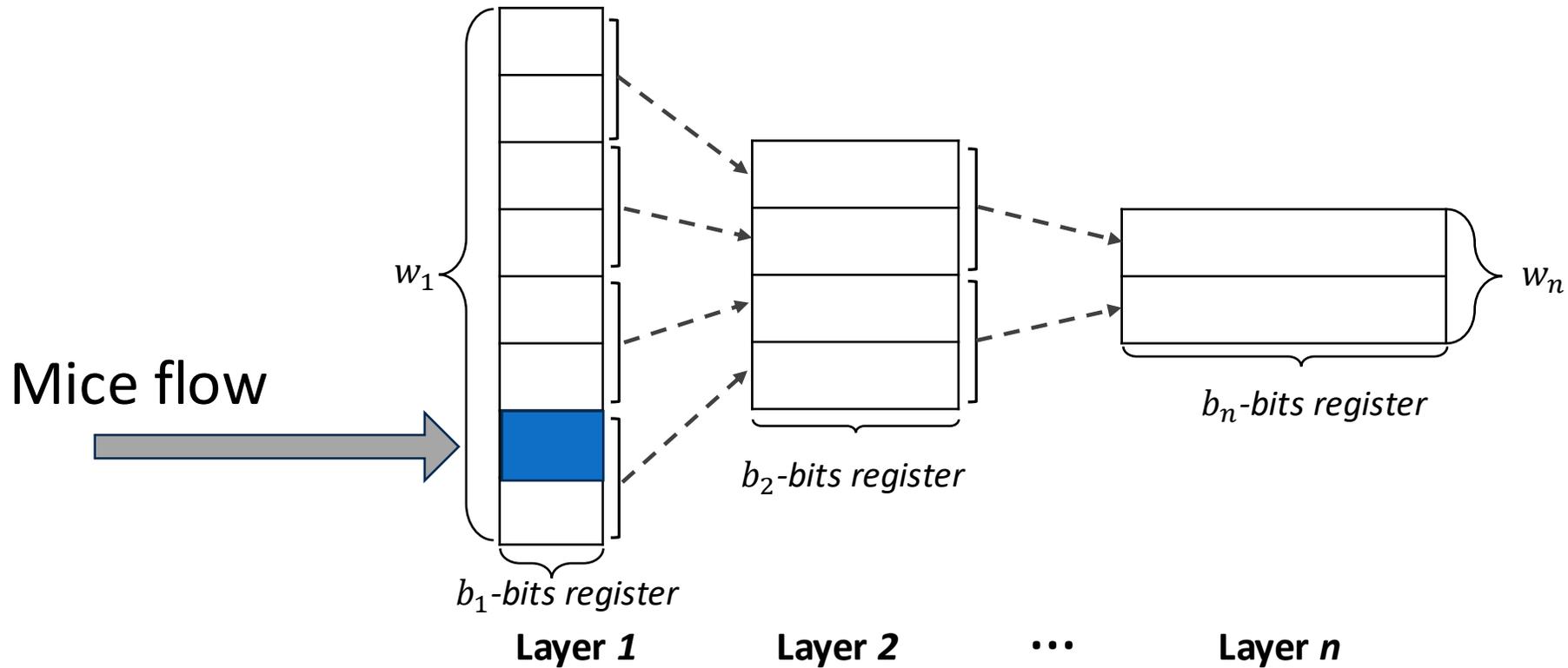
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Shield organizes in-network monitoring into *hierarchical layers*

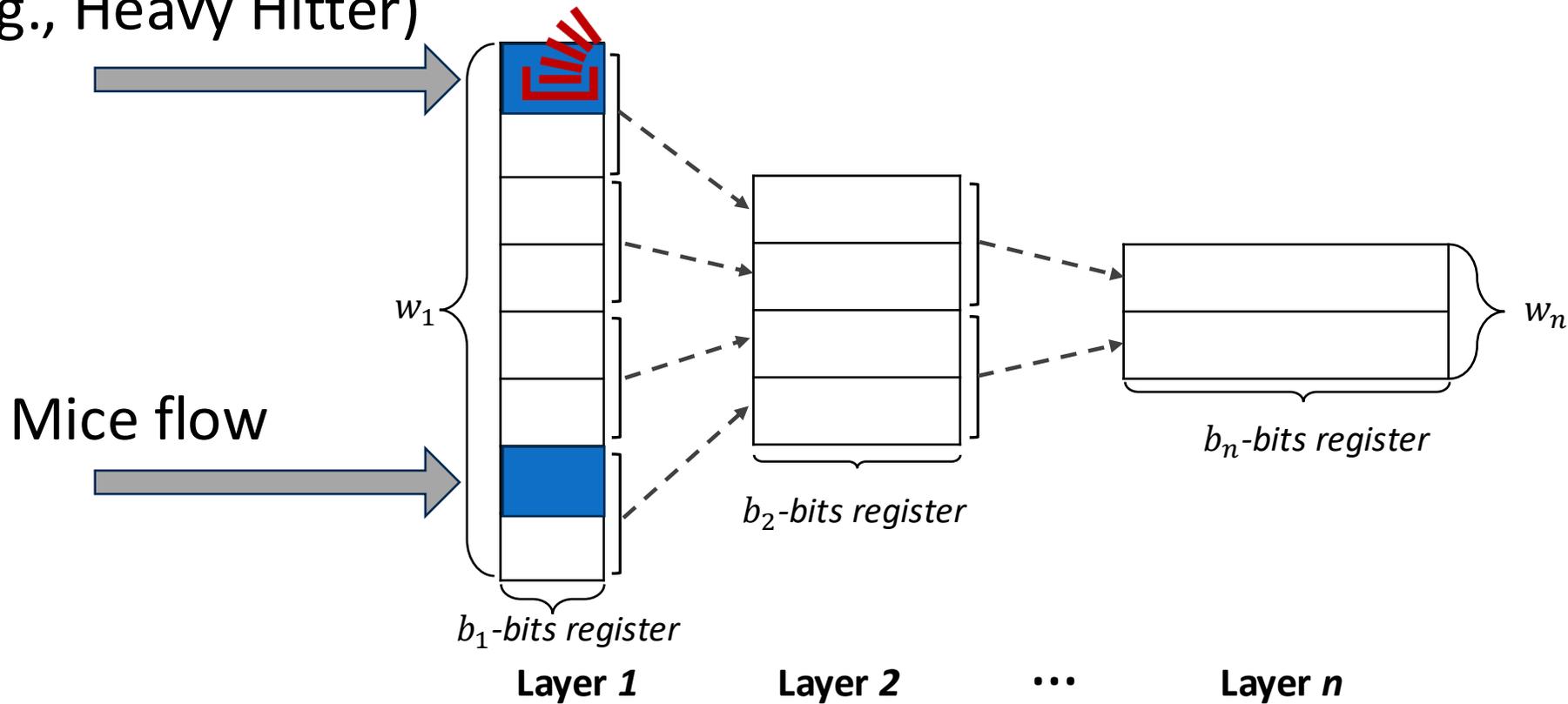


Shield organizes in-network monitoring into *hierarchical layers*



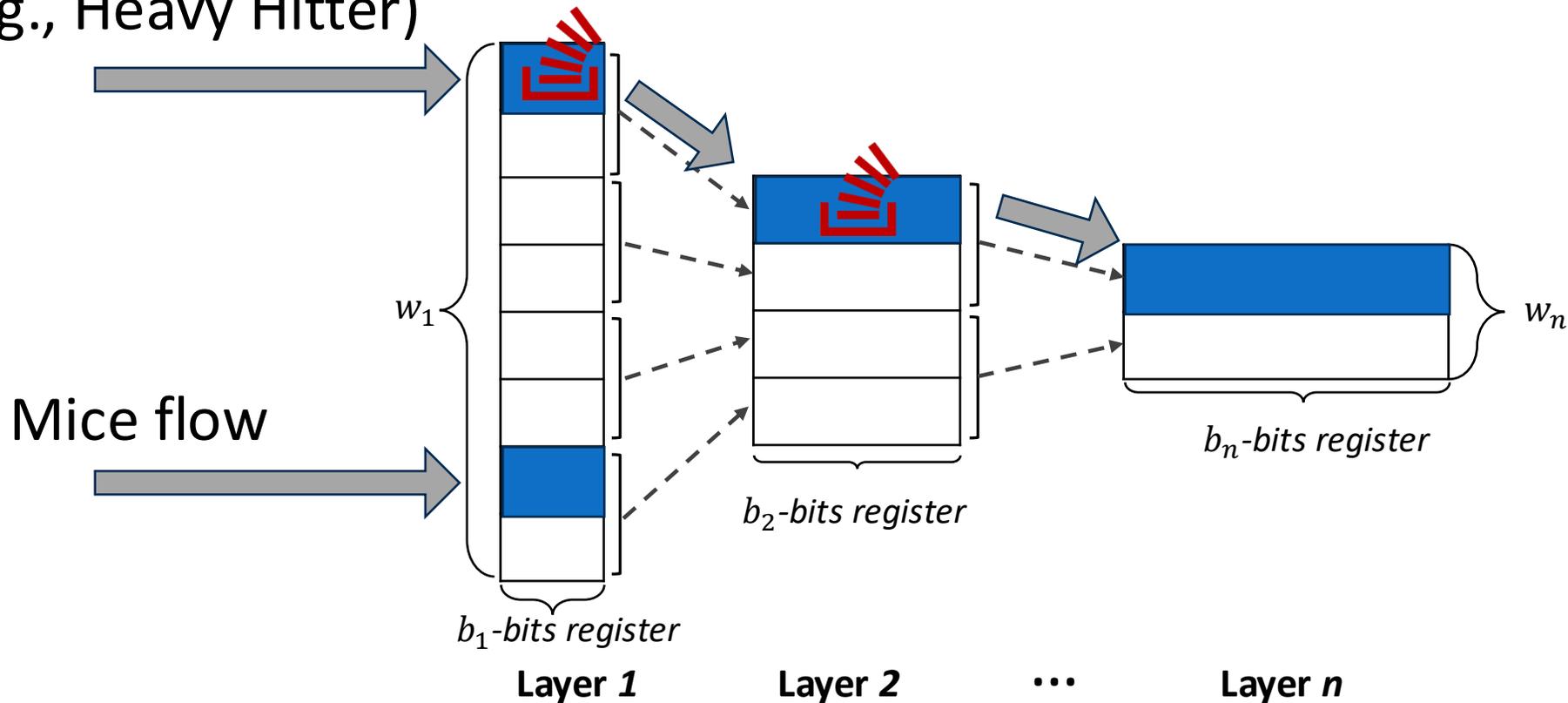
Shield organizes in-network monitoring into *hierarchical layers*

Elephant flow
(e.g., Heavy Hitter)



Shield organizes in-network monitoring into *hierarchical layers*

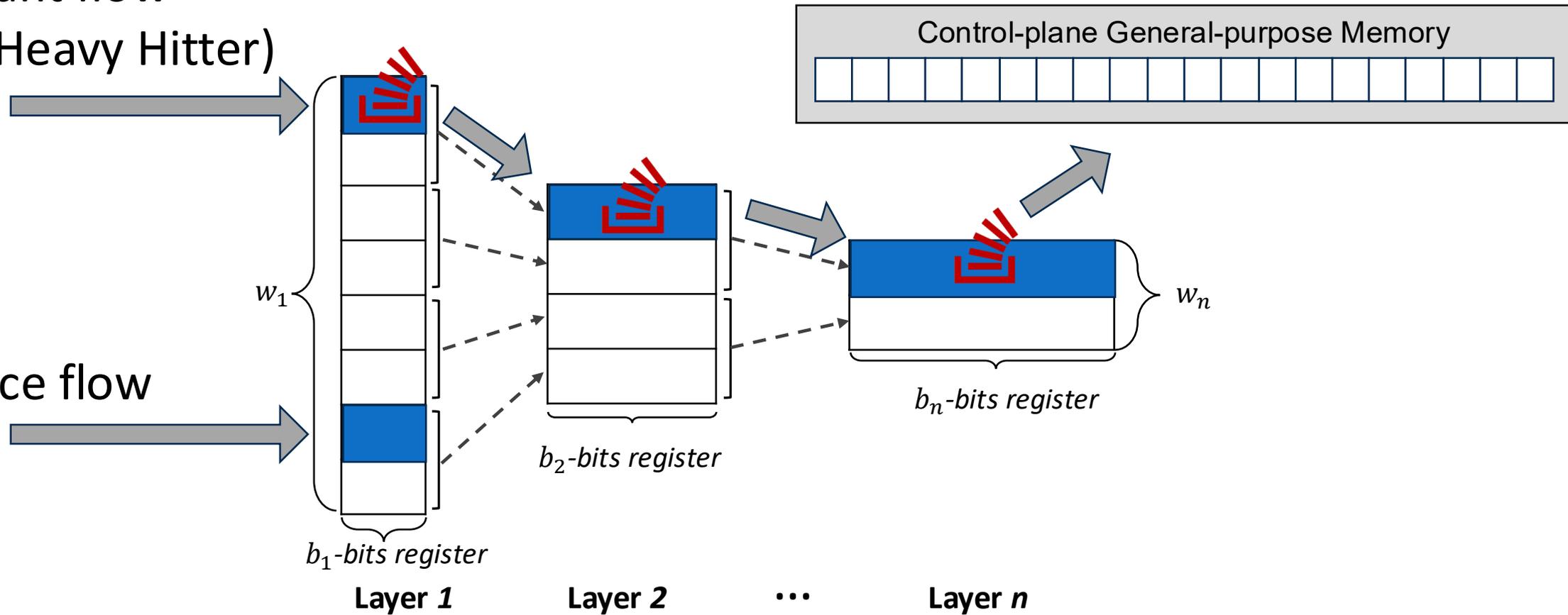
Elephant flow
(e.g., Heavy Hitter)



Shield organizes in-network monitoring into *hierarchical layers*

Elephant flow
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Mice flow



***Shield* effectively *mitigates* the *Heracles* attack**

- Security and hardware-constraint-aware design

Shield effectively mitigates the *Heracles* attack

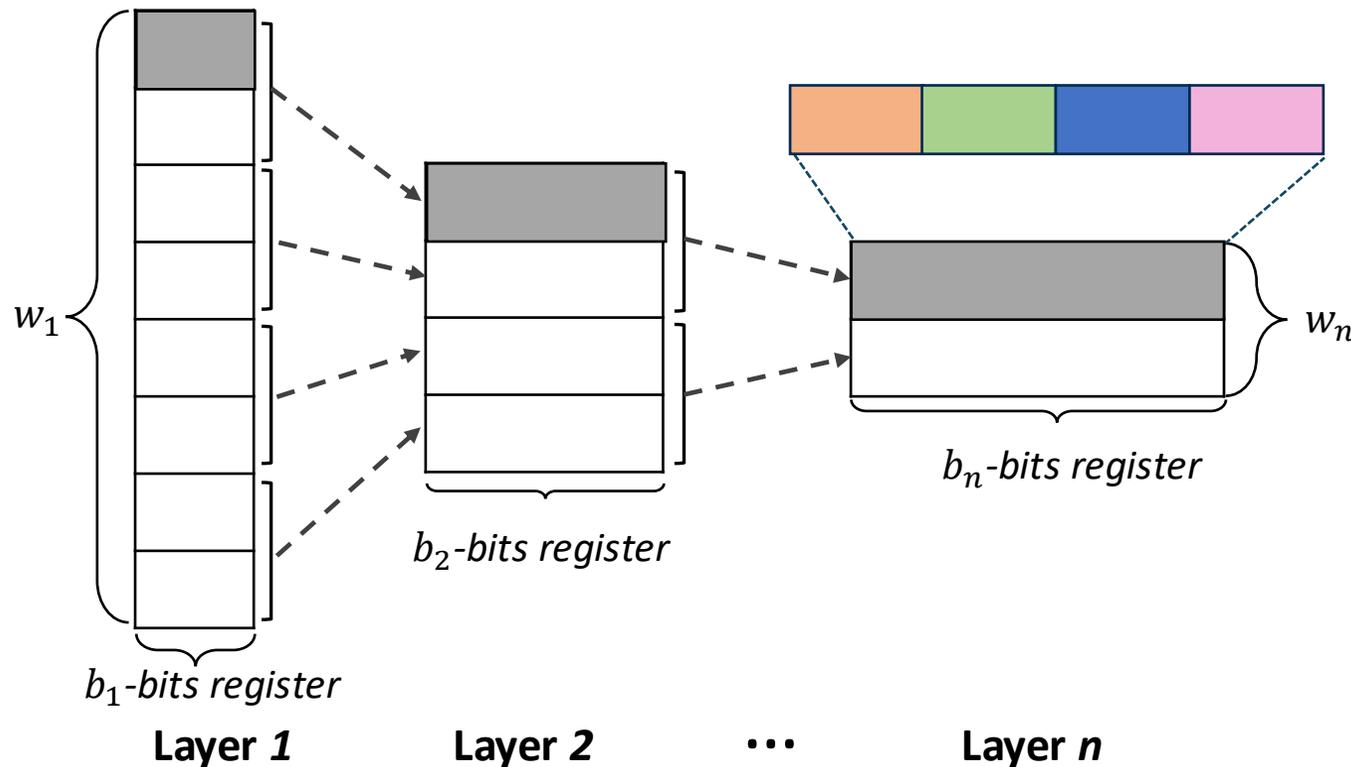
- Security and hardware-constraint-aware design

Resource consumption of 4 DoS defense tasks on Tofino switch

Resource	Count-Min Sketch	FCM Sketch [CoNEXT'20]	Cerberus [SP'24]	Shield (Ours)
SRAM	34.9%	41.6%	16.7%	24.4%
TCAM	0.0%	5.6%	0.0%	0.0%
SALU	37.5%	62.0%	20.8%	45.8%
Hash unit	18.9%	15.4%	14.8%	22.4%
Pipeline stages	12	12	9	11

Shield effectively mitigates the *Heracles* attack

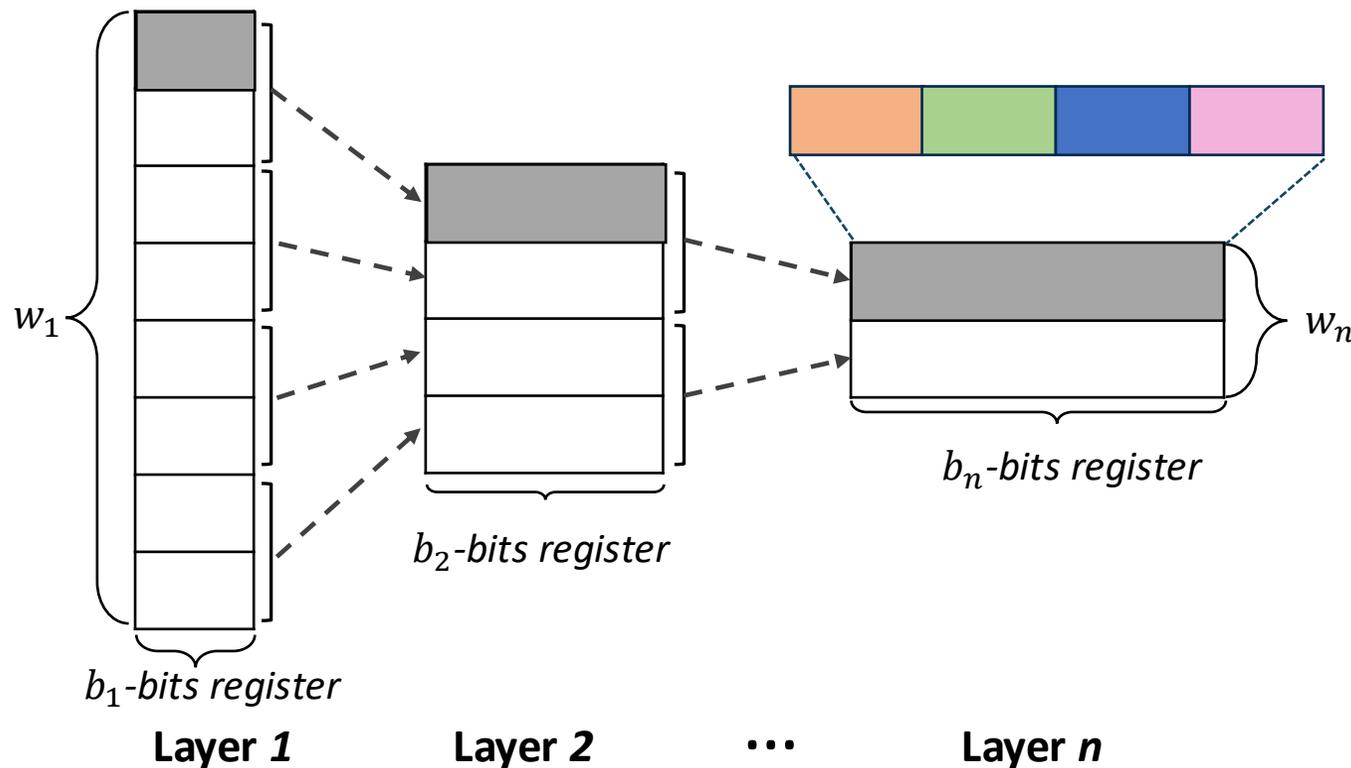
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- ***Fixed-size memory slicing***
→ No memory squeezing attack

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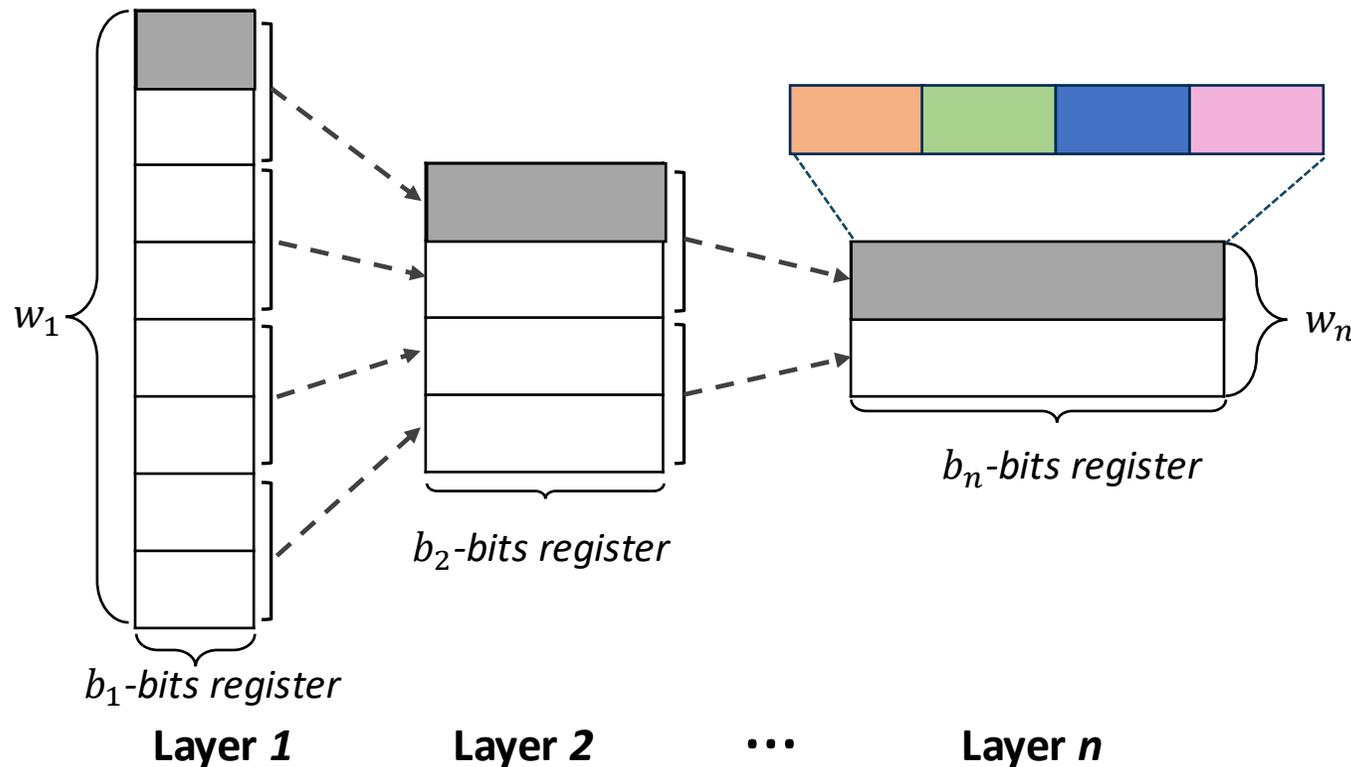


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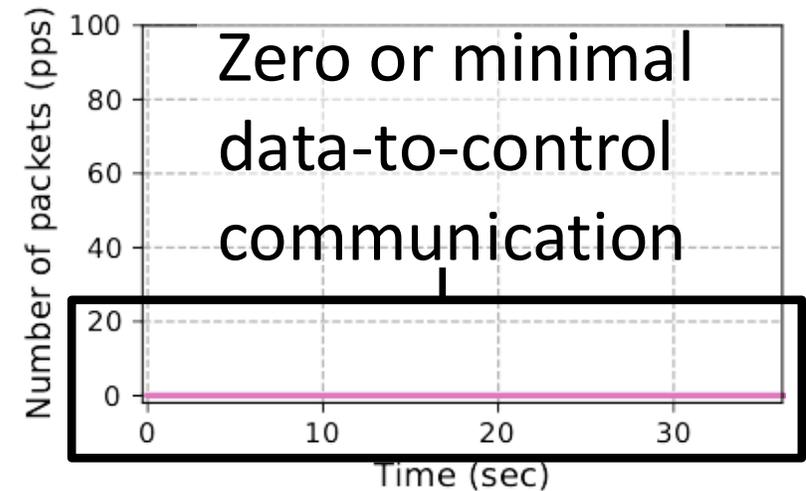
Illusion of huge counter bucket

Shield effectively mitigates the *Heracles* attack

- Security and hardware-constraint-aware design



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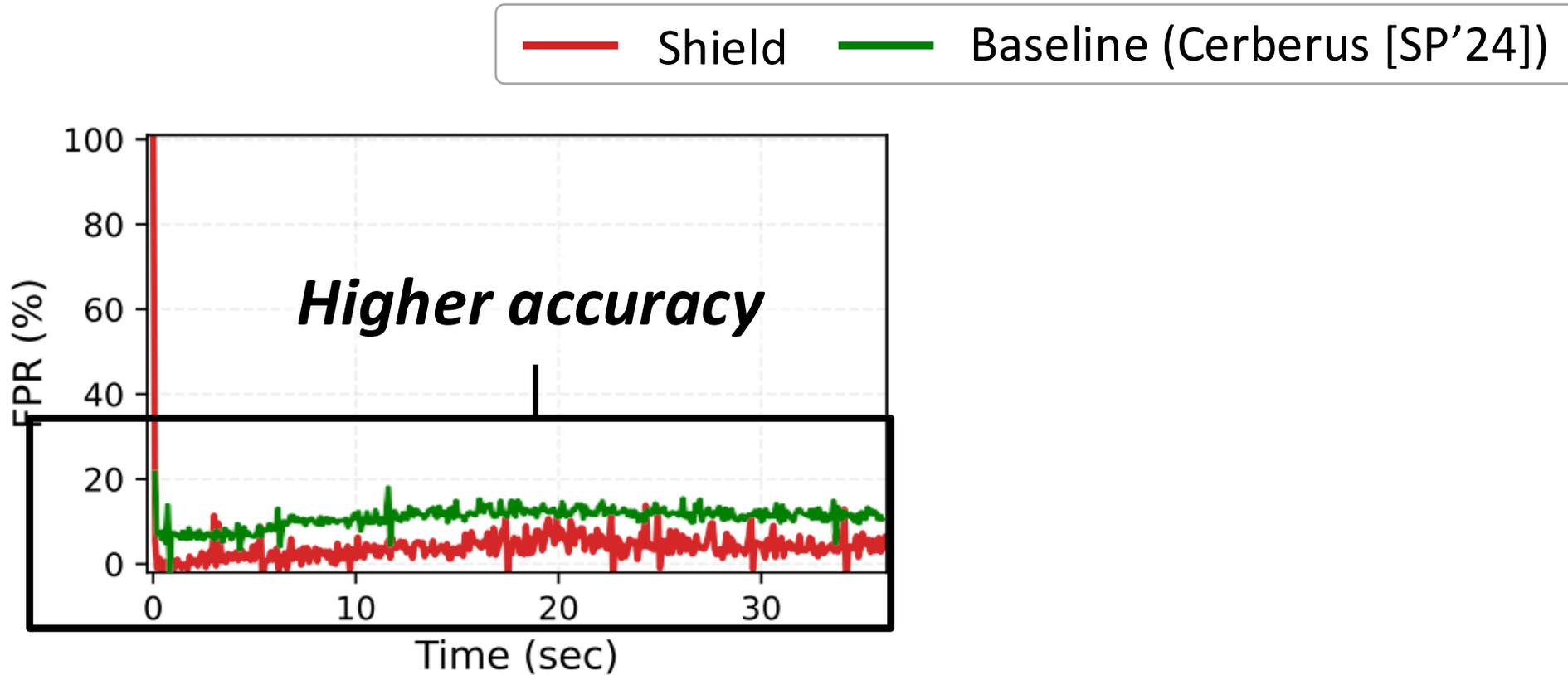


Number of uploaded packets

Shield effectively *mitigates the Heracles* attack

— Shield — Baseline (Cerberus [SP'24])

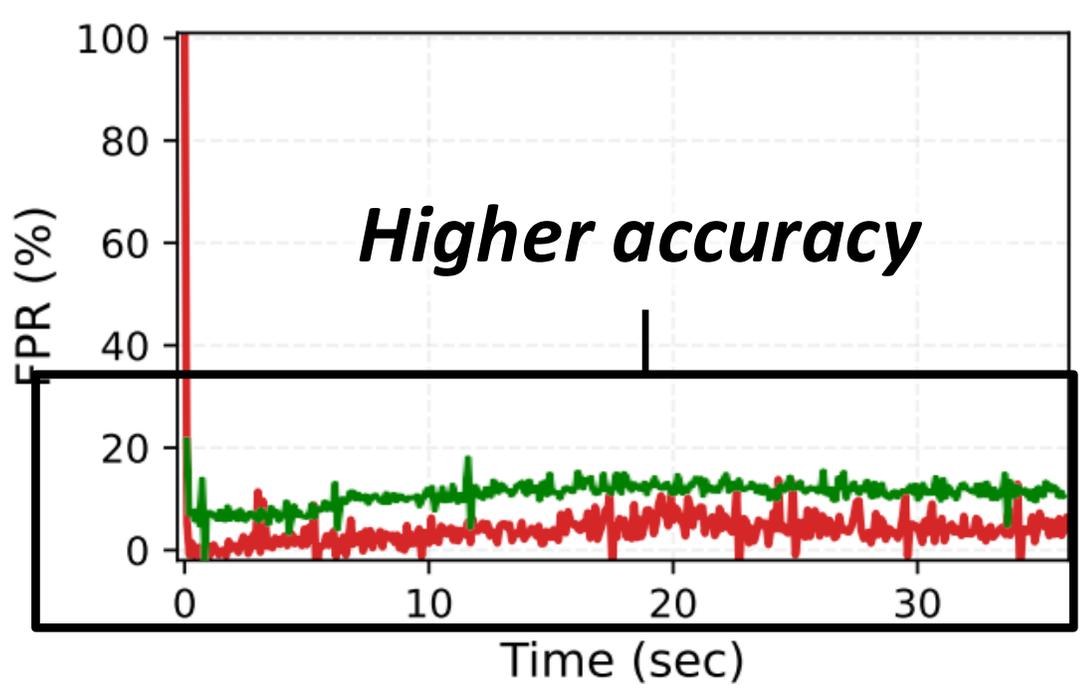
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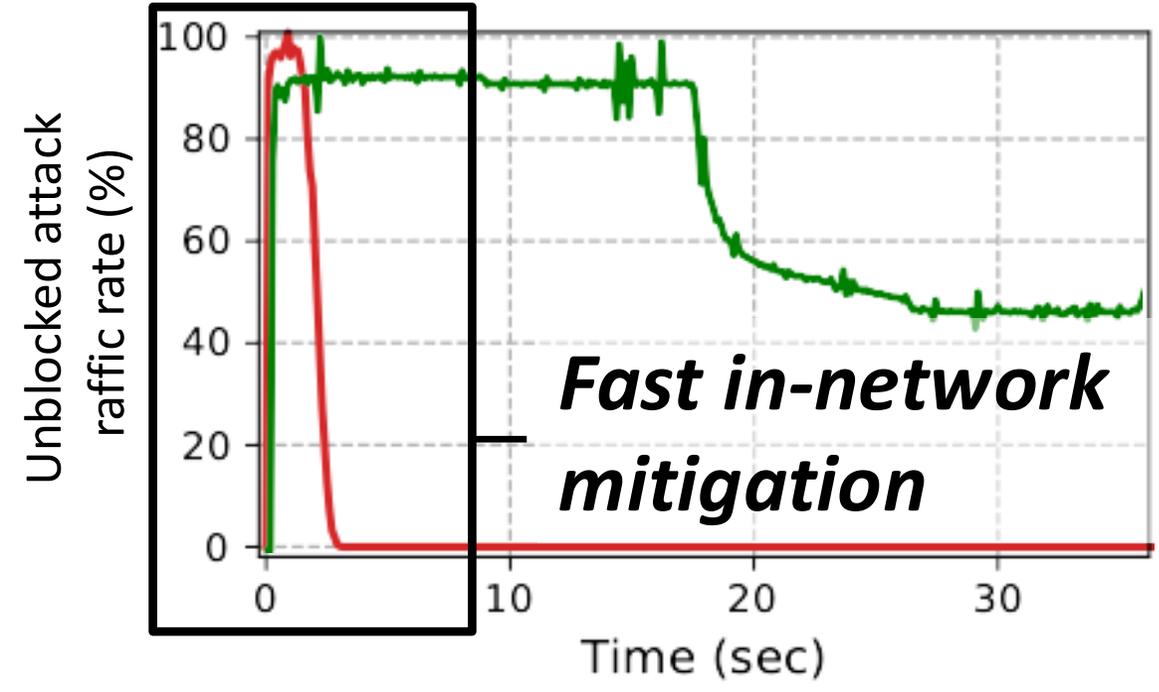
(a) Detection accuracy

Shield effectively mitigates the *Heracles* attack

— Shield — Baseline (Cerberus [SP'24])



(a) Detection accuracy



(b) DoS mitigation result

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A first step toward ***proactively exposing structural weaknesses for designing robust data-plane defenses***

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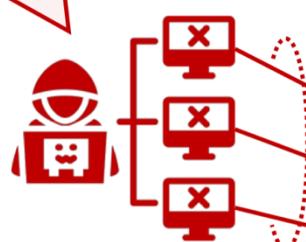
<https://github.com/NetSP-KAIST/shield>



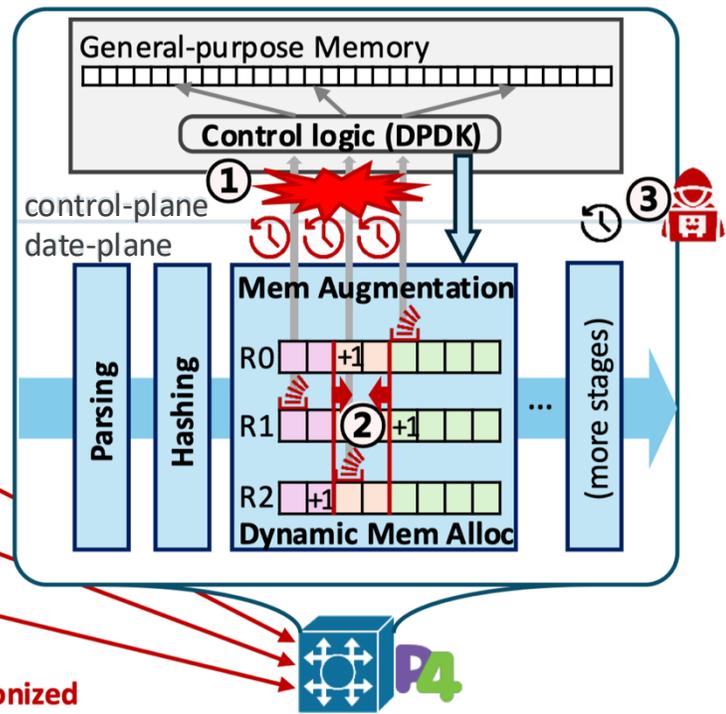
A first step toward *proactively exposing structural weaknesses* for *designing robust data-plane defenses*

The *Heracles* attack

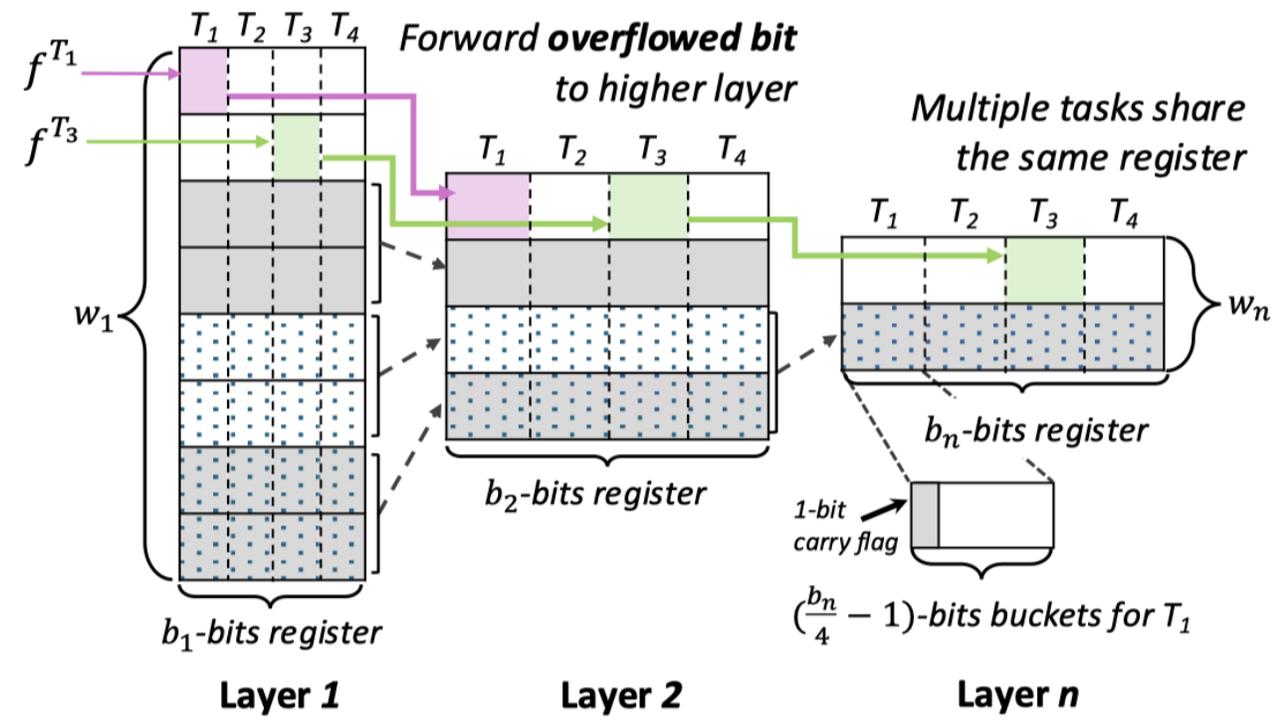
- Heracles attack strategies
- ① synchronized augmentation
 - ② memory squeezing
 - ③ time-window exploitation



Loosely time-synchronized



Shield



Thank You

Hocheol Nam
hcnam@kaist.ac.kr

