

REDQUEEN

Fuzzing with Input-to-State Correspondence

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Ruhr-Universität Bochum

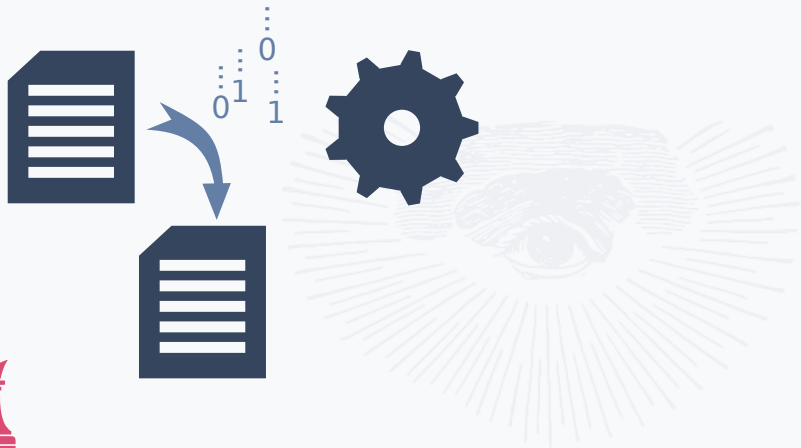


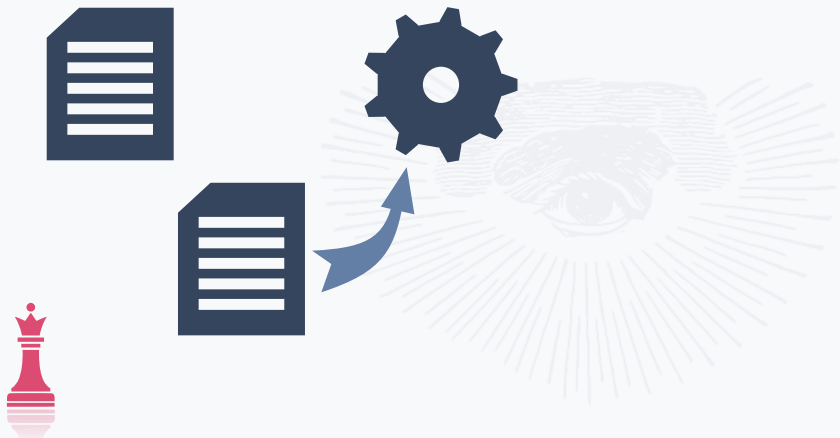
AFL

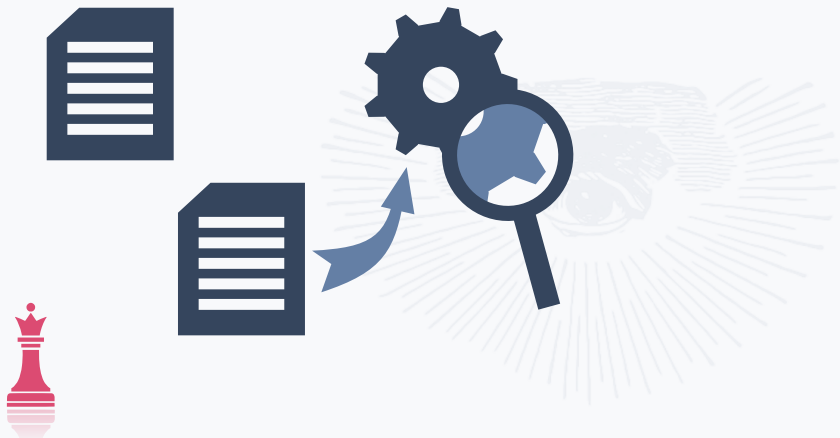








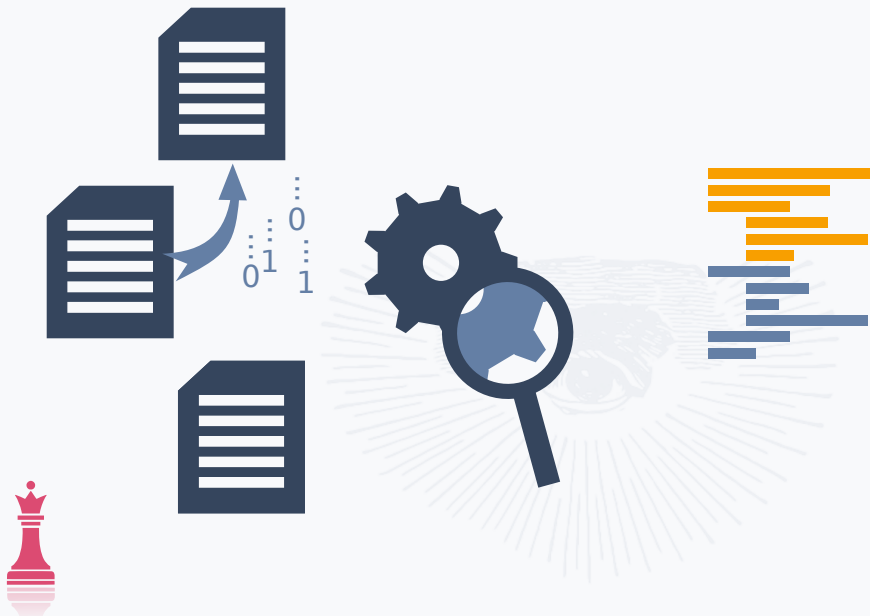


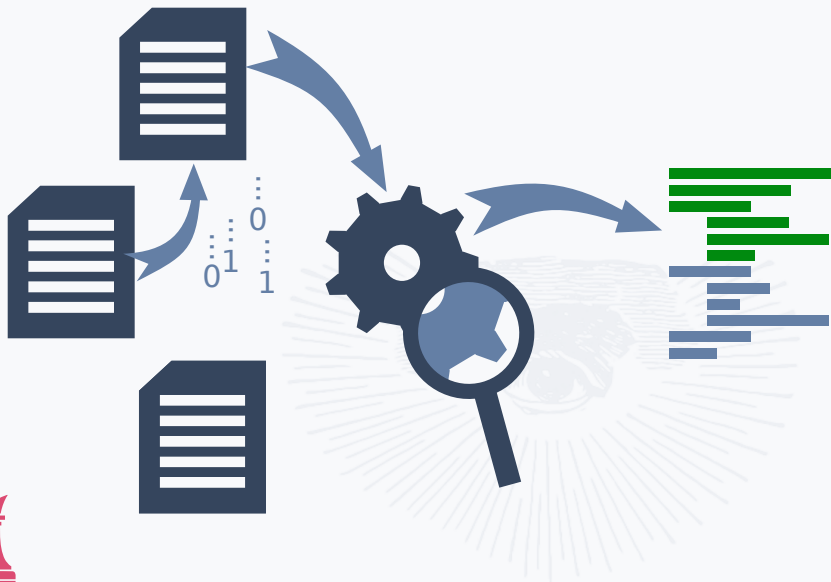


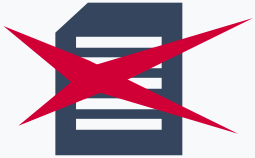




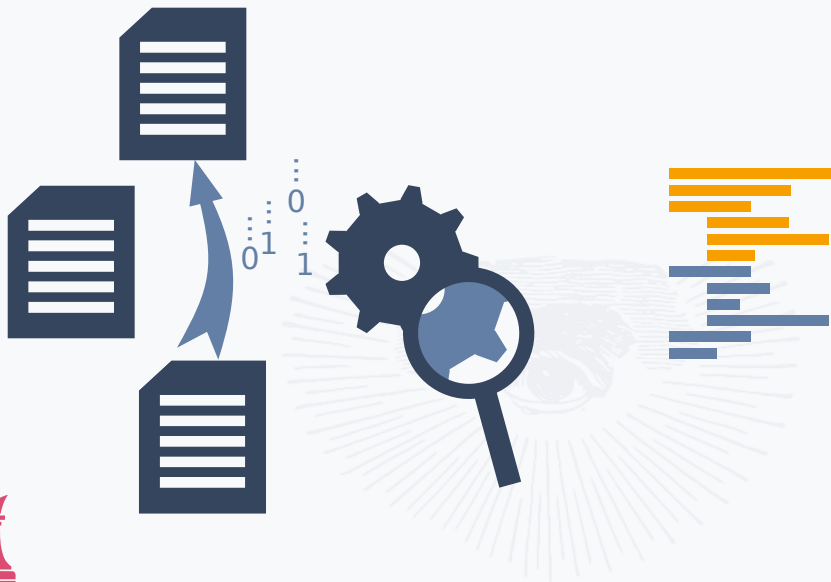


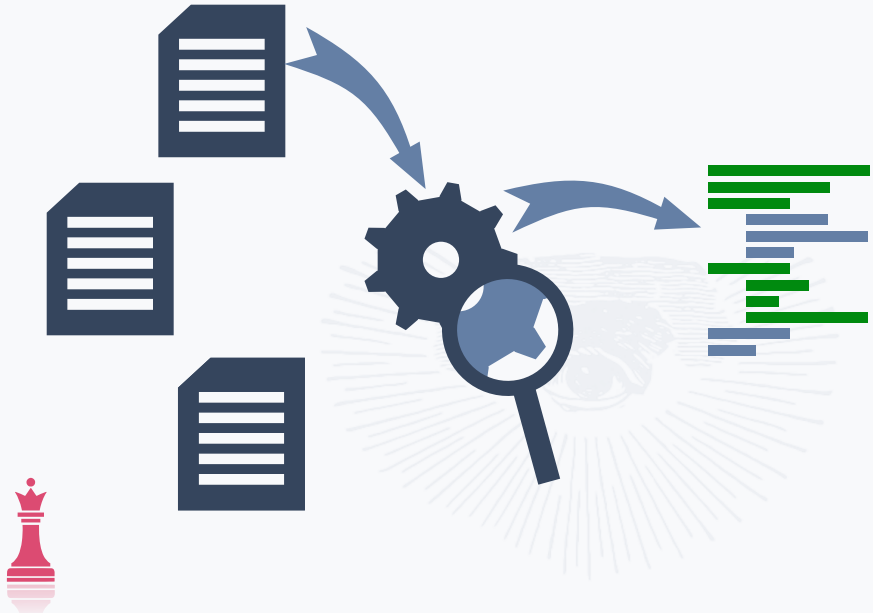


















```
/* magic number */  
if( u64(input) == u64("MAGICHDR"))  
    bug(1);
```



```
/* magic number */  
if( u64(input) == u64("MAGICHDR"))  
    bug(1);
```



Unlikely



```
/* nested checksum */  
if( u64(input) == hash(input[8..len]) )  
    if( u64(input+8) == hash(input[16..len]) )  
        if( input[16] == 'R' && input[17] == 'Q' )  
            bug(2);
```



```
/* nested checksum */  
if( u64(input) == hash(input[8..len]) )  
    if( u64(input+8) == hash(input[16..len]) )  
        if( input[16] == 'R' && input[17] == 'Q' )  
            bug(2);
```

```
\x46\x01\x00\x00\x00\x00\xa3\x00\x00\x00\x00\x00RQ
```



```
/* nested checksum */
```

```
if( u64(input) == hash(input[8..len]) )
    if( u64(input+8) == hash(input[16..len]) )
        if( input[16] == 'R' && input[17] == 'Q')
            bug(2);
```

\x46\x01\x00\x00\x00\x00
\xa3\x00\x00\x00\x00\x00
RQ



hash




```

/* nested checksum */
if( u64(input) == hash(input[8..len]) )
    if( u64(input+8) == hash(input[16..len]) )
        if( input[16] == 'R' && input[17] == 'Q')
            bug(2);

```

\x46\x01\x00\x00\x00\x00\xa3\x00\x00\x00\x00\x00RQ

hash



```

/* nested checksum */
if( u64(input) == hash(input[8..len]) )
  if( u64(input+8) == hash(input[16..len]) )
    if( input[16] == 'R' && input[17] == 'Q' )
      bug(2);
  
```

\x46\x01\x00\x00\x00\x00\xa3\x00\x00\x00\x00\x00RQ

↑
easy



```

/* nested checksum */
if( u64(input) == hash(input[8..len]) )
    if( u64(input+8) == hash(input[16..len]) )
        if( input[16] == 'R' && input[17] == 'Q' )
            bug(2);

```

\x46\x01\x00\x00\x00\xa3\x00\x00\x00\x00RQ

↑
easy



Approaches

Goals

AFL LAF-INTEL

ANGORA

DRILLER

FLAYER

KLEE

TAINTSCOPE

T-FUZZ

VUZZER



Approaches

AFL LAF-INTEL

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VUZZER

Goals

Magic Numbers



Approaches

~~AFL LAF INTEL~~

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Goals

Magic Numbers

Nested Hashes



Approaches

~~AFL LAF INTEL~~

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Goals

Magic Numbers

Nested Hashes

Automatic



Approaches

~~AFL LAF INTEL~~

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Goals

Magic Numbers

Nested Hashes

Automatic

Binary Only



Approaches

~~AFL LAF INTEL~~

~~ANGORA~~

~~DRILLER~~

~~FLAYER~~

~~KLEE~~

~~TAINSCOPE~~

~~T-FUZZ~~

~~VUZZER~~

Goals

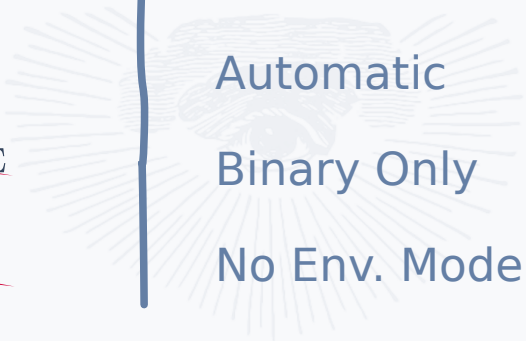
Magic Numbers

Nested Hashes

Automatic

Binary Only

No Env. Model



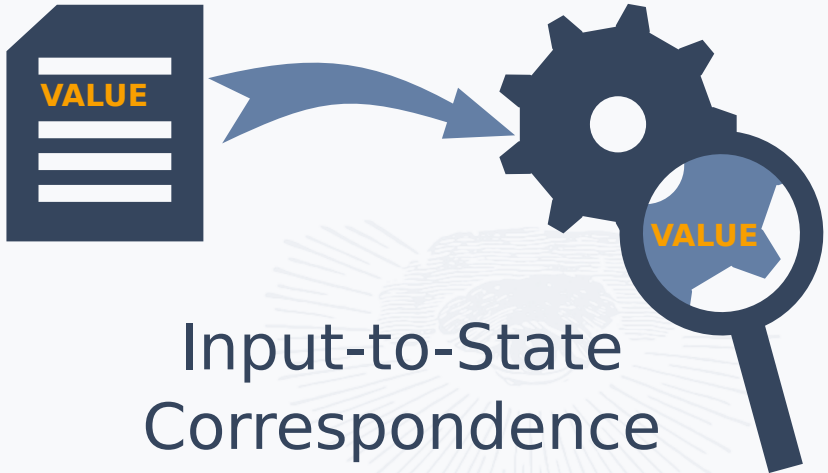
IDEA





Input-to-State Correspondence





Input-to-State Correspondence



DESIGN



```
⋮  
cmp eax, 0x44434241  
⋮
```



```
      :                               "ABCD"  
      :                               ↑  
cmp   eax, 0x44434241  
      :
```




```
⋮  
⋮  
⋮  
❏ cmp  eax, 0x44434241  
⋮  
⋮  
⋮
```





Input: "SEEDVALUE" 

```
    .  
    .  
    .  
    . cmp eax, 0x44434241  
    .  
    .  
    .
```



Input: "SEEDVALUE" 

```
    :  
    :  
▶ cmp  eax, 0x44434241  
    :  
    :
```



Input: "SEEDVALUE" 

```
⋮  
▶ cmp eax, 0x44434241  
⋮
```



Observe: `eax = 0x554c4156`




Input: "SEEDVALUE" 

```

    :
    :
▶ cmp eax, 0x44434241
    :
    :

```




Observe:

eax = 0x554c4156

Replace(0x554c4156, 0x44434241)






Input: "SEEDABCDE" 

```
⋮  
⋮  
⋮  
❏ cmp eax, 0x44434241  
⋮  
⋮  
⋮
```




Input: "SEEDABCDE" 

```

    :
    :
    :
▶ cmp  eax, 0x44434241
    :
    :
    :




```




Input: "SEEDABCDE" 

```

    :
    :
    :
    ▶ cmp  eax, 0x44434241
    :
    :
  
```


Encodings?



Encodings?

atoi

atoll

little-endian

atol

sign-extend

big-endian

hex-decimal

base-64

hex



Encodings?

Replace(0x554c4156, 0x44434241)



Replace(enc(0x554c4156), enc(0x44434241))



$x < y ?$ 

$x < y$?

Replace(0x554c4156, 0x44434241)



Replace(0x554c4156, 0x44434241+1)

Replace(0x554c4156, 0x44434241-1)



Slow?



Slow?

Executions: $10^8 \dots 10^{14}$

Queue Entries: $10^3 \dots 10^5$



cmp ?



cmp ?

xor

lea

sub

add



cmp ?

xor

lea

sub

add

call



Large Inputs?



Large Inputs?

```

af 00 00 00 ff ff ff ff 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
      ⋮
      (64 KB later)
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
  
```



Large Inputs?

Replace(0x0, 0x44)

```

af 00 00 00 ff ff ff ff  00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00
                                ⋮
                                (64 KB later)
                                ⋮
00 00 00 00 00 00 00 00  00 00 00 00 00 00 00 00
  
```



Replace(0x0, 0x44)

af 00 00 00

ff ff ff ff

00 00 00 00

00 00 00 00

00 00 00 00

00 00 00 00

00 00 00 00

00 00 00 00

⋮



Replace(0x0, 0x44)

af 00 00 00

ff ff ff ff

00 00 00 00

00 00 00 00

00 00 00 00

00 00 00 00

00 00 00 00

00 00 00 00

⋮

Replace(0xb1, 0x44)

af 00 00 00

b1 06 77 7a

45 ea 6c 3b

dd a6 3e b1

cc 2d 9d f0

ef 64 4d 45

32 04 54 08

c6 5e f3 e7

⋮



Replace(0x0, 0x44)

```

af 00 00 00
ff ff ff ff
00 00 00 00
00 00 00 00
00 00 00 00
00 00 00 00
00 00 00 00
00 00 00 00

```

⋮

Replace(0xb1, 0x44)

```

af 00 00 00
b1 06 77 7a
45 ea 6c 3b
dd a6 3e b1
cc 2d 9d f0
ef 64 4d 45
32 04 54 08
c6 5e f3 e7

```

⋮




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/* magic number */  
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```



Patch with `cmp a1,a1`



False Positives?



False Positives?

⇒ Fix new queue entries



False Positives?

- ⇒ Fix new queue entries
- ⇒ OR ELSE remove patch



Nesting?



Nesting?

⇒ Topological Sort



REDQUEEN



KAFL

Target

VM



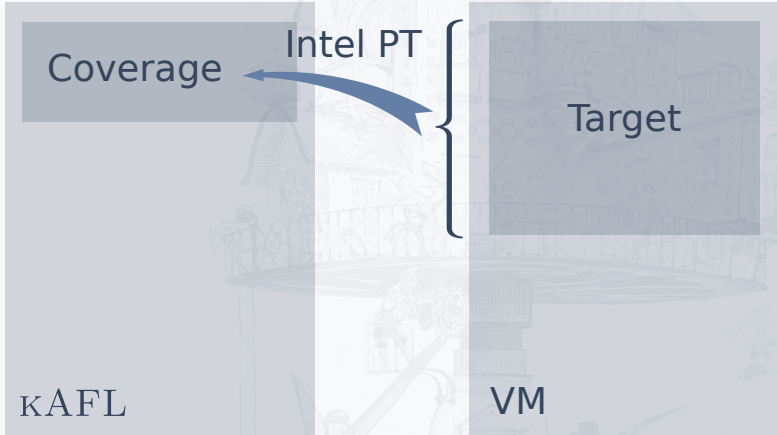
Coverage

Target

KAFL

VM





Coverage

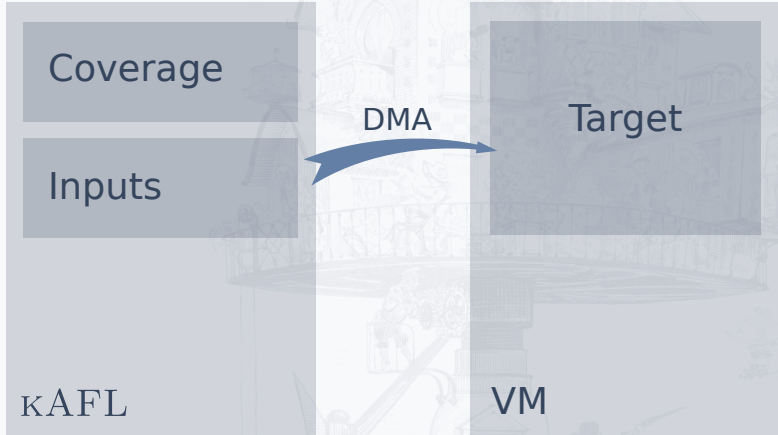
Inputs

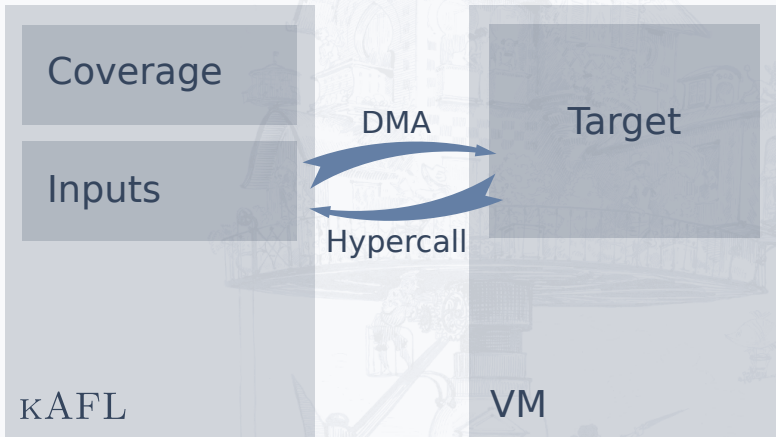
KAFL

Target

VM







Coverage

Inputs

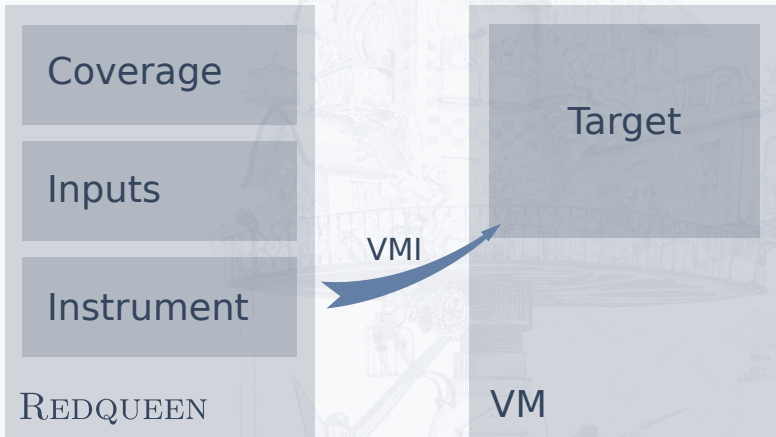
Instrument

REDQUEEN

Target

VM



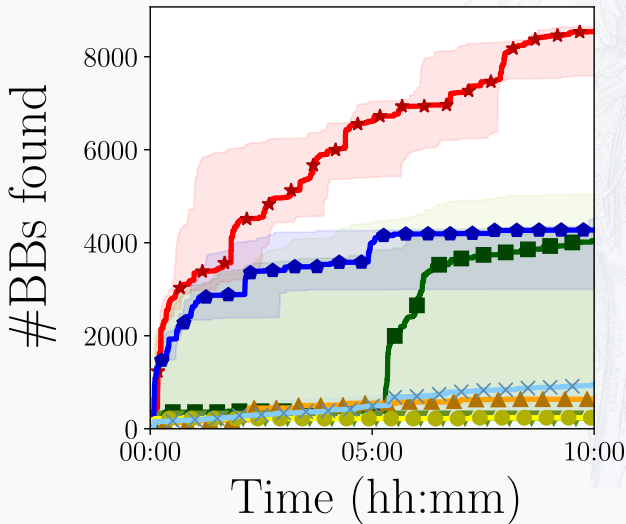


EVAL



REDQUEEN AFLFAST KLEE VUZZER LAF-INTEL KAFI HONGGFUZZ

readelf



REDQUEEN AFLFAST KLEE VUZZER LAF-INTEL KAFLL HONGGFUZZ

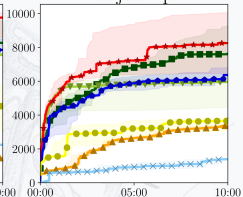
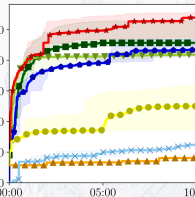
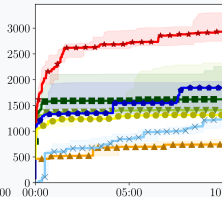
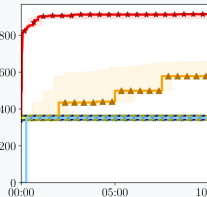
ar

size

nm-new

objdump

#BBs found

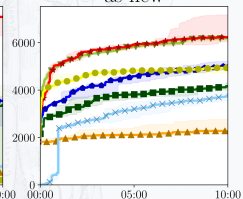
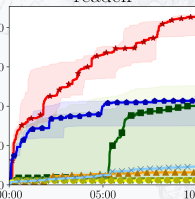
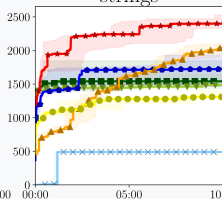
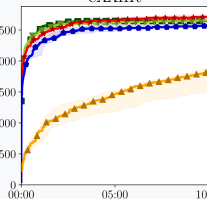


cxxfilt

strings

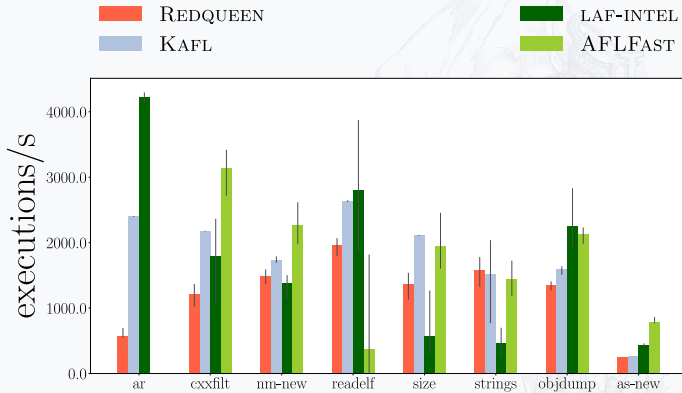
readelf

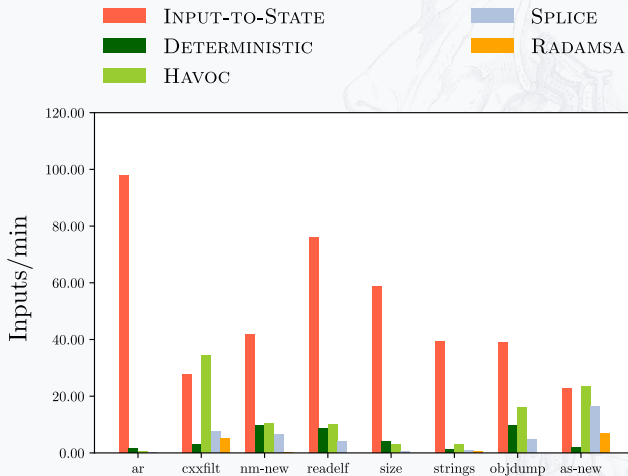
as-new



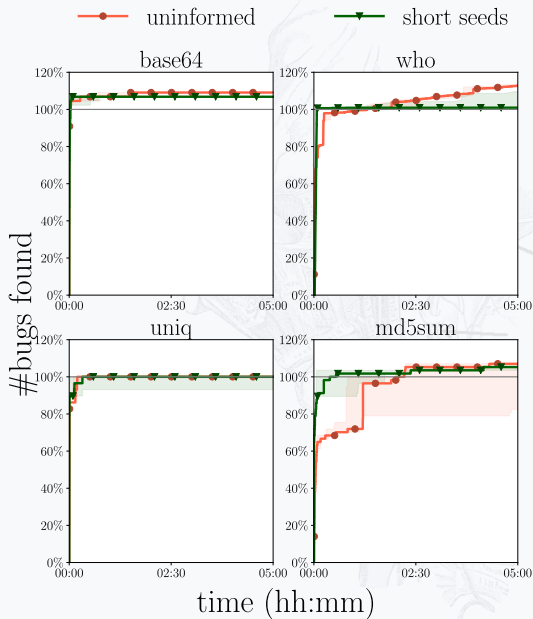
Time (hh:mm)







LAVA-M



Bugs

CVE-2018-12641 (binutils nm-new)

CVE-2018-12697 (binutils libiberty)

CVE-2018-12698 (binutils libiberty)

CVE-2018-12699 (binutils objdump)

CVE-2018-12700 (binutils objdump)

CVE-2018-12934 (binutils cxxfilt)

CVE-2018-12928 (Linux kernel 4.15.0 hfs.ko)

CVE-2018-12929 (Linux kernel 4.15.0 ntfs.ko)

CVE-2018-12930 (Linux kernel 4.15.0 ntfs.ko)

CVE-2018-12931 (Linux kernel 4.15.0 ntfs.ko)

CVE-2018-12932 (Wine)

CVE-2018-12933 (Wine)

CVE-2018-14337 (mruby)

CVE-2018-14566 (bash)

CVE-2018-14567 (xml2)

CVE-2018-16747 (fdk-aac)

CVE-2018-16748 (fdk-aac)

CVE-2018-16749 (ImageMagick)

CVE-2018-16750 (ImageMagick)

CVE-2018-12935 (ImageMagick)

CVE-2018-20116 (tcpdump)

CVE-2018-20117 (tcpdump)

CVE-2018-20118 (tcpdump)

CVE-2018-20119 (tcpdump)



Overview

Input-to-State

Encodings

Colorization

Checksum Patches

Intel PT

VM - Introspection

